

Project 3: Lessons Learned

1. Sometimes it's hard to think small. We had a lot of ideas for the app, and had to remind ourselves to focus on core features.
2. Multiple people working in the same files = merge conflicts. (Fortunately, it looks like this can be more easily avoided in project 4, where we are not required to divide up the work according to features.)
3. It is very helpful to meet up and decide on exactly what is to be implemented and delegating the work accordingly. This way, everybody is kept in the loop about the general direction the project is taking and one can adapt one's feature accordingly.
4. The value of separating server and client tasks was stood out clearly. Having to adjust the REST API/server-side code during the third phase is such a drag.
5. Testing client-server interaction is generally more difficult than testing each piece individually.