

# **Discrete Structures**

## **Lecture # 15**

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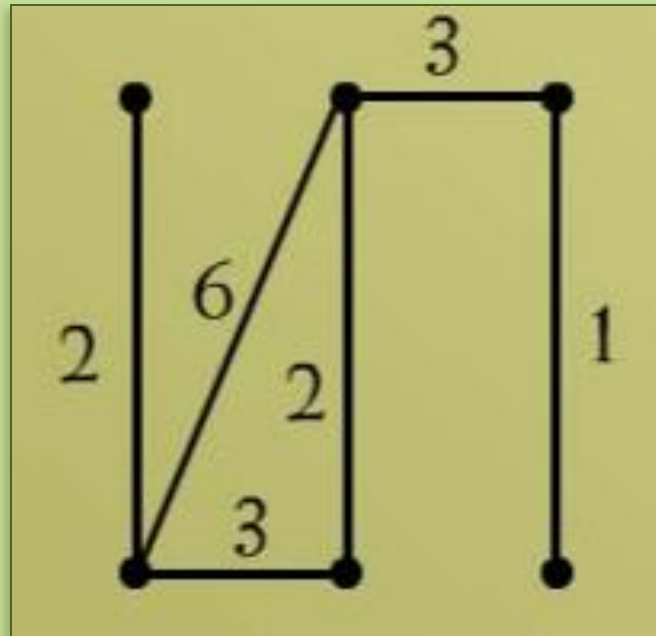
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# WEIGHTED GRAPH

A weighted graph is a graph for which each edge has an associated real number weight.

The sum of the weights of all the edges is the total weight of the graph.

## EXAMPLE



Total **weight** of the **graph** is

$$2 + 6 + 3 + 2 + 3 + 1 = 17$$

# MINIMAL SPANNING TREE

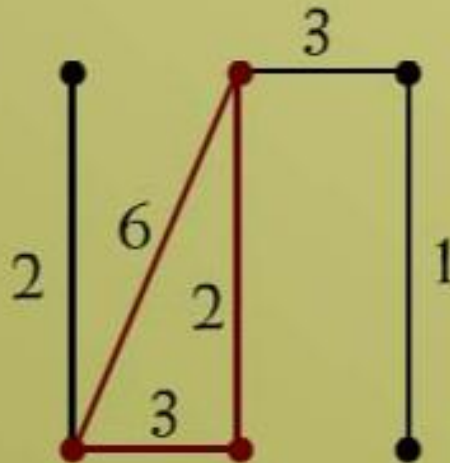
A minimal spanning tree for a weighted graph is a spanning tree that has the least possible total weight compared to all other spanning trees of the graph.

Connected

If  $G$  is a weighted graph and  $e$  is an edge of  $G$  then  $w(e)$  denotes the weight of  $e$  and  $w(G)$  denotes the total weight of  $G$ .

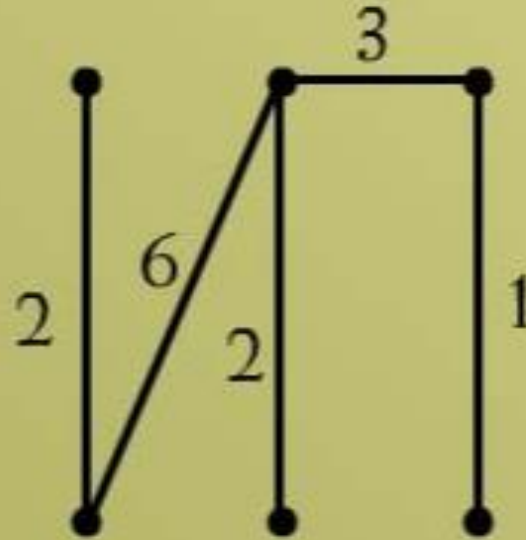
## EXAMPLE

Find the three spanning trees of the weighted graph below. Also indicate the minimal spanning tree.



We can remove edge of weight 6, 2, 3.

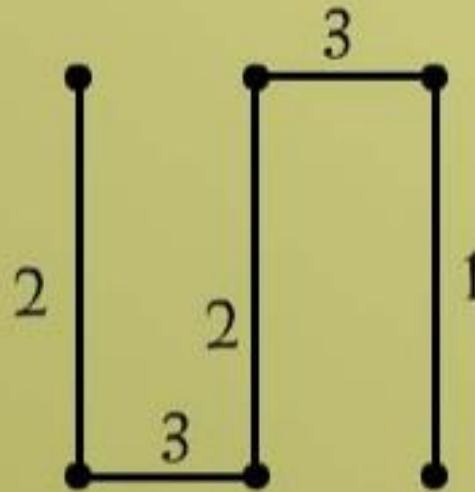
## EXAMPLE



$T_1$

By removing **edge** of weight 3.

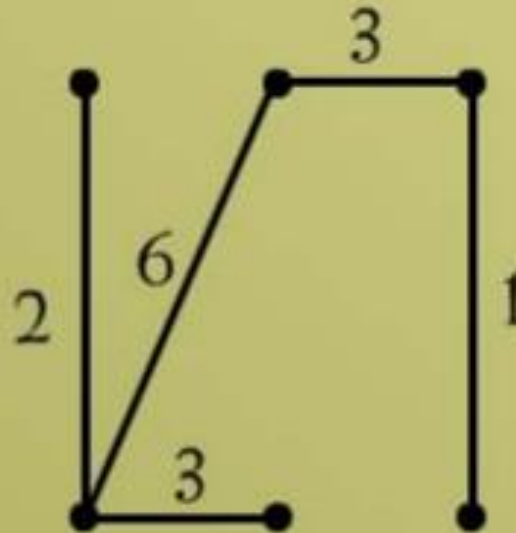
## EXAMPLE



$T_3$

By removing **edge** of **weight 6**.

## EXAMPLE

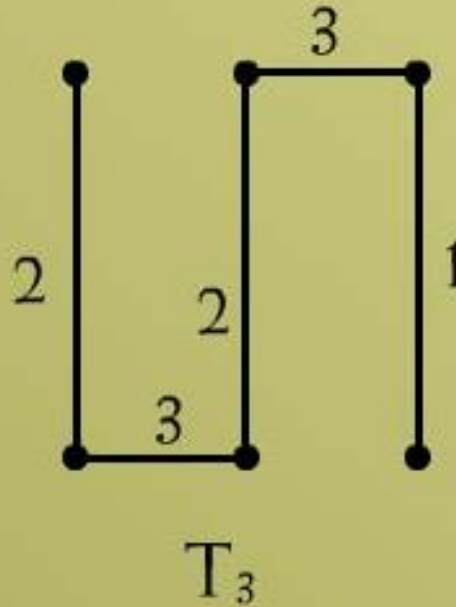


$T_3$

By removing **edge** of **weight 2**.



## EXAMPLE



Weight of graph by removing the **edge** of weight 6 is the minimum **Spanning tree**. Because its weight is 11.

# KARUSKAL'S ALGORITHM

Input:  $G$  [a weighted graph with  $n$  vertices]

Algorithm:

1. Initialize  $T$  (the minimal spanning tree of  $G$ ) to have all the vertices of  $G$  and no edges.
2. Let  $E$  be the set of all edges of  $G$  and let  $m := 0$ .

# KARUSKAL'S ALGORITHM

Spanning tree will have  $n-1$  edges, because the graph has  $n$  vertices.

While ( $m < n - 1$ )

3a. Find an edge  $e$  in  $E$  of least weight.

3b. Delete  $e$  from  $E$ .

3c. If addition of  $e$  to the edge set of  $T$  does not produce a **circuit** then add  $e$  to the edge set of  $T$  and set  $m := m + 1$

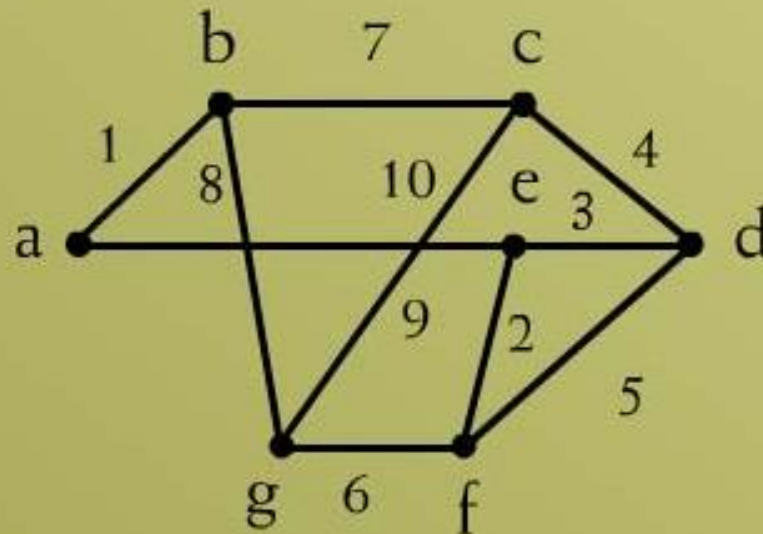
end while

# KARUSKAL'S ALGORITHM

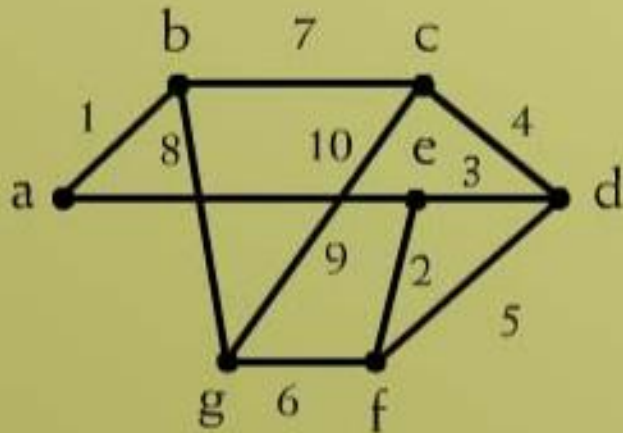
Output T  
end Algorithm

## EXAMPLE

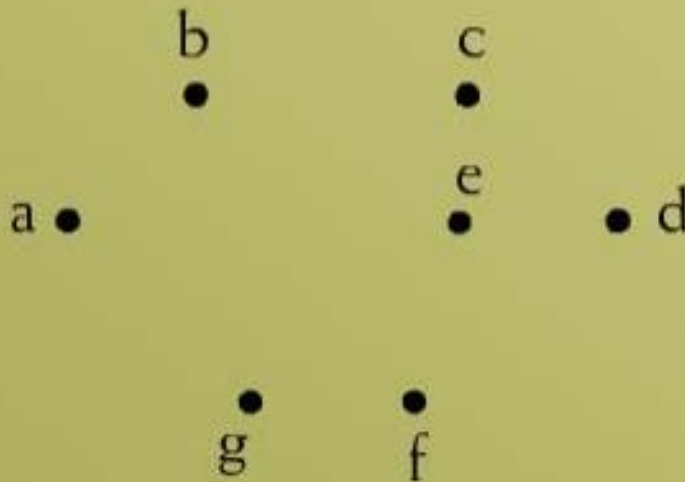
Use Kruskal's algorithm to find a minimal spanning tree for the graph below. Indicate the order in which edges are added to form the tree.



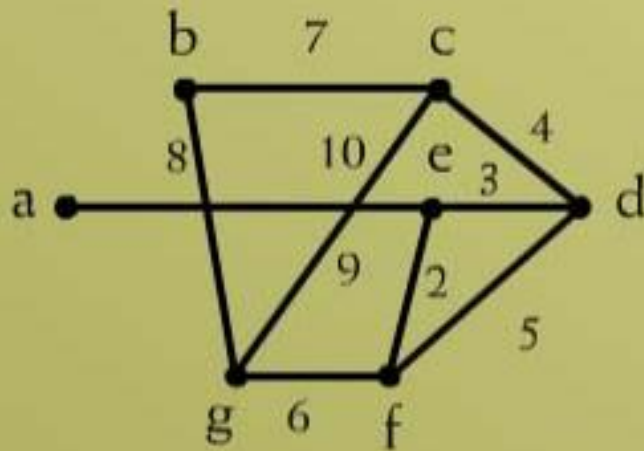
# SOLUTION



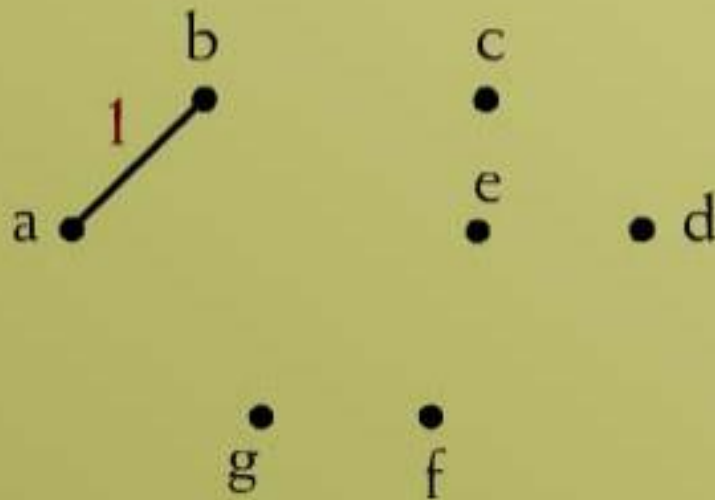
Minimal Spanning Tree



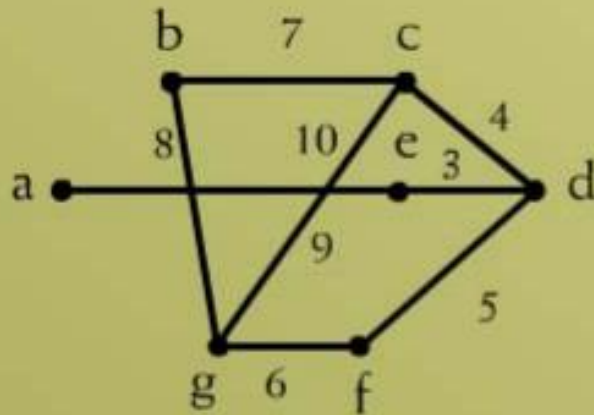
# SOLUTION



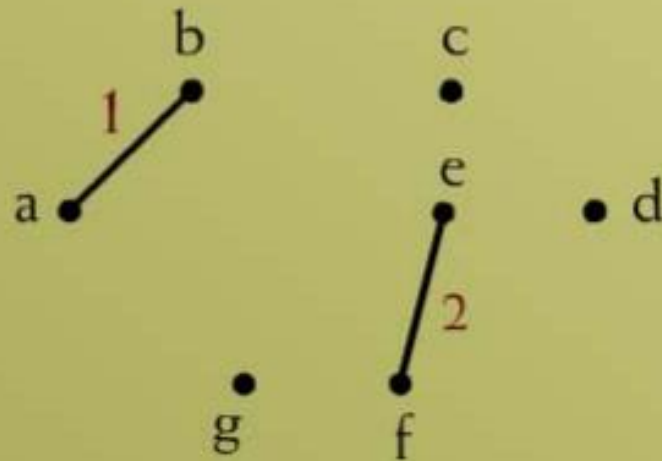
Minimal Spanning Tree



# SOLUTION

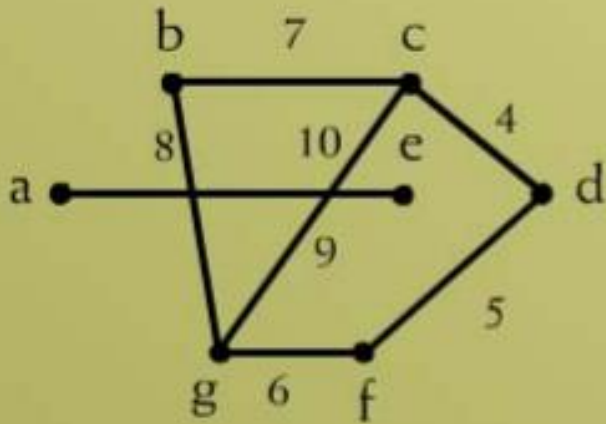


Minimal Spanning Tree

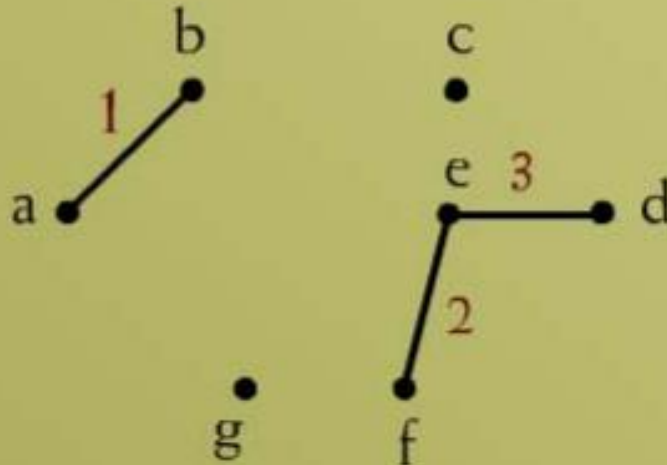




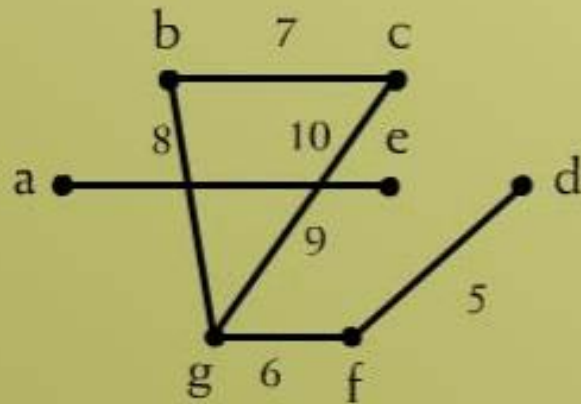
# SOLUTION



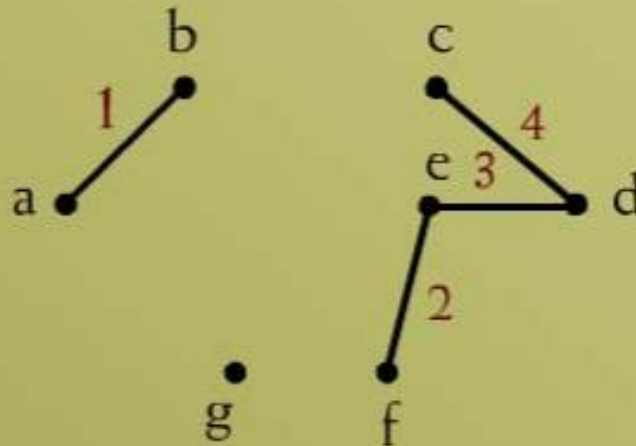
Minimal Spanning Tree



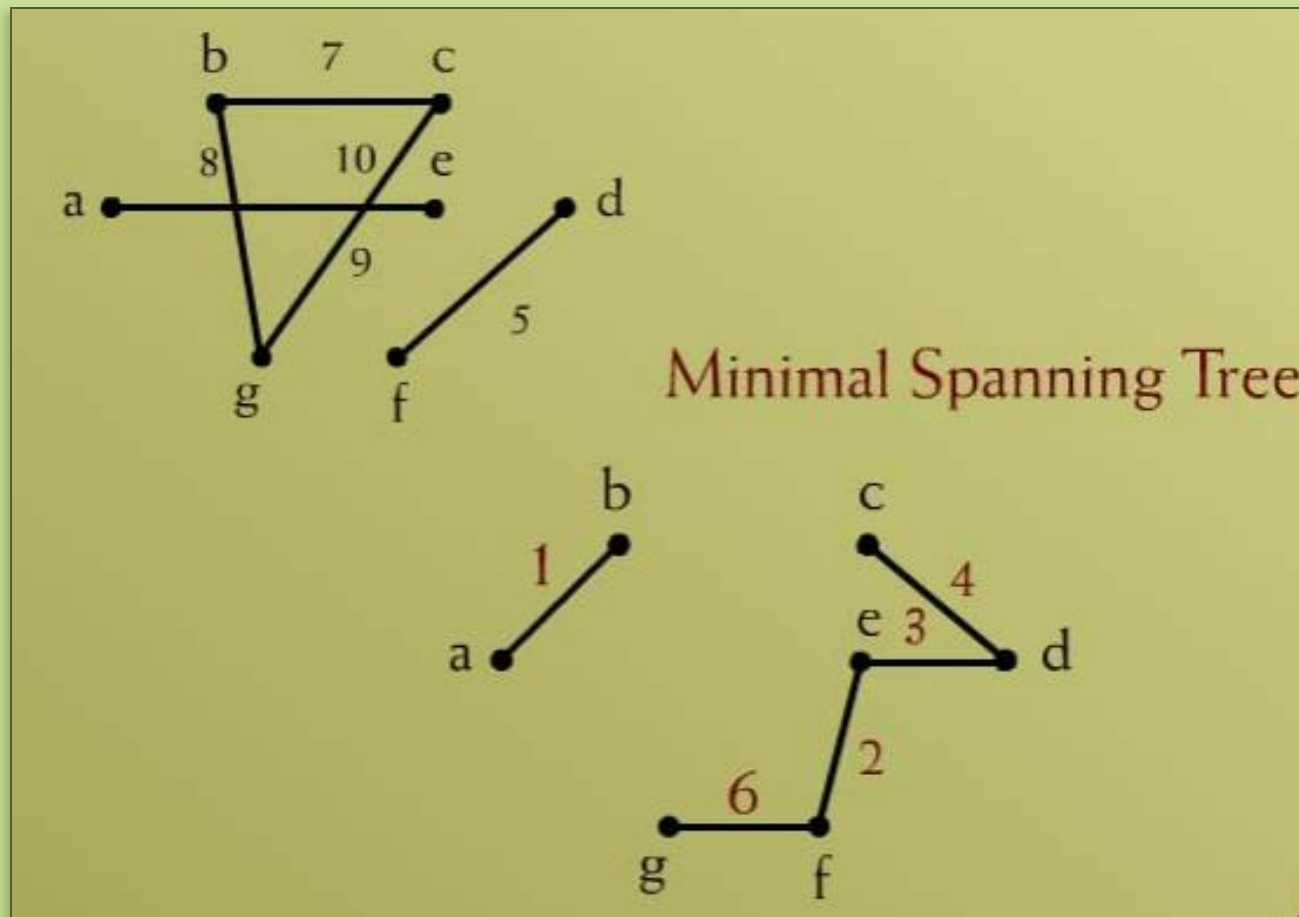
# SOLUTION



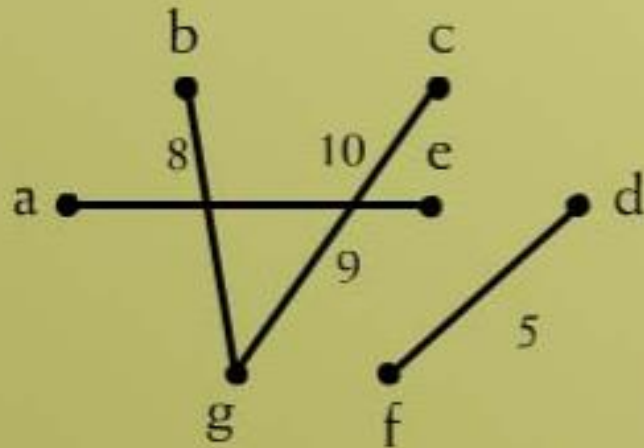
Minimal Spanning Tree



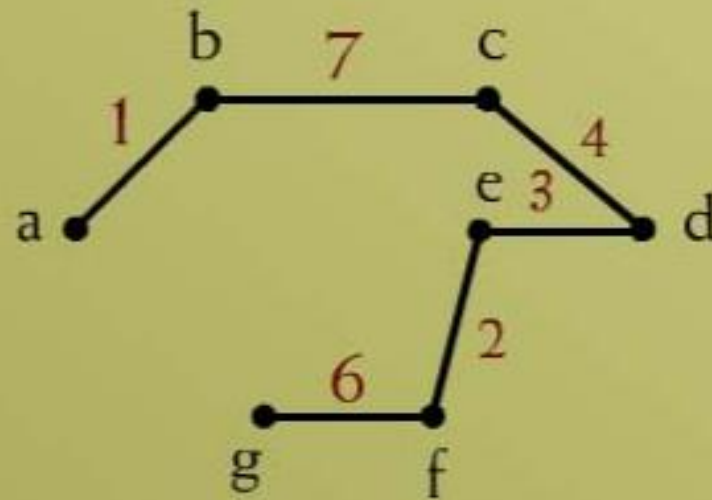
# SOLUTION



# SOLUTION

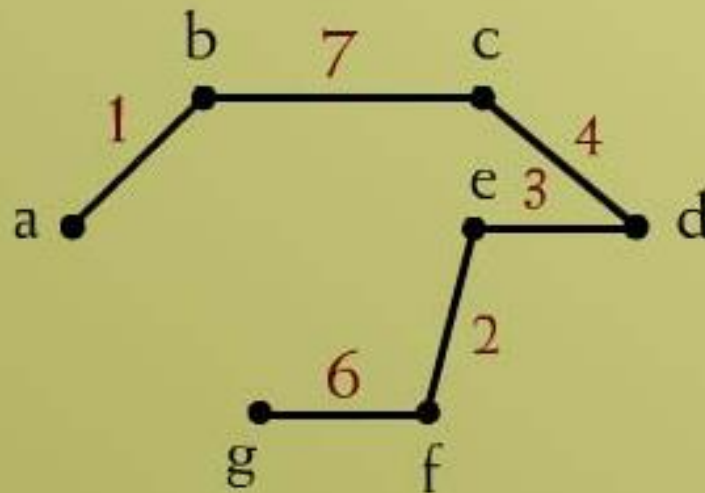


Minimal Spanning Tree



# SOLUTION

## Minimal Spanning Tree



Order of adding the **edges**:

$\{a,b\}, \{e,f\}, \{e,d\}, \{c,d\}, \{g,f\}, \{b,c\}$

# PRIM'S ALGORITHM

Input:  $G$  [a weighted graph with  $n$  vertices]

Algorithm Body :

1. Pick a vertex  $v$  of  $G$  and let  $T$  be the graph with one vertex  $v$  and no edges.
2. Let  $V$  be the set of all vertices of  $G$  except  $v$ .

# PRIM'S ALGORITHM

for  $i = 1$  to  $n - 1$

3a. Find an edge " $e$ " of  $G$  such that

- (1) " $e$ " connects  $T$  to one of the vertices in  $V$
- (2) " $e$ " has the least weight of all edges connecting  $T$  to a vertex in  $V$ .

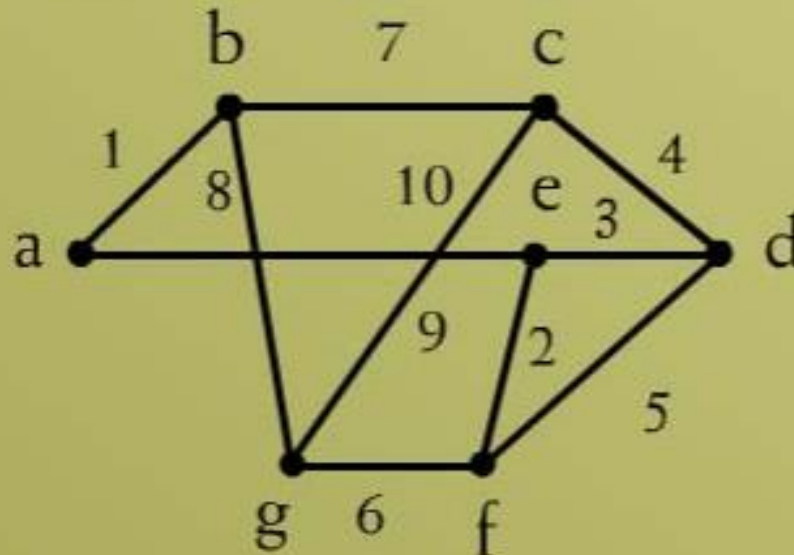
Let " $w$ " be the end point of " $e$ " that is in  $V$ .

3b. Add " $e$ " and " $w$ " to the edge and vertex sets of  $T$  and delete " $w$ " from  $V$ .

next  $i$

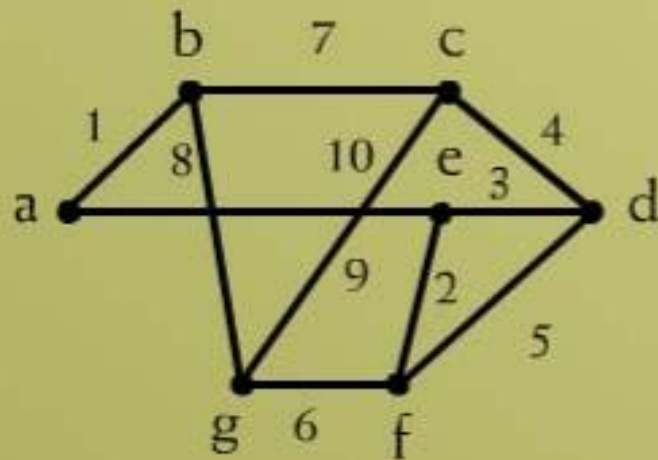
## EXAMPLE

Use Prim's algorithm starting with vertex **a** to find a **minimal spanning tree** of the graph below. Indicate the order in which edges are added to form the **tree**.

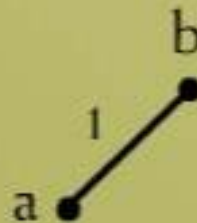




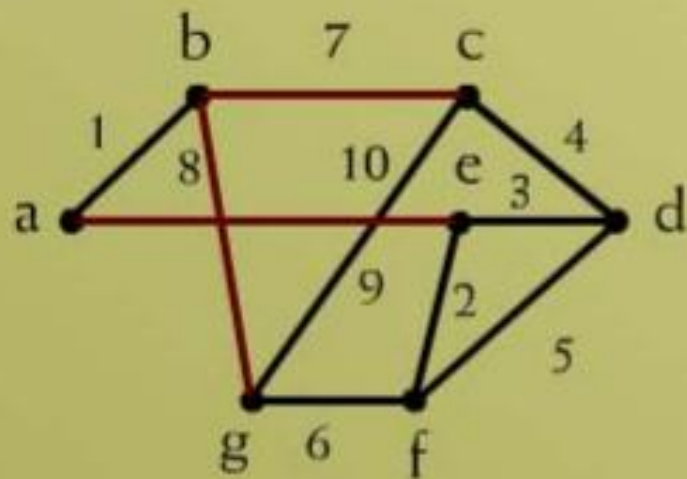
# SOLUTION



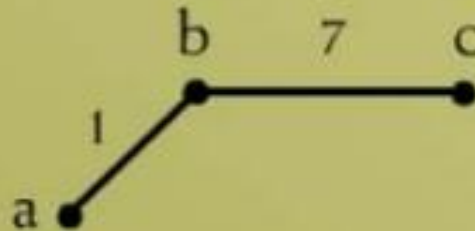
Minimal spanning tree



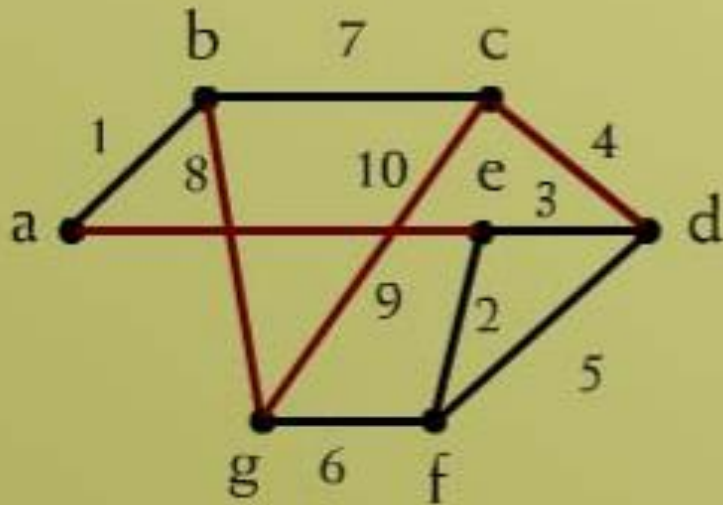
# SOLUTION



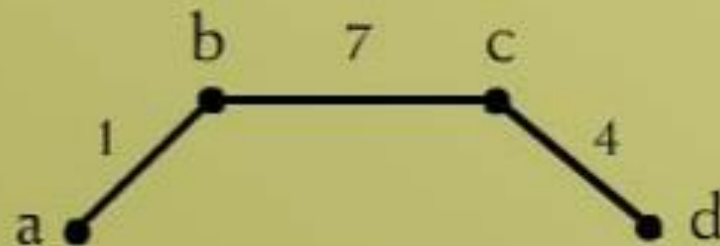
Minimal spanning tree



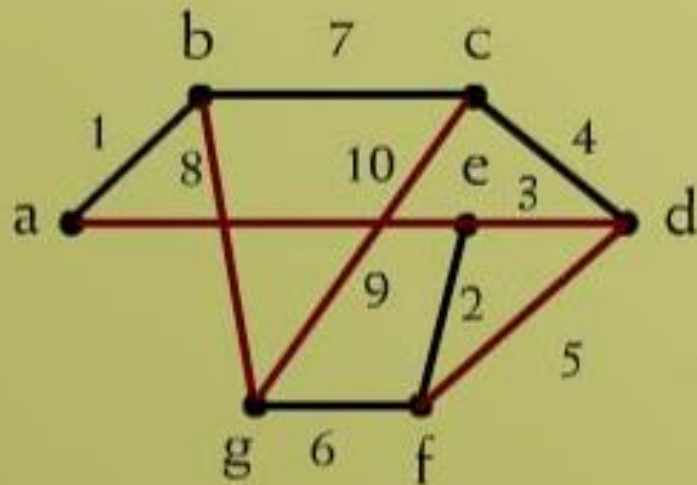
# SOLUTION



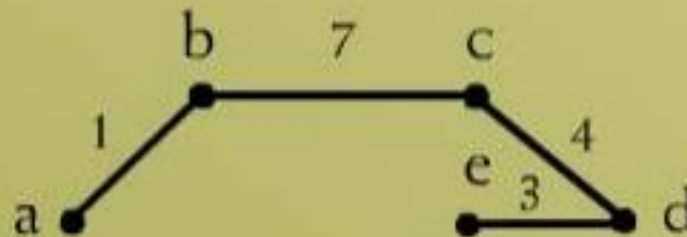
Minimal spanning tree



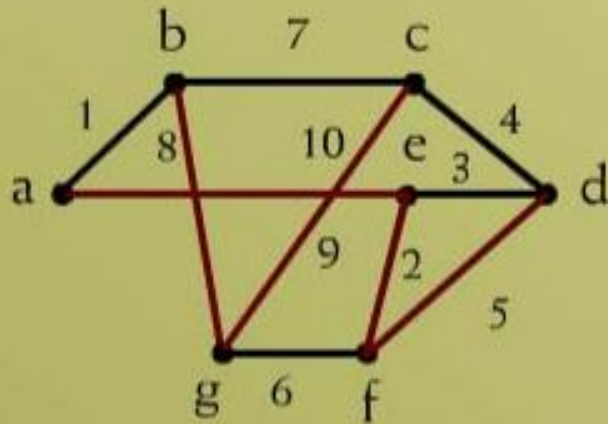
# SOLUTION



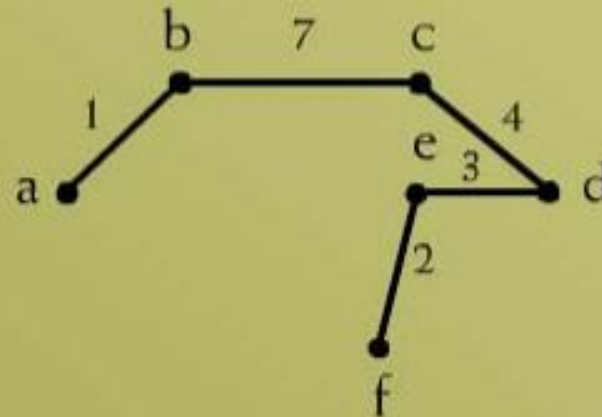
Minimal spanning tree



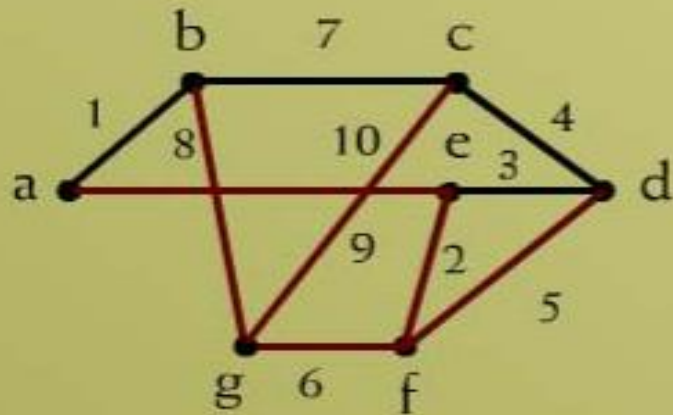
# SOLUTION



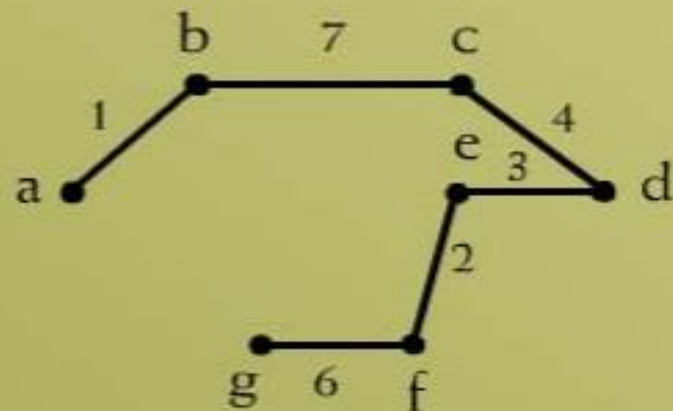
Minimal spanning tree



# SOLUTION



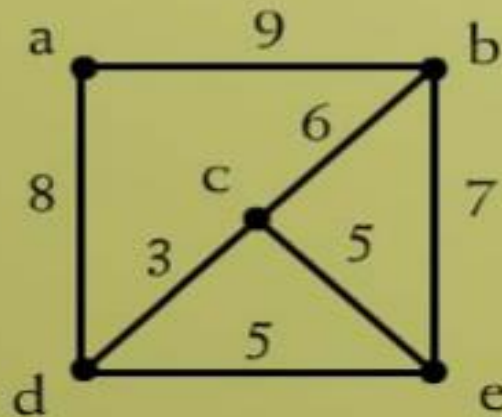
Minimal spanning tree



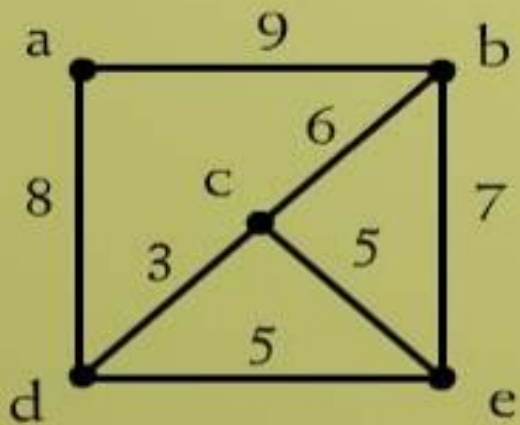
## EXAMPLE

Find all **minimal spanning trees** that can be obtained using

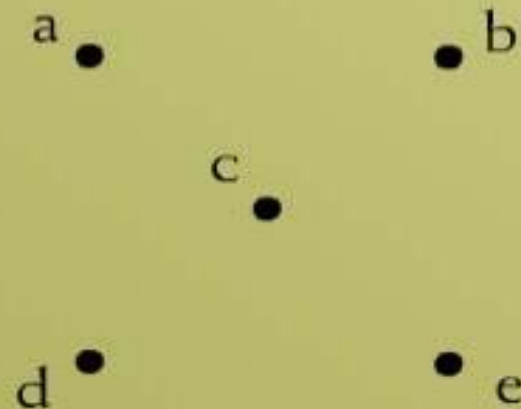
- (a) **Kruskal's algorithm.**
- (b) **Prim's algorithm** starting with **vertex a.**



# SOLUTION

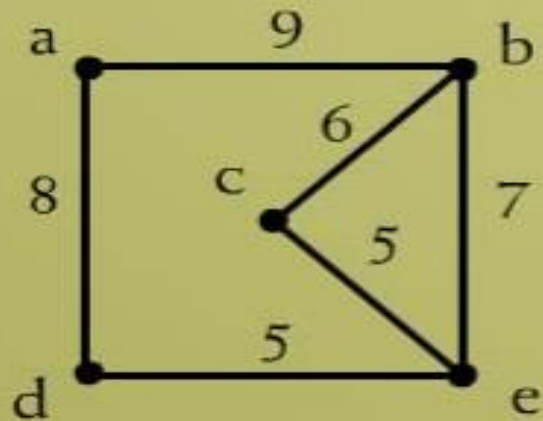


Minimal Spanning Tree

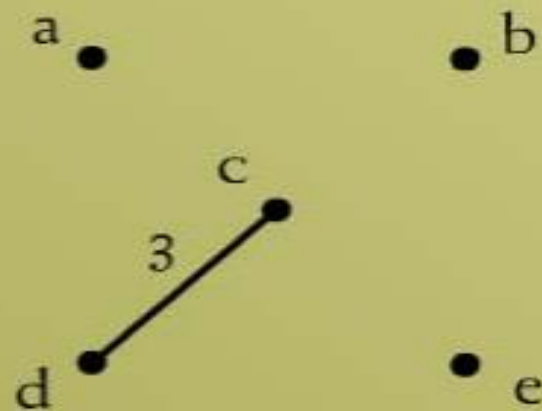




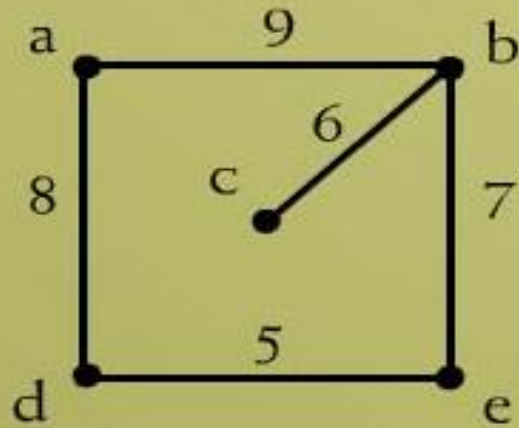
# SOLUTION



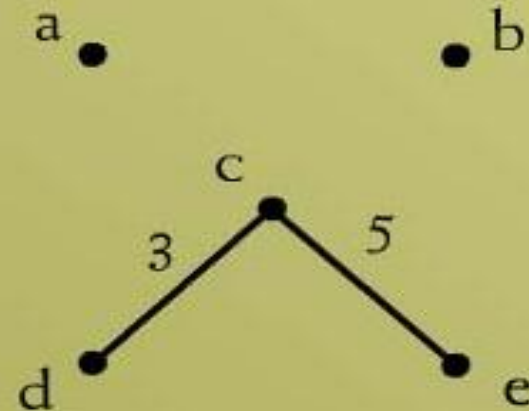
Minimal Spanning Tree



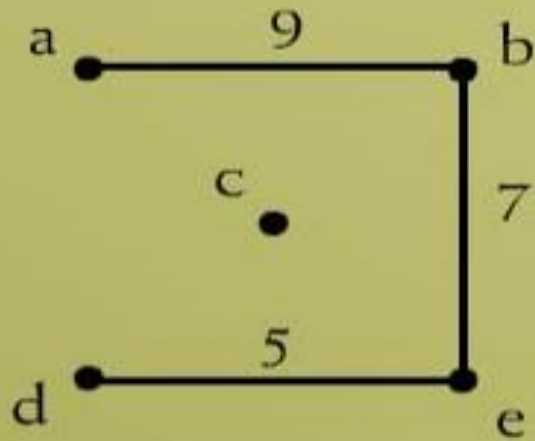
# SOLUTION



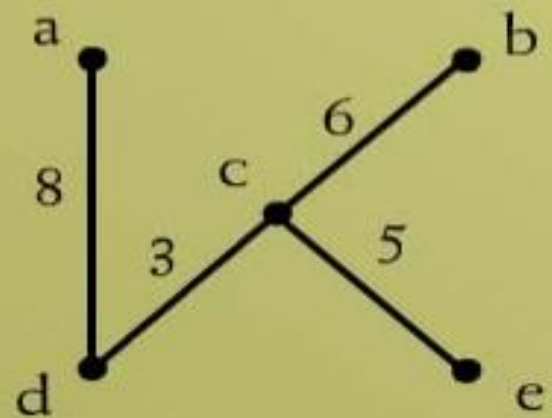
Minimal Spanning Tree



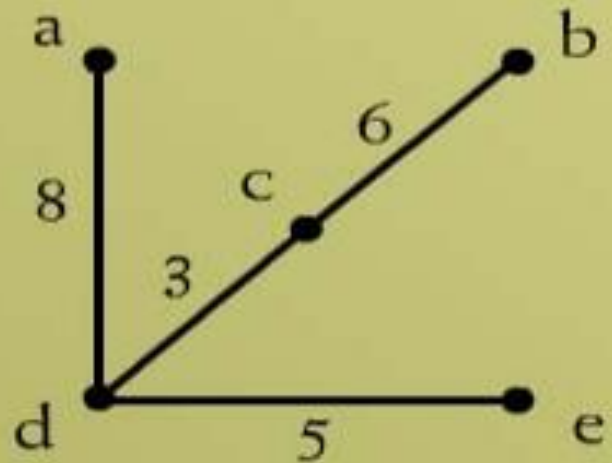
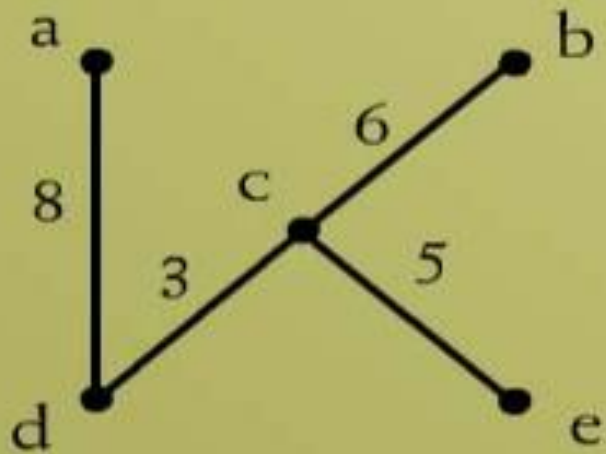
# SOLUTION



Minimal Spanning Tree



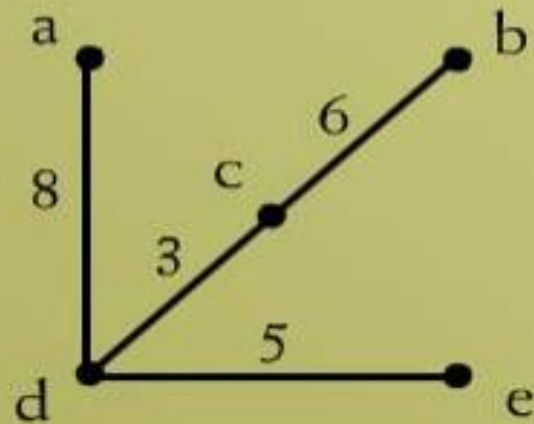
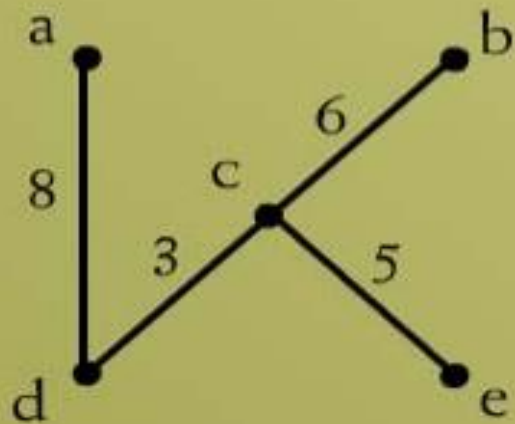
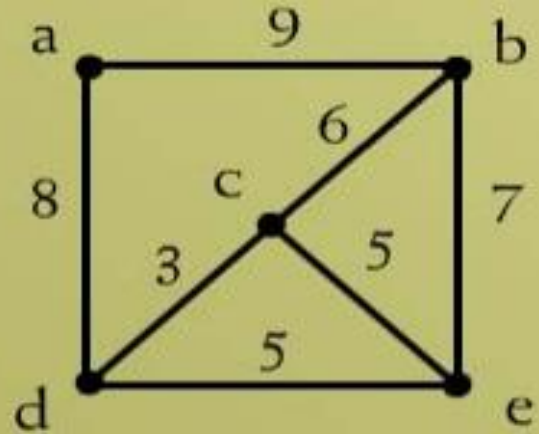
# SOLUTION



Minimal Spanning trees

# SOLUTION

b)



## Important Notes

1. If the edge weights in your graph are all different from each other, then your graph has a unique minimum spanning tree, so Kruskal's and Prim's algorithms are guaranteed to return the same tree.
2. Else, you can have different minimum spanning trees as well. However, all MSTs will have same (least) weight.