SAAD ISHAQ

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SUMMARY

Final-year Software Engineering student with hands-on experience in building responsive, full-stack web applications using React.js, Node.js, and MongoDB. Developed a Smart File Tracking System that reduced processing time by 60%. Strong understanding of Agile methodologies, RESTful APIs, and clean UI/UX design. Currently training machine learning models on Microsoft Azure. Ready to contribute to real-world projects while learning from experienced teams.

EDUCATION

International Islamic University   Islamabad, Pakistan
Bachelor of Science in Software Engineering   Sep 2021 - Sep 2025

SKILLS

Programming Languages:	JavaScript(ES6+), Python, C++, SQL, HTML, CSS
Frameworks & Libraries:	React.js, Node.js, Express, Redux
Tools & Platforms:	Git & Github, VS Code, Android Studio, Eclipse, Azure
Concepts:	Responsive Design, API Integration, Agile/Scrum, ML(Azure)

PROJECTS

Smart-File-Tracking-System *React.js, Node.js, Redux, MongoDB*
https://github.com/saadishaq2/Smart-File-Tracker-IIUI
Built a web-based Smart File Tracking System using React.js, Node.js, and MongoDB, reducing file processing time by 60% across IIUI departments. Enabled real-time notifications, role-based access control, and audit trails to improve transparency and accountability.

Customer Management System *Java, Swing, AWT, JDBC, MySQL*
https://github.com/saadishaq2/Customer_Management_System
Developed a desktop-based Customer Management System using Java, Swing, and MySQL to manage user data with full CRUD operations and user authentication. Implemented MVC architecture and real-time data validation to ensure efficient and secure information handling.

Product Cart *React.js, JavaScript(ES6), HTML, CSS, VS Code*
https://github.com/saadishaq2/Product-Cart
Created a mini eCommerce Product Cart using React.js and JavaScript, enabling users to browse products, add to cart, and calculate total pricing dynamically. Demonstrated key React concepts including component structure, state management, and props usage.

Rock-Paper-Scissors *Javascript, HTML, CSS, VS Code, Git*
https://github.com/saadishaq2/RockPaperScissor
Built a responsive Rock-Paper-Scissors game using JavaScript and DOM manipulation to allow real-time gameplay with score tracking and randomized computer choices. Designed a mobile-friendly interface for smooth interaction across devices.

Tic-Tac-Toe (Game) *Javascript, HTML, CSS, Visual Studio Code, Git*
https://github.com/saadishaq2/TicTacToe
Developed a browser-based Tic-Tac-Toe game supporting two-player interaction on a 3x3 grid. Applied JavaScript to handle win/draw logic, invalid move detection, and real-time status updates, all within a clean, responsive UI.

CERTIFICATIONS

Introduction to Front-End Development   Meta
                                                             Nov 2024

Advance Scrum Master Certification   AGILE ENTERPRISE COACH
                                                             May 2025

Professional Certificate in Project Management   Udemy
                                                             May 2025