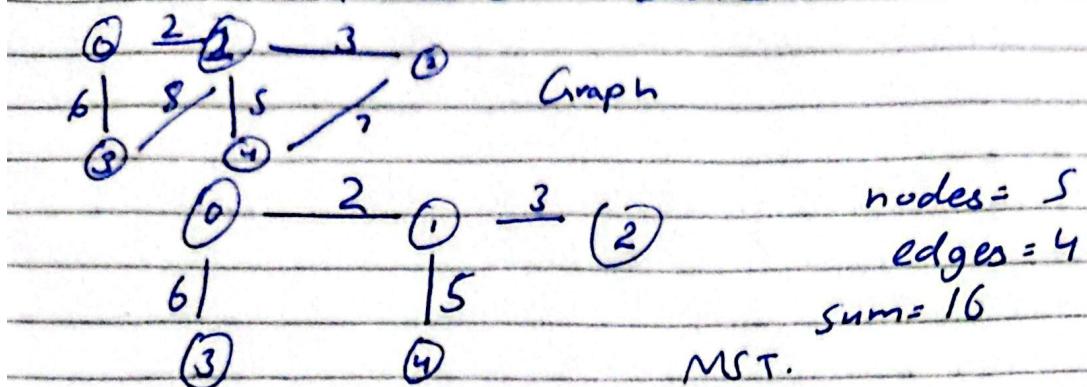


PRIMS ALGORITHM

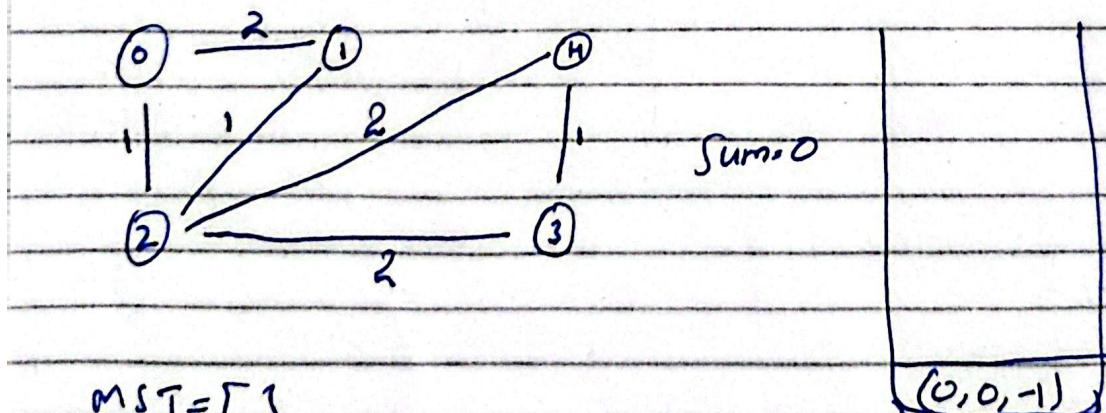


4 edges which are involved in MST.

$$\begin{array}{l} 0 \rightarrow 1 \\ 0 \rightarrow 3 \\ 1 \rightarrow 4 \\ 1 \rightarrow 2 \end{array} \left. \begin{array}{c} \\ \\ \end{array} \right\} n-1$$

IMPLEMENTATION:

PQ



$MST = []$

visited = $\begin{bmatrix} F & F & F & F & F \\ 0 & 1 & 2 & 3 & 4 \end{bmatrix}$

(wt, node, parent)
min-heap

Now stand at 0 and look on neighbors

→ then PQ becomes

(1, 2, 0)
(2, 1, 0)
(0, 0, -1) X

→ But don't mark them as visited

2nd iteration

Pq. Pop = 1, 2, 0

(2, 3, 2)
(2, 4, 2)
(1, 1, 2)
(2, 1, 0)

MST = [(0, 2)]

Sum = 1

visited = [T, F, T, F, F]

0 1 2 3 4

By standing at ② ① is visited ① is

∴ unvisited also ④ is unvisited

also 3 is unvisited ..

3rd iteration (1, 1, 2)

MST = [(0, 2), (1, 2)] Sum = 2

visited = [T, T, T, F, F]

0 1 2 3 4

Standing at ① all are visited

4th (2, 1, 0)

the node 1 is already visited.

5th: (2, 3, 2)

Sum = 4

MST = [(0, 2), (1, 2), (2, 3)]

visited = [T, T, T, T, F]

(2, 2, 3)
(1, 4, 3)
(2, 3, 2)
(2, 4, 2)

Now 1, 4, 3

$$\text{sum} = 5$$

$$\text{MST} = [(0,2), (1,2), (2,3), (3,4)]$$

$$\text{visited} = [T, T, T, T, T]$$

0 1 2 3 4

