

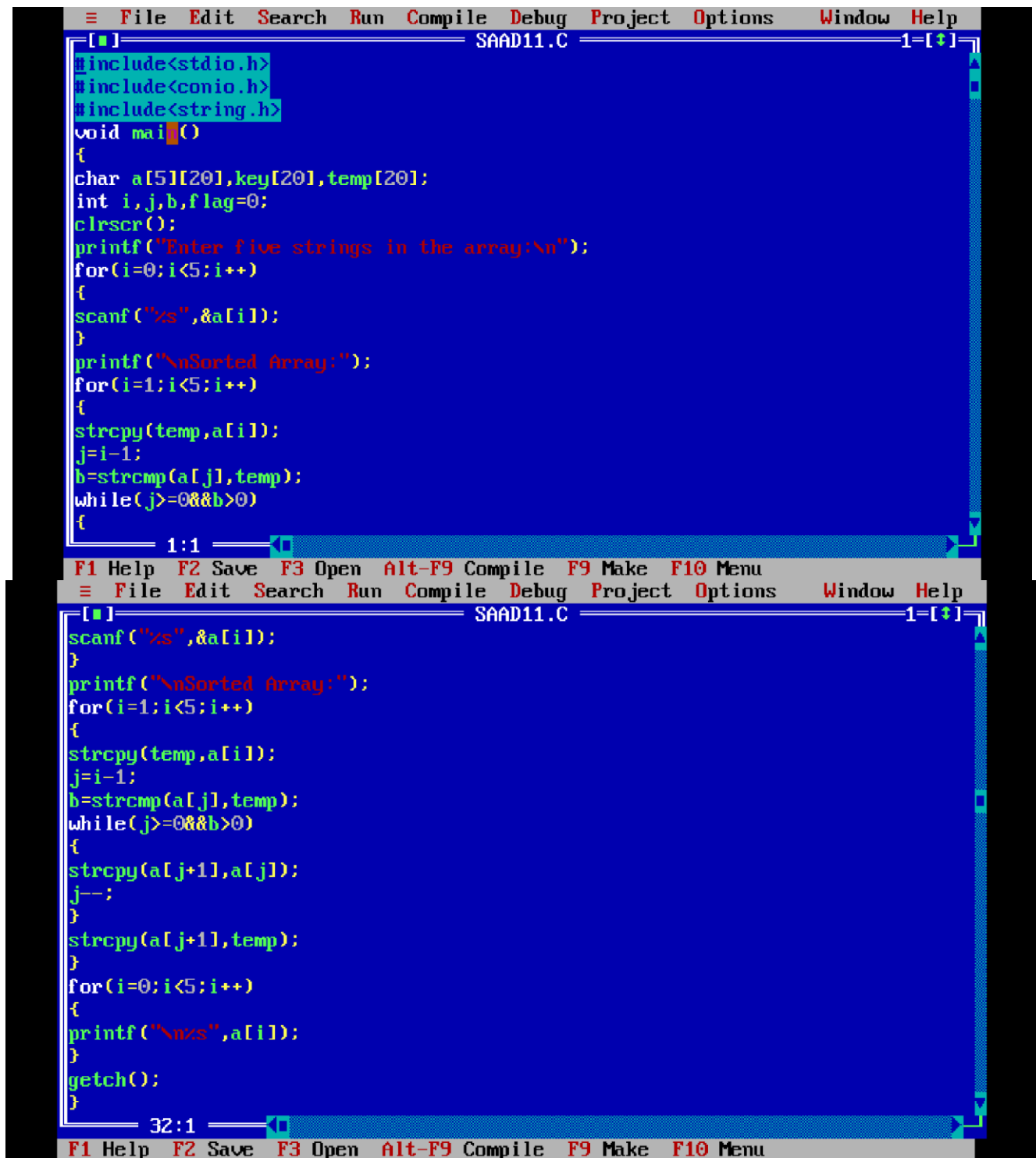
Subject: - DATA STRUCTURE	Subject Code: 313 301
Semester: - III	Course: COMPUTER ENGINEERING
Laboratory No: L003	Name of Subject Teacher: Prof. Imraan S.
Name of Student: Saad Sharif Kazi	Roll Id: - 24203A0013
Experiment No:	11
Title of Experiment	* Write a 'C' Program to Sort an Array of Strings using Insertion Sort Method

Aim: Write a 'C' Program to Sort an Array of Strings using Insertion Sort Method.

Algorithm:

Step 1: Start
 Step 2: Declare a 2D character array a[5][20], key[20], and temp[20]
 Step 3: Declare integer variables i, j, b, and flag = 0
 Step 4: Clear screen using clrscr()
 Step 5: Print "Enter 5 Strings in the array:"
 Step 6: Run a loop from i = 0 to i < 5
 Step 6.1: Scan a string and store it in a[i]
 Step 7: Print "Sorted Array:"
 Step 8: Run a loop from i = 1 to i < 5
 Step 8.1: Copy a[i] into temp
 Step 8.2: Set j = i - 1
 Step 8.3: Compare a[j] and temp using strcmp() and store result in b
 Step 8.4: While j >= 0 and b > 0, repeat
 Step 8.4.1: Copy a[j] into a[j + 1]
 Step 8.4.2: Decrement j by 1
 Step 8.5: Copy temp into a[j + 1]
 Step 9: Run a loop from i = 0 to i < 5
 Step 9.1: Print a[i]
 Step 10: Stop

CODE:



```
File Edit Search Run Compile Debug Project Options Window Help
SAAD11.C 1=[+]
#include<stdio.h>
#include<conio.h>
#include<string.h>
void main()
{
char a[5][20],key[20],temp[20];
int i,j,b,flag=0;
clrscr();
printf("Enter five strings in the array:\n");
for(i=0;i<5;i++)
{
scanf("%s",&a[i]);
}
printf("\nSorted Array:");
for(i=1;i<5;i++)
{
strcpy(temp,a[i]);
j=i-1;
b=strcmp(a[j],temp);
while(j>=0&&b>0)
{
1:1
F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu
File Edit Search Run Compile Debug Project Options Window Help
SAAD11.C 1=[+]
scanf("%s",&a[i]);
}
printf("\nSorted Array:");
for(i=1;i<5;i++)
{
strcpy(temp,a[i]);
j=i-1;
b=strcmp(a[j],temp);
while(j>=0&&b>0)
{
strcpy(a[j+1],a[j]);
j--;
}
strcpy(a[j+1],temp);
}
for(i=0;i<5;i++)
{
printf("%s",a[i]);
}
getch();
}
32:1
F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu
```

OUTPUT: -

Enter five strings in the array:

bmw
car
audi
grapes
jaguar

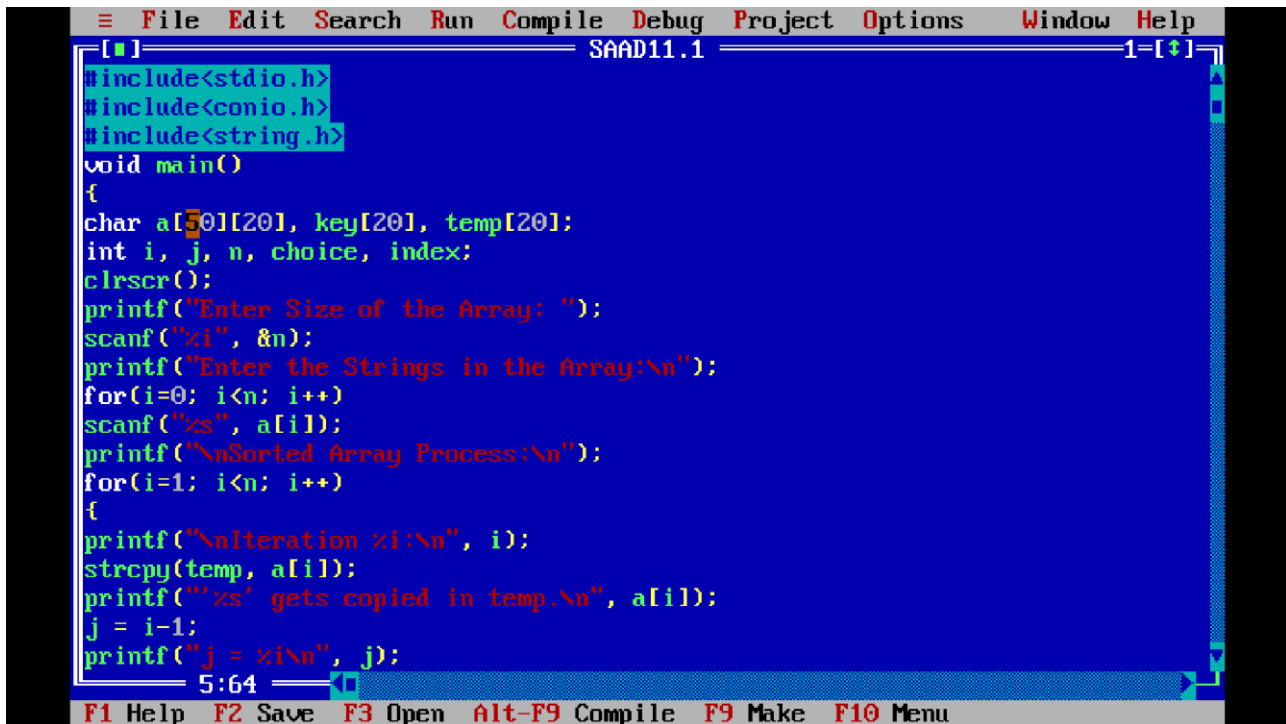
Sorted Array:

audi
bmw
car
grapes
jaguar_

Practical Related Questions

1. Create an interactive game where the user enters a list of strings, and the program sorts them using insertion sort. Allow the user to add or remove strings dynamically and see the sorting process step by step.

CODE:

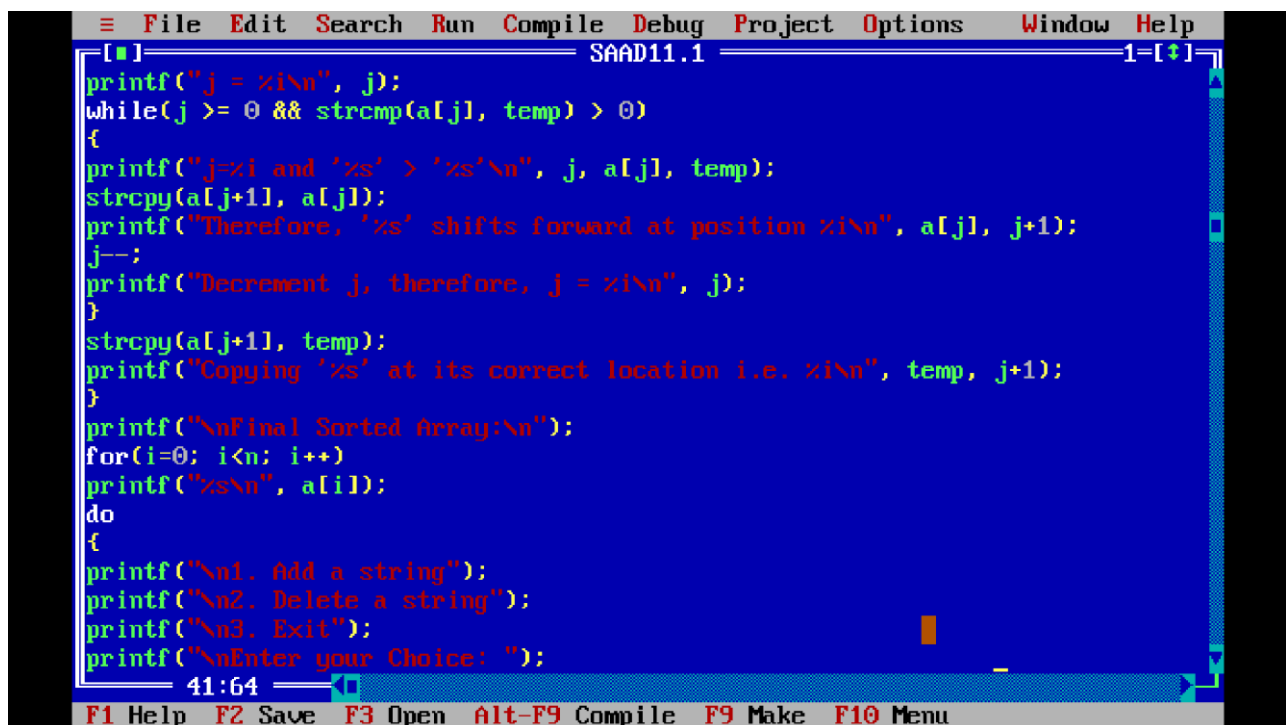


```
File Edit Search Run Compile Debug Project Options Window Help
SAAD11.1 1-[+]
```

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
void main()
{
    char a[50][20], key[20], temp[20];
    int i, j, n, choice, index;
    clrscr();
    printf("Enter Size of the Array: ");
    scanf("%d", &n);
    printf("Enter the Strings in the Array:\n");
    for(i=0; i<n; i++)
        scanf("%s", a[i]);
    printf("\nSorted Array Process:\n");
    for(i=1; i<n; i++)
    {
        printf("\nIteration %i:\n", i);
        strcpy(temp, a[i]);
        printf("'zs' gets copied in temp.\n", a[i]);
        j = i-1;
        printf("j = %i\n", j);
```

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F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu



```
File Edit Search Run Compile Debug Project Options Window Help
SAAD11.1 1-[+]
```

```
printf("j = %i\n", j);
while(j >= 0 && strcmp(a[j], temp) > 0)
{
    printf("j=%i and 'zs' > 'zs'\n", j, a[j], temp);
    strcpy(a[j+1], a[j]);
    printf("Therefore, 'zs' shifts forward at position %i\n", a[j], j+1);
    j--;
    printf("Decrement j, therefore, j = %i\n", j);
}
strcpy(a[j+1], temp);
printf("Copying 'zs' at its correct location i.e. %i\n", temp, j+1);
}
printf("\nFinal Sorted Array:\n");
for(i=0; i<n; i++)
    printf("%s\n", a[i]);
do
{
    printf("\n1. Add a string");
    printf("\n2. Delete a string");
    printf("\n3. Exit");
    printf("\nEnter your Choice: ");
```

41:64

F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu

```
File Edit Search Run Compile Debug Project Options Window Help
SAAD11.1 1=[+]
printf("\nEnter your Choice: ");
scanf("%i", &choice);
switch(choice)
{
case 1:
printf("\nEnter the index where string to be added: ");
scanf("%i", &index);
if(index >= 0 && index <= n)
{
printf("Enter string to be added: ");
scanf("%s", key);
for(i=n-1; i>=index; i--)
strcpy(a[i+1], a[i]);
strcpy(a[index], key);
n++;
printf("\nNew Array:\n");
for(i=0; i<n; i++)
printf("%s\n", a[i]);
}
else
printf("Invalid Index\n");
}
61:64

F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu
File Edit Search Run Compile Debug Project Options Window Help
SAAD11.1 1=[+]
printf("Invalid Index\n");
break;
case 2:
printf("Enter the index of the string to be deleted: ");
scanf("%i", &index);
if(index >= 0 && index < n)
{
for(i=index; i<n-1; i++)
strcpy(a[i], a[i+1]);
n--;
printf("\nNew Array:\n");
for(i=0; i<n; i++)
printf("%s\n", a[i]);
}
else
printf("Invalid Index\n");
break;
case 3:
printf("Exiting...\n");
break;
default:
79:44

F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu
printf("Exiting...\n");
break;
default:
printf("Invalid Input...\n");
}
}while(choice != 3);
getch();
}
87:44

F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu
```

OUTPUT:

```
Iteration 3:
'range' gets copied in temp.
j = 2
Copying 'range' at its correct location i.e. 3

Iteration 4:
'jaguar' gets copied in temp.
j = 3
j=3 and 'range' > 'jaguar'
Therefore, 'range' shifts forward at position 4
Decrement j, therefore, j = 2
Copying 'jaguar' at its correct location i.e. 3

Final Sorted Array:
audi
bmw
cadillac
jaguar
range

1. Add a string
2. Delete a string
3. Exit
Enter your Choice:
Copying 'jaguar' at its correct location i.e. 3

Final Sorted Array:
audi
bmw
cadillac
jaguar
range

1. Add a string
2. Delete a string
3. Exit
Enter your Choice: 2
Enter the index of the string to be deleted: 2

New Array:
audi
bmw
jaguar
range

1. Add a string
2. Delete a string
3. Exit
Enter your Choice: 2
```

```
3. Exit
Enter your Choice: 2
Enter the index of the string to be deleted: 2
```

```
New Array:
audi
bmw
jaguar
range
```

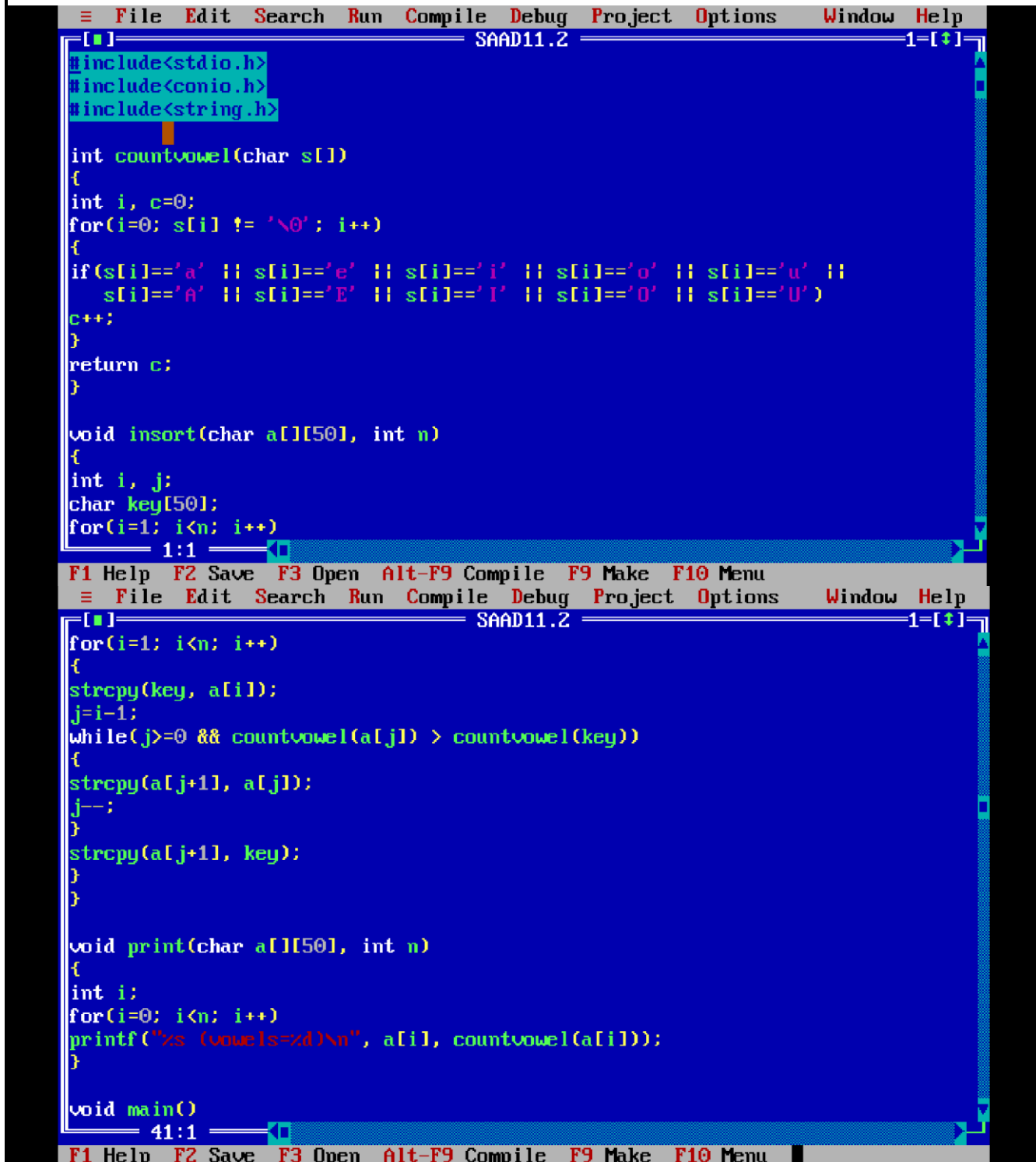
```
1. Add a string
2. Delete a string
3. Exit
Enter your Choice: 2
Enter the index of the string to be deleted: 2
```

```
New Array:
audi
bmw
range
```

```
1. Add a string
2. Delete a string
3. Exit
Enter your Choice: 3
```

a specific criterion (e.g., number of vowels, number of consonants, etc.).

CODE:



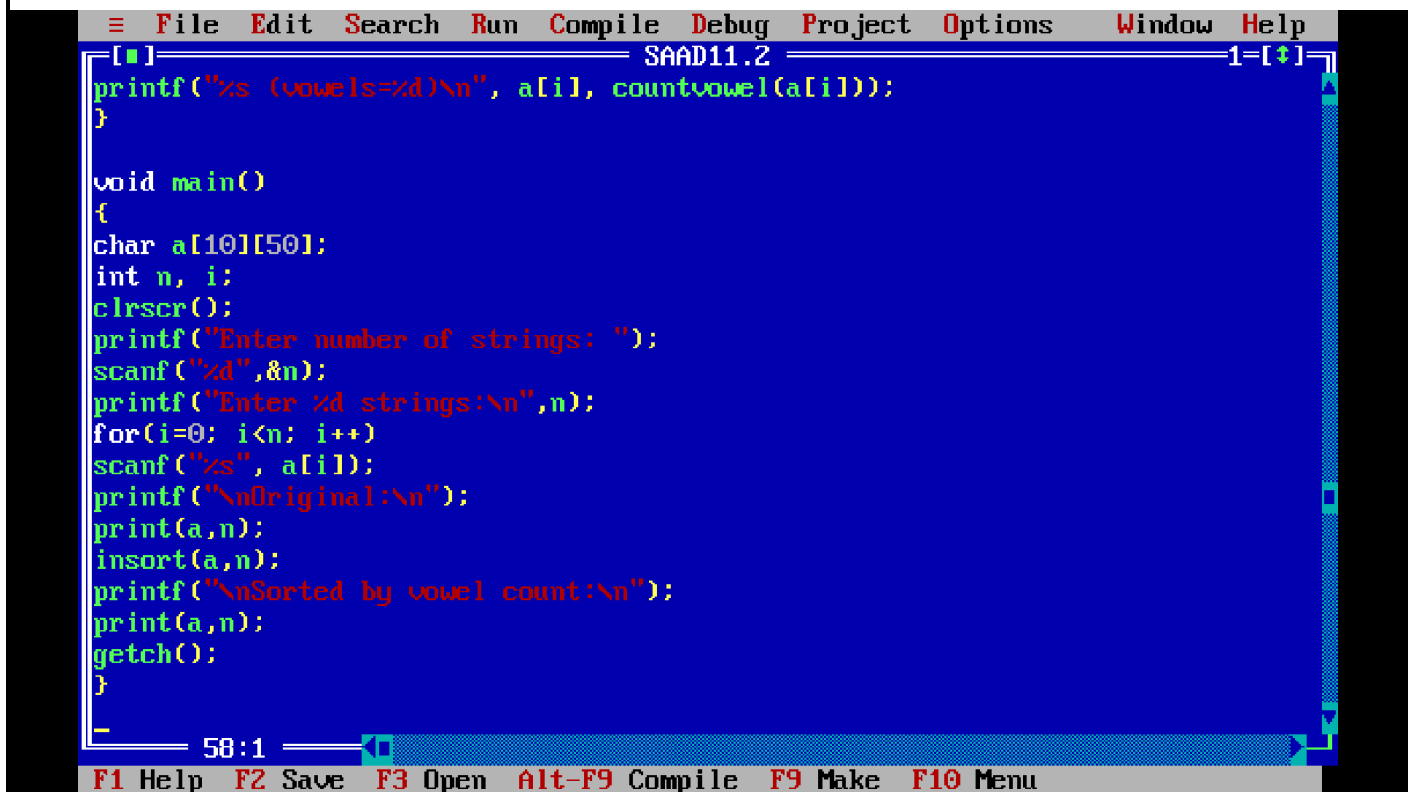
```
#include<stdio.h>
#include<conio.h>
#include<string.h>

int countvowel(char s[])
{
    int i, c=0;
    for(i=0; s[i] != '\0'; i++)
    {
        if(s[i]=='a' || s[i]=='e' || s[i]=='i' || s[i]=='o' || s[i]=='u' ||
           s[i]=='A' || s[i]=='E' || s[i]=='I' || s[i]=='O' || s[i]=='U')
            c++;
    }
    return c;
}

void insort(char a[][50], int n)
{
    int i, j;
    char key[50];
    for(i=1; i<n; i++)
    {
        strcpy(key, a[i]);
        j=i-1;
        while(j>=0 && countvowel(a[j]) > countvowel(key))
        {
            strcpy(a[j+1], a[j]);
            j--;
        }
        strcpy(a[j+1], key);
    }
}

void print(char a[][50], int n)
{
    int i;
    for(i=0; i<n; i++)
        printf("%s (vowels=%d)\n", a[i], countvowel(a[i]));
}

void main()
{
    // ... (code continues) ...
}
```

The screenshot shows a Turbo C++ IDE window titled "SAAD11.2". The menu bar includes File, Edit, Search, Run, Compile, Debug, Project, Options, Window, and Help. The status bar at the bottom shows function key shortcuts: F1 Help, F2 Save, F3 Open, Alt-F9 Compile, F9 Make, and F10 Menu. The code in the editor is as follows:

```
[■] SAAD11.2 1=[+]  
printf("%s (vowels=%d)\n", a[i], countvowel(a[i]));  
}  
  
void main()  
{  
char a[10][50];  
int n, i;  
clrscr();  
printf("Enter number of strings: ");  
scanf("%d",&n);  
printf("Enter %d strings:\n",n);  
for(i=0; i<n; i++)  
scanf("%s", a[i]);  
printf("\nOriginal:\n");  
print(a,n);  
insort(a,n);  
printf("\nSorted by vowel count:\n");  
print(a,n);  
getch();  
}  
- 58:1
```

OUTPUT:

```
Enter number of strings: 5
Enter 5 strings:
audi
bmw
range
jaguar
fortuner
```

```
Original:
audi (vowels=3)
bmw (vowels=0)
range (vowels=2)
jaguar (vowels=3)
fortuner (vowels=3)
```

```
Sorted by vowel count:
bmw (vowels=0)
range (vowels=2)
audi (vowels=3)
jaguar (vowels=3)
fortuner (vowels=3)
```

```
-
```

Marks Obtained			Dated signature of Teacher
Process Related (35)	Product Related (15)	Total (50)	