# **SEMESTER PROJECT REPORT**

# **COMPUTER PROGRAMMING**

(CSC-113)



# DEPARTMENT OF COMPUTER SCIENCES BAHRIA UNIVERSITY, ISLAMABAD CAMPUS

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Submitted To: Sir Burhan Abbasi

## **Submitted By:**

Saad Ahmad (01-134222-130)

Sohaib Ahmed (01-134222-142

Muhammad Talha Umer (01-134222-104

#### **Project: Bank Management System**

#### **STS Bank Limited**

#### **Introduction:**

This report outlines the design and development of a bank management system codded in C++, Qt(C++) and SQL. The management is comprised of three main sections; Customer, Employee and Admin.

The Customer section or you can say interface is completely Graphical-based and it allows the customer to add funds, withdraw cash, transfer funds from one bank account to another, print a bank statement and change pin and passwords.

The Employee section in console based and it allows the employees to mark their attendance for the ongoing month.

The Admin section is also console based and it allows the administrator to add new employees, check attendance of employees, calculate salary of employees, display all records of the employees and last but not the least, display all records of the customers.

#### **Functional Requirements:**

#### Welcome/ Login Screen (GUI)

Allows the customer to sign-in to their account or signup and make a new account.

#### Customer (GUI/SQL)

#### **Funds Transfer**

The customer can transfer funds from one account to another.

#### **Cash Withdrawal**

The customer can withdraw cash from the bank.

#### **Add Funds**

The customer can add funds to their account.

#### **Bank Statement**

This allows the customer to print the bank statement.

#### **Change Pin**

The pin is used for authentication and it can be changed by the respective customers.

#### **Change Password**

This allows the customer to change their account password which is used for logging in to the bank.

#### Welcome/ Login Screen (CLI/SQL)

Allows the employee or the admin to sign-in to the BMS.

#### Employee (CLI)

#### Attendance

Allows the employee to mark their attendance for the ongoing month.

#### Admin (CLI)

#### **Add New Employees**

The administrator can add new employees.

#### **Employee Attendance**

This allows the admin user to check the attendance of the employees for the ongoing month.

#### **Salary Calculation**

The admin user can calculate the Salary of the Employees by just entering their IDs and the salary will be calculated based on the grades which were given to the employees when they were added.

#### **Employee Records**

All the records of employees can be printed by the admin user.

#### **Customer Records**

The admin can print all the records of the customers which are fetched from SQLite database.

### **Code: (CLI) (Employee and Admin)**

## **Header.h** (**Header File**)

```
#include <iostream>
#include <string>
#include <fstream>
#include <iomanip>
#include <cstdlib>
#include <time.h>
#include <conio.h>
#include "Sql.h"
#include <sqlite3.h> //Used for SQL
using namespace std;
int pword();
void dashsep();
void frontpage();
void adminoptions();
char checkea;
int x;
int pword() {
                                  //This function generates a random password for
the employee
      srand((unsigned)time(NULL));
      for (int i = 0; i < 11; i++)</pre>
             x = 1000000 + (rand() % +9999999);
      return 0;
void cts()
      system("CLS");
```

```
dashsep();
       frontpage();
       dashsep();
}
void dashsep()
       cout << "\n";
       cout << setw(3);</pre>
       for (int i = 0; i < 207; i++)
             cout << "-";
       }
       cout << endl;</pre>
}
struct account
       string username, password;
};
void frontpage()
       cout << endl << setw(110) << "STS Bank unLimited" << endl;</pre>
}
void login()
       account admin;
       account employee;
       string username;
       string password;
       string cau, cap, ceu, cep;
       string txt = ".txt", add;
       int b = 0;
       cout << "Press E for Employee Login" << endl;</pre>
       cout << "Press A for Admin Login" << endl;</pre>
       cin >> checkea;
       cts();
       if (checkea == 'e' || checkea == 'E')
             for (int i1 = 0; i1 != 1;)
              {
                     ifstream in;
                     in.open("empdetails.txt");
                     cout << "Username: " << endl;</pre>
                     getline(cin >> ws, employee.username);
                     cout << "Password: " << endl;</pre>
                     getline(cin >> ws, employee.password);
                    while (!in.eof())
                     {
                            getline(in, ceu);
                            getline(in, cep);
                            if (employee.username == ceu && employee.password ==
cep)
                            {
                                   cout << "Logged in successfully" << endl;</pre>
                                   i1++;
                                   bool attendance = 0;
                                   for (;;)
```

```
cout << "1. Mark attendance (Enter 1 for</pre>
Present) " << endl;
                                             cin >> attendance;
                                             if (attendance == 0)
                                                    cts();
                                                    continue;
                                             }
                                             else
                                             {
                                                    break;
                                             }
                                     if (attendance == true && employee.username ==
ceu)
                                     {
                                             add = ceu + txt; // makes the file name
like 1001.txt
                                             string abc;
                                             int f;
                                             ifstream in;
                                             in.open(add);
                                             in >> abc;
                                             f = abc.length();
                                             in.close();
                                             if (f >= 21)
                                             {
                                                    ofstream out;
out.open(add, ios::trunc); // If
the attendence exceedes 21 days it resets the file back to zero
                                                    out.close();
                                             ofstream out;
                                             out.open(add, ios::app);
                                             out << "p";
                                             out.close();
                                             cout << "Attendance marked succesfully" <<</pre>
endl;
                                             system("pause");
                                             cts();
                                             b++;
                                             break;
                                     }
                             }
                      }
                      if (b == 0)
                              cout << "Invalid username or password" << endl;</pre>
              }
              cts();
              login();
       if (checkea == 'a' || checkea == 'A')
              for (int i1 = 0; i1 != 1;)
                      ifstream in;
                      in.open("credentials.txt");
                      cout << "Username: " << endl;
getline(cin >> ws, admin.username);
cout << "Password: " << endl;</pre>
                      char ch;
```

```
string password;
                     //used to mask the password
                    while ((ch = _{getch}()) != 13) { // 13 is the ASCII code for
the "Enter" key
                                                                     // 8 is the
                            if (ch == 8) {
ASCII code for the "Backspace" key
                                   if (!password.empty()) {
                                         cout << "\b \b";
                                          password.pop_back();
                                  }
                           }
                           else {
                                   password += ch;
                                   putchar('*');
                            }
                    employee.password = password;
                    cout << endl;</pre>
                    while (!in.eof())
                     {
                            getline(in, cau);
                           getline(in, cap);
                            if (admin.username == cau && employee.password == cap)
                            {
                                   cout << "Logged in successfully as an admin" <<</pre>
endl << endl;
                                   cts();
                                   i1++;
                                   adminoptions();
                            }
                            else
                                   cts();
                                   cout << "Invalid username or password" << endl;</pre>
                                   break;
                           }
                    }
             }
      }
void adminoptions()
      cout << "1. Add a New Employee" << endl;</pre>
      cout << "2. Check Attendance of an Employee" << endl;</pre>
      cout << "3. Calculate Salary of an Employee" << endl;</pre>
      cout << "4. Display all records of the Employees" << endl;</pre>
      cout << "5. Display all records of the Customers" << endl;</pre>
      cout << "0. Go Back" << endl;</pre>
      int i, a = 0;
      int empid = 1000, cempid = 1000;
      string empname, empadd, empgrade;
      string cempname, cempadd, cempgrade;
      int agrade = 85000, bgrade = 65000, cgrade = 50000, dgrade = 35000;
      int b = 0;
      cin >> i;
      if (i == 1) // Lets the user add a new employee
             cts();
             ofstream out;
             out.open("emp.txt", ios::app);
             out.close();
             ifstream in;
```

```
in.open("emp.txt");
              in.sync();
              for (int i4 = 0; i4 == 0;)
                      a = 0;
                      cout << "Name: " << endl;</pre>
                     getline(cin >> ws, empname);
cout << "Address: " << endl;</pre>
                      getline(cin >> ws, empadd);
                      cout << "Grade (A-D): " << endl;</pre>
                      for (;;)
                             getline(cin >> ws, empgrade);
if (!(empgrade == "a" || empgrade == "A" || empgrade ==
"b" || empgrade == "B" || empgrade == "c" || empgrade == "C" || empgrade == "d"
|| empgrade == "D"))
                             {
                                    cout << "Grade must be between A and D" << endl;</pre>
                             }
                             else
                             {
                                    break;
                             }
                     while (!in.eof())
                             in >> cempid;
                             getline(in, cempname);
                             getline(in, cempadd);
                             getline(in, cempgrade);
                             if (empname == cempname && empadd == cempadd)
                                    cts();
                                    cout << empname << " is already an employee!" <<</pre>
endl;
                                    in.seekg(0, ios::beg);
                                    a++;
                                    break;
                             }
                     if (a == 0)
                             in.seekg(0, ios::beg);
                             break;
                      }
              }
              while (!in.eof())
                      in.close();
                      if (a == 0)
                      {
                             empid = cempid;
                             empid++;
                             ofstream out;
                             out.open("emp.txt", ios::app);
                             out << empid;
                             out << empname << endl << empadd << endl << empgrade <<
endl;
                             out.close();
                             out.open("empdetails.txt", ios::app);
                             out << empid << endl;
                             pword();
                             out << x << endl;
```

```
out.close();
                           cts();
                           cout << empname << " added as an employee!" << endl <<</pre>
endl;
                           adminoptions();
                    }
             }
      else if (i == 2) // Checks the attendence of the employee
             account employee;
             string checka;
             string txt = ".txt", add;
             string a;
             int num;
             cts();
             cout << "Enter ID to check attendance" << endl;</pre>
             cin >> checka;
             add = checka + txt;
             ifstream inn;
             inn.open("empdetails.txt");
             while (!inn.eof())
                    getline(inn, employee.username);
                    getline(inn, employee.password);
                    if (checka == employee.username)
                           ifstream in;
                           in.open(add);
                           in >> a;
                           in.close();
                           num = a.length();
                           if (num == 1)
                                  cout << "This employee was present " << num << "</pre>
day in this month" << endl;
                           else
                           {
                                  cout << "This employee was present " << num << "</pre>
days in this month" << endl;
                           break;
                    }
             system("pause");
             cts();
             adminoptions();
      else if (i == 3) // Calculates the salaray of the employees
             cts();
             ifstream in;
             in.open("emp.txt");
             in.sync();
             for (int i5 = 0; i5 == 0;)
                    cout << "Enter employee id: " << endl;</pre>
                    cin >> empid;
                    while (!in.eof())
                    {
```

```
in >> cempid;
                            getline(in, cempname);
                            getline(in, cempadd);
                            getline(in, cempgrade);
                            if (empid == cempid)
                                   i5++;
                                   b++;
                                   break;
                            }
                     break;
              in.close();
              if (b == 0)
                     cout << "The id you entered is incorrect or doesn't exists"</pre>
<< endl;
              else if (cempgrade == "A" || cempgrade == "a")
                     cout << "The salary of " << empid << " is Rs." << agrade;</pre>
              else if (cempgrade == "B" || cempgrade == "b")
                     cout << "The salary of " << empid << " is Rs." << bgrade;</pre>
              else if (cempgrade == "C" || cempgrade == "c")
                     cout << "The salary of " << empid << " is Rs." << cgrade;</pre>
              else if (cempgrade == "D" || cempgrade == "d")
                     cout << "The salary of " << empid << " is Rs." << dgrade;</pre>
             }
              cout << endl;</pre>
              system("pause");
              cts();
             adminoptions();
       }
       else if (i == 4) // Prints all the records of the employees
              ifstream in;
              in.open("emp.txt", ios::beg);
              in.sync();
              cts();
             while (!in.eof())
                     in >> cempid;
                     getline(in, cempname);
                     getline(in, cempadd);
                     getline(in, cempgrade);
                     cout << "Name: " << cempname << endl;</pre>
                     cout << "Address: " << cempadd << endl;</pre>
                     cout << "Grade: " << cempgrade << endl;</pre>
                     cout << endl;</pre>
              in.close();
              system("pause");
              cts();
              adminoptions();
```

## Sql.h (Header File)

```
#include <sqlite3.h>
#include <iostream>
#include <string>
using namespace std;
static int selectdata(const char* s);
static int callback(void* NotUsed, int argc, char** argv, char** azColName);
static int selectdata(const char* s) {
      sqlite3* DB;
      int exit = sqlite3_open(s, &DB);
      string sql = "SELECT Accountnum, Name, Username, Gender, DOB, Balance FROM
record";
      sqlite3_exec(DB, sql.c_str(), callback, NULL, NULL);
      return 0;
static int callback(void* NotUsed, int argc, char** argv, char** azColName) {
      for (int i = 0; i < argc; i++) {</pre>
             cout << azColName[i] << ": " << argv[i] << endl;</pre>
      }
      cout << endl;</pre>
      return 0;
}
                                    Source.cpp
#include "Header.h"
int main()
{
      cts();
```

login();
return 0;

}

# Code: Customer (GUI) (Qt (C++)) (SQL) BMS.pro

```
QT
      += core gui sql
greaterThan(QT_MAJOR_VERSION, 4): QT += widgets
CONFIG += c++17
# You can make your code fail to compile if it uses deprecated APIs.
# In order to do so, uncomment the following line.
#DEFINES += QT_DISABLE_DEPRECATED_BEFORE=0x060000 # disables all the APIs deprecated
before Qt 6.0.0
SOURCES += \
  accountstatement.cpp \
  changepin.cpp \
  changepword.cpp \
  deposit.cpp \
  fundstransfer.cpp \
  main.cpp \
  mainpage.cpp \
  options.cpp \
  withdrawl.cpp
HEADERS += \
  accountstatement.h \
  changepin.h \
  changepword.h \
  deposit.h \
```

```
fundstransfer.h \
  mainpage.h \
  options.h \
  withdrawl.h
FORMS += \
  accountstatement.ui \
  changepin.ui \
  changepword.ui \
  deposit.ui \
  fundstransfer.ui \
  mainpage.ui \
  options.ui \
  withdrawl.ui
# Default rules for deployment.
qnx: target.path = /tmp/$${TARGET}/bin
else: unix:!android: target.path = /opt/$${TARGET}/bin
!isEmpty(target.path): INSTALLS += target
                                       mainpage.h
#ifndef MAINPAGE_H
#define MAINPAGE_H
#include <QMainWindow>
#include <QtSql>
#include <QMessageBox>
#include <QDebug>
#include "options.h"
QT_BEGIN_NAMESPACE
namespace Ui { class MainPage; }
```

```
class MainPage: public QMainWindow
{
  Q_OBJECT
public:
  QSqlDatabase mydb;
  void connClose(){
    mydb.close();
    mydb.remove Database (QSqlDatabase :: default Connection);\\
  }
  bool connOpen()
{
    mydb = QSqlDatabase::addDatabase("QSQLITE");
    mydb.setDatabaseName("C:/Users/Saad/Desktop/Database/customer.db");
    if(!mydb.open()){
      qDebug() << "NOT OPEN";</pre>
      return false;
    }
    else{
      qDebug() << "OPEN";
      return true;
    }
}
public:
  MainPage(QWidget *parent = nullptr);
  ~MainPage();
private slots:
  void on_pushButton_clicked();
```

```
void on_pushButton_2_clicked();
  void on_uname_login_editingFinished();
  void on_pword_login_editingFinished();
  void on_name_reg_editingFinished();
  void on_uname_reg_editingFinished();
  void on_pword_reg_editingFinished();
  void on_dateEdit_dateChanged(const QDate &date);
  void on_pin_reg_editingFinished();
private:
  Ui::MainPage *ui;
};
#endif // MAINPAGE_H
                                         options.h
#ifndef OPTIONS_H
#define OPTIONS_H
#include <QDialog>
#include "withdrawl.h"
#include "deposit.h"
#include "fundstransfer.h"
#include "changepin.h"
#include "changepword.h"
```

```
#include "accountstatement.h"
namespace Ui {
class Options;
}
class Options: public QDialog
{
  Q_OBJECT
public:
  explicit Options(QWidget *parent = nullptr);
  ~Options();
private slots:
  void on_pushButton_clicked();
  void on_pushButton_2_clicked();
  void on_pushButton_3_clicked();
  void on_pushButton_7_clicked();
  void on_pushButton_4_clicked();
  void on_pushButton_5_clicked();
  void on_pushButton_8_clicked();
  void on_pushButton_9_clicked();
```

```
private:
  Ui::Options *ui;
};
#endif // OPTIONS_H
                                        withdrawl.h
#ifndef WITHDRAWL_H
#define WITHDRAWL_H
#include <QDialog>
extern QString username;
namespace Ui {
class withdrawl;
}
class withdrawl: public QDialog
{
  Q_OBJECT
public:
  explicit withdrawl(QWidget *parent = nullptr);
  ~withdrawl();
private slots:
  void on_pushButton_clicked();
  void on_pushButton_2_clicked();
  void on_lineEdit_editingFinished();
```

```
void on_pin_editingFinished();
private:
  Ui::withdrawl *ui;
};
#endif // WITHDRAWL_H
                                          deposit.h
#ifndef DEPOSIT_H
#define DEPOSIT_H
#include <QDialog>
extern QString username;
namespace Ui {
class deposit;
}
class deposit: public QDialog
  Q_OBJECT
public:
  explicit deposit(QWidget *parent = nullptr);
  ~deposit();
private slots:
  void on_pushButton_clicked();
  void on_pushButton_2_clicked();
```

```
void on_lineEdit_editingFinished();
  void on_pin_editingFinished();
private:
  Ui::deposit *ui;
};
#endif // DEPOSIT_H
                                      fundstrasnfer.h
\#ifndef\ FUNDSTRANSFER\_H
#define FUNDSTRANSFER_H
#include <QDialog>
extern QString username;
namespace Ui {
class Fundstransfer;
}
class Fundstransfer: public QDialog
  Q_OBJECT
public:
  explicit Fundstransfer(QWidget *parent = nullptr);
  ~Fundstransfer();
```

private slots:

```
void on_pushButton_clicked();
  void on_pushButton_2_clicked();
  void on_accountnum_editingFinished();
  void on_amount_editingFinished();
  void on_lineEdit_editingFinished();
private:
  Ui::Fundstransfer *ui;
};
#endif // FUNDSTRANSFER_H
                                    changepword.h
#ifndef CHANGEPWORD_H
#define CHANGEPWORD_H
#include <QDialog>
namespace Ui {
class changepword;
}
class changepword: public QDialog
  Q_OBJECT
```

```
public:
  explicit changepword(QWidget *parent = nullptr);
  ~changepword();
private slots:
  void on_pushButton_clicked();
  void on_pushButton_2_clicked();
  void on_lineEdit_2_editingFinished();
  void on_lineEdit_editingFinished();
private:
  Ui::changepword *ui;
};
#endif // CHANGEPWORD_H
                                       changepin.h
#ifndef CHANGEPIN_H
#define CHANGEPIN_H
#include <QDialog>
namespace Ui {
class changepin;
}
class changepin: public QDialog
```

```
{
  Q_OBJECT
public:
  explicit changepin(QWidget *parent = nullptr);
  ~changepin();
private slots:
  void on_pushButton_clicked();
  void on_pushButton_2_clicked();
  void on_lineEdit_editingFinished();
  void on_lineEdit_2_editingFinished();
private:
  Ui::changepin *ui;
};
#endif // CHANGEPIN_H
                                  accountstatement.h
#ifndef ACCOUNTSTATEMENT_H
#define ACCOUNTSTATEMENT_H
#include <QDialog>
namespace Ui {
class Accountstatement;
```

```
}
class Accountstatement: public QDialog
{
  Q_OBJECT
public:
  explicit Accountstatement(QWidget *parent = nullptr);
  ~Accountstatement();
private slots:
  void on_pushButton_clicked();
private:
  Ui::Accountstatement *ui;
};
#endif // ACCOUNTSTATEMENT_H
                                      mainpage.cpp
#include "mainpage.h"
#include "ui_mainpage.h"
#include <QIntValidator>
QString username;
MainPage::MainPage(QWidget *parent)
  : QMainWindow(parent)
  , ui(new Ui::MainPage)
{
  ui->setupUi(this);
```

```
ui->pushButton->setDisabled(true);
  ui->pushButton_2->setDisabled(true);
}
MainPage::~MainPage()
{
  delete ui;
}
void MainPage::on_pushButton_clicked()
{
  if(ui->uname_login->text().isEmpty()){
    ui->pushButton->setDisabled(true);
  }
  QString password;
  username = ui->uname_login->text();
  password = ui->pword_login->text();
  connOpen();
  if(!mydb.isOpen()){
    qDebug() << "Failed to open";</pre>
    return;
  }
  QSqlQuery qry;
  qry.prepare("SELECT *
                             FROM
                                                          Username=""+
                                                                          username+"'
                                      record
                                               WHERE
                                                                                          AND
Password=""+password+""");
  if(qry.exec()){}
    int count=0;
```

```
while(qry.next()){
      count++;
    }
    if(count==1){
      QMessageBox::information(this, "Success", "Login Success");
      connClose();
      this->hide();
      Options options;
      options.setModal(true);
      options.exec();
    }
    else{
      QMessageBox::critical(this,"Not Success","Login Failed");
    }
  }
}
void MainPage::on_pushButton_2_clicked()
{
  QString Name, Username, Password, Gender, DOB, PIN;
  if(ui->male->isChecked()){
    Gender = "Male";
  }
  if(ui->female->isChecked()){
    Gender = "Female";
  }
  Name= ui->name_reg->text();
  Username = ui->uname_reg->text();
  Password = ui->pword_reg->text();
```

```
DOB=ui->dateEdit->text();
  PIN=ui->pin_reg->text();
  connOpen();
  if(!mydb.isOpen()){
    qDebug() << "Failed to open";
    return;
  }
  QSqlQuery query;
                                 INTO
  query.prepare("INSERT
                                               record(Name, Username, Password, Gender, DOB, PIN)
VALUES(""+Name+"',""+Username+"',""+Password+"',""+Gender+"',""+DOB+"',""+PIN+"')");
  if(query.exec()){
    QMessageBox::information(this, "Success", "User Registered Successfully");
    connClose();
  }
  else{
    QMessageBox::critical(this, "Failed", "Username already taken");
  }
}
void MainPage::on_uname_login_editingFinished()
{
  if(ui->uname_login->text().isEmpty()){
    ui->pushButton->setDisabled(true);
  }else{
    ui->pushButton->setDisabled(false);
  }
}
```

```
void MainPage::on_pword_login_editingFinished()
{
  if(ui->pword_login->text().isEmpty()){
    ui->pushButton->setDisabled(true);
  }else{
    ui->pushButton->setDisabled(false);
  }
}
void MainPage::on_name_reg_editingFinished()
{
  if(ui->name_reg->text().isEmpty()){
    ui->pushButton_2->setDisabled(true);
  }else{
    ui->pushButton_2->setDisabled(false);
  }
}
void MainPage::on_uname_reg_editingFinished()
{
  if(ui->uname_reg->text().isEmpty()){
    ui->pushButton_2->setDisabled(true);
  }else{
    ui->pushButton_2->setDisabled(false);
  }
}
void MainPage::on_pword_reg_editingFinished()
```

```
{
  if(ui->pword_reg->text().isEmpty()){
    ui->pushButton_2->setDisabled(true);
  }else{
    ui->pushButton_2->setDisabled(false);
  }
}
void MainPage::on_dateEdit_dateChanged(const QDate &date)
{
  if(ui->dateEdit->text().isEmpty()){
    ui->pushButton_2->setDisabled(true);
  }else{
    ui->pushButton_2->setDisabled(false);
  }
}
void MainPage::on_pin_reg_editingFinished()
{
  if(ui->pin_reg->text().isEmpty()){
    ui->pushButton_2->setDisabled(true);
  }else{
    ui->pushButton_2->setDisabled(false);
  }
}
                                         options.cpp
#include "options.h"
#include "ui_options.h"
#include "mainpage.h"
```

```
#include <QMessageBox>
Options::Options(QWidget *parent) :
  QDialog(parent),
  ui(new Ui::Options)
{
  ui->setupUi(this);
}
Options::~Options()
{
  delete ui;
}
void Options::on_pushButton_clicked()
{
  this->hide();
  withdrawl obj;
  obj.setModal(true);
  obj.exec();
}
void Options::on_pushButton_2_clicked()
{
  this->hide();
  deposit obj1;
  obj1.setModal(true);
  obj1.exec();
}
```

```
void Options::on_pushButton_3_clicked()
{
  this->hide();
  Fundstransfer obj;
  obj.setModal(true);
  obj.exec();
}
void Options::on_pushButton_7_clicked()
{
  MainPage obj;
  obj.connOpen();
  QSqlQuery qry;
  QString balance;
  qry.prepare("SELECT Balance FROM record Where Username=""+username+""");
  qry.exec();
  qry.first();
  balance = qry.value(0).toString();
  QMessageBox::information(this,"Balance Check","Your balance is Rs."+balance);
  obj.connClose();
}
void Options::on_pushButton_4_clicked()
{
  this->hide();
  changepin obj;
  obj.setModal(true);
```

```
obj.exec();
}
void Options::on_pushButton_5_clicked()
{
  this->hide();
  changepword obj;
  obj.setModal(true);
  obj.exec();
}
void Options::on_pushButton_8_clicked()
{
this ->hide();
  Accountstatement obj;
  obj.setModal(true);
  obj.exec();
}
void Options::on_pushButton_9_clicked()
{
  this->close();
}
```

## withdrawl.cpp

```
#include "withdrawl.h"
#include "ui_withdrawl.h"
```

```
#include "mainpage.h"
#include <QTime>
withdrawl::withdrawl(QWidget *parent):
  QDialog(parent),
  ui(new Ui::withdrawl)
{
  ui->setupUi(this);
  ui->pushButton->setDisabled(true);
}
withdrawl::~withdrawl()
{
  delete ui;
}
void withdrawl::on_pushButton_clicked()
{
  QString current = ui->pin->text();
  MainPage obj;
  obj.connOpen();
  QSqlQuery qrya;
  qrya.prepare("SELECT PIN FROM record where Username = ""+username+""");
  qrya.exec();
  qrya.first();
  QString check = qrya.value(0).toString();
  obj.connClose();
  if(current == check){
  int a = ui->lineEdit->text().toInt();
  int b;
  QString balance;
  obj.connOpen();
```

```
QSqlQuery qry;
qry.prepare("SELECT * FROM record WHERE Username=""+ username+""" );
if(qry.exec()){
  int count=0;
  while(qry.next()){
    count++;
  }
  if(count==1){
    qry.first();
    balance = qry.value(6).toString();
    obj.connClose();
 }
}
if(balance.toInt()>=a){
  b = balance.toInt()-a;
  QString str;
  QString time = QDateTime::currentDateTime().toString();
  str.setNum(b);
  obj.connOpen();
  QSqlQuery query;
  query.prepare("UPDATE record set Balance=""+str+"' WHERE Username=""+ username+""");
  if(query.exec()){
    QMessageBox::information(this,"Success","Funds withdrawn successfully");
  }
  else{
    QMessageBox::critical(this,"Failed","Failed");
  }
  obj.connClose();
  obj.connOpen();
  QSqlQuery qr1;
```

```
qr1.prepare("INSERT INTO statement(Username,Amount,Mode,Date,Status)
VALUES(:Username,:Amount,:Mode,:Date,:Status)");
    qr1.bindValue(":Username",username);
    qr1.bindValue(":Amount",a);
    qr1.bindValue(":Mode","Cash Withdrawl");
    qr1.bindValue(":Status","Debited");
    qr1.bindValue(":Date",time);
    qr1.exec();
    obj.connClose();
  }
  else{
    QMessageBox::critical(this, "Failed", "Insufficient Funds");
  }
  this->hide();
  Options obj1;
  obj1.setModal(true);
  obj1.exec();
  }
  else{
    QMessageBox::critical(this,"Failed","Incorrect PIN");
  }
}
void withdrawl::on_pushButton_2_clicked()
{
  this->hide();
  Options obj;
  obj.setModal(true);
```

```
obj.exec();
}
void withdrawl::on_lineEdit_editingFinished()
{
  if(ui->lineEdit->text().isEmpty()){
    ui->pushButton->setDisabled(true);
  }else{
    ui->pushButton->setDisabled(false);
  }
}
void withdrawl::on_pin_editingFinished()
{
  if(ui->pin->text().isEmpty()){
    ui->pushButton->setDisabled(true);
  }else{
    ui->pushButton->setDisabled(false);
  }
}
```

## desposit.cpp

```
#include "deposit.h"
#include "ui_deposit.h"
#include "mainpage.h"
deposit::deposit(QWidget *parent) :
    QDialog(parent),
    ui(new Ui::deposit)
```

```
{
  ui->setupUi(this);
    ui->pushButton->setDisabled(true);
}
deposit::~deposit()
{
  delete ui;
}
void deposit::on_pushButton_clicked()
{
  QString current = ui->pin->text();
  MainPage obj;
  obj.connOpen();
  QSqlQuery qrya;
  qrya.prepare("SELECT PIN FROM record where Username = ""+username+""");
  qrya.exec();
  qrya.first();
  QString check = qrya.value(0).toString();
  obj.connClose();
  if(current == check){
  int a = ui->lineEdit->text().toInt();
  int b;
   QString balance;
   QString time = QDateTime::currentDateTime().toString();
    obj.connOpen();
    QSqlQuery qry;
    qry.prepare("SELECT * FROM record WHERE Username=""+ username+""" );
    if(qry.exec()){
```

```
int count=0;
      while(qry.next()){
        count++;
      }
      if(count==1){
        qry.first();
        balance = qry.value(6).toString();
        obj.connClose();
      }
    }
 b = balance.toInt()+a;
 QString str;
 str.setNum(b);
 obj.connOpen();
 QSqlQuery query;
 query.prepare("UPDATE record set Balance=""+str+"" WHERE Username=""+ username+""");
 if(query.exec()){
  QMessageBox::information(this,"Success","Funds deposited successfully");
 }
 else{
    QMessageBox::critical(this,"Failed","Failed");
  }
 obj.connOpen();
 QSqlQuery qr1;
 qr1.prepare("INSERT INTO statement(Username,Amount,Mode,Date,Status)
VALUES(:Username,:Amount,:Mode,:Date,:Status)");
 qr1.bindValue(":Username",username);
 qr1.bindValue(":Amount",a);
 qr1.bindValue(":Mode","Cash Deposit");
```

```
qr1.bindValue(":Status","Credited");
  qr1.bindValue(":Date",time);
  qr1.exec();
  obj.connClose();
 this->hide();
  Options obj1;
  obj1.setModal(true);
  obj1.exec();
  }
  else{
    QMessageBox::critical(this,"Failed","Incorrect PIN");
  }
}
void deposit::on_pushButton_2_clicked()
{
  this->hide();
  Options obj1;
  obj1.setModal(true);
  obj1.exec();
}
void deposit::on_lineEdit_editingFinished()
{
  if(ui->lineEdit->text().isEmpty()){
    ui->pushButton->setDisabled(true);
  }else{
    ui->pushButton->setDisabled(false);
```

```
}

void deposit::on_pin_editingFinished()

{
   if(ui->pin->text().isEmpty()){
      ui->pushButton->setDisabled(true);
   }else{
      ui->pushButton->setDisabled(false);
   }
}
```

# fundstransfer.cpp

```
#include "fundstransfer.h"
#include "ui_fundstransfer.h"
#include "mainpage.h"
Fundstransfer::Fundstransfer(QWidget *parent) :
    QDialog(parent),
    ui(new Ui::Fundstransfer)
{
    ui->setupUi(this);
    ui->pushButton->setDisabled(true);
}
Fundstransfer::~Fundstransfer()
{
    delete ui;
```

```
}
void Fundstransfer::on_pushButton_clicked()
{
  QString current = ui->lineEdit->text();
  MainPage obj;
  obj.connOpen();
  QSqlQuery qrya;
  qrya.prepare("SELECT PIN FROM record where Username = ""+username+""");
  qrya.exec();
  qrya.first();
  QString check = qrya.value(0).toString();
  obj.connClose();
  if(current == check){
  int a = ui->amount->text().toInt();
  int b;
  QString accountnum = ui->accountnum->text();
   QString str;
   QString balance;
    QString time = QDateTime::currentDateTime().toString();
  obj.connOpen();
  QSqlQuery qry1;
  qry1.prepare("SELECT * FROM record WHERE Username=""+username+""" );
  if(qry1.exec()){
    int count=0;
    while(qry1.next()){
      count++;
    }
    if(count==1){
      qry1.first();
```

```
balance = qry1.value(6).toString();
      obj.connClose();
   }
 }
b = balance.toInt()-a;
str.setNum(b);
if(balance.toInt() >= a){
obj.connOpen();
QSqlQuery query1;
query1.prepare("UPDATE record set Balance=""+str+"" WHERE Username=""+username+""");
if(query1.exec()){
  QMessageBox::information(this, "Success", "Funds transferred successfully");
}
obj.connClose();
   obj.connOpen();
   QSqlQuery qry;
   qry.prepare("SELECT * FROM record WHERE Accountnum=""+accountnum+""" );
   if(qry.exec()){
      int count=0;
      while(qry.next()){
        count++;
      }
      if(count==1){
        qry.first();
        balance = qry.value(6).toString();
        obj.connClose();
      }
```

```
}
 b = balance.toInt()+a;
 str.setNum(b);
 obj.connOpen();
 QSqlQuery query;
 query.prepare("UPDATE record set Balance=""+str+"' WHERE Accountnum=""+accountnum+""");
 query.exec();
 obj.connClose();
 obj.connOpen();
 QSqlQuery qr1;
 qr1.prepare("INSERT INTO statement(Username,Amount,Mode,Date,Status,Receiver)
VALUES(:Username,:Amount,:Mode,:Date,:Status,:Receiver)");
 qr1.bindValue(":Username",username);
 qr1.bindValue(":Amount",a);
 qr1.bindValue(":Mode","Funds Transfer");
 qr1.bindValue(":Status","Debited");
 qr1.bindValue(":Date",time);
 qr1.bindValue(":Receiver",accountnum);
 qr1.exec();
 obj.connClose();
}
else{
  QMessageBox::critical(this,"Failed","Insufficient Funds");
}
this->hide();
Options obj1;
obj1.setModal(true);
obj1.exec();
  }
  else{
    QMessageBox::critical(this,"Invalid","Incorrect PIN");
```

```
}
}
void Fundstransfer::on_pushButton_2_clicked()
{
  this->hide();
  Options obj;
  obj.setModal(true);
  obj.exec();
}
void Fundstransfer::on_accountnum_editingFinished()
{
  if(ui->accountnum->text().isEmpty()){
    ui->pushButton->setDisabled(true);
  }else{
    ui->pushButton->setDisabled(false);
  }
}
void Fundstransfer::on_amount_editingFinished()
{
  if(ui->amount->text().isEmpty()){
    ui->pushButton->setDisabled(true);
  }else{
    ui->pushButton->setDisabled(false);
  }
}
```

```
void Fundstransfer::on_lineEdit_editingFinished()
{
    if(ui->lineEdit->text().isEmpty()){
        ui->pushButton->setDisabled(true);
    }else{
        ui->pushButton->setDisabled(false);
    }
}
```

### changepword.cpp

```
#include "changepword.h"
#include "ui_changepword.h"
#include "mainpage.h"
changepword::changepword(QWidget *parent) :
  QDialog(parent),
  ui(new Ui::changepword)
{
  ui->setupUi(this);
    ui->pushButton->setDisabled(true);
}
changepword::~changepword()
{
  delete ui;
}
void changepword::on_pushButton_clicked()
{
```

```
QString current = ui->lineEdit->text();
  QString pword = ui->lineEdit_2->text();
  MainPage obj;
  obj.connOpen();
  QSqlQuery qry;
  qry.prepare("SELECT Password FROM record where Username =""+username+""");
  qry.exec();
  qry.first();
  QString check = qry.value(0).toString();
  obj.connClose();
  if(current == check){
    obj.connOpen();
    QSqlQuery qry1;
    qry1.prepare("UPDATE record set Password= ""+pword+"' WHERE Username =""+username+""");
    qry1.exec();
    obj.connClose();
    QMessageBox::information(this,"Success","Password changed sucessfully");
  }
  else{
    QMessageBox::critical(this,"Failed", "Incorrect Password");
  }
  this->hide();
  Options obj1;
  obj1.setModal(true);
  obj1.exec();
}
void changepword::on_pushButton_2_clicked()
{
  this->hide();
```

```
Options obj1;
  obj1.setModal(true);
  obj1.exec();
}
void changepword::on_lineEdit_2_editingFinished()
{
  if(ui->lineEdit_2->text().isEmpty()){
    ui->pushButton->setDisabled(true);
  }else{
    ui->pushButton->setDisabled(false);
  }
}
void changepword::on_lineEdit_editingFinished()
{
  if(ui->lineEdit->text().isEmpty()){
    ui->pushButton->setDisabled(true);
  }else{
    ui->pushButton->setDisabled(false);
  }
}
```

## changepin.cpp

```
#include "changepin.h"
#include "ui_changepin.h"
#include "mainpage.h"
changepin::changepin(QWidget *parent) :
```

```
QDialog(parent),
  ui(new Ui::changepin)
{
  ui->setupUi(this);
    ui->pushButton->setDisabled(true);
}
changepin::~changepin()
{
  delete ui;
}
void changepin::on_pushButton_clicked()
{
   QString current = ui->lineEdit->text();
   MainPage obj;
   obj.connOpen();
   QSqlQuery qry;
   qry.prepare("SELECT PIN FROM record where Username = ""+username+""");
   qry.exec();
   qry.first();
   QString check = qry.value(0).toString();
   obj.connClose();
   if(current == check){
     QString newpin = ui->lineEdit_2->text();
     obj.connOpen();
     QSqlQuery qry1;
     qry1.prepare("UPDATE record set PIN = ""+newpin+"" WHERE Username = ""+username+""");
     qry1.exec();
     obj.connClose();
```

```
QMessageBox::information(this, "Success", "PIN changed sucessfully");
   }
   else{
     QMessageBox::critical(this,"Failed","Authentication Failed:Wrong PIN entered");
   }
   this->hide();
   Options obj1;
   obj1.setModal(true);
   obj1.exec();
}
void changepin::on_pushButton_2_clicked()
{
  this->hide();
  Options obj1;
  obj1.setModal(true);
  obj1.exec();
}
void changepin::on_lineEdit_editingFinished()
{
  if(ui->lineEdit->text().isEmpty()){
    ui->pushButton->setDisabled(true);
  }else{
    ui->pushButton->setDisabled(false);
  }
}
```

```
void changepin::on_lineEdit_2_editingFinished()
{
    if(ui->lineEdit_2->text().isEmpty()){
        ui->pushButton->setDisabled(true);
    }else{
        ui->pushButton->setDisabled(false);
    }
}
```

#### accountstatement.cpp

```
#include "accountstatement.h"
#include "ui_accountstatement.h"
#include "mainpage.h"
Accountstatement::Accountstatement(QWidget *parent):
  QDialog(parent),
  ui(new Ui::Accountstatement)
{
  ui->setupUi(this);
  MainPage obj;
  QSqlQueryModel *modal = new QSqlQueryModel();
  obj.connOpen();
  QSqlQuery*qry = new QSqlQuery(obj.mydb);
  qry->prepare("SELECT * FROM statement WHERE Username=""+username+""");
  qry->exec();
  modal->setQuery(*qry);
  ui->tableView->setModel(modal);
  obj.connClose();
}
```

Accountstatement::~Accountstatement()

```
{
    delete ui;
}

void Accountstatement::on_pushButton_clicked()
{
    this->hide();
    Options obj1;
    obj1.setModal(true);
    obj1.exec();
}
```

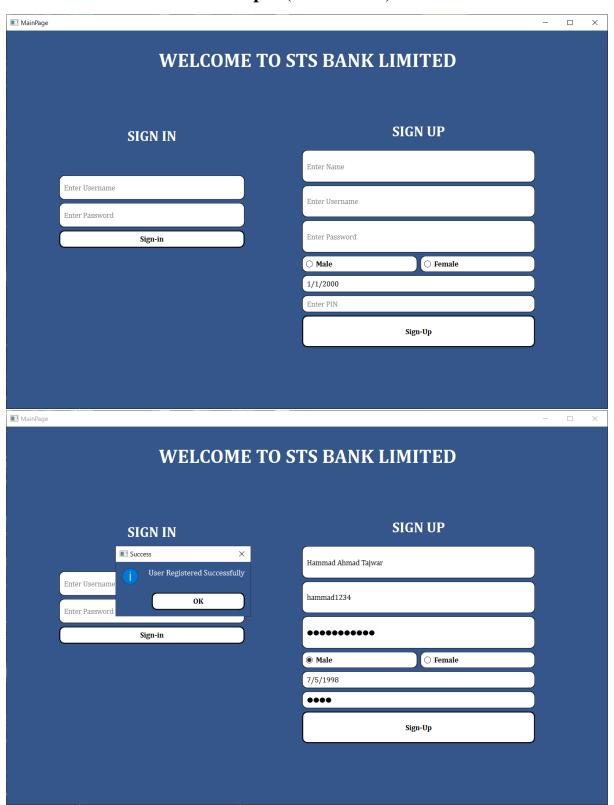
# main.cpp

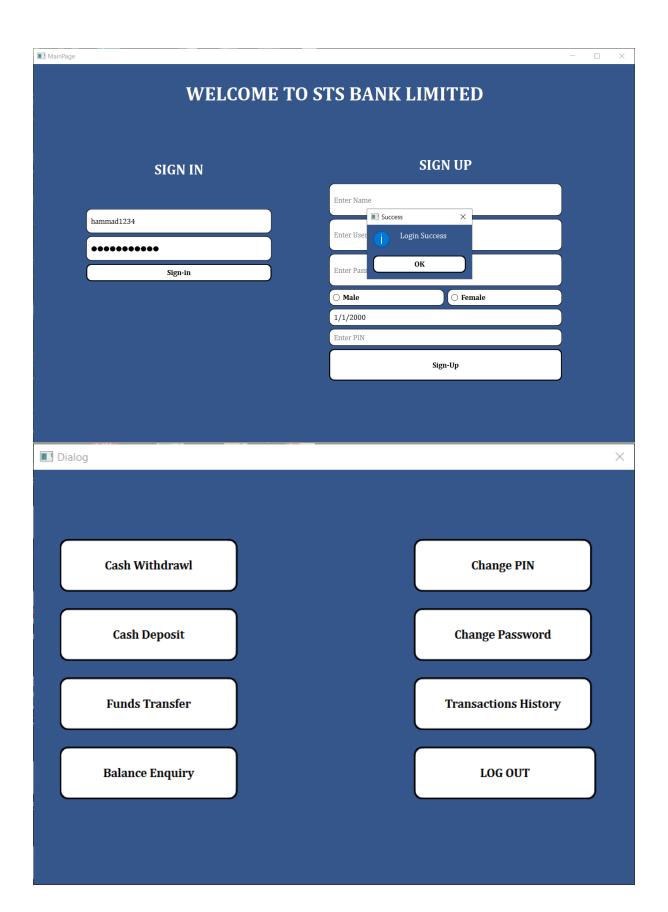
```
#include "mainpage.h"

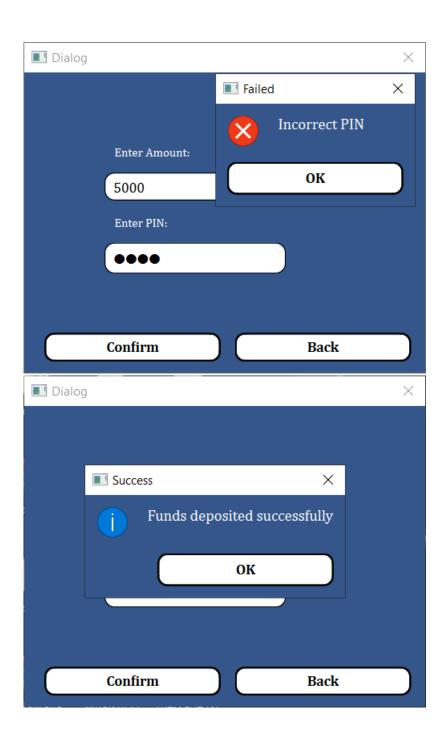
#include <QApplication>

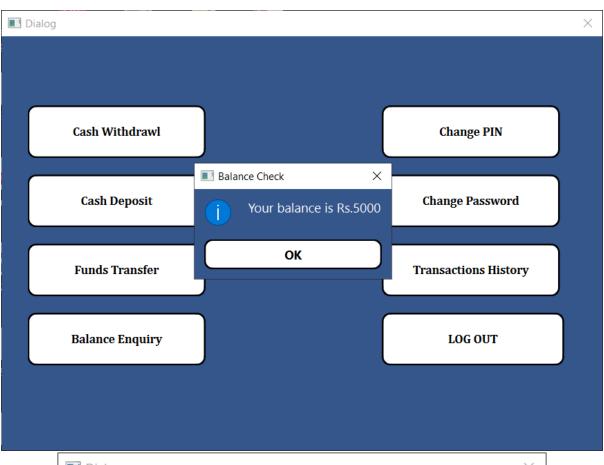
int main(int argc, char *argv[])
{
    QApplication a(argc, argv);
    MainPage w;
    w.show();
    return a.exec();
}
```

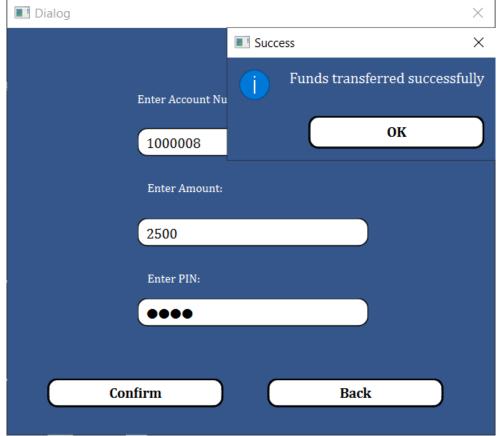
### **Output (Screenshots)**

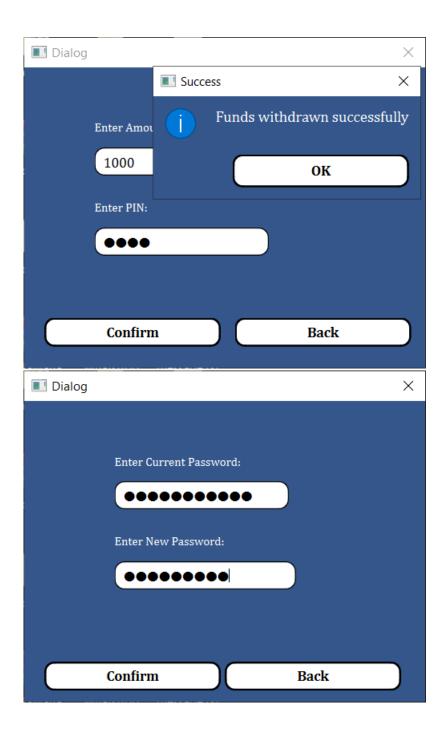


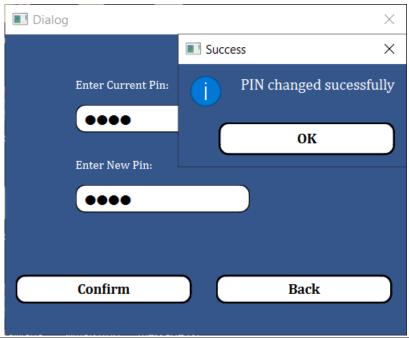


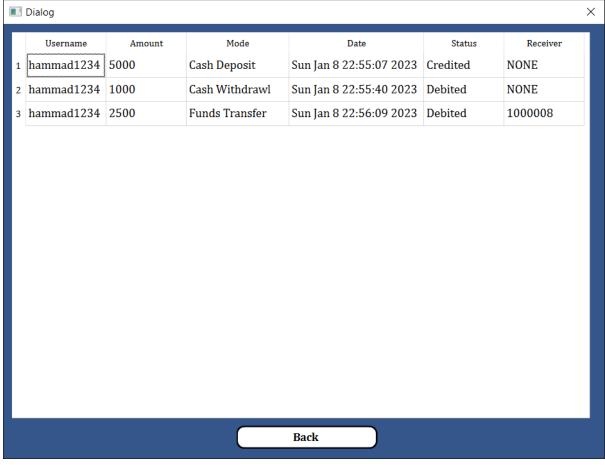












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Hame: Haris Asghar Address: House no 1 Street no 2 Islamabad Grade: C		
Press any key to continue		
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Username: 1008			
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Usernase: 1893 Passund: 1831148_			
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