

\$50 far we have learzned three methods
of polynomial interpolation.

method-1! Vandersmonde j method
reason: PC does not save function as
function. It saves them as polynomial.
So we started guessing the function.

method-2: Lagrange polynomial reason: In method-1, inversion of mentrix needs to be done. But it is an inefficient operation for

P(. so we learn lagrange, where no inversion of matrix is involved. method-3: Newtons Polynomial extra node add 7.000 newton's polynomial at reusability at oras reuse an oring, Forz Lagrange method good month व्याककं क्ष्कं न्यार्ट्स ।

Today we learn method-4 (Heremite Interrpolation) because it gives more accurate polynomial in same degree since it adds more terms.

Heremite Interpolation

(n+1) zerga nodes -> degree n (n+1) 31,250 nodes -> (n+1) equation/con a itions (n+1) " nods -> (n+1) equations _ > reason! total number of equations = 2n+2 derivative (2nt2)-1 degree = 2n+1 degree so we will get Pent, and not Pn

$$P_{2n+1}(x) = \sum_{k=0}^{n} \{ f(x_k) h_k(x) + f'(x_k) h_k(x) \}$$

$$h_{K}(n) = \left[1 - 2(x - x_{K}) \left(x_{K}\right)\right] \left(x_{K}\right)$$

and

$$h_{k}(x) = (x - x_{k}) l_{k}^{2}(x)$$

$$P_{2n+1}(x) = \sum_{k=0}^{n} \{f(x_k) h_k(x) + f'(x_k) \hat{h}_k(x) \}$$

$$f(x) = \sin x$$
 $x_0 = 0$
 $x_1 = \frac{\pi}{2}$
 $f(x_0) = 0$
 $f(x_1) = 1$

intercpolate the polynomial using heremite polynomial.

 $f(x_0) = f(x_0) + f(x_0)$

$$= h_{0}(x) + h_{1}(x)$$

$$50, P_{2}(x) = \chi (1 - 2x)^{2} + \frac{4x^{2}}{\pi} \times (3 - \frac{4x}{\pi})^{2}$$

$$h_{1}(x) = \begin{bmatrix} 1 - 2(x - x_{1}) & \frac{1}{2}(x_{1}) \\ \frac{1}{2}(x_{1}) & \frac{1}{2}(x_{2}) \end{bmatrix}$$

$$h_{2}(x) = \begin{bmatrix} 1 - 2(x - x_{1}) & \frac{1}{2}(x_{1}) \\ \frac{1}{2}(x_{2}) & \frac{1}{2}(x_{2}) \end{bmatrix}$$

$$= \frac{\chi - 0}{\pi}$$

$$= \frac{2\chi}{\pi}$$

$$L_{1}'(x) = \frac{2}{\pi} \quad L_{1}'(x_{2}) = \frac{2}{\pi}$$

$$h_{1}(x) = \begin{bmatrix} 1 - 2(x - x_{2}) \times \frac{\pi}{\pi} \\ \frac{1}{2}(x_{2}) \times \frac{\pi}{\pi} \end{bmatrix} \times \frac{4x^{2}}{\pi^{2}}$$

not necessary
$$\Rightarrow h_1(x) = \frac{4}{\pi 12} x^2 \left(3 - \frac{4x}{4}\right)$$

now, $h_0(x) = (x - x_k) \frac{1^2}{k} (x)$
again, $L_0(x) = \frac{x - x_1}{x_0 - x_1}$
 $= \frac{x - \pi 12}{0 - \frac{\pi}{2}}$

$$= 1 - \frac{2x}{\pi}$$

$$\hat{h}_{o}(x) = (x-0)\left(1-\frac{2x}{\pi}\right)^{2}$$

$$P_3(x) = x \left(1 - \frac{2x}{\pi}\right)^2 + \frac{4x^2}{\pi^2} \left(3 - \frac{4x}{\pi}\right)$$

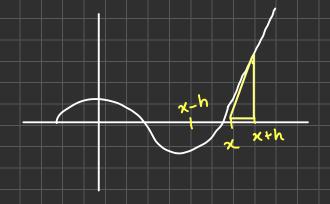
przevious question (1 P3(10)=>

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End of chapter 2

Ch-3: Numerical easy marks Differentiation

$$f(x) = \frac{f(x+h) - f(x)}{h}$$
 for warrd difference



$$f'(x) = \frac{f(x) - f(x-h)}{h}$$

Que!
$$\int (x) = \chi^3 - 4x + 1$$

$$\frac{\text{soln}}{f'(x)} = \frac{f(2) - f(2 - 0.1)}{0.1}$$

numerale

derivative = 7.41

$$e\pi\pi \cos x = 3\pi^2 - 4$$
 $f'(2) = 3(2)^2 - 4$
 $= 8$
 $= 8$
 $= 8$

Central Difference

x, x+h, x-h of point use agrip derivative ap Accuracy color,

$$f'(x) = \frac{f(x+h) - f(x-h)}{2h}$$

$$# f(x) = \ln(x), x = 2$$

$$h = 1, 0.1, 0.01, 0.001$$

foreward difference of occidental derivative core error ros occidental

f1(x)=1 also called 50/11: 3'(2)=0.5 trancation error h = f'(x)ennon 0.5 - 0.4055 0.405465 = 0.09453 0.01200 0.1 0.4870 0.001245 0.01 0.4987 0.409875 0.00/ 0.66012 forward / backward -> Error & h

central -> Errorah2