MANAGERIAL REPORT

WIX1002 Fundamentals of Programming

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Occurrence 8, Semester 1

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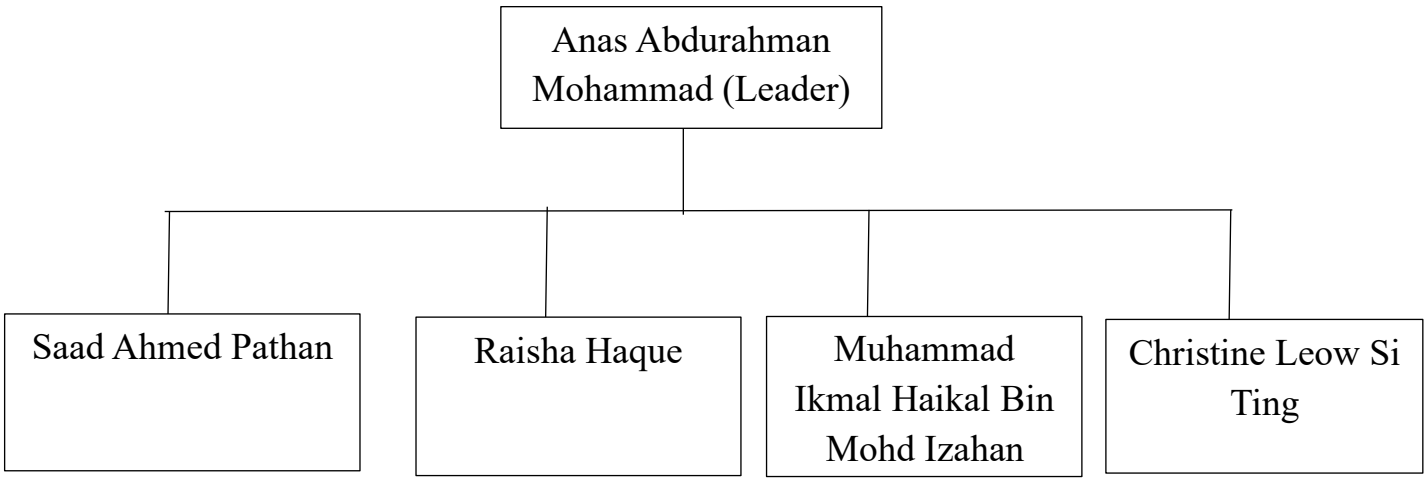
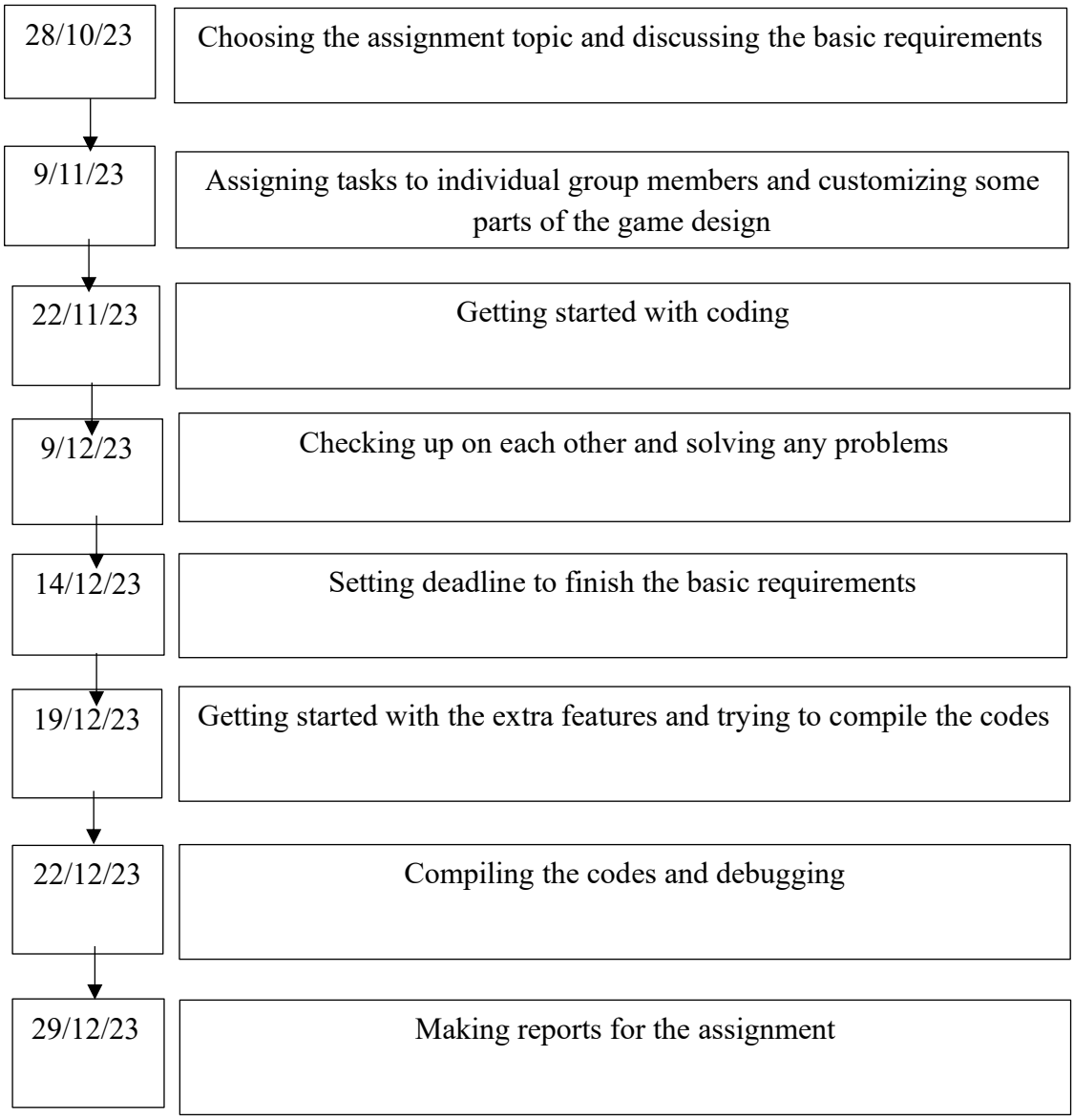
1.0 The Formation of the Team



2.0 Role and Assigned Work for each of the Members

MEMBERS	ASSIGNED WORK
Anas Abdurahman Mohammad - Leader - Lead-Programmer	▪ Coding for Round Based Battle System ▪ Compiling the codes from all the group members ▪ Communicating with the group members to resolve any problem ▪ In charge of Saving Game Functionality
Muhammad Ikmal Haikal Bin Mohd Izahan - Sub-Programmer - Report Making	▪ Coding for Map ▪ Technical Report ▪ In charge of Database Implementation
Raisha Haque - Sub-Programmer - Report Making	▪ Coding for Spells ▪ Managerial Report ▪ In charge of ASCII Art
Saad Ahmed Pathan - Sub-Programmer - Report Making	▪ Coding for Archetypes ▪ Technical Report ▪ In charge of Colourful Texts
Christine Leow Si Ting - Sub-Programmer - Report Making	▪ Coding for Monsters ▪ Managerial Report ▪ In charge of Abnormal Input Handling

3.0 The Project Timeline



4.0 Problems & Solutions

PROBLEMS	SOLUTIONS
1. Outputs did not meet the expectations	Recheck the codes carefully to eliminate the bugs
2. Not fully understanding and mastering the Java language for the coding of the whole program	By the aid of Google and Youtube, we improved our Java language skills as much as we could
3. Some codes took a long time to run	Try to simplify the codes by removing the repeated and unused methods and variables
4. The progress of the project went a bit slow	Leader set due dates to make sure the progress went smoothly and encouraged the group members to finish their parts in time

5.0 Other Issues

1. Sometimes the program will lag and be stuck when we ran our codes.