Test Case Expected Behavior Pass (T/F) Up arrow moves right paddle up bounds. Down arrow moves right paddle moves down, stays in bounds. W'key moves left paddle up left paddle moves up, stays in bounds. Left paddle moves up, stays in bounds. Left paddle moves up, stays in bounds. Left paddle moves down, stays in bounds. Left paddle moves down, stays in bounds. Eall moves on start Ball moves and bounces off walls and paddles. Ball bounces off top/bottom walls and paddles. Ball resets after scoring Ball resets to the centre after a score. Right player scores when ball passes left. Left player scores when ball passes right Game ends at 5 points (win by two) Paddles stay within screen boundaries Dall speed increases on paddle. Ball speed increases slightly after hitting a paddle. Test Stays in bounds. To addle moves down, stays in bounds. To addle moves up, stays in bounds. To addle moves up, stays in bounds. To addle moves up, stays in bounds. To addle moves down, stays in bounds. To addle moves down, stays in bounds. To addles don't move off-screen. Test Stays in bounds. To addles up, stays in bounds. To addles up, stays in bounds. To and bounds. To addles up, stays in bounds. To and			
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