

# **SUPSI**

# **Topic Model 4**

# **Design and Configuration of Automated Production Systems using Virtual Environments**

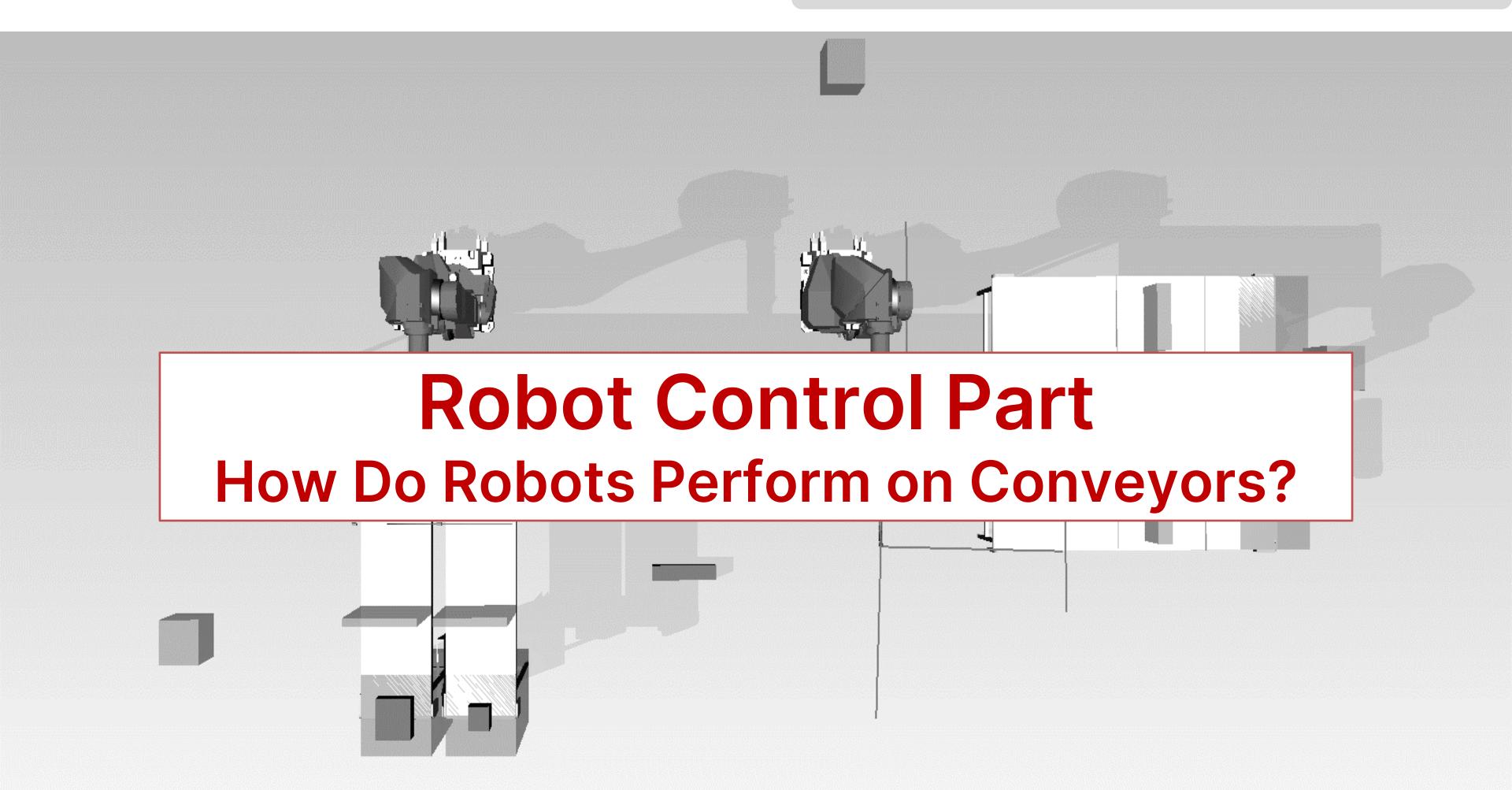
#### Group

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#### PL1StateMacheine.java (R1)

 Assign variant to box A in the order of 2V1, 1V2, and 2V3, then take B and C from conveyor B and C respectively to assemble V1 (ABB), V2 (ABC), and V3 (ACC).

#### PL1StateMacheine1.java (R2)

Perform welding work for V1, V2, and V3.

#### PL1StateMacheine.java (R3)

 Perform product sorting, placing V1 and V2 on conveyor belt D and placing V3 on conveyor belt E.





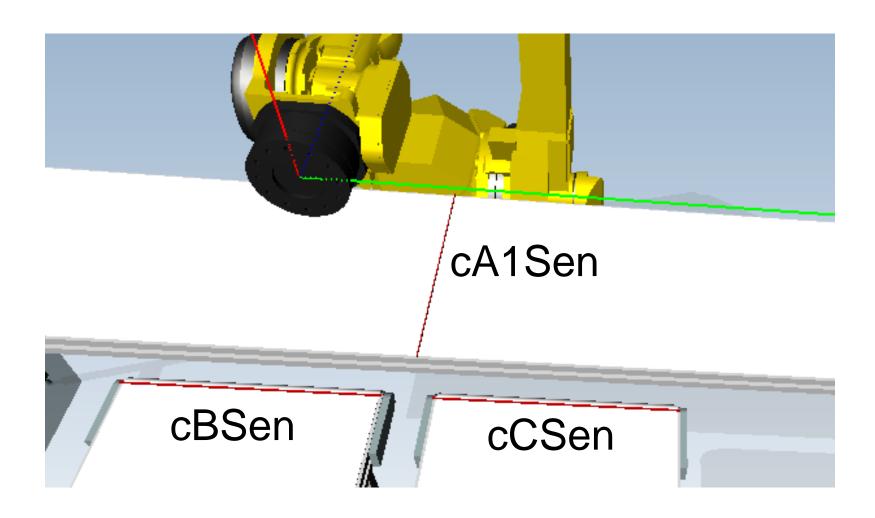
## PL1StateMacheine.java (R1)

#### Three sensors

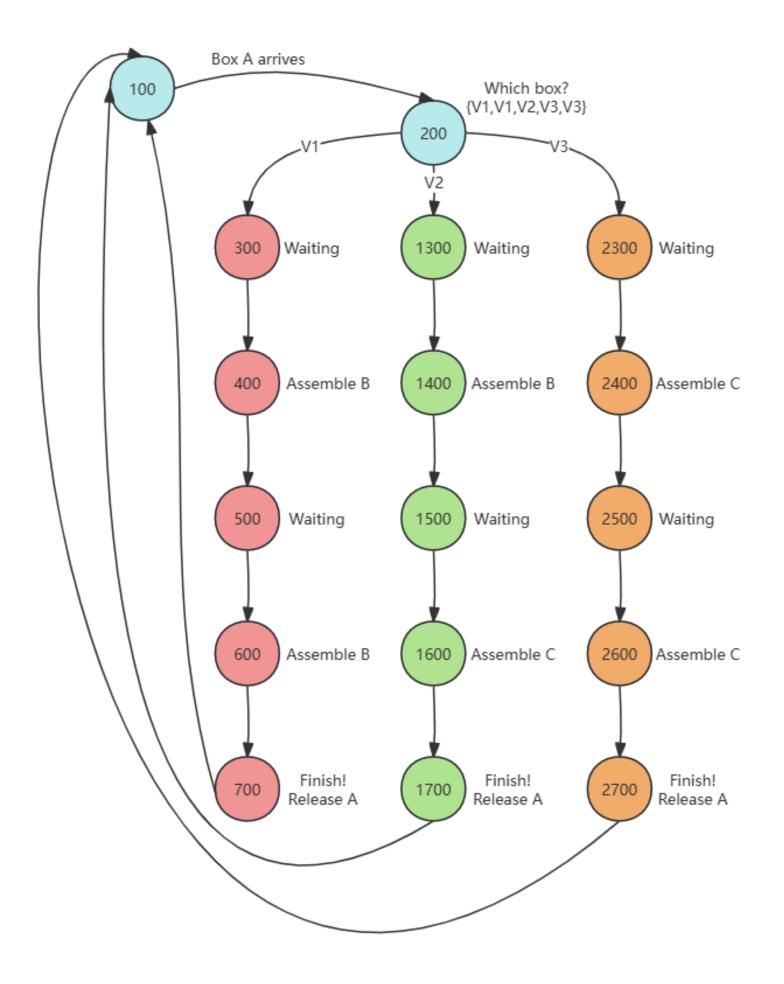
cA1Sen: Stop the box A, trigger R1 to get B/C

cBSen: Stop the box B, tell R1 B is ready.

cCSen: Stop the box C, tell R1 B is ready.



#### **Robot Control Part**





#### PL1StateMacheine.java (R1)

#### **Challenge:**

How to prevent a robot from overlapping with the first box when placing the second box?

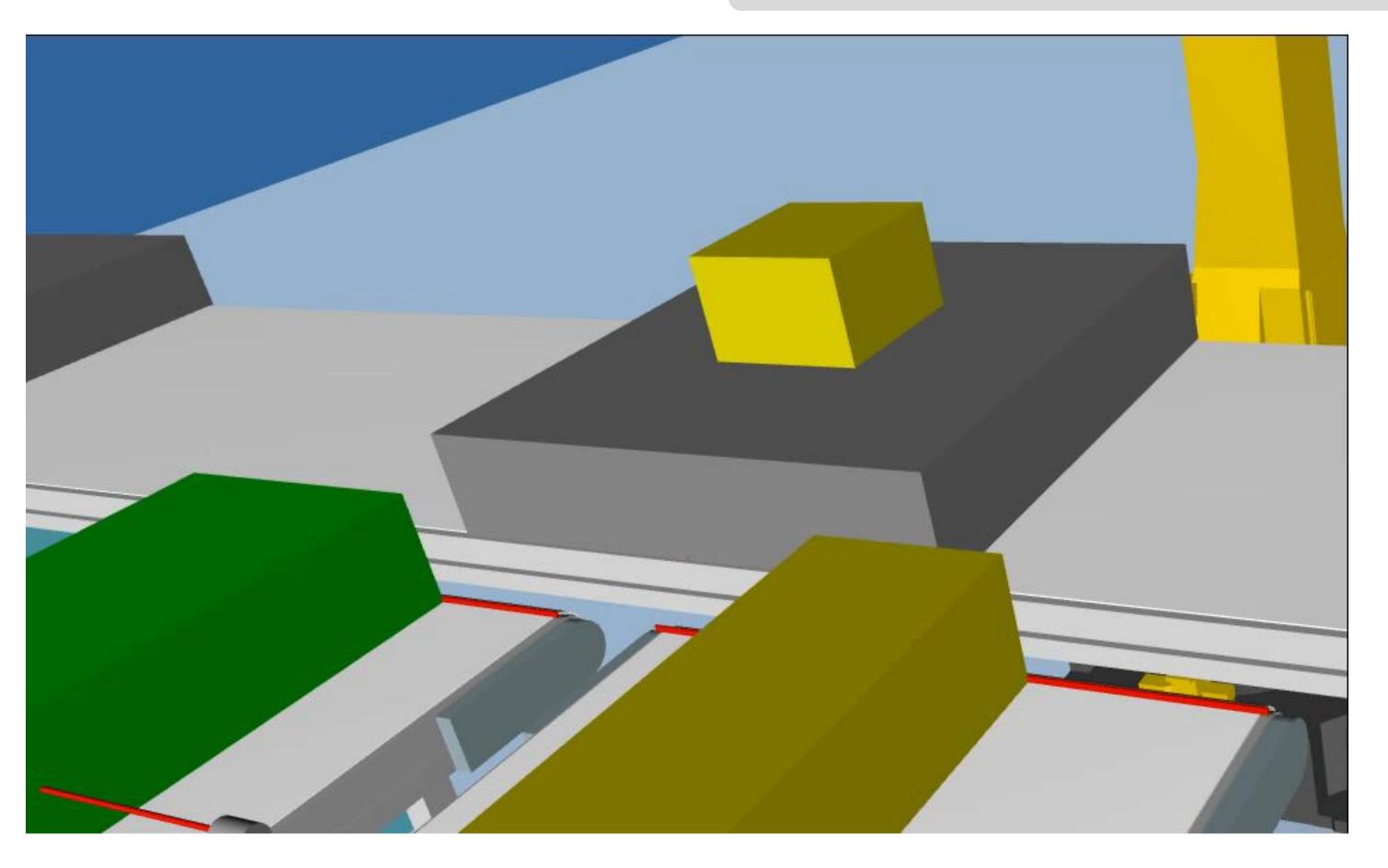
#### **Solution:**

'VxHeight' is a boolean variable used to control the height adjustment of the robot when placing the second box. Specifically, V1Height acts as a flag indicating whether a height adjustment is necessary to avoid overlap in V1.

```
public void state_500() {
    if (asmBFinished.readBoolean() && partB.read() != null) {
        V1Height.write(v: true);
        asmBFinished.write(v: false);
        box0nB = partB.readAndForget();
        switchState(s: 600):
public void state 600() {
    executeAssemblyProcess(box1:box0nA, frameTransform: "CB.FB", box2:box0nB, conveyorCmd:cBCmd, asmFinishedVar: asmBFinished);
    switchState(s: 700);
public void state_700()
    if (asmBFinished.readBoolean()) {
        asmBFinished.write(v: false);
        V1Height.write(v: false);
        releaseBoxA();
        switchState(s: 100);
```

```
r1Cmd. moveLinear(t: driver.getFrameTransform(name: frameTransform), d: VROB);
r1Cmd. moveLinear(t: BoxUtils. targetOffset(box:box1, offsetX:0, offsetX:0, offsetZ:400, rX: 0, rY: 0, rZ: 0), d: VROB);
if (V1Height.readBoolean() || V2Height.readBoolean() || V3Height.readBoolean()) {
    r1Cmd. moveLinear(t: BoxUtils. targetOffset(box:box1, offsetX:0, offsetY:0, box1. entity. setProperty(string: "boxU2", o: box2);
} else {
    r1Cmd. move(t: BoxUtils. targetTop(box:box1), wframe: box2.cF, 1: 1000L);
    box1. entity. setProperty(string: "boxU1", o: box2);
}
r1Cmd. release();
```



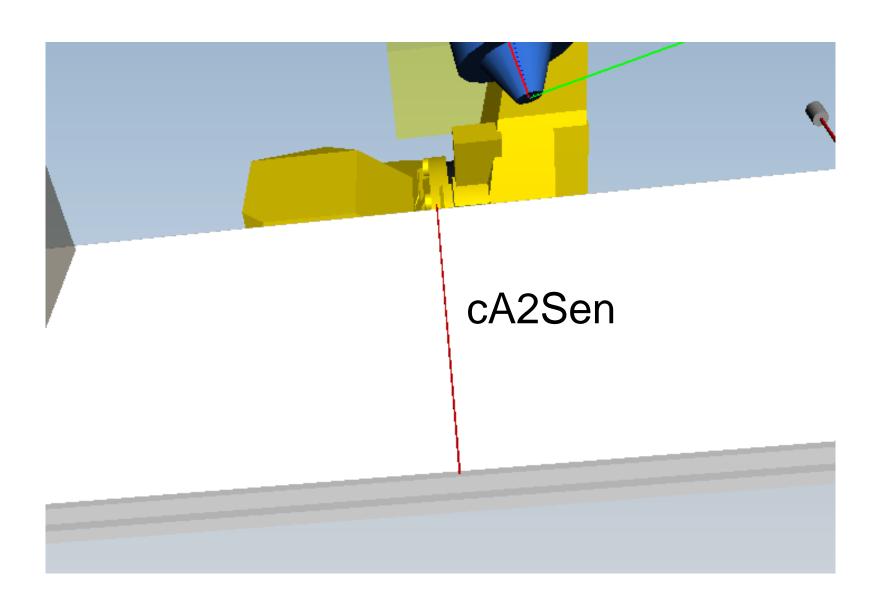


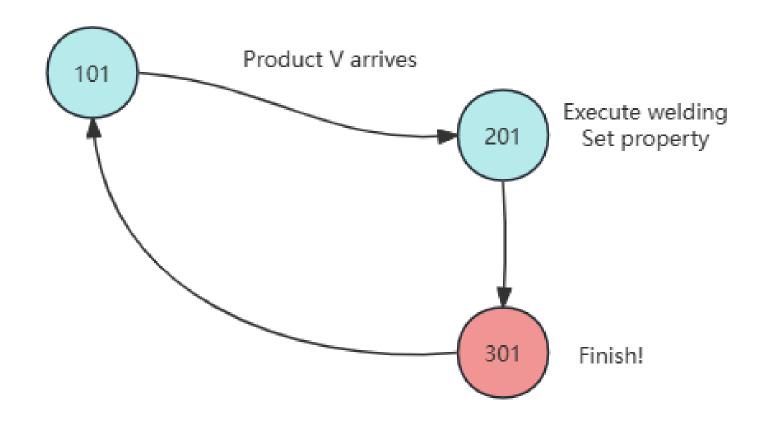


# PL1StateMacheine1.java (R2)

#### One sensor

cA2Sen: Stop the Vx, trigger R2 to start welding.







#### PL1StateMacheine1.java (R2)

#### **Challenge:**

How to make the welding gun move naturally along the connected edges while in motion?

#### Solution:

Adjust the welding gun direction only at turning points.

void weldingMove (ConveyorBox box) {

T2Cmd. moveLinear(t: BoxUtils. targetOffset(box, BoxUtils. xSize(box) / 2, BoxUtils. ySize(box) / 2, offsetZ(0, tX: 0, tY: 45, tZ: 0), d: VROB);

T2Cmd. moveLinear(t: BoxUtils. targetOffset(box, BoxUtils. xSize(box) / 2, BoxUtils. ySize(box) / 2, offsetZ(0, tX: 0, tY: 45, tZ: 0), d: VROB);

T2Cmd. moveLinear(t: BoxUtils. targetOffset(box, BoxUtils. xSize(box) / 2, BoxUtils. ySize(box) / 2, offsetZ(0, tX: 45, tY: 0, tZ: -90), d: VROB);

T2Cmd. moveLinear(t: BoxUtils. targetOffset(box, -BoxUtils. xSize(box) / 2, -BoxUtils. ySize(box) / 2, offsetZ(0, tX: 45, tY: 0, tZ: -90), d: VROB);

T2Cmd. moveLinear(t: BoxUtils. targetOffset(box, -BoxUtils. xSize(box) / 2, -BoxUtils. ySize(box) / 2, offsetZ(0, tX: 0, tY: -45, tZ: 180), d: VROB);

T2Cmd. moveLinear(t: BoxUtils. targetOffset(box, -BoxUtils. xSize(box) / 2, BoxUtils. ySize(box) / 2, offsetZ(0, tX: 0, tY: -45, tZ: 180), d: VROB);

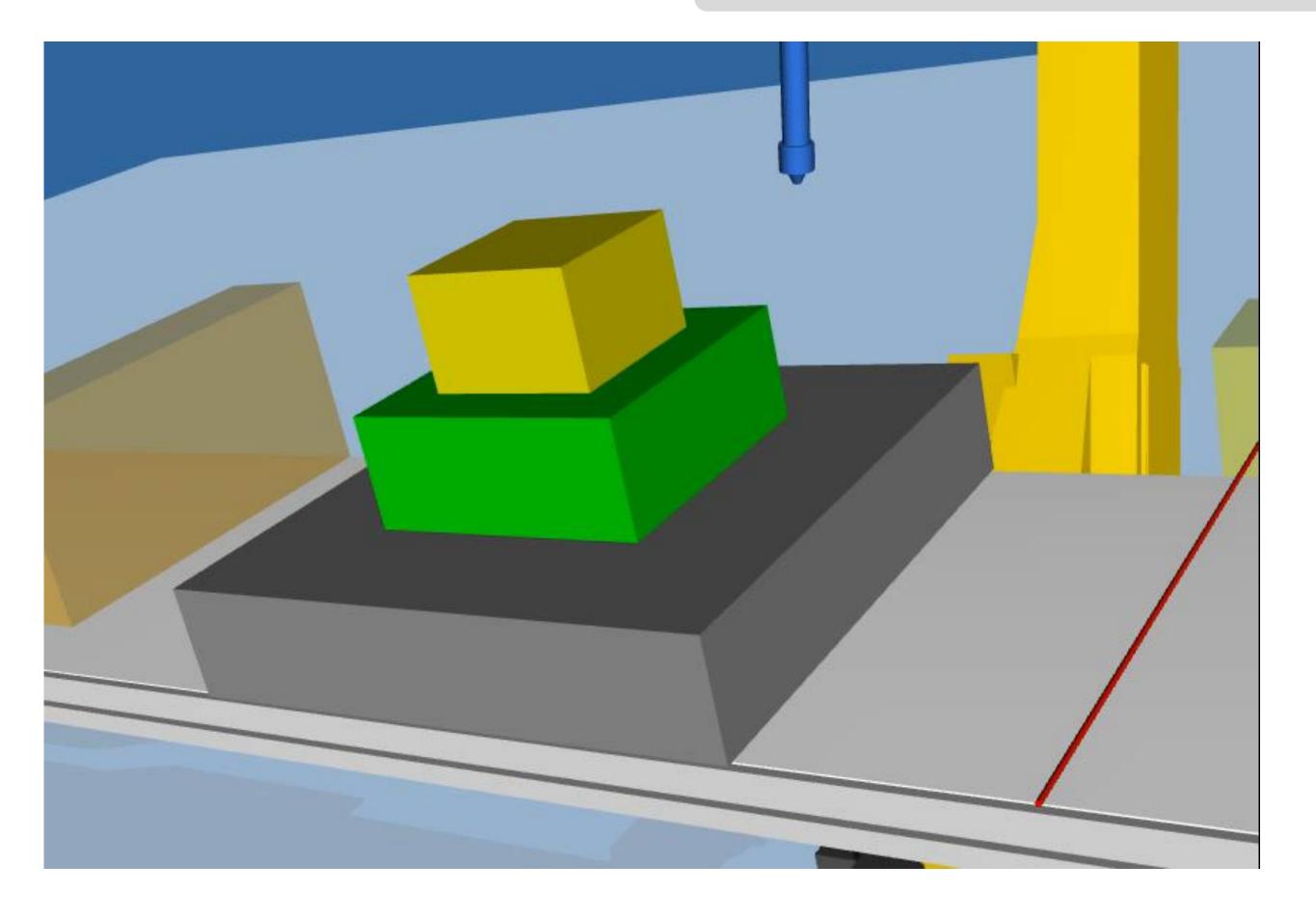
T2Cmd. moveLinear(t: BoxUtils. targetOffset(box, -BoxUtils. xSize(box) / 2, BoxUtils. ySize(box) / 2, offsetZ(0, tX: -45, tY: 0, tZ: 90), d: VROB);

T2Cmd. moveLinear(t: BoxUtils. targetOffset(box, BoxUtils. xSize(box) / 2, BoxUtils. ySize(box) / 2, offsetZ(0, tX: -45, tY: 0, tZ: 90), d: VROB);

T2Cmd. moveLinear(t: BoxUtils. targetOffset(box, BoxUtils. xSize(box) / 2, BoxUtils. ySize(box) / 2, offsetZ(0, tX: -45, tY: 0, tZ: 90), d: VROB);

Don't move.
Only adjust
the direction





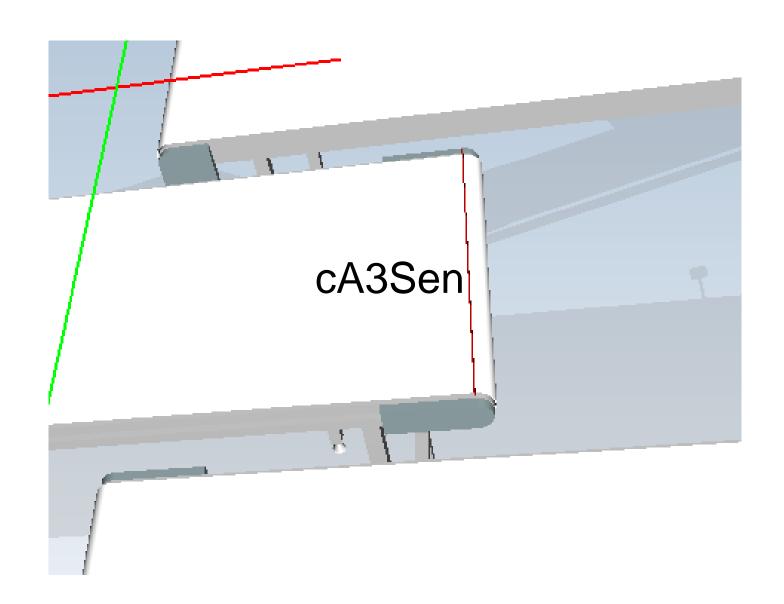


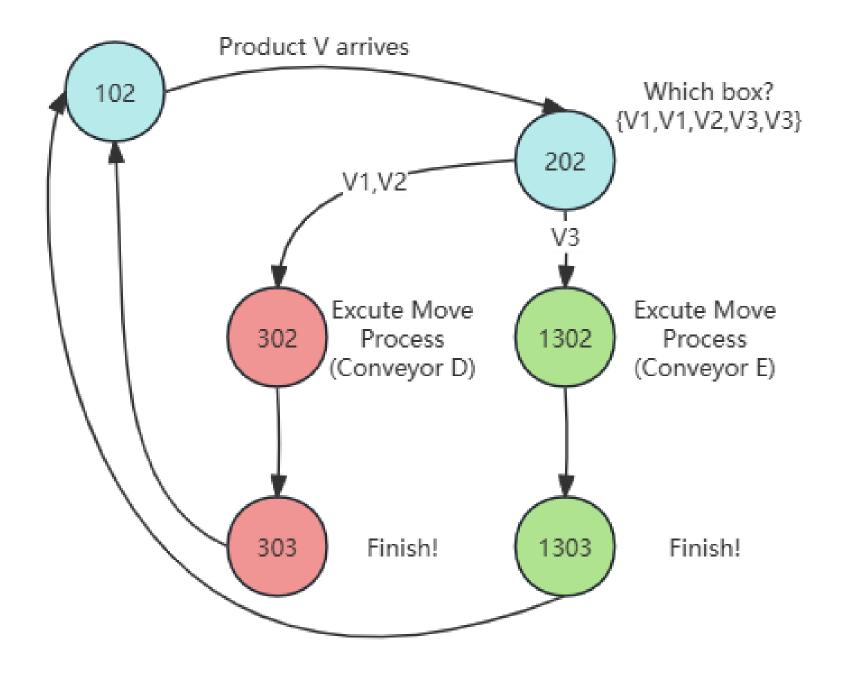
#### **Robot Control Part**

# PL1StateMacheine2.java (R3)

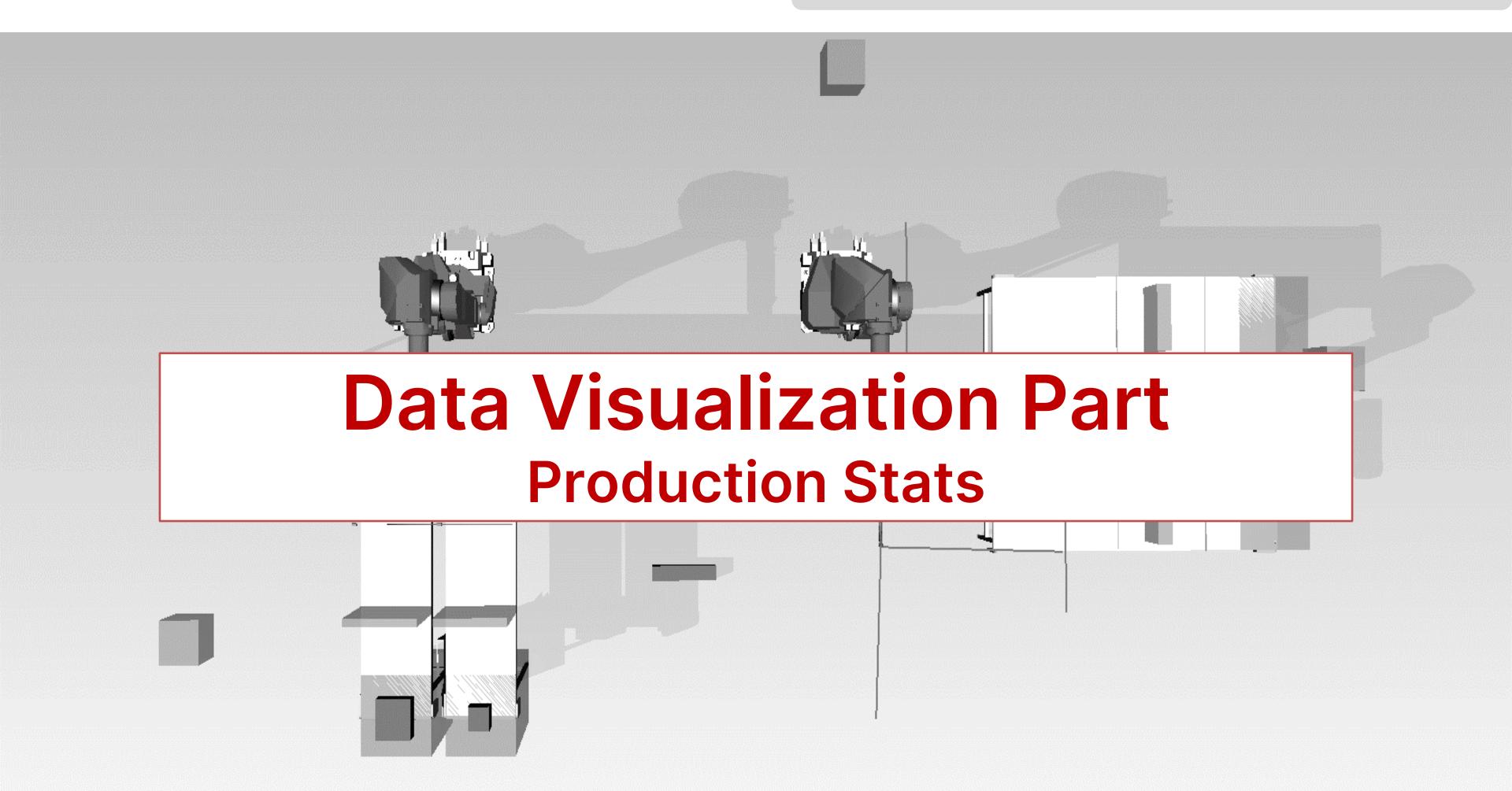
#### One sensor

cA3Sen: Stop the Vx, trigger R3 to sort.

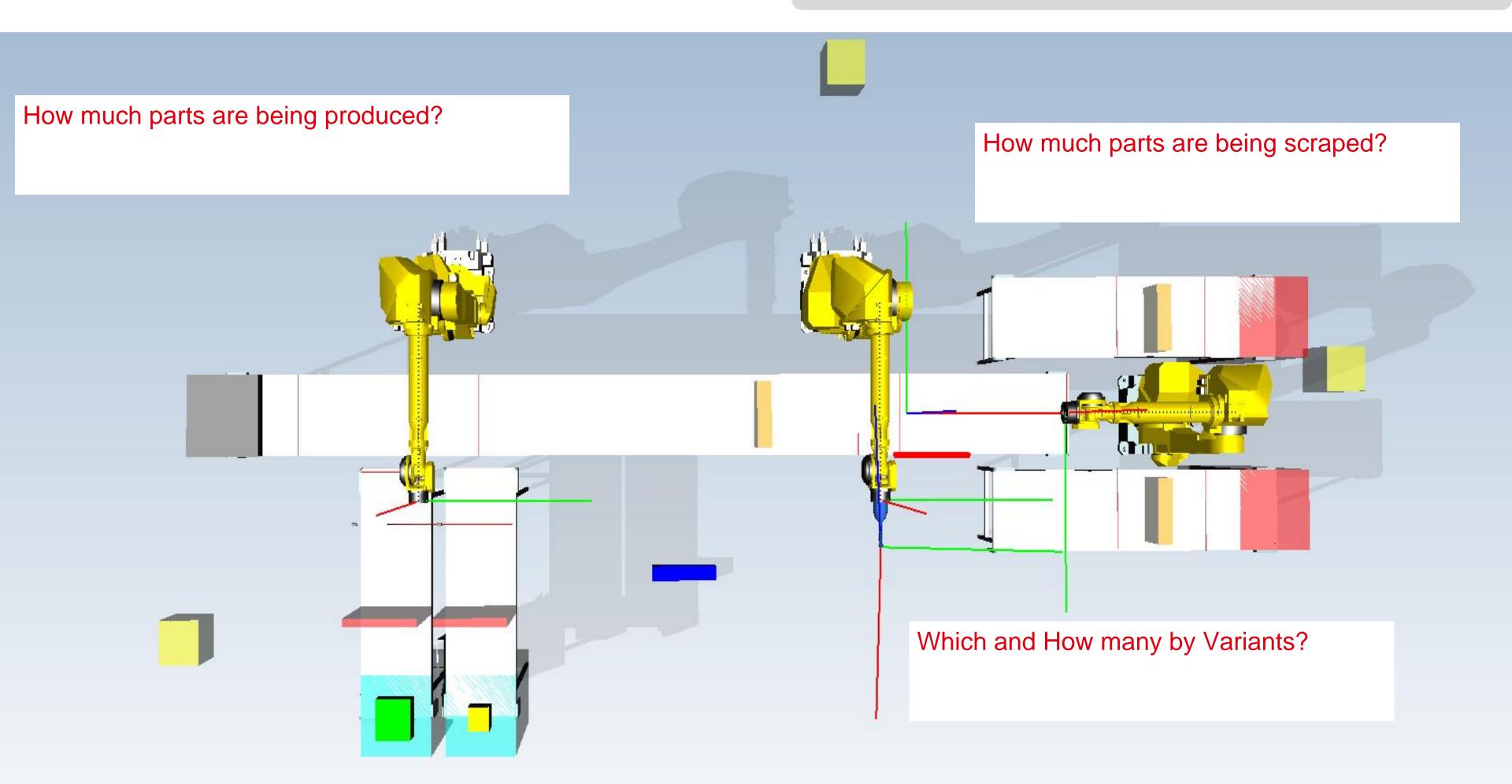




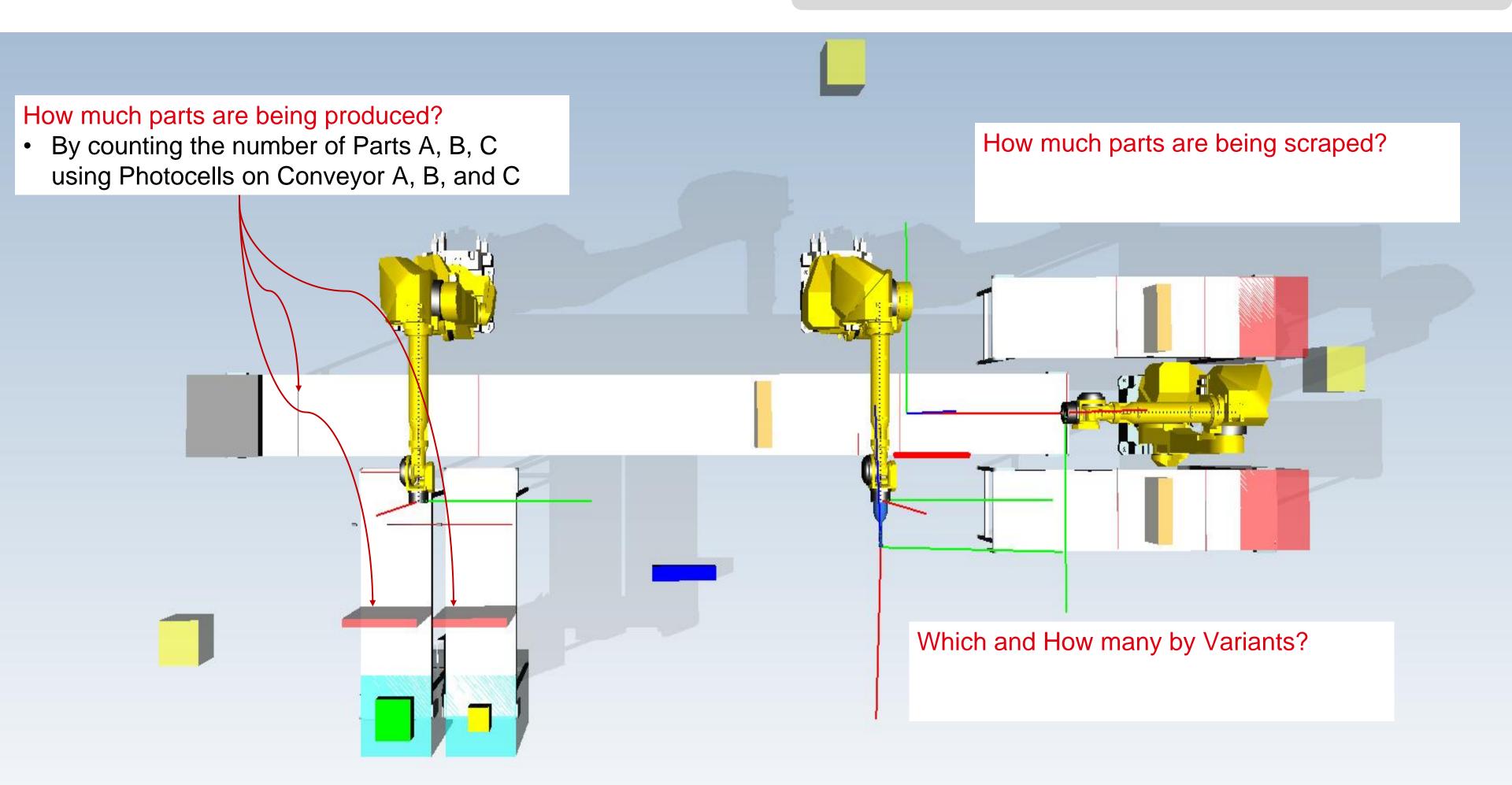




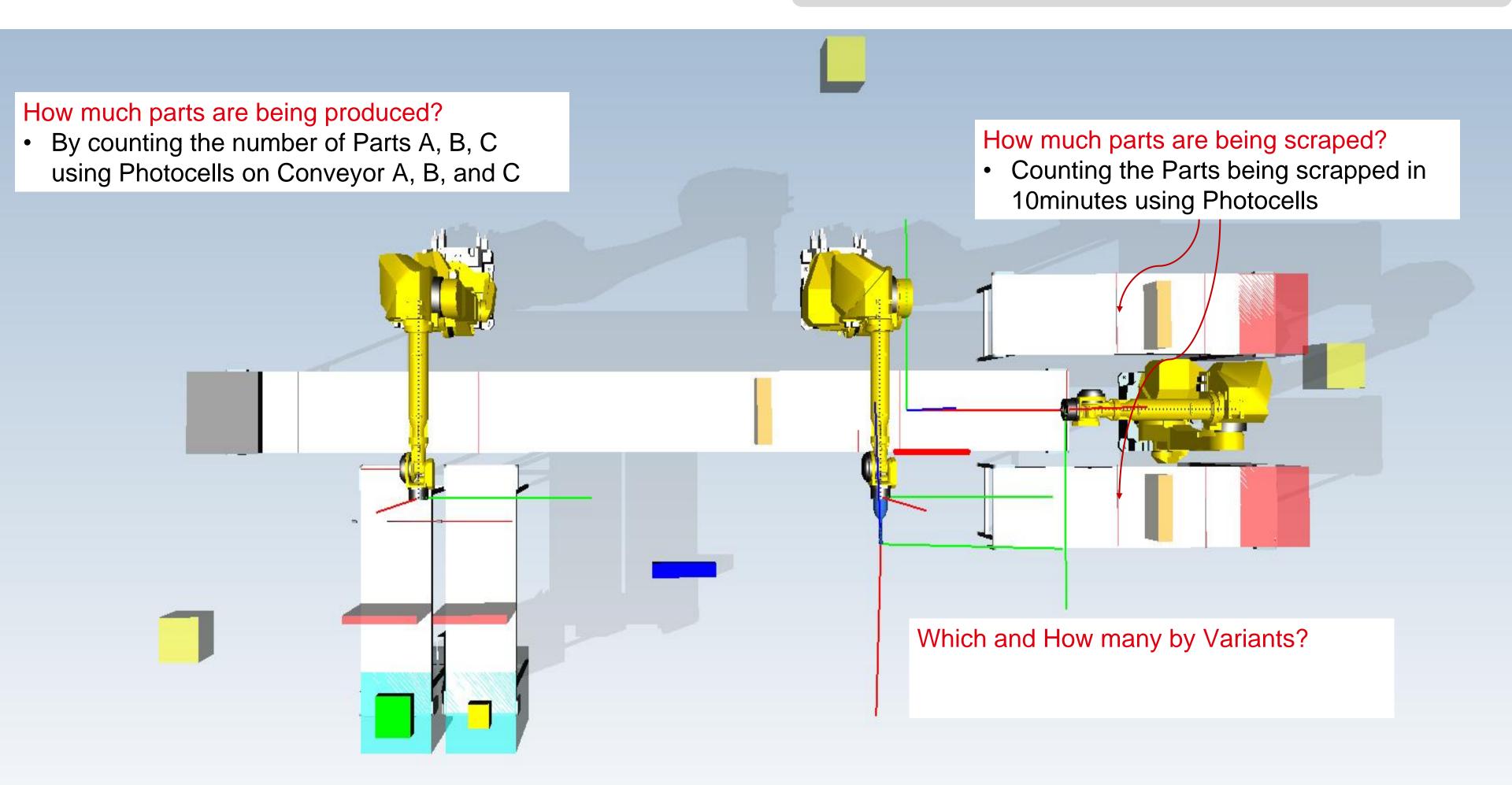




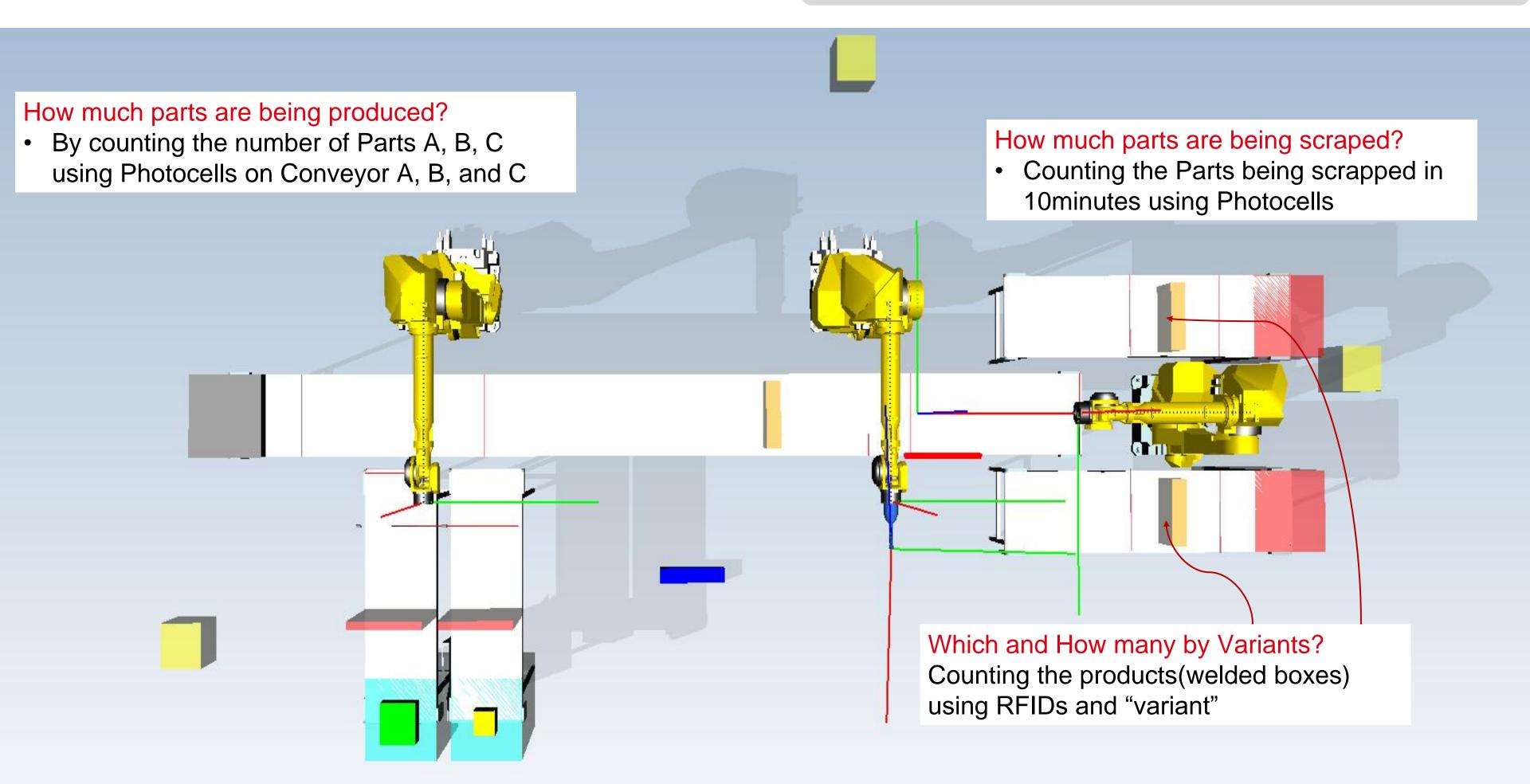




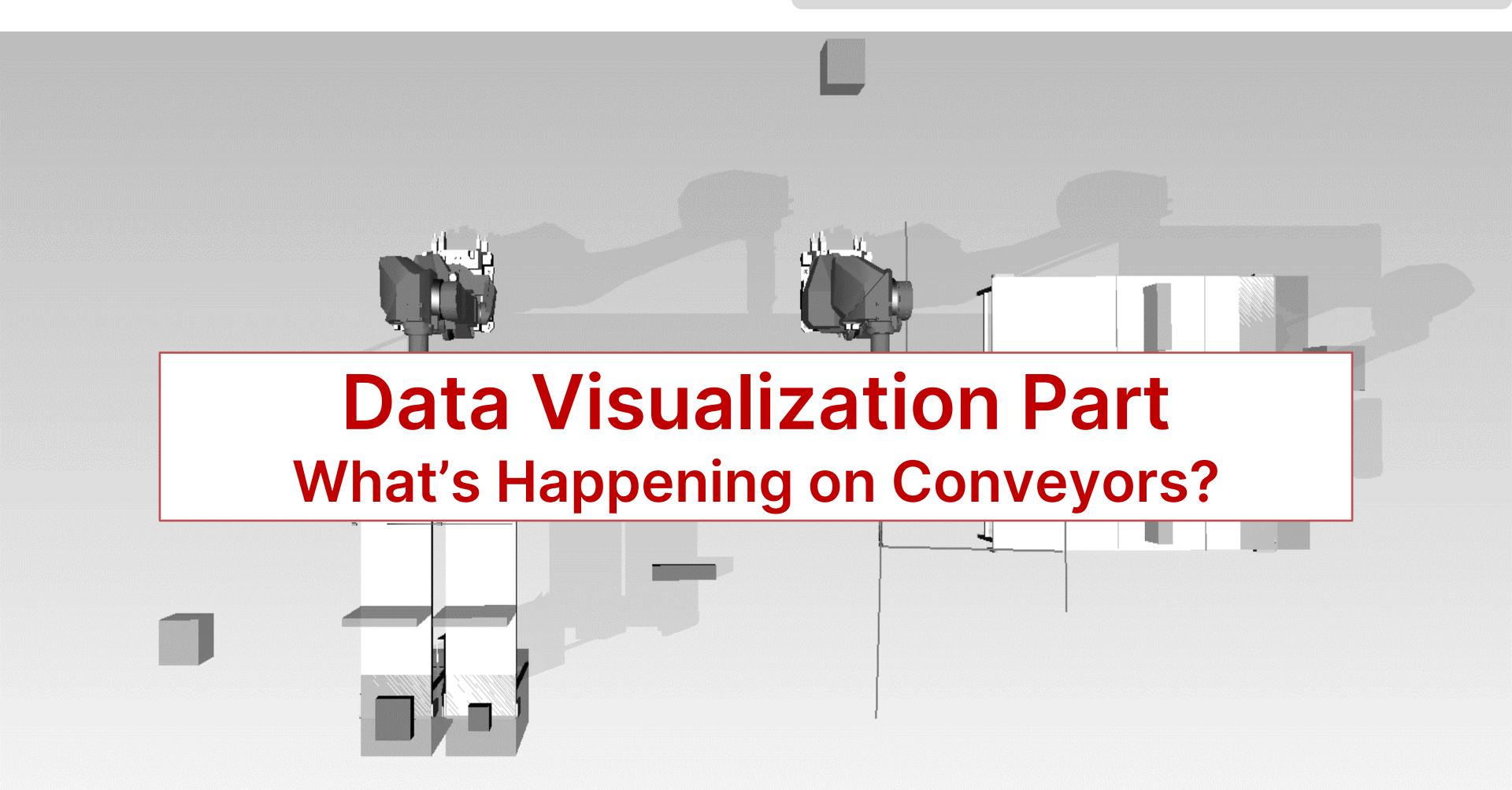




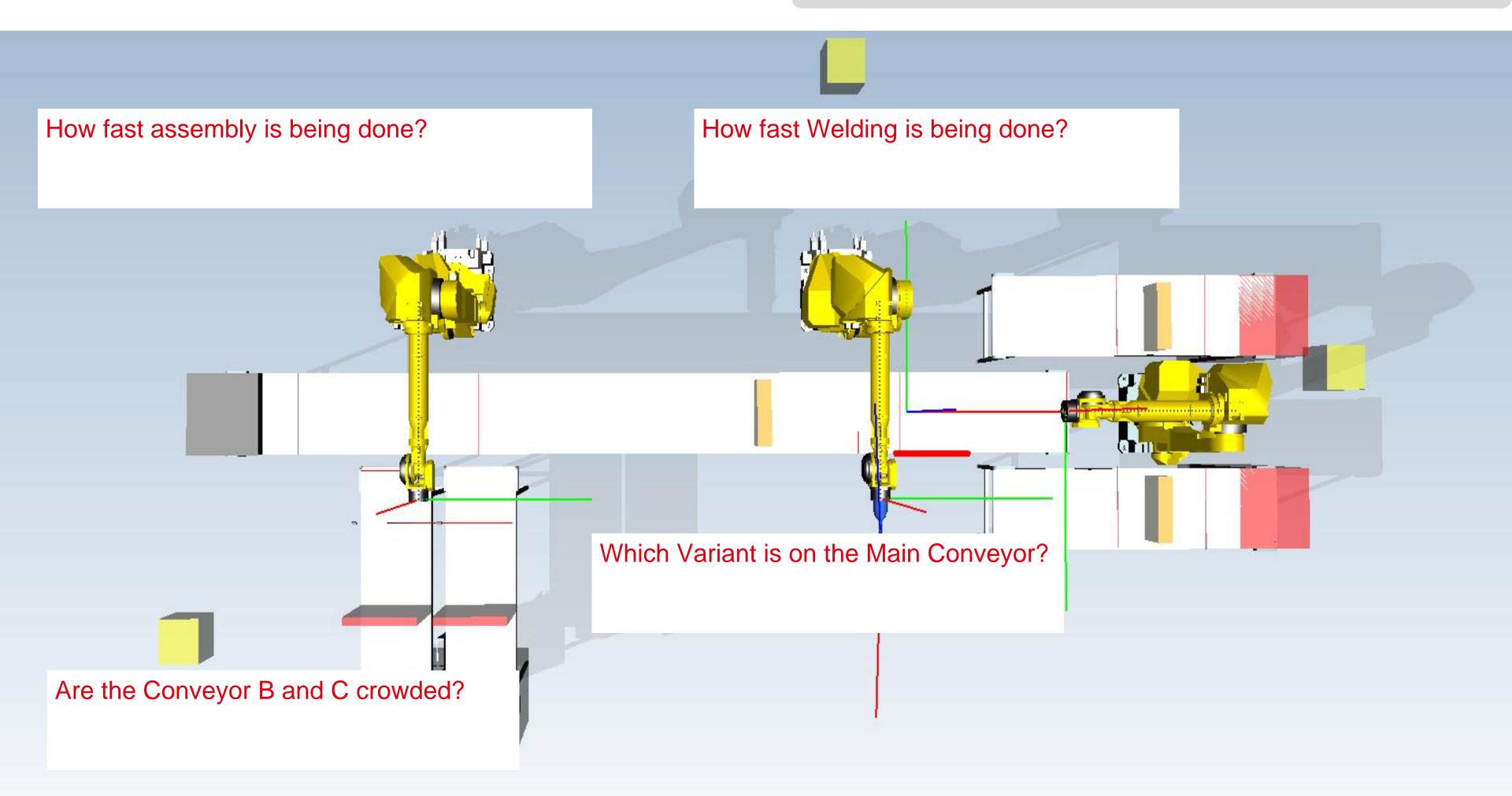




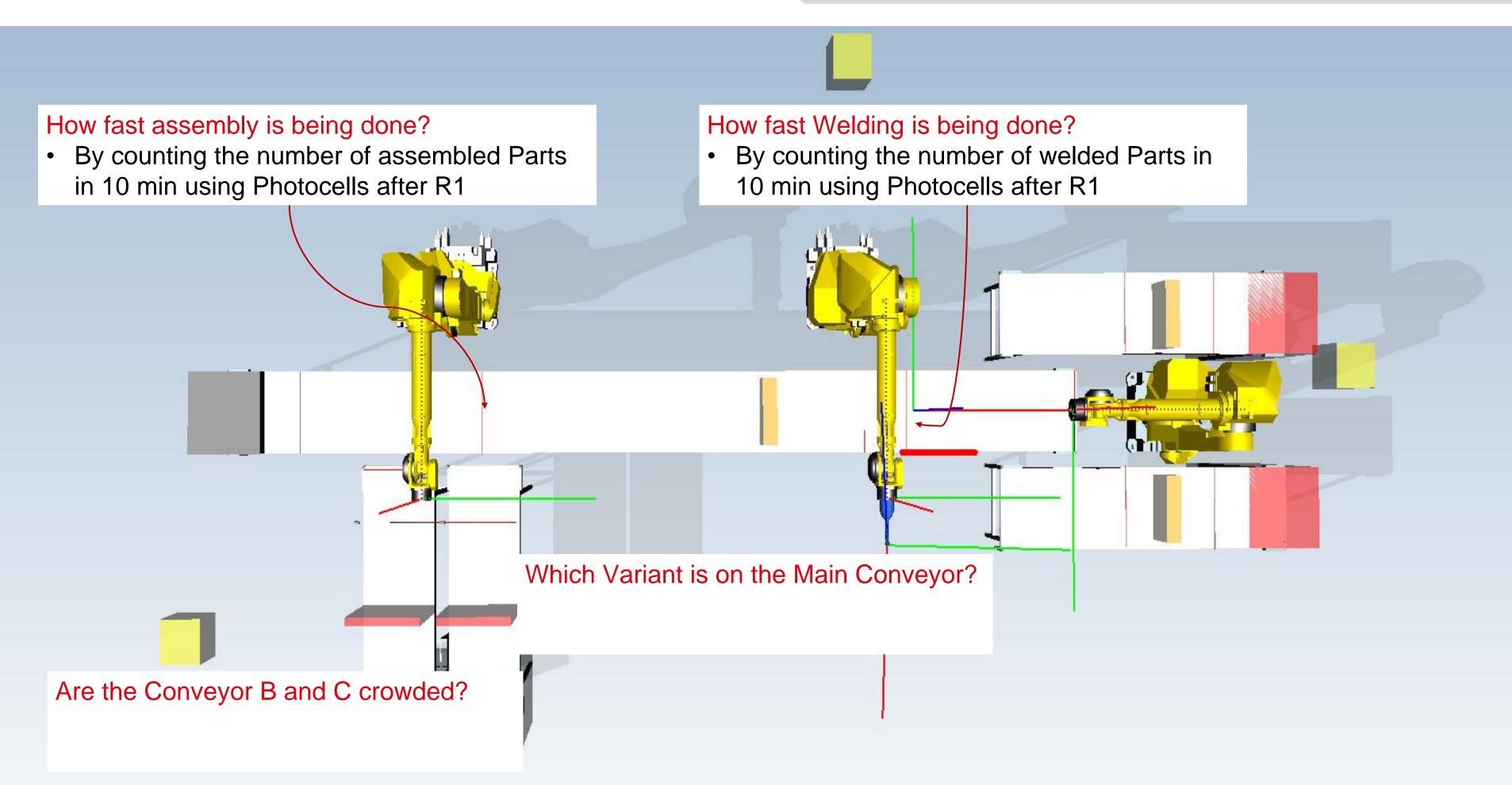




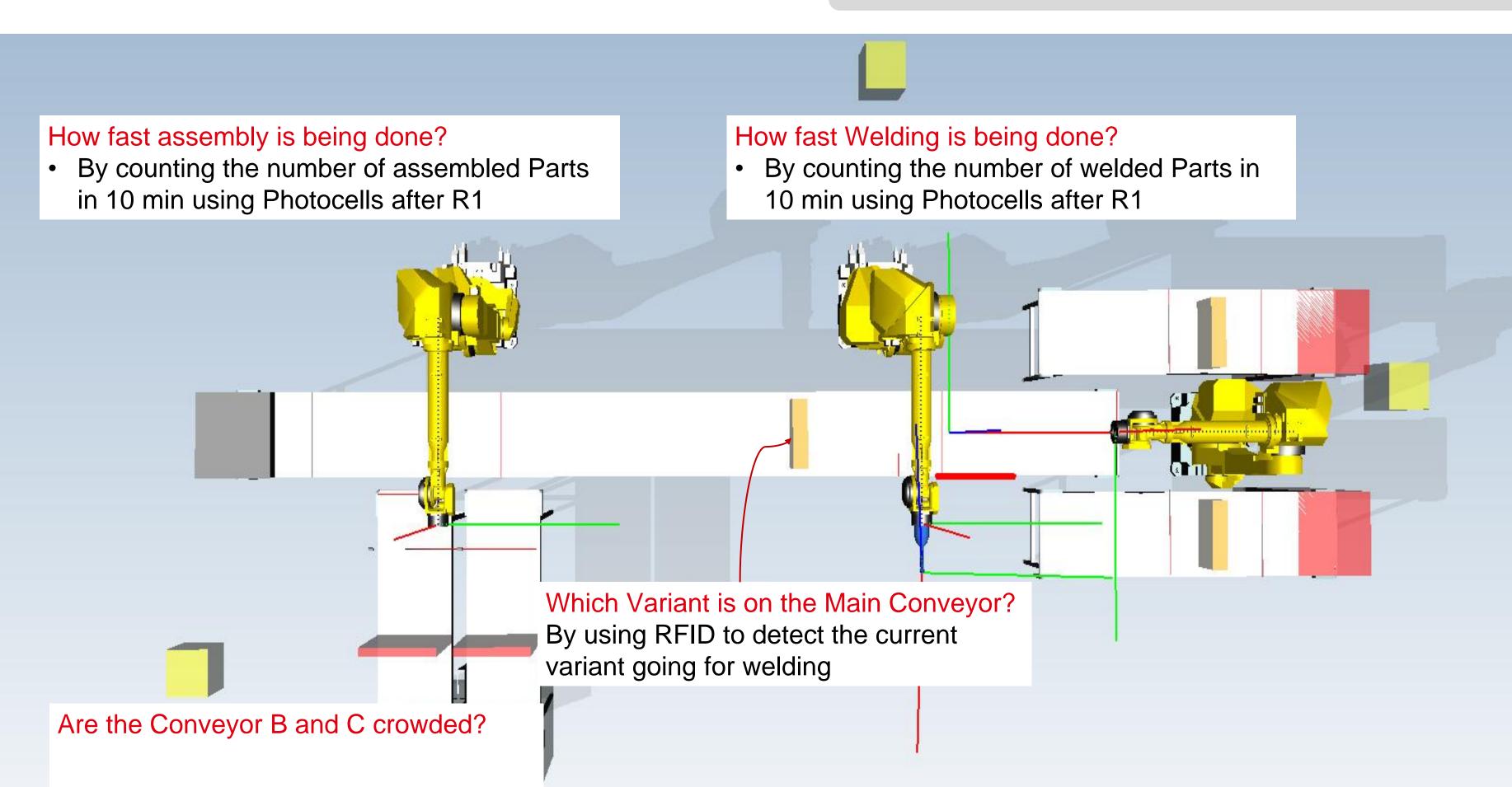












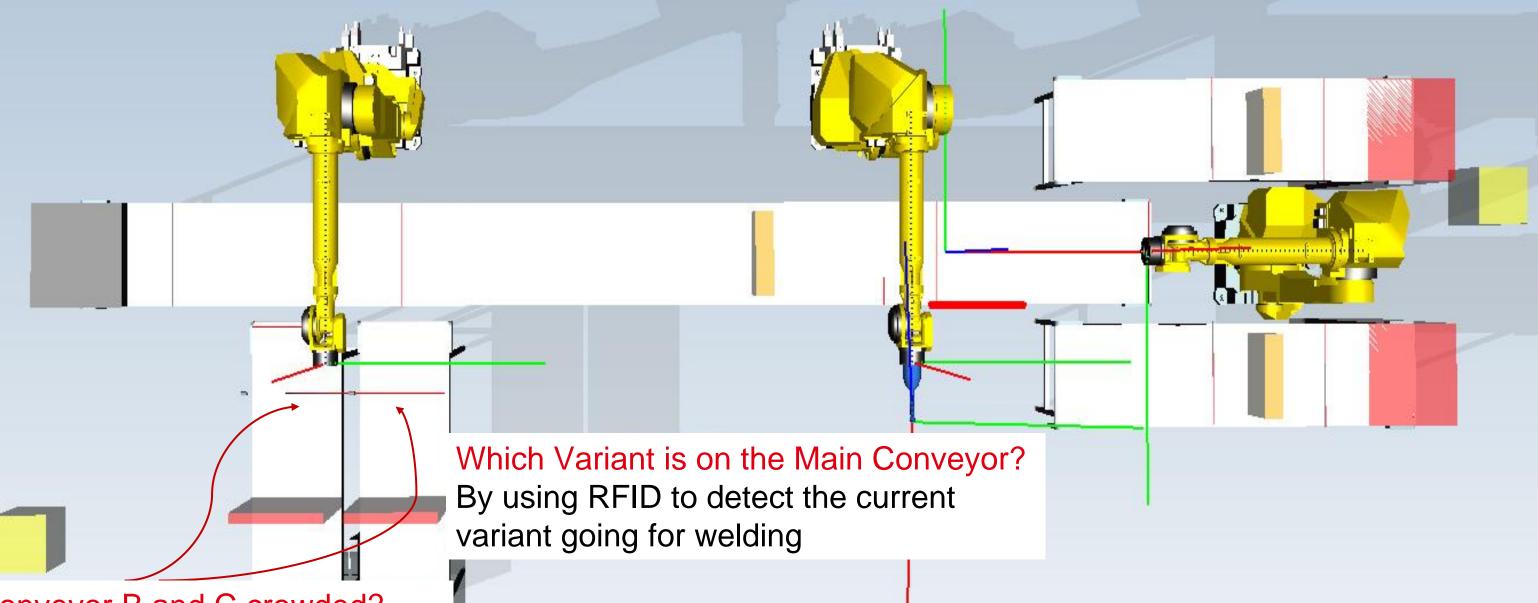


## How fast assembly is being done?

 By counting the number of assembled Parts in 10 min using Photocells after R1

## How fast Welding is being done?

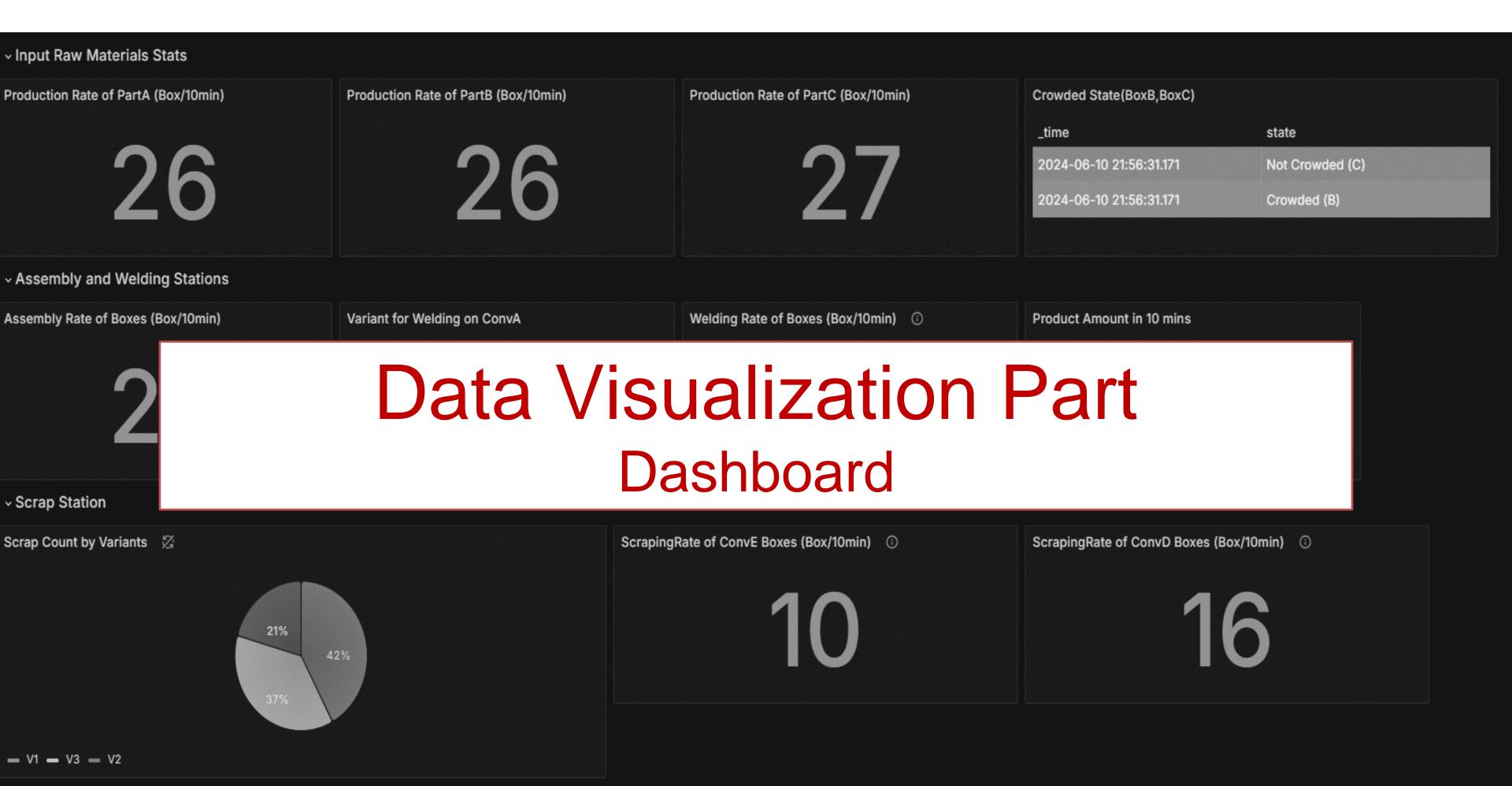
 By counting the number of welded Parts in 10 min using Photocells after R1



Are the Conveyor B and C crowded?

By using Distance Sensor to detect the crowdedness on these Conveyors







Input Raw Materials Stats

Production Rate of PartA (Box/10min)

26

Production Rate of PartB (Box/10min)

26

Production Rate of PartC (Box/10min)

27

 Crowded State(BoxB,BoxC)

 \_time
 state

 2024-06-10 21:56:31.171
 Not Crowded (C)

 2024-06-10 21:56:31.171
 Crowded (B)

Assembly and Welding Stations

Assembly Rate of Boxes (Box/10min)

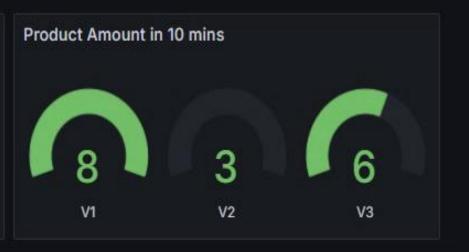
26

Variant for Welding on ConvA

V3

Welding Rate of Boxes (Box/10min) ①

26



Scrap Station



ScrapingRate of ConvE Boxes (Box/10min) ③

10

16

ScrapingRate of ConvD Boxes (Box/10min) ①



Production Rate of PartA (Box/10min)

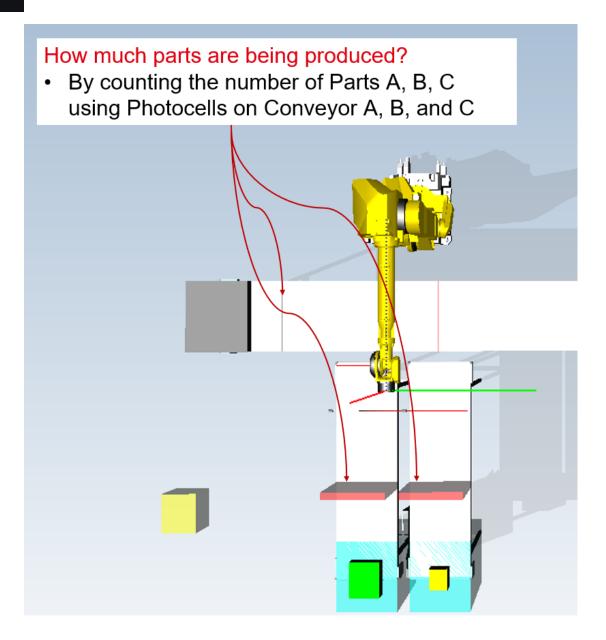
Production Rate of PartB (Box/10min)

Production Rate of PartB (Box/10min)

Production Rate of PartC (Box/10min)

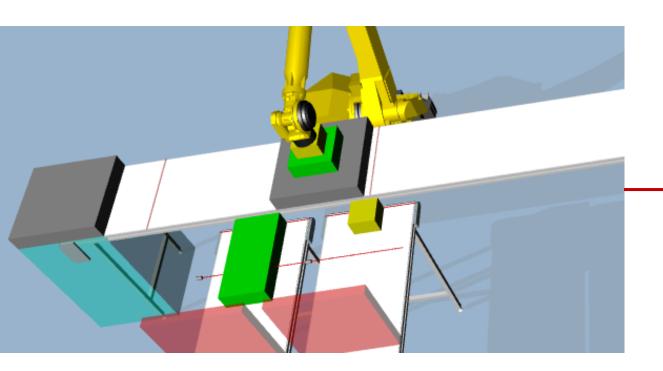
26

27

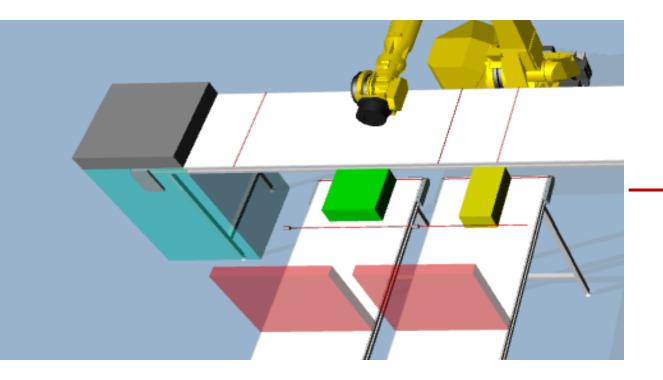




# Data Visualization Part

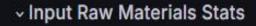


Crowded State(BoxB,BoxC)		
_time	state	
2024-06-10 21:56:31.171	Not Crowded (C)	
2024-06-10 21:56:31.171	Crowded (B)	



Crowded State(BoxB,BoxC)	
_time	state
2024-06-10 22:03:14.888	Not Crowded (C)
2024-06-10 22:03:14.888	Not Crowded (B)





Production Rate of PartA (Box/10min)

26

Production Rate of PartB (Box/10min)

26

Production Rate of PartC (Box/10min)

27

 Crowded State(BoxB,BoxC)

 \_time
 state

 2024-06-10 21:56:31.171
 Not Crowded (C)

 2024-06-10 21:56:31.171
 Crowded (B)

#### Assembly and Welding Stations

Assembly Rate of Boxes (Box/10min)

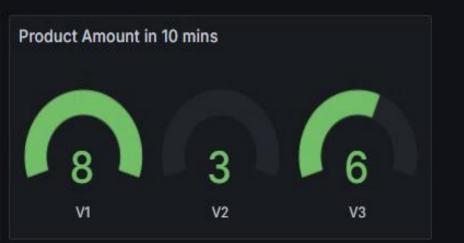
26

Variant for Welding on ConvA

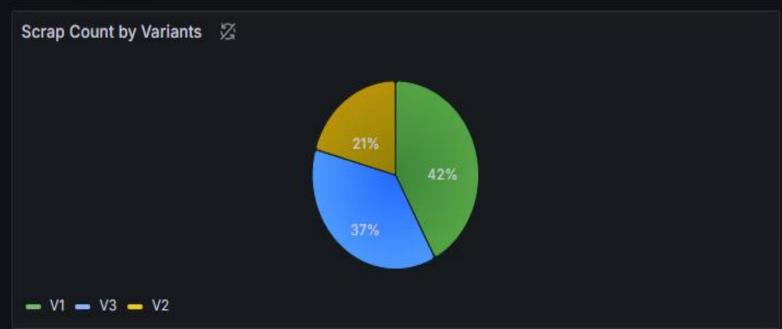
V3

Welding Rate of Boxes (Box/10min) ①

26



#### Scrap Station



ScrapingRate of ConvE Boxes (Box/10min) 

③

10

16

ScrapingRate of ConvD Boxes (Box/10min) ③

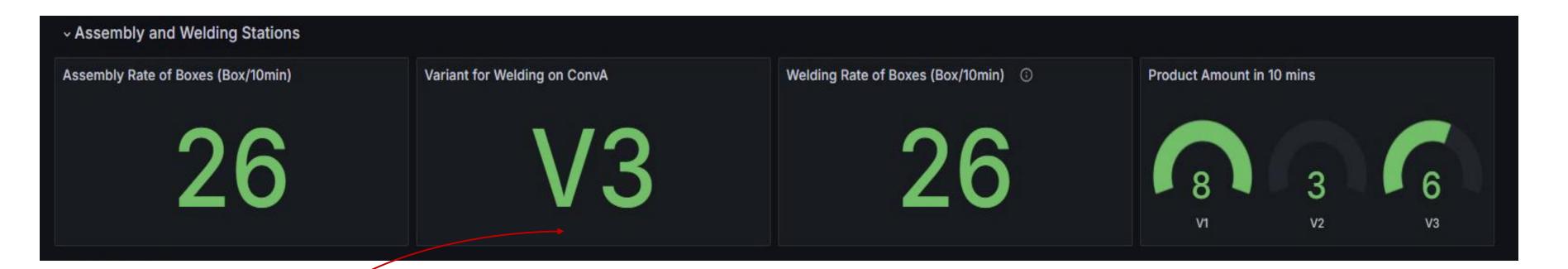


#### How fast assembly is being done?

 By counting the number of assembled Parts in 10 min using Photocells after R1

## How fast Welding is being done?

 By counting the number of welded Parts in 10 min using Photocells after R1



Which Variant is on the Main Conveyor?

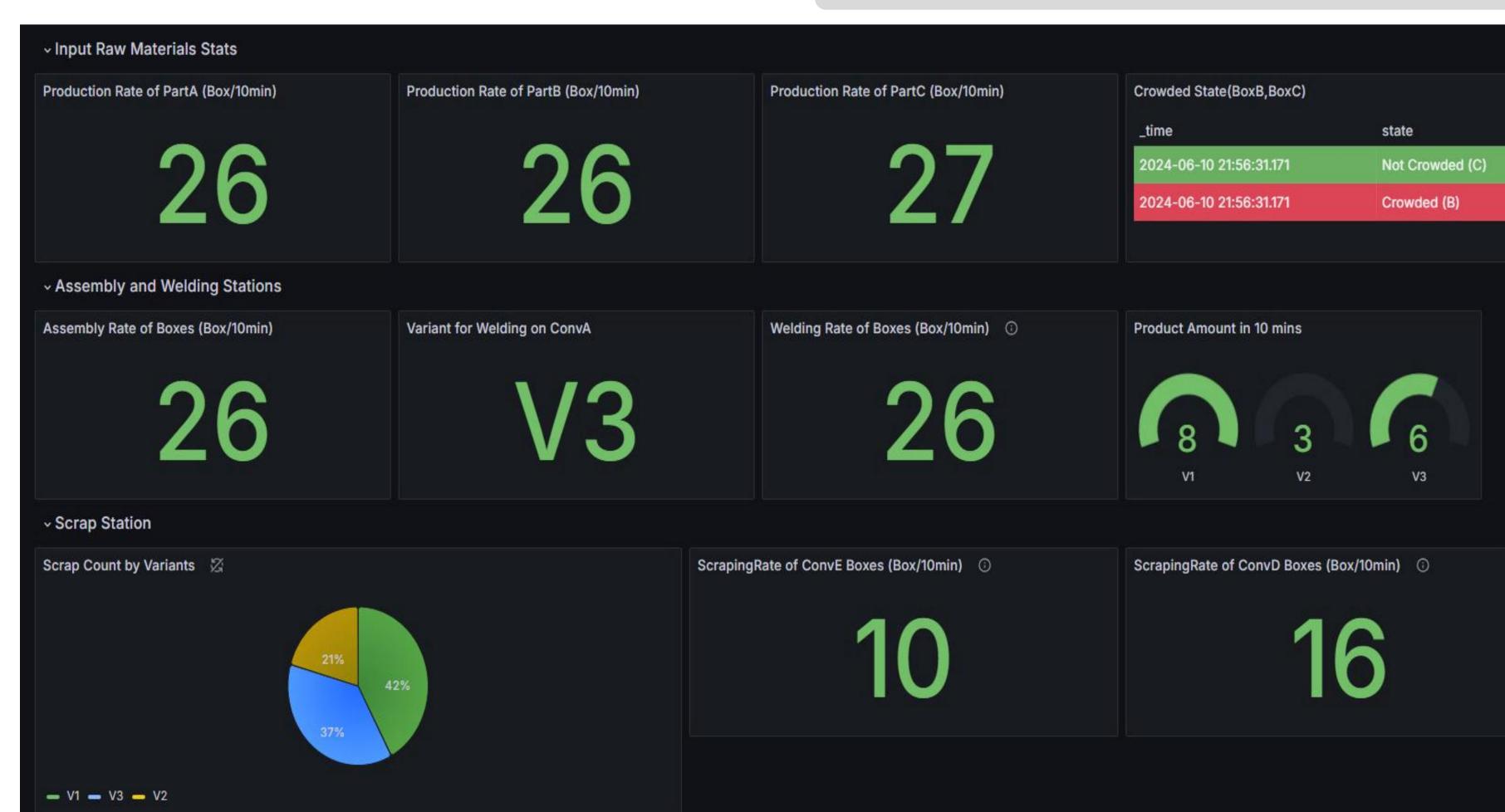
By using RFID to detect the current variant going for welding

Total Variants Produced in the last 10 minutes?

By using Distance Sensor to detect the crowdedness on these Conveyors











Which and How many by Variants?
Counting the products(welded boxes)
using RFIDs and "variant"

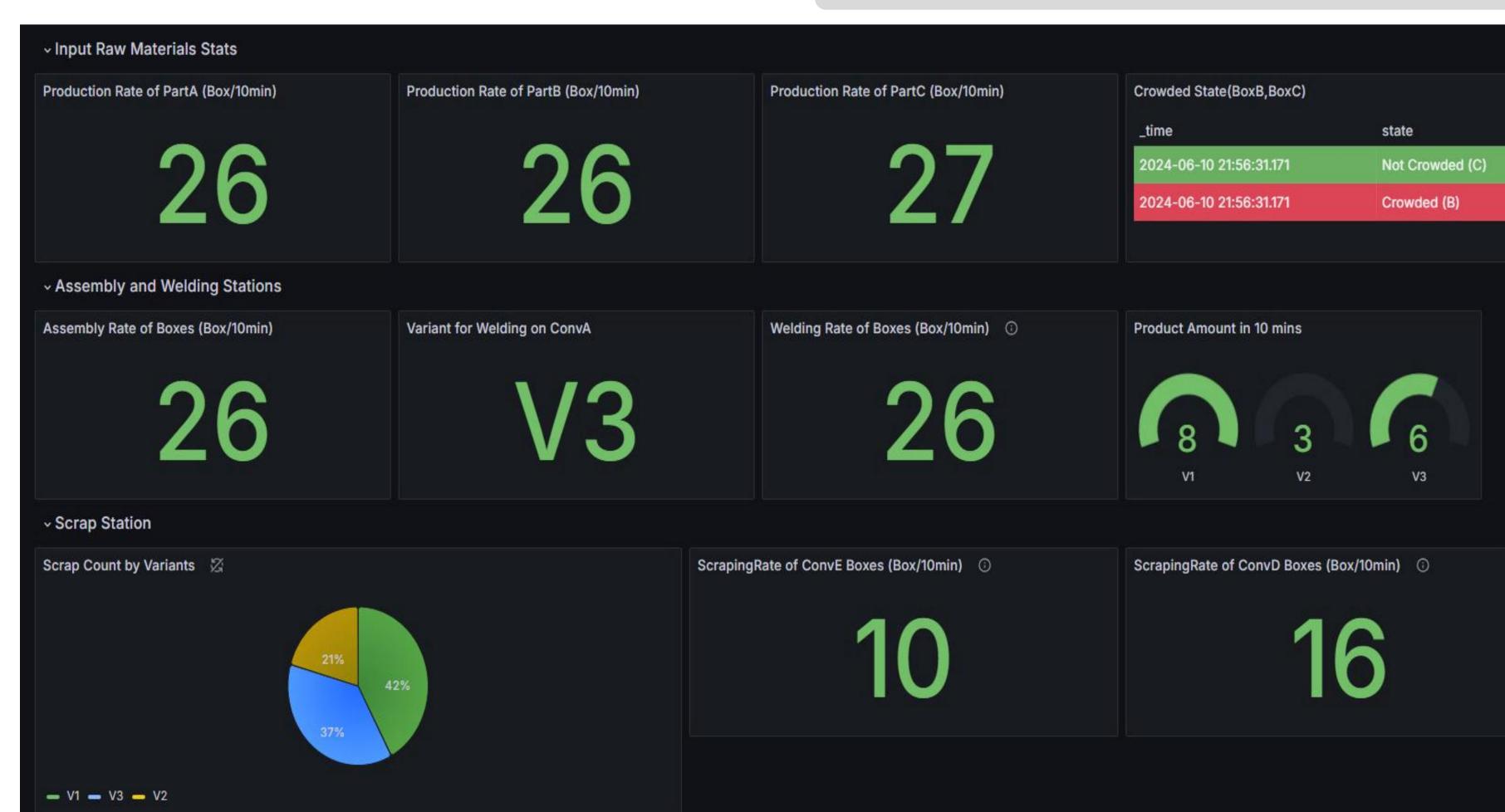
## How much parts are being scraped?

 Counting the Parts being scrapped in 10minutes using Photocells











Thank you for your attention.

