Project 3 (Java): You are to implement Radix Sort for string. *** What you have to do *** - Run your program with data1 to produce outFile1 and outFile2 - Run your program with data2 to produce outFile1 and outFile2 Your hard copy includes: - cover page - source code - outFile1 of data1 - outFile2 of data1 - outFile1 of data2 - outFile2 of data2 ************ Language: (Java) ******** Project points: 10 pts Due Date: Soft copy (*.zip) and hard copies (*.pdf): 9/17/2020 Thursday before midnight +1 9/13/2020 Sunday before midnight -1 for 1 day late: 9/18/2020 Friday before midnight -2 for 2 days late: 9/19/2020 Saturday before midnight -10/10: after 9/19/2020 Saturday after midnight *** Follow "Project Submission Requirement" to submit your project. ********** I. Input: inFile (args[0]): a text file contains words (strings). ********** II. Outputs: There will be two output files. a) outFile1 (args[1]): for the result of the sorted data. b) outFile2 (args[2]): for observations *********** III. Data structure: ********** - A RSort class: - listNode class: Re-use code from your project 1, with the following modifications: - change the data type to string - change the data in dummy node to "dummyNode" - add a method, printNode (...) as follows: printNode (node) prints the node.data and the node.next.data in the format as below: $(node.data, node.next.data) \rightarrow$

- *** you may make other changes if deem necessary.
- LLStack class:

Re-use code from your project 1, with the following modifications:

- change the data in dummy to "dummyNode"
- delete methods that are not used in this project.
- *** you may make other changes if deem necessary.

- LLQueue class

Re-use code from your project 1, with the following modifications:

- change the data in dummy to "dummyNode"
- change data to string data type
- make modification of printQueue as below
- printQueue (whichTable, index, outFile2)

// Print to outFile2 the entire linked list Queue at the given index of hashTable including the dummy node, use the format given below:

Table [whichTable][index]: $(dummyNode, data1) \rightarrow (data_1, data_2)...... \rightarrow (data_j, NULL) \rightarrow NULL$

For example, if which Table is 0 and index is 4:

Table [0][4]: (dummyNode, Sammy) \rightarrow (Sammy, Beth) \rightarrow (Beth, Pam) \rightarrow (Pam, John)...... \rightarrow (Sean, NULL) \rightarrow NULL

- hashTable[2][256] (LLQueue)
 - // 2 arrays (size of 256) of linked list queues with dummy nodes at the head of each Q.
 - // Initially, each hashTable[i][j].head and tail pointing to the dummy node.
- data (string)
- currentTable (int) // either 0 or 1
- nextTable (int) // either 0 or 1
- longestStringLength (int)

// the length of the longest word (string) in the data file

- currentPosition (int)

Methods:

- constructors (...)

// Creates two hash tables, arrays of LLQueues, size of 256. Needs to create a new LLQueue with a dummy node for all two hashTable{i][j], 256 buckets

- firstReading (inFile)
 - // It opens and reads all data to determine
 - // the longest string in the input file.
 - // See algorithm below.
- loadStack (inFile) // build a stack from the data in inFile. See algorithm below.
- moveStack(...) // move all nodes on the stack to the first hash table. See the algorithm given below
- tableIndex (...) // which index of the given hash table
- getChar (...) // returns the character at the currentPosition of the string in the node
- padString (data) // Write this method on your own!!!!

// if the data is shorter than the longestStringLength, padded the data string with blanks in the back; so that all data will have the same string length as the longestStringLength

- printTable (..., outFile2) // Call printQueue to print only those none empty Queues in the table!

For example if the current Table is 0, and the only none empty queues are 4, 6, 9, and 20, then print as follows:

```
Table [0][4]: (dummyNode, data<sub>1</sub>) \rightarrow (data<sub>1</sub>, data<sub>2</sub>)... \rightarrow (data<sub>j</sub>, NULL) \rightarrow NULL Table [0][6]: (dummyNode, data<sub>1</sub>) \rightarrow (data<sub>1</sub>, data<sub>2</sub>)... \rightarrow (data<sub>j</sub>, NULL) \rightarrow NULL Table [0][9]: (dummyNode, data<sub>1</sub>) \rightarrow (data<sub>1</sub>, data<sub>2</sub>)... \rightarrow (data<sub>j</sub>, NULL) \rightarrow NULL Table [0][20]: (dummyNode, data<sub>1</sub>) \rightarrow (data<sub>1</sub>, data<sub>2</sub>)... \rightarrow (data<sub>j</sub>, NULL) \rightarrow NULL
```

- printSortedData (..., outFile1) // on your own. Output the data of each node in hashTable[nextTable], sequentially, from 1st queue to the last queue.

```
**********
IV. Main(...)
*********
Step 0: inFile ← open the input file
       outFile1 ← open outFile1 // for the output of sorted data
       outFile2 ← open outFile2 // for observations
       use constructor to create two hash tables of LLQueue where each hashTable[i][j] linked list queue with
       a dummy node, and let the head and tail point to the dummy node.
Step 1: firstReading (inFile) // see algorithm below
Step 2: close inFile
Step 3: inFile ← open the input file // open the file second time
step 4: S ← loadStack (inFile) // see algorithm below
Step 5: printStack (S, outFile2) // Print caption!!! Say what you are printing
Step 6: currentPosition ← longestStringLength -1 // Sort from right to left of the paddedData.
       currentTable ← 0
Step 7: moveStack (currentPosition, currentTable) // move all nodes on the stack to
                      // the first hash table. See the algorithm below
Step 8: - currentPosition - -
       - nextTable \leftarrow mod (currentTable + 1, 2)
       - currentQueue \leftarrow 0
Step 9: // moving nodes from currentTable to nextTable, process queues in the current table sequentially.
       node <-- deleteHead (hashTable[currentTable][currentQueue])</pre>
       chr <-- getChar (node, currentPosition) // i.e., the character at the currentPosition of node's data
       hashIndex <-- (int) chr or atoi (chr) // cast chr from asci to integer
       addTail (hashTable[nextTable][hashIndex], node) //
       // add the node at the tail of the queue at hashTable[nextTable][hashIndex]
Step 10: repeat steps 9 until the currentQueue is empty // finish moving all node in currentQueue.
Step 11: currentQueue ++ // process the next queue in the current hashTable
Step 12: repeat step 9 to step 11 while currentQueue < tableSize
                      // finish moving all queues from the current table.
Step 13: printTable((hashTable[nextTable], outFile2) // to outFile2
Step 14: currentTable ← nextTable
Step 15: repeat step 8 to step 14 while currentPosition \geq 0
Step 16: PrintSortedData (hashTable[nextTable], outFile1)
Step 17: close all files
V. firstReading (inFile)
Step 0: longestStringLength \leftarrow 0
Step 1: data ← read a word from inFile
Step 2: If length of data > longestStringLength
              longestStringLength ← length of data
Step 3: repeat step 1 to step 2 until inFile is empty
```

```
**********
VI. (LLStack) loadStack (inFile)
**********
Step 0: S ← Use LLStack constructor to establish a LLStack
Step 1: S.top ← null // initialize top points to null
Step 2: data ← read a string from inFile
      // YOU MUST READ ONE STRING At A TIME!! -2pt otherwise
Step 3: paddedData ← padString (data)
Step 4: newNode ←create a new listNode for paddedData
Step 5: push (newNode) <-- push newNode onto the top of the stack
             newNode.next ← top
             top ← newNode
step 6: repeat step 2 – step 5 until inFile is empty
step 7: return S
**********
VII. moveStack (S, currentPosition, currentTable)
Step 1: node <-- pop from the top of the stack S
      // move each listNode from stack to hashTable[0]
step 2: chr <-- getChar (node, currentPosition) // i.e., the character at the currentPosition of node's data
step 3: hashIndex <-- (int) chr // cast chr from asci to integer
step 4: addTail (hashTable[currentTable][hashIndex], node)
        // add the node at the tail of the queue at hashTable[currentTable][hashIndex]
```

Step 5: repeat step 1 to step 4 until stack is empty