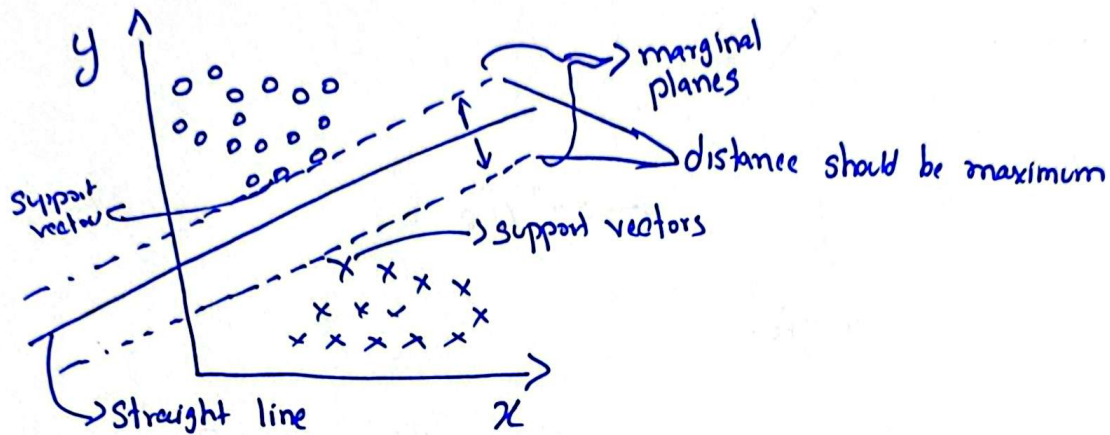
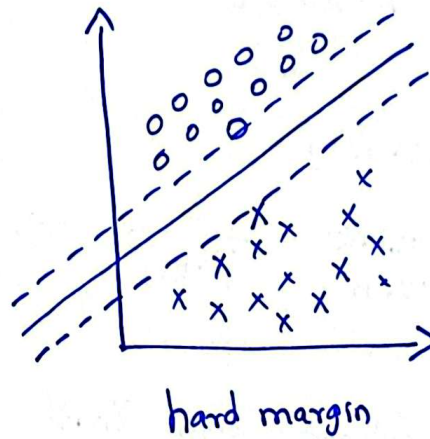
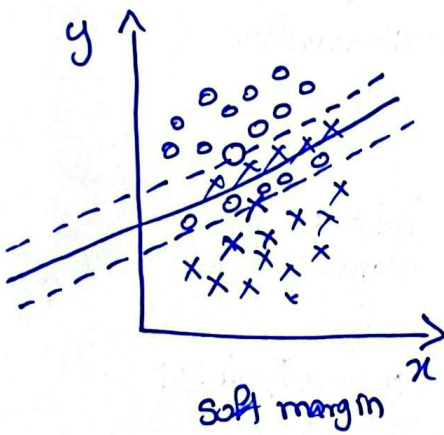


Support Vector Machines

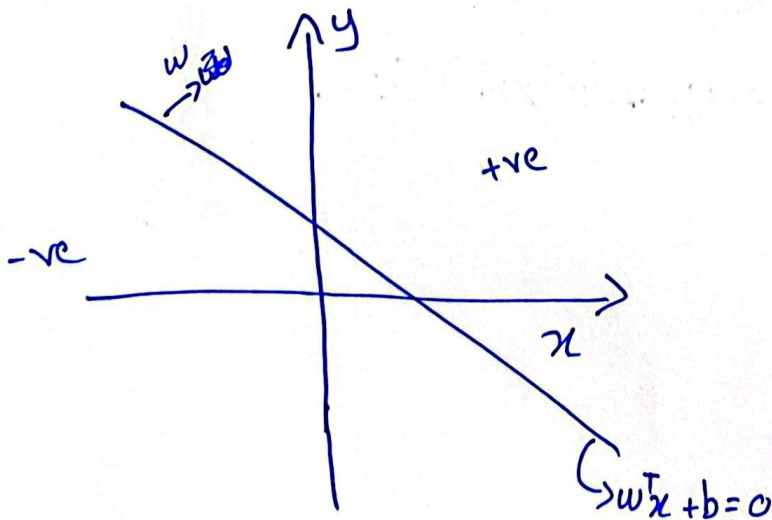
→ Support Vector Classifier (SVC)



> Soft Margin and Hard Margin



> Maths Intuition



$$ax + by + c = 0$$

$$\Downarrow$$

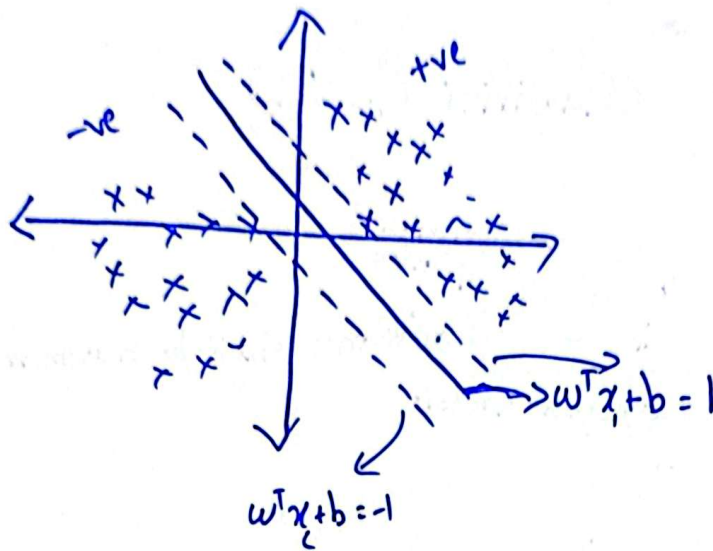
$$w_1 x_1 + w_2 x_2 + b = 0$$

$$w^T x + b = 0$$

$$\Downarrow$$

$$b = 0$$

$$w^T x = 0$$



$$\begin{array}{rcl} w^T x_1 + b = 1 \\ - w^T x_2 + b = -1 \\ \hline w^T (x_1 - x_2) = 2 \end{array} \Rightarrow \underbrace{\frac{w^T (x_1 - x_2)}{\|w\|} = \frac{2}{\|w\|}}_{\text{cost function}}$$

Cost Function

Maximize w, b $\frac{2}{\|w\|} \Rightarrow$ distance between marginal planes

Constraint such that $y_i \begin{cases} 1 & \text{if } w^T x + b \geq 1 \\ -1 & \text{if } w^T x + b < -1 \end{cases}$

For all correct points

constraint $\rightarrow y_i * (w^T x + b) \geq 1$

> Cost Function

$$\underset{w, b}{\text{Maximize}} \quad \frac{2}{\|w\|} \Rightarrow \text{distance between marginal planes}$$

Constraints:

$$\textcircled{1} \quad y_i \begin{cases} 1 & \text{if } w^T x + b \geq 1 \\ -1 & \text{if } w^T x + b < 1 \end{cases}$$

$$\textcircled{2} \quad \text{for all correct points} \\ y_i * (w^T x + b) \geq 1$$

$$\underset{w, b}{\text{Maximize}} \quad \frac{2}{\|w\|} \Rightarrow \frac{\|w\|}{2}$$

Cost Function of SVC

$$\underset{w, b}{\text{Minimize}} \quad \frac{\|w\|}{2} + C_j \sum_{i=1}^n \eta_i$$

\Downarrow
Soft Margin

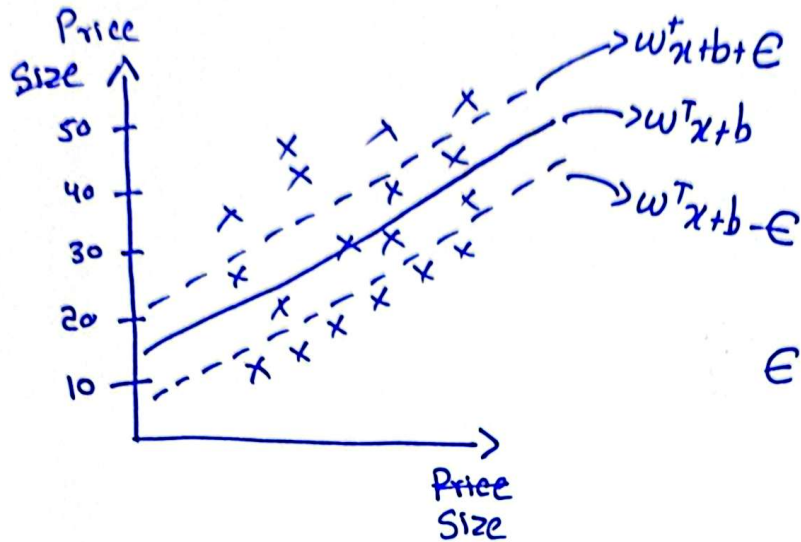
hinge loss

how many points we want to avoid missclassification

Summation of the distance of the incorrect data points from the margin plane

η_i

→ Support Vector Regressor



ϵ : marginal error

Cost Function

$$\min_{w, b} \frac{\|w\|^2}{2} + C_i \sum_{i=1}^n \eta_i$$

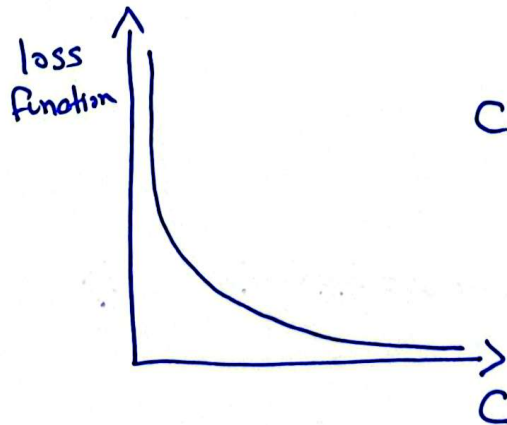
η_i :

Constraints

$$\textcircled{1} |y_i - w_i x_i| \leq \epsilon + \eta$$

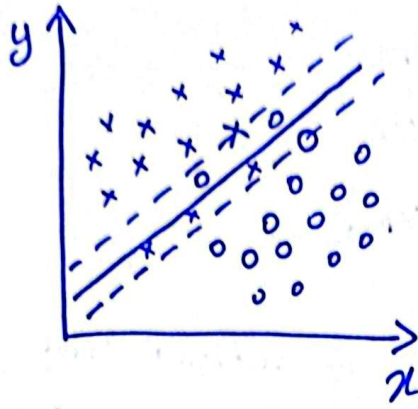
\Downarrow

\bullet loss function

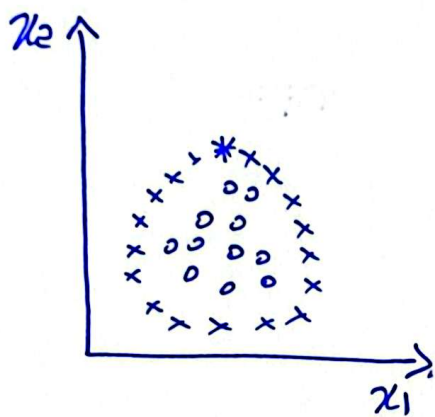


$C \uparrow$ loss \downarrow

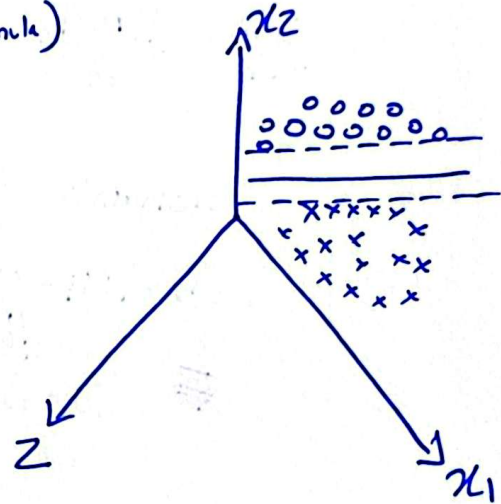
→ SYM Kernels



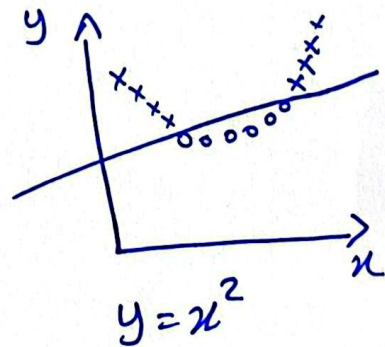
Linear SVC



(Mathematical Formula)
Transformation
⇒



←xxxxx ooooo xxx→ ⇒



Different Types of Kernels

- ① RBF Kernel
- ② Polynomial Kernel
- ③ Sigmoid Kernel