Saahil Jaffer

647-761-8415 • saahil.jaffer@uwaterloo.ca

Work Experience

Junior Game Developer

Treasured, Markham, Ontario

- Created a virtual museum in Unity that allowed users to showcase the legacy of their loved ones
- Designed a working prototype to show how museums can be used to retain people's legacies
- Worked in an agile development environment, utilizing Unity version control and C#
- Identified, tested, and implemented new controllers for customers to interact in virtual reality

Skills

Languages

C, Java, Scheme, HTML, CSS, VBA

Tools and Frameworks

Latex, Github, Linux, Raspberry Pi, Arduino, Unity

Projects

Automatic Plant Watering System

Quest Conference, Richmond Hill, Ontario

- Identified a way to ensure that a plant always has the required resources
- Improved the chances for plants to survive using a Raspberry Pi and moisture sensors

CD Collection Manager

Richmond Hill, Ontario

- Produced a data management system in Java to allow users to organize their music collection
- Increased efficiency by 80% for storing and accessing data using improved data structures

Leadership Experience

Assistant Treasurer

Jaffari Islamic Youth, Vaughan, Ontario

- Organized and ran multiple events with around 100 participants
- Optimized profits by creating efficient budgets in Excel and tracking revenue

FCL HackingSTEM Student Ambassador

Microsoft, Toronto, Ontario

- Assisted young kids in building their own robotic finger models
- Demonstrated how to measure the dexterity of the robotic finger
- Troubleshooted and fixed models that would not communicate with the microcontroller

Youth Leader

Toastmasters International, Vaughan, Ontario

- Participated in an eight-week long communication and leadership skill program
- Prepared and presented multiple speeches to a medium-size audience

Education

Candidate for Bachelor of Computer Science, Honours Computer Science

University of Waterloo, Waterloo, Ontario