

# Actor-centered Representations for Action Localization in Streaming Videos

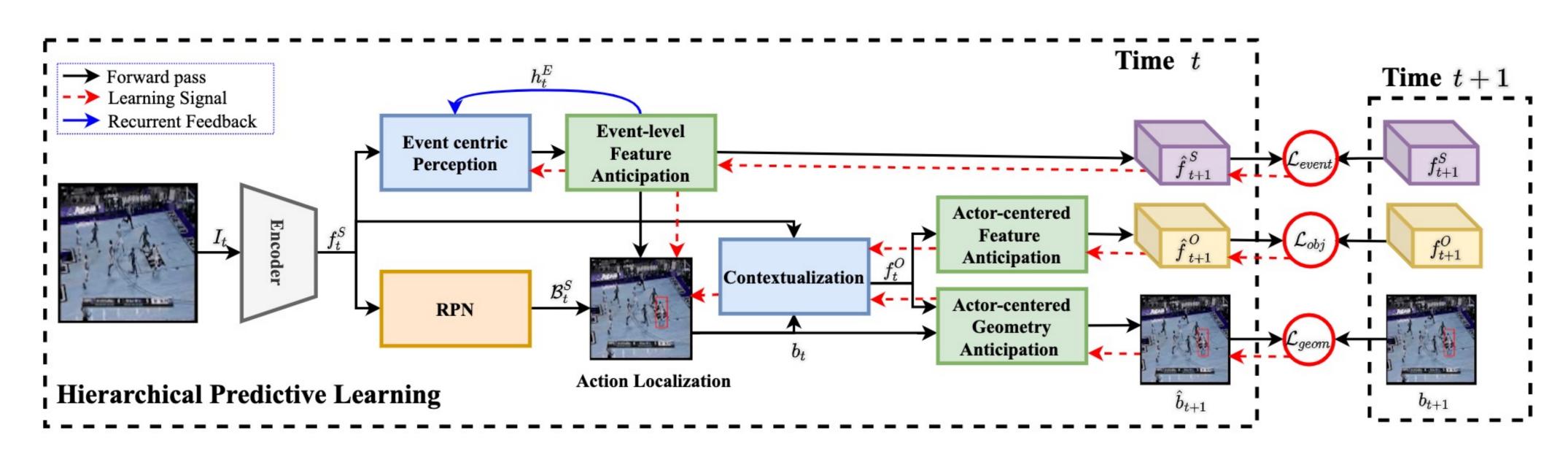


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#### Motivation

- Event perception tasks such as action recognition and localization are important for visual understanding
- Progress has largely been driven by the use of largescale, annotated training data in a supervised manner.
- ➤ Goal: Can we learn robust representations for video sequences for localizing the action in streaming videos?

#### **Overall Framework**



#### Contributions

- Introduce *hierarchical predictive learning* for unsupervised action localization in *streaming* videos
- Introduce a novel, attention-driven formulation for learning robust, actor-centered event features
- Demonstrate extension to to multi-actor group activity recognition and localization and generalization to data outside the training domain without finetuning

## **Quantitative Evaluation**

Data: UCF Sports, THUMOS'13, JHMDB Metrics: mAP@IoU, Recall

Comparison to state-of-the-art approaches on action localization across different supervision needs, datasets and IOU thresholds

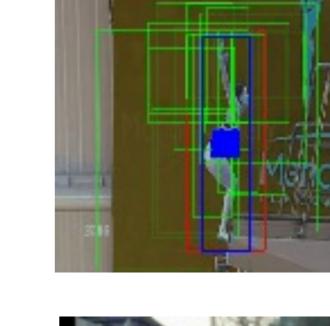
Approach			UCF Sports		JHMDB		THUMOS'13	
Approach	Spatial	Label	$\sigma$ =0.2	$\sigma$ =0.5	$\sigma$ =0.2	$\sigma$ =0.5	$\sigma$ =0.2	$\sigma$ =0.5
Tube CNN [12]	/	1	0.47	_	- 1	0.77	0.47	0.41
Action Tubelets [14]	/	1	0.53	0.27		_	0.48	-
Action Tubes [9]	1	1	0.56	0.49	0.55	0.45	- 1	-
MRSTL [48]	1	1	-	-	-:	0.37	- 1	0.68
MENET [24]	1	1	-	-	- 1	0.82	-	0.84
HISAN [27]	/	1	-	-	- 1	0.77	- 1	0.73
ACAR-Net [26]	✓	/	-	-	-	-	-	0.84
ALSTM [32]	X	/	-	_	-	-	0.06	-
VideoLSTM [21]	X	1	-	-	-	-	0.37	-
Actor Supervision [6]	X	1	-	0.48	-	0.36	0.46	-
Soomro et al [37]	X	X	0.46*	0.30*	$0.43^{*}$	$0.22^{*}$	0.21*	0.06*
PredLearn [3] $(k=k_{gt})$	X	X	0.55	0.32	0.30	0.10	0.31	0.10
AC-HPL (Ours, $k=k_{gt}$ )	X	×	0.70	0.59	0.43	0.15	0.38	0.20

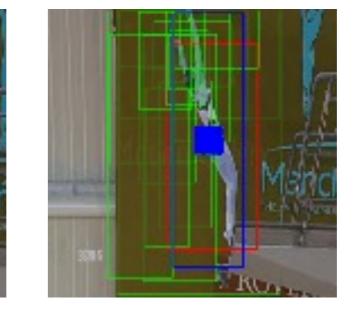
Generalization to outside domain training data without finetuning

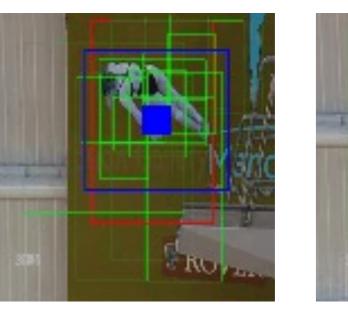
	$ \text{Test Data} \rightarrow  $	l	Sports	_	MDB	THUMOS'13		
	Train Data ↓			AC-HPL	PredLearn	AC-HPL	PredLearn	
		$\sigma$ =0.5		$\sigma$ =	=0.2	$\sigma$ =0.2		
	UCF Sports	0.59	0.32	0.39	0.19	0.38	0.20	
J	JHMDB	0.48	0.23	0.43	0.30	0.35	0.26	
	THUMOS'13	0.50	0.27	0.40	0.24)	0.38	0.31	

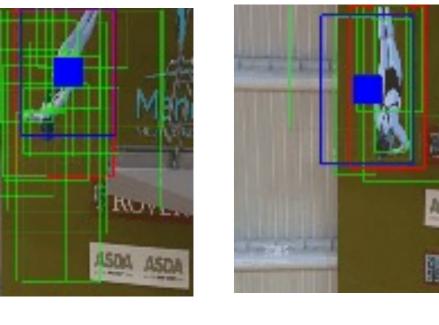
### **Qualitative Results**

Generic
Single Actor
localization

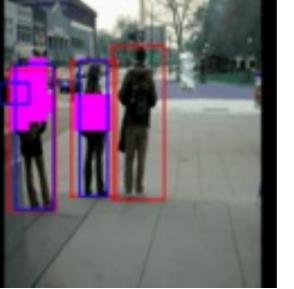


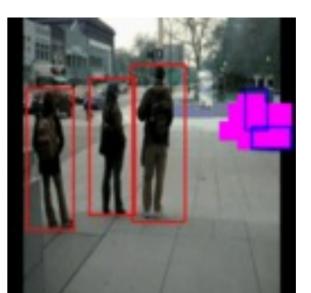


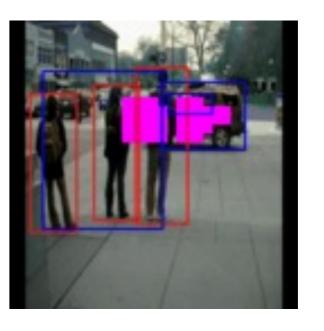


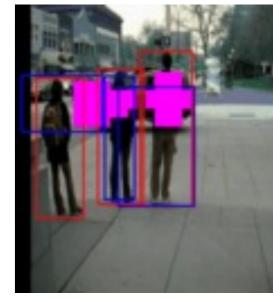


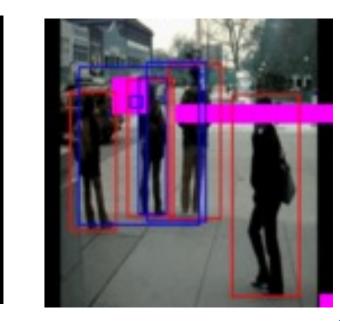
Multi-Actor localization













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