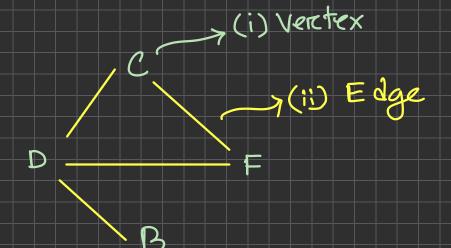


Topic: Straph

Graph

Basic two parets of a graph



Imagine 'Verctex' as cities and 'Edge' as recoads connecting them or linking them.

Types of Graph
Preimarcily two types:

(i) undirected

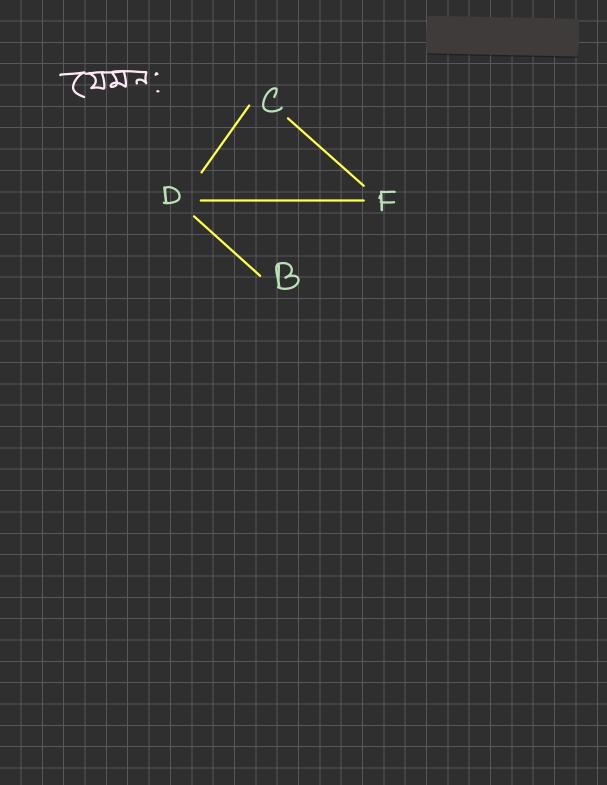
Graph can also be contegoraized

(a) weighted

(b) an weighted

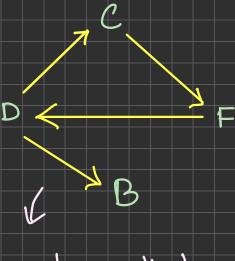
Undirected Graph

No particular direction is given from one vertex (city) to another vertex. Both direction button possible.



Directed Graph

→ Directions from one vertex to adjacent vertices are given. And it allows only one way traverse (62762).



it can also be called unweighted graph

NB: -> Both way direction 75301

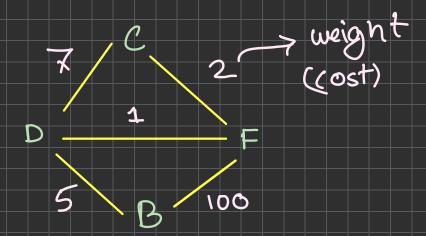
2003 A1.

> Direction 25301 A1 2000 means

both way 5m16 M

Un weighted Graph

Theight 2mi niz, e.g. cracity (vertex) 7200 arrosa arrosa vertex cracity cost (weight)



> either stosjange weight om 21120 or caratro weight om 21200 711 Important properties
of Graph:

Properaties of Undirected Graph:

(i) Degree: number of edges

connected to the

vertex.

(UI) ?

Verctex Degree sum of degrees = notice something? Degree sum of all vertices, = 2 × number of edges reason: each edge connects
exactly two vertices. Hats
why increase two times

Properaties of

Directed Graph:

(i) Indegree: number of incoming edges

(ii) Outdegree: numbers of outgoing edges

Vertex Indegrue Outdegree B Jun=5 sum= 5 notice something? (in degree) = \(\) (out degree) sum et indégrée = sum of outdegrée

Representation of GITT aph Two methods to represent graph: Adjacency Matrix

-> Adjacency List



Verctex 34:251 n 22m,
matrix size = n xn

> start with a nxn C

arcray where

column title and B

row title is each

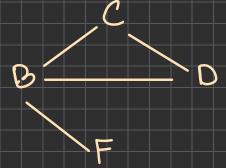
F

veretex one by one

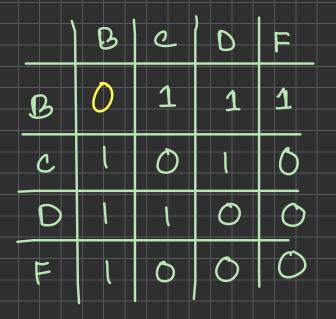
-> then, if there is an edge between a verttex 'x' (rzow) and verstex 'y' (eolumn) then insert '1' in the mutual box of vertex ixi and y' And if there is no edge between the two vertices, then insert 'O' (zerro) in the box. O→ no edge 1 ---> edge exists

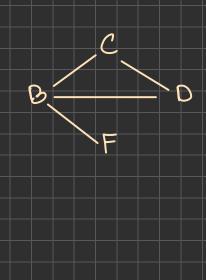
And you have a matrix representation of Graph

For example



This graph can be represented as follows,





Reason for BXB being 2erro is we can't treaverse from B to B in the given example.

And if it was like B^{2} then $B \times B$ would be 1.

Directed graphs can also be repræsented in matrix. But the direction will be: row -> column for example, always BCD

Adjacency List of lists

-> start with a list with all individual vertices

I then the vertices in that

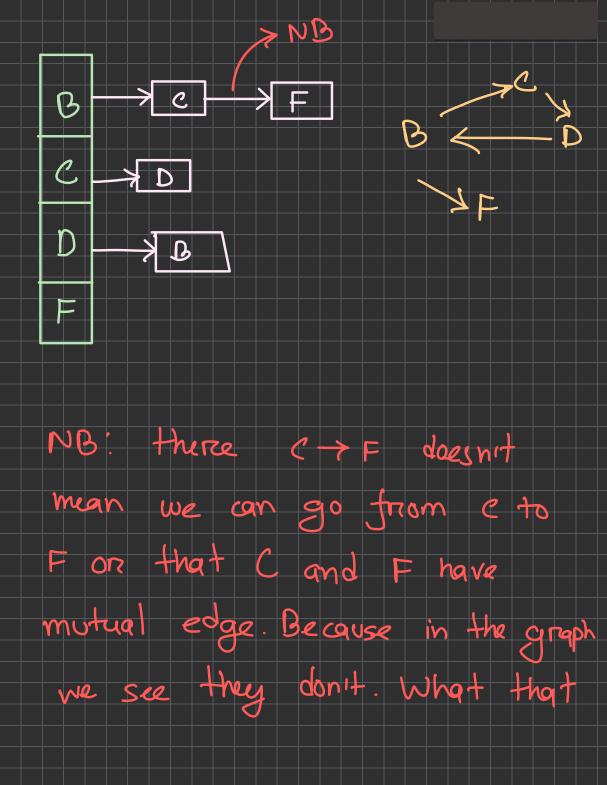
list will be followed by

all the vertices that have

edges with that vertex from

the main list and the

following veritices (with connecting edges) will be saved as list. For example. B 74 can be representeed in Adjacency List as follows



means is we can go troom B to both c and F directly Meaning C and F both have edges from B.

Tree

Tree is a graph which maintains 3 conditions.

Conditions:

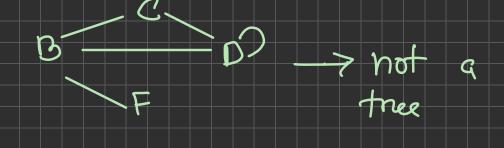
(i) Connected 200 200:

(एकाता

এकरे। veretex एएक ग्रामा भूम कर्ता Somehow जाना सक्त veretex (1 ग्राउग्रा घरण without lifting the pen.

८यप्रः ${f D}$ ->its a true but no connection reason me cant go from D to without lifting the pen

Thats still a graph but not a tree. disconnected graph condition (i) No Cycle whatsoevers! 7 not a tree

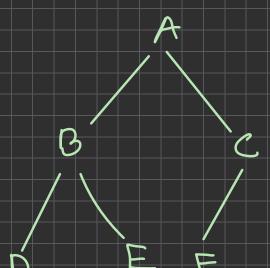


exactly (n-1) Hizza edges

2star mistro where

n = numbers of veritices.

CDELY:



n=6 edges=5