

DEPARTMENT OF COMPUTER ENGINEERING

Subject: - Data structure		Subject Code: 313301	
Semester: - III		Course: COMPUTER ENGINEERING	
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Experiment No:	13		
Title of	Write a C Program to Implement Singly		
Experiment	Linked List with Operations: (i) Insert at end,		
	(ii) Insert After, (iii) Delete (iv) Display		

Aim: *Write a 'C' Program to Implement Singly Linked List with Operations: (i) Insert at end (ii) Insert after (iii) Delete(iv) Display

Algorithm:

Step 1: Start

Step 2: Define a structure Node with two fields:

data (integer)

next (pointer to next node)

Step 3: Define functions:

createlinkedlist(n) \rightarrow creates a linked list with n nodes createnode(data) \rightarrow creates a new node with given data printList(head) \rightarrow prints all nodes in the list end(head) \rightarrow inserts a new node at the end of the list

mid(head) → inserts a new node at the end of the list mid(head) → inserts a new node at a given position del(head) → deletes a node with a given data value

Step 4: In main program, declare head = NULL

Step 5: Accept the number of nodes n from the user

Step 6: Call createlinkedlist(n) to create a linked list with n nodes and store its address in head

Step 7: Display the linked list by calling printList(head)

Step 8: Call end(head) to insert a new node at the end of the linked list

Step 9: Display the updated list by calling printList(head)

Step 10: Call mid(head) to insert a new node at a specific position

Step 11: Display the updated list by calling printList(head)

Step 12: Call del(head) to delete a node with a given data value

Step 13: Display the updated list by calling printList(head)

Step 14: Stop

CODE:

```
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 #include<stdio.h>
 #include<conio.h>
 #include<stdlib.h>
 struct Node {
 int data:
 struct Node* next;
 struct Node* createlinkedlist(int);
 struct Node* createnode(int);
 void printList(struct Node*);
 void end(struct Node*);
 void mid(struct Node*);
 void del(struct Node*);
 void mainO {
 int n;
 struct Node* head=NULL:
 clrscr();
 printf (
           nter the No. of Node: ");
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printf("Enter the Mo. of Mode: ");
scanf("zi",&m);
head=createlinkedlist(n);
printList(head);
end(head);
printList(head);
mid(head);
printList(head);
del(head);
printList(head);
getch();
struct Node* createlinkedlist(int n) {
int data, i;
struct Node *head=NULL,*temp=NULL,*newNode=NULL:
if(n<=0) {
printf("Number of Nodes should be greater than Zero. .");
return NULL:
printf("Enter data for Node 1: "); 📕
     — 41:36 ———
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```

```
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printf("Enter data for Node 1: ");
scanf ("xi",&data);
newNode=createnode(data);
head=newNode;
temp=newNode;
for(i=2;i<=n;i++) {
printf("Enter data for Node %i: ",i);
scanf("%i",&data);
newNode=createnode(data);
temp->next=newNode;
temp=newNode;
return head:
struct Node* createnode(int data) {
struct Node* newNode=(struct Node*)malloc(sizeof(struct Node));
if (!newNode) {
printf("Memory Allocation Error...");
newNode->data=data;
    — 61:36 ——[]
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newNode->data=data;
newNode->next=NULL:
return newNode:
void printList(struct Node* head) {
struct Node* temp=head;
 while(temp!=NULL) {
printf("xi -> ",temp->data);
 .
temp=temp->next;
printf("MULL\n");
void end(struct Node* head) {
int data:
struct Node *temp=NULL,*newNode=NULL;
printf("\nEnter data for Mode to be inserted at the end; ");
 scanf("xi",&data);
newNode=createnode(data);
 temp=head;
     - 81:36 ----
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```

```
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temp=head:
while(temp->next!=NULL) {
temp=temp->next;
temp->next=newNode:
void mid(struct Node* head) {
int data, n, i;
struct Node *temp=head,*newNode=NULL,*ptr=NULL;
printf("\nEnter position of the Mode to be inserted: "):
scanf("xi",&n);
or intf (
        Enter data for the Mode to be inserted at position xi: ",n);
scanf ("xi",&data);
for(i=1;i<n-1;i++) {
temp=temp->next;
newNode=createnode(data);
ptr=temp->next;
temp->next=newNode:
newNode->next=ptr:
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SAAD13.C
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newNode=createnode(data);
ptr=temp->next:
temp->next=newNode;
newNode->next=ptr;
void del(struct Node* head) {
int data:
struct Node *temp=head,*ptr=NULL,*preptr=NULL;
printf ("
            nter the data of the Mode to be deleted: ");
scanf ("xi",&data);
while(temp->data!=data) {
preptr=temp;
temp=temp->next;
ptr=temp->next:
preptr->next=ptr;
free(temp);
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F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu
```

OUTPUT: -

```
Enter the No. of Node: 3
Enter data for Node 1: 12
Enter data for Node 2: 23
Enter data for Node 3: 34
12 -> 23 -> 34 -> NULL

Enter data for Node to be inserted at the end: 45
12 -> 23 -> 34 -> 45 -> NULL

Enter position of the Node to be inserted: 1
Enter data for the Node to be inserted at position 1: 56
12 -> 56 -> 23 -> 34 -> 45 -> NULL

Enter the data of the Node to be deleted: 56
12 -> 23 -> 34 -> 45 -> NULL

-
```

Practical Related Questions:

1. Write a function to insert a node at the end in a Singly Linked List.

```
Ans:
void end(struct Node* head)
{
int data;
struct Node *temp = NULL, *newNode = NULL;
printf("\nEnter data for Node to be inserted at the end: ");
scanf("%i",&data);
newNode = createnode(data);
temp = head;
while(temp->next==NULL)
{
temp=temp->next;
}
temp->next=newNode;
}
```

2. Write a function to check whether a singly linked list is a palindrome or not. ANS:

```
int palindrome(struct node *head,int n)
{
  int arr[50],i=0,j;
  struct node *p=head;
  while(p!=NULL)
  {
    arr[i++]=p->data;
    p=p->next;
  }
  for(j=0;j<n/2;j++)
  {
    if(arr[j]!=arr[n-j-1])
    return 0;
  }
  return 1;
}</pre>
```

Marks Obtained			Dated signature of Teacher
Process Related (35)	Produc t Relate d(15)	Total (50)	