# CPE 314 – Computer Networks (2/61)

### **General Information**

Instructors Assoc.Prof. Peerapon Siripongwutikorn, Ph.D. (Before midterm)

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Office hours: Wed. 9.00-12.00 or by appointment

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TAs Mr. Kriangsak Palapunyakul (Indy)

Ms. Natchaya Chungsawat (Jong)

Mr. Arnan Mindang (Toomtam)

Office hours: Mon. 13.00-15.00 or by appointment

Class meeting Sections AB (Lecture) on Thu. 8.30-10.20, Room 1121

Section A (Lab) on Thu.10.30-12.20, Room 1120 Section B (Lab) on Thu.16.30-18.20, Room 1120

Sections CD (Lecture) on Wed. 13.30-15.20, Room 1121

Section C (Lab) on Wed.15.30-17.20, Room 1120 Section D (Lab) on Wed.17.30-19.20, Room 1120

Credit hours 3 (2-2-6)
Prerequisite None

This course is required for all 3rd-year Computer Engineering students.

### **Course Description**

This course introduces fundamental concepts, protocols, and technologies in TCP/IP networks. Topics covered include network architectures, socket programming, application layer protocols, TCP, UDP, routing algorithms and protocols, TCP/IP protocol suite, data link control, multiple access, Ethernet, virtual LAN, wireless LAN, and multimedia networking.

### **Materials**

Main Text B.A. Forouzan and F. Mosharraf, Computer Networks: A Top Down Approach,

McGraw-Hill, 2012

Supplemental Texts J.F. Kurose and K.W. Ross, Computer Networking, A Top-Down Approach, 6th Edi-

tion, Addison-Wesley, 2012.

D. Peterson and B. Davie, Computer Networks, A systems approach, 5th Edition,

2011.

W. Stallings, Data and Computer Communications, 10th Edition, Pearson Educa-

tion, 2013.

Handouts, slides, and assignments are posted at http://myle.kmutt.ac.th. Regularly check for updates.

### **Learning Outcomes**

On completion of the subject, students should be able to:

- ▶ Explain functions and rationales of key network protocols in TCP/IP networks.
- ▷ Design and implement a nontrivial networked application.
- ▶ Design a simple small-scale network based on engineering justifications on the choices of network devices, topology, and related protocols.
- ▷ Configure network service components for an operational network from a given requirement.

### **Evaluation**

Assignments and Projects	30%
Midterm exam	35%
Final exam	35%

The instructors reserve any right to change the grading policy as deemed appropriate.

### **Policies**

Unless mentioned otherwise, the following policies are applied in the course by default:

**Assignment** is due in one week. A homework submission must be clear and legible to receive full credits. Letter grades A to F may be given, where A = 10 and F = 0.

**Late submission** is only accepted under reasonable excuses and explicit permission from the instructors, or it will be deducted one grade off each day. No submission is accepted after the solution has been posted.

Academic integrity is strictly enforced. Submissions with copied contents get at least two grades off.

## **Course Schedule**

The following schedule may slightly change, depending on our progress in the course. The detailed and upto-date course schedule is available at the class web page.

Week	Lecture	Lab	
1	Basic concepts; Network architectures; Addressing, Protocol layering	Using Wireshark to capture packets	
2	Socket programming	Python network programming	
3	Application layer protocols – HTTP, DNS, SMTP, Websocket, MQTT	Setting up DNS server; Resource records and name resolution.	
4	Transport layer protocols – UDP and TCP  TCP flow and congestion control	UDP/TCP data transmission, TCP connection management	
5	Packet switching networks and performance measures	Address resolution in a single-segment network.	
6	Internet layer (1) – Internet protocol, IP addressing and forwarding	Setting up a static-routed network. Exploring network performance	
7	Internet layer (2) – DHCP, ICMP, and NAT	Setting up DHCP server and relay agent. DHCP operations	
— Midterm exam —			
8	Distance vector, link-state, and path-vector routing	Setting up NAT gateway and SOHO network	
9	RIP and OSPF protocols Link layer – Framing, Error detection and correction	RIP operations and routing convergence	
10	Multiple access protocols – Random Access, Controlled Access, Channelization; Fast, 1G, and 10G Ethernet;	OSPF operations and routing convergence	
11	LAN interconnection and Spanning tree protocol; Virtual LAN, trunking and link aggregation	Learning bridge and forwarding loop. Preventing loops with Spanning tree protocol	
12	IEEE 802.11 Wireless LANs, Bluetooth	Separating broadcast domains with VLANs, Routing across VLANs, Aggregating links.	
13	Physical signal transmission and standards, Multiplexing, Transmission media, and Transmission network technologies	Exploring physical media channel capacity and characteristics	
14	Real-time interactive protocols: SIP, H.323, RTP, RTCP, SIP, SCTP; Quality of Services	Measuring voice and video quality of services	
	— Final exam —		