

COMPUTER ORGANIZATION AND ASSEMBLY LANGUAGE PROJECT (ONLINE SHOPPING MANAGEMENT SYSTEM)

PROJECT DONE BY

KASHAF KHALID (2012209) KAREENA RAJPOOT (2012208) DUA ASHRAF (2112142) IKHLAQ AHMED (2012206) SAMAIL MUSTAFA (2012226)

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ACKNOWLEDGMENT

We are really grateful because we managed to complete our project within the time given by our teacher **Sir Mubeen Ahmed & Sir Saqib Sadiq.** This project cannot be completed without the effort and co-operation from our group members, Group members; **Kashaf Khalid, Kareena Rajpoot, Dua Ashraf, Ikhlaq Ahmed & Samail Mustafa.**

We also sincerely thank our teacher **Sir Mubeen Ahmed** & **Sir Saqib Sadiq** for the guidance and encouragement in finishing this project and also for teaching us in this course of COAL.

This project is prepared on EMU 8086. We choose to make Online shopping management system as a project.

PREFACE

We start with the name of Allah, the most beneficent, the most merciful who gave us eligibility to complete this project.

We are very grateful to our respected Teachers, who contributed with us for the completion of this project. First of all, we would like to thanks our respected Teacher **Sir Amjad & Sir Saqib Sadiq** of SZABIST University Karachi for his expert advice.

We would like to express our deepest gratitude to our group members and well-wishers whose prayers and motivation enabled us to turn our dream into reality. Special thanks to our group members who supported us day and night for our project. Finally, our sincere thanks to our teacher **Sir Mubeen Ahmed & Sir Saqib Sadiq** for all their assistance, help and support in making a document into reality.

INTRODUCTION

Objectives of the project

The Objective of this program is to give a sample project to work on real life projects. In this project we are making the online shopping management system.

The objective is not to teach you Assembly Language but to provide you with a real-life scenario and help you create basic applications or project using the tools.

You can revise the chapters before you start with the project.

These programs should be done in the Lab sessions with assistance of the faculty if required.

It is very essential that a student has a clear understanding of the subject. Students should go through the project and solve the assignments as per requirements given.

Kindly get back to Projects Team in case of any doubts regarding the application or its objectives.

Project Code

```
;macros
newline macro
  mov ah,2
  mov dl,13
  int 21h
  mov dl,10
  mov ah,2
  int 21h
endm
print macro p1
  mov ah,9
  lea dx,p1
  int 21h
endm
input macro
  mov ah,1
  int 21h
```

endm

.model large

.stack 1000h

.data

INTRO DB '*****WELCOME TO QUICK MART*********,10,13

num db 10,13, 'Enter the number What you want to purchase:\$'

info db 10,13, 'No Items Names Prices\$' shirt_male db 10,13, '1 Male_Shirt Casual 1000/=\$' shirt_female db 10,13, '2 Female_Shirt Casual 1200/=\$'

pant_male db 10,13, '3 Male_Pant Jeans 2000/=\$' pant_female db 10,13, '4 Female_Pant Jeans 1800/=\$'

Quantity db 10,13, 'Enter the quantity of items:\$'

msg_again db 10,13, 'Do you want to Purchase for more items: Press(1.Yes || 2.No):\$'

msg_error db 10,13, 'Error Input please try again!\$'

msg_choice db 10,13, 'Enter your Choices:\$'

msg_amount db 10,13, 'Your Total amount is:\$'

msg_error1 db 0dh,0ah, 'Opps :-(Wrong Input Now start from the begining:\$'

msg_error2 db 0dh,0ah, 'Wrong Input Press Y/Y OR N/N \$'

msg_Camount db 0dh,0ah, 'Your Current amount is:\$'

msg_discount db 10,13,'Enter the discounted amount:(If not available so please press 0):\$'

msg_start db 10,13, 'Start from the Begining:\$'

msg_AgainDiscount db 10,13, 'Please enter the again discounted amount:\$'

A dw?

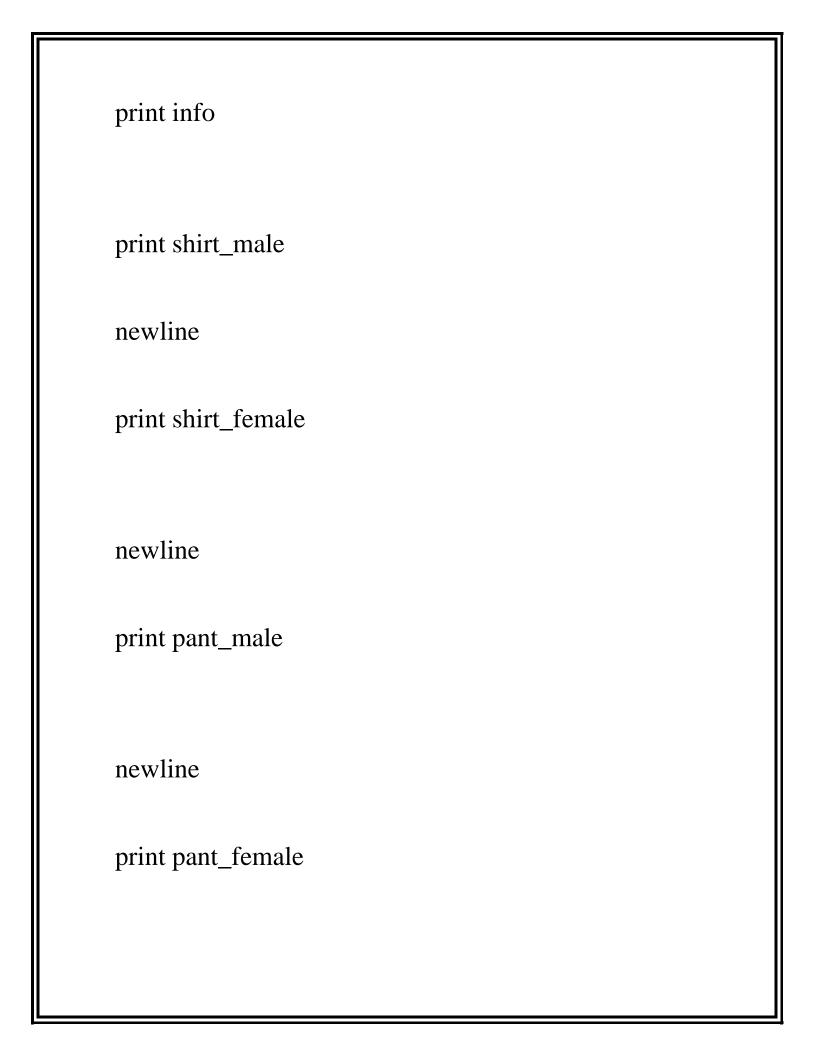
B dw?

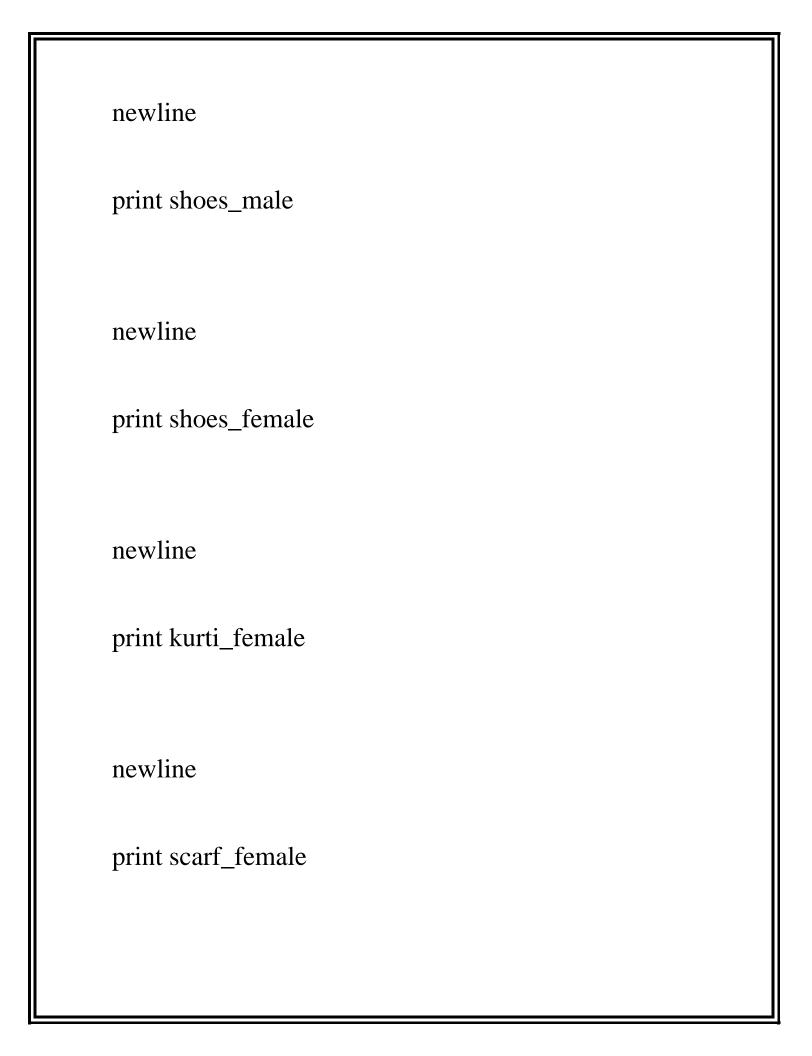
C dw?

D dw 0,'\$'

nl db 0dh,0ah,'\$'

```
.code
 mov ax,@data
 mov ds,ax
 print intro
 newline
jmp Top
Error:
 print msg_error
 print msg_start
Top:
 newline
```





newline print cap_male newline print num input cmp al,49 je shirt_maleB cmp al,50 je shirt_femaleB cmp al,51 je pant_maleB

cmp al,52 je pant_femaleB

cmp al,53 je shoes_maleB

cmp al,54
je shoes_femaleB

cmp al,55
je kurti_femaleB

cmp al,56
je scarf_femaleB

cmp al,57 je cap_maleB

jmp Error

```
shirt_maleB:
 mov A,1000
jmp quantity1
shirt_femaleB:
 mov A,1200
jmp quantity1
pant_maleB:
 mov A,2000
jmp quantity1
pant_femaleB:
 mov A,1800
jmp quantity1
shoes_maleB:
 mov A,2500
jmp quantity1
```

```
shoes_femaleB:
 mov A,2500
jmp quantity1
kurti_femaleB:
 mov A,1500
jmp quantity1
scarf_femaleB:
 mov A,1000
jmp quantity1
cap_maleB:
 mov A,500
jmp quantity1
quantity1:
 print Quantity
```

```
jmp multiply
runagain:
 print msg_again
 input
 cmp al,49
 je Top
 cmp al,50
 je output2
 print msg_error
 jmp runagain
```

```
wrong:
 print msg_error
 jmp quantity1
discount:
 print msg_error
 newline
 print msg_AgainDiscount
 jmp input_sub
multiply:
```

```
indec3 proc
  push bx
  push cx
  push dx
  xor bx,bx
  xor cx,cx
  input
repeat1:
 cmp al,48
 jl wrong ;jl=jump less
 cmp al,57
 jg wrong ;jg=jump greater
```

and ax,00fh

push ax

mov ax,10 ;10

mul bx ;ax = total*10

pop bx ;numbers back

add bx,ax ;total = total * 10 + number

input

cmp al,0dh ;carriage return

jne repeat1 ;if no carriage return then move

mov ax,bx

jmp multiply1

pop dx

pop cx

pop bx

ret

```
indec3 endp
addition:
  mov B,ax
  xor ax,ax ;clear ax
  mov ax,B
  add A,ax
  mov ax,A
  push ax
  jmp end1
subtraction:
 mov B,ax
 print msg_Camount
```

xor ax,ax mov ax,B sub A,ax

mov ax,A
push ax
add D,ax
jmp output

multiply1:

mov B,ax

print msg_discount

xor ax,ax

mov ax,B

mul A

```
push ax
 mov A,ax
 jmp input_sub
 jmp output
input_add:
indec1 proc
  push bx
  push cx
  push dx
begin1:
  xor bx,bx ;holds total amount
  xor cx,cx ;signs
  input
repeat2:
```

cmp al,48

jl wrong ;jl=jump less

cmp al,57

jg wrong ;jg=jump greater

and ax,00fh

push ax

mov ax,10 ;10

mul bx ;ax = total*10

pop bx ;numbers back

add bx,ax ;total = total * 10 + number

input

cmp al,0dh ;carriage return

jne repeat2 ;if no carriage return then move

```
mov ax,bx
 jmp addition
 pop dx
 pop cx
 pop bx
 ret
indec1 endp
input_sub:
indec2 proc
  push bx
  push cx
  push dx
  xor bx,bx
  xor cx,cx
```

```
input
repeat3:
 cmp al,48
 jl discount ;jl=jump less
 cmp al,57
 jg discount ;jg=jump greater
 and ax,00fh
 push ax
 mov ax,10
           ;10
 mul bx
          ax = total*10
 pop bx ;numbers back
 add bx,ax
              ;total = total *10 + number
 input
```

```
cmp al,0dh ;carriage return
 jne repeat3 ;if no carriage return then move
 mov ax,bx
 or cx,cx
 jmp subtraction
 pop dx
 pop cx
 pop bx
 ret
indec2 endp
output:
outdec proc
  push ax
  push bx
```

```
push cx
  push dx
  xor cx,cx
  mov bx,10d ;bx has a divisor
repeat4:
  xor dx,dx
  div bx
           ;ax=quotient,dx=remainder
  push dx
  inc cx
  or ax,ax
  jne repeat4
  mov ah,2
Loop1:
  pop dx
```

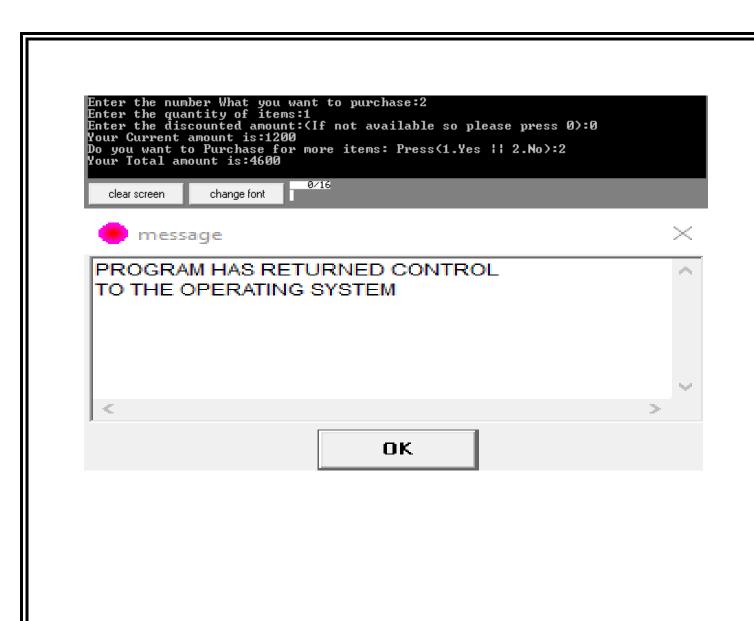
```
or dl,30h ;convert to character
  int 21h
  loop Loop1
  pop dx
  pop cx
  pop bx
  pop ax
  jmp runagain
  ret
outdec endp
output2:
 print msg_amount
 xor ax,ax
 mov ax,D
```

```
outdec2 proc
  push ax
  push bx
  push cx
  push dx
  xor cx,cx
  mov bx,10d
repeat5:
  xor dx,dx
  div bx
  push dx
  inc cx
  or ax,ax
  jne repeat5
  mov ah,2
```

```
Loop2:
  pop dx
  or dl,30h
  int 21h
  loop Loop2
  pop dx
  pop cx
  pop bx
  pop ax
outdec2 endp
end1:
 mov ah,4ch
 int 21h
```

Screen Shots of the output

```
668 emulator screen (80x25 chars)
                                                                                                  \times
*****WELCOME TO QUICK MART******
            Items Names
No
            Male_Shirt Casual
                                           1000/=
            Female_Shirt Casual
                                          1200/=
            Male_Pant Jeans
                                          2000/=
            Female_Pant Jeans
                                          1800/=
            Male_Shoes
                                          2500/=
            Female_Shoes
                                          2500/=
            Female_Kurti
                                          1500/=
            Female_Scarfs
                                          1000/=
            Male_Caps
Enter the number What you want to purchase:_
Enter the number What you want to purchase:2
Enter the quantity of items:3
Enter the discounted amount:(If not available so please press 0):200
Your Current amount is:3400
Do you want to Purchase for more items: Press(1.Yes ¦¦ 2.No):_
    clear screen
                      change font
Do you want to Purchase for more items: Press(1.Yes ¦¦ 2.No):1
                                          Prices
            Items Names
Male_Shirt Casual
No
                                          1000/=
            Female_Shirt Casual
                                          1200/=
            Male_Pant Jeans
                                          2000/=
            Female_Pant Jeans
                                          1800/=
            Male_Shoes
                                          2500/=
            Female_Shoes
                                          2500/=
            Female_Kurti
                                          1500/=
            Female_Scarfs
                                          1000/=
            Male_Caps
                                          500/=
Enter the number What you want to purchase:2
Enter the quantity of items:_
                                       0/16
                     change font
   clear screen
```



References

www.stackoverflow.com

www.geeksforgeeks.com

Conclusion

In conclusion we developed a program for an online shopping management system. we were able to use all the things we taught in coal lab and theory class such as procedures, macros, arrays, stacks, addition, subtraction, multiplication and division as well.

