

12 Principles Quiz

1. You are animating a bowling ball falling onto a wooden floor. Compared to a tennis ball, how should you apply Squash and Stretch?

Answer: Give it almost no squash to show its stiffness and density.

2. A character prepares to throw a punch by pulling their arm back first. Which animation principle is being used?

Answer: Anticipation.

3. In the Volume Rule, if an object squashes (gets shorter) by 50%, what must happen to its width?

Answer: It must get wider to maintain the same mass.

4. You notice an animation looks robotic and mechanical. Which principle is likely missing?

Answer: Slow In and Slow Out.