Network — IPv4 Tunnel over TCP/IPv6

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Contents

1 Organization, Demonstration

1.1 Recommended Directory Structure

- `src/` : libraries (`iftun`, `extremite`, `traitement`) + `tunnel46d`
- `script/` : network configuration + demonstration scenarios
- `captures/` : screenshots + `.pcap` files (tshark/Wireshark)
- `fig/` : report figures
- `rapport/` : `rapport.tex` + compiled PDF

2 Network Configuration (Part 1)

2.1 Topology and Addressing Plan

The addressing plan used is the one from the instructions: LAN1..LAN4 in IPv4 (/28) and two IPv6 LANs `fc00:1234:1::/64` and `fc00:1234:2::/64`.[1]

Typical addresses (excerpt):

- VM1 : `172.16.2.151/28` (LAN3)
- VM3 : `172.16.2.183/28` (LAN4)
- VM1-6 : `172.16.2.156/28` (LAN3) and IPv6 `fc00:1234:1::16`
- VM3-6 : `172.16.2.186/28` (LAN4) and IPv6 `fc00:1234:2::36`

Figure 1 summarizes the topology and the key addresses used.

2.2 VM2 Failure and Impact

Since VM2 is stopped, VM1 can no longer reach VM3 directly. The IPv4-over-TCP/IPv6 tunnel via VM1-6 and VM3-6 restores connectivity.[2]

The initial ping failure (VM2 down) is visible in Figure 2.

3 TUN Virtual Interface (Part 2)

3.1 Interface Creation (2.1)

The TUN interface is created via a program (library `iftun`) based on the `tunalloc.c` code (non-persistent interface: it disappears when the creating process stops).[3]

The creation of the `tun0` interface is visible in Figure 3.

3.2 Configuration of tun0 (2.2)

3.2.1 Script `configure-tun.sh` (2.2.1)

The instructions require configuring `tun0` with the address `172.16.2.1` and an appropriate mask, via a script.[4]

Example script (to be adapted to your VM):

[1] Addressing table "1.1 Topology and Addressing".
[2] Context "1.2 A great misfortune!".
[3] Instructions "2.1 Creation of the interface".
[4] Point "2.2.1".

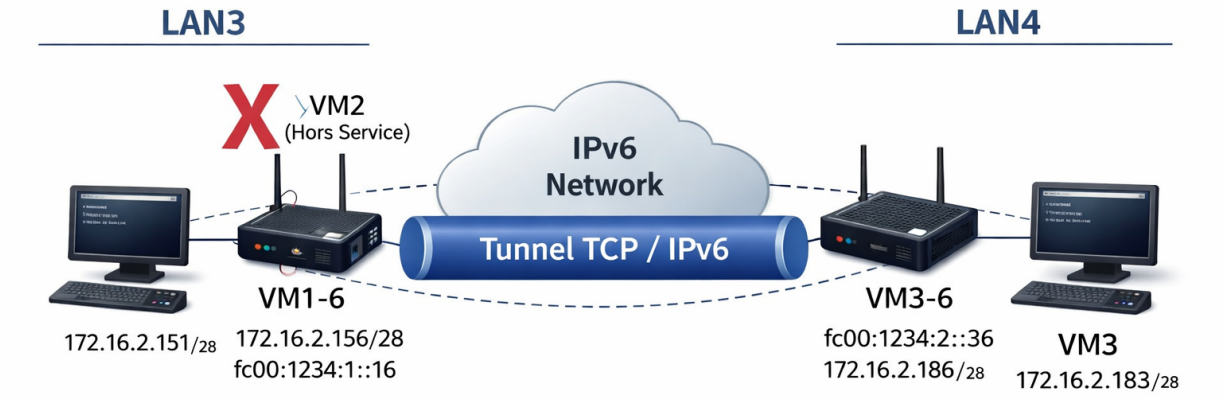

Figure 1: Topology diagram (VM2 down, TCP/IPv6 tunnel between VM1-6 and VM3-6).

```
root@VM1:/vagrant# ping 172.16.2.183
PING 172.16.2.183 (172.16.2.183) 56(84) bytes of data.
```

Figure 2: Ping VM1 → VM3 launched without response while VM2 is down.

```
root@VM1-6:/vagrant/src/extremite# ip addr
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
       valid_lft forever preferred_lft forever
    inet6 ::1/128 scope host
       valid_lft forever preferred_lft forever
2: eth0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc fq_codel state UP group default qlen 1000
    link/ether 08:00:27:6b:55:2b brd ff:ff:ff:ff:ff:ff
    altname enp0s3
    inet 10.0.2.15/24 brd 10.0.2.255 scope global dynamic eth0
       valid_lft 61735sec preferred_lft 61735sec
    inet6 fe80::a00:27ff:fe6b:552b/64 scope link
       valid_lft forever preferred_lft forever
3: eth1: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc fq_codel state UP group default qlen 1000
    link/ether 08:00:27:ce:58:67 brd ff:ff:ff:ff:ff:ff
    altname enp0s8
    inet 172.16.2.156/28 scope global eth1
       valid_lft forever preferred_lft forever
    inet6 fe80::a00:27ff:fece:5867/64 scope link
       valid_lft forever preferred_lft forever
4: eth2: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc fq_codel state UP group default qlen 1000
    link/ether 08:00:27:cc:3a:22 brd ff:ff:ff:ff:ff:ff
    altname enp0s9
    inet6 fc00:1234:1::16/64 scope global
       valid_lft forever preferred_lft forever
6: tun0: <POINTOPOINT,MULTICAST,NOARP,UP,LOWER_UP> mtu 1500 qdisc fq_codel state UP group default qlen 500
    link/none
    inet 172.16.2.1/24 scope global tun0
       valid_lft forever preferred_lft forever
root@VM1-6:/vagrant/src/extremite# ip route
default via 10.0.2.2 dev eth0
10.0.2.0/24 dev eth0 proto kernel scope link src 10.0.2.15
172.16.2.0/24 dev tun0 proto kernel scope link src 172.16.2.1
172.16.2.144/28 dev eth1 proto kernel scope link src 172.16.2.156
172.16.2.176/28 dev tun0 scope link
```

Figure 3: Creation of the `tun0` interface.

```
#!/usr/bin/env bash
set -euo pipefail

sudo -s <<'EOS'
modprobe tun 2>/dev/null || true
ip tuntap add dev tun0 mode tun 2>/dev/null || true
ip link set tun0 up

# Address requested by the instructions (example of local config)
ip addr flush dev tun0 || true
ip addr add 172.16.2.1/24 dev tun0
EOS
```

Figure 4 shows the `tun0` interface created and active after executing the script.

Figure 4: `tun0` interface created and active (`ip link show tun0` output).

3.2.2 Routing: VM1 or VM1-6? (2.2.2)

After the VM2 failure, we must **modify the routing on VM1 and on VM1-6**:

- **VM1**: route to VM3's network (LAN4) via VM1-6 (LAN3).
- **VM1-6**: route from LAN4 to `tun0` in order to inject traffic into the tunnel.

This ensures that traffic leaving VM1 is redirected to the endpoint (VM1-6) and then injected into `tun0`.[5]

3.2.3 Local ping tun0 (2.2.3)

Local pings to `tun0` addresses are visible in Figures 5 and 6.

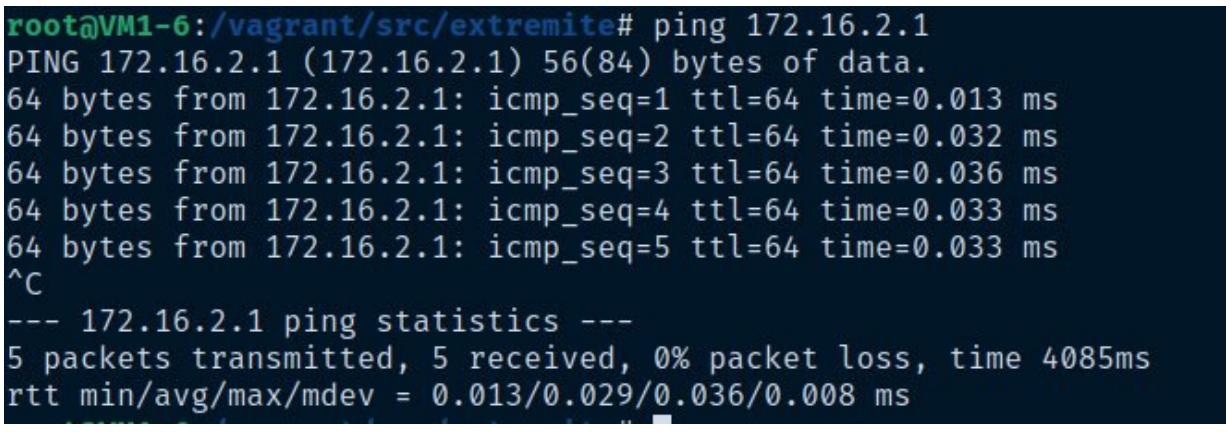

Figure 5: VM1-6: local ping to `172.16.2.1` (`tun0` address).

3.2.4 Non-local ping via tun0 (2.2.4) and explanation (2.2.5)

The ping to `172.16.2.10` routed to `tun0` without a user-space process is illustrated in Figure 7.

[5] Question "2.2.2".

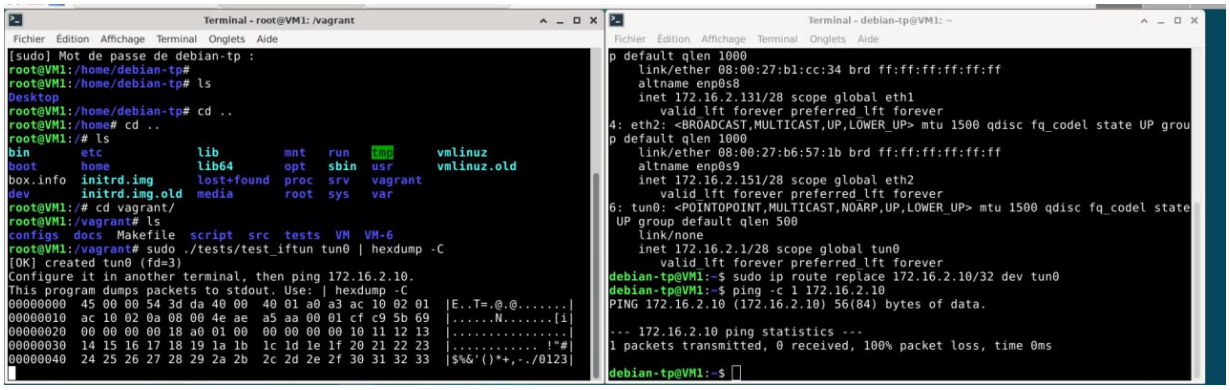

Figure 6: VM3-6: local ping to `172.16.2.10` (`tun0` address).

Figure 7: Left: `test_iftun tun0 | hexdump -C`. Right: ping `172.16.2.10` routed to `tun0` with 100% loss (no response).

3.3 Packet Retrieval (2.3)

3.3.1 Option IFF_NO_PI (2.3.4)

Role: `IFF_NO_PI` asks the kernel not to prefix packets read on `tun0` with a PI header. **Without IFF_NO_PI:** readings begin with extra PI bytes; a naive IPv4 parser would see its data shifted.[6]

4 Simple IPv4 Tunnel over TCP/IPv6 (Part 3)

4.1 Incoming Traffic Redirection (3.1)

The test of the `ext-out` server with TCP/IPv6 reception redirected to stdout is visible in Figure 8.

4.2 Final Integration (3.3)

The setup of the bidirectional tunnel is visible in Figure 9.

4.3 VM1-6 <-> VM3-6 Tunnel: Diagrams (3.4)

The complete diagram is provided in Figure 10.

5 Functional Validation (Part 4)

5.1 Configuration (4.1)

On VM1-6, VM1, VM2-6, VM3-6, and VM3: display `ip addr` and `ip route`.[7]

[6] Question "2.3.4".
[7] Point "4.1".

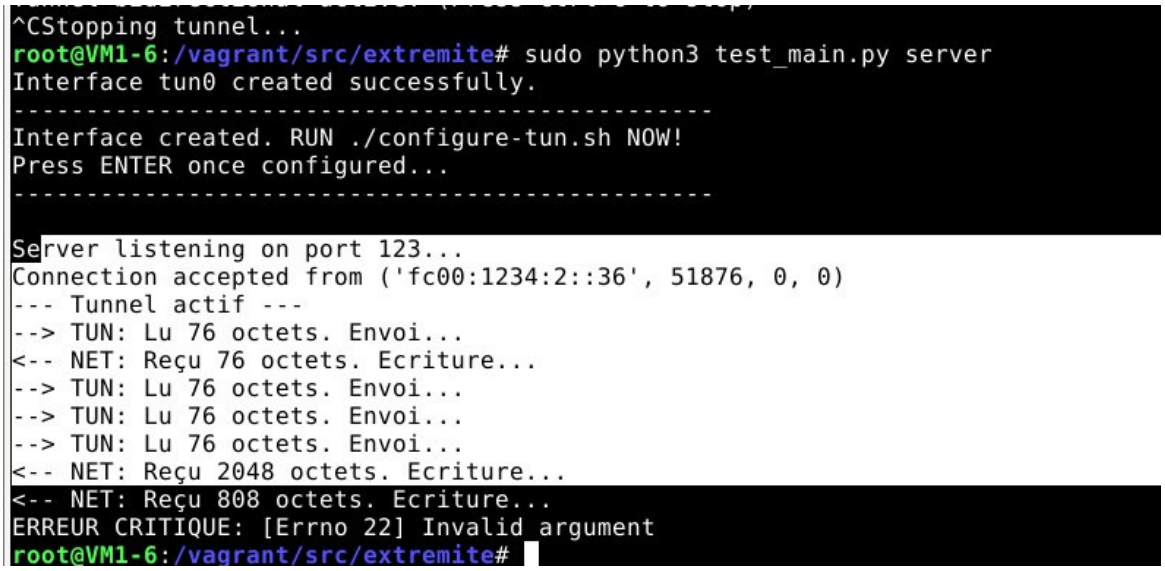

Figure 8: `ext-out` test: reception via TCP/IPv6 redirected to stdout.

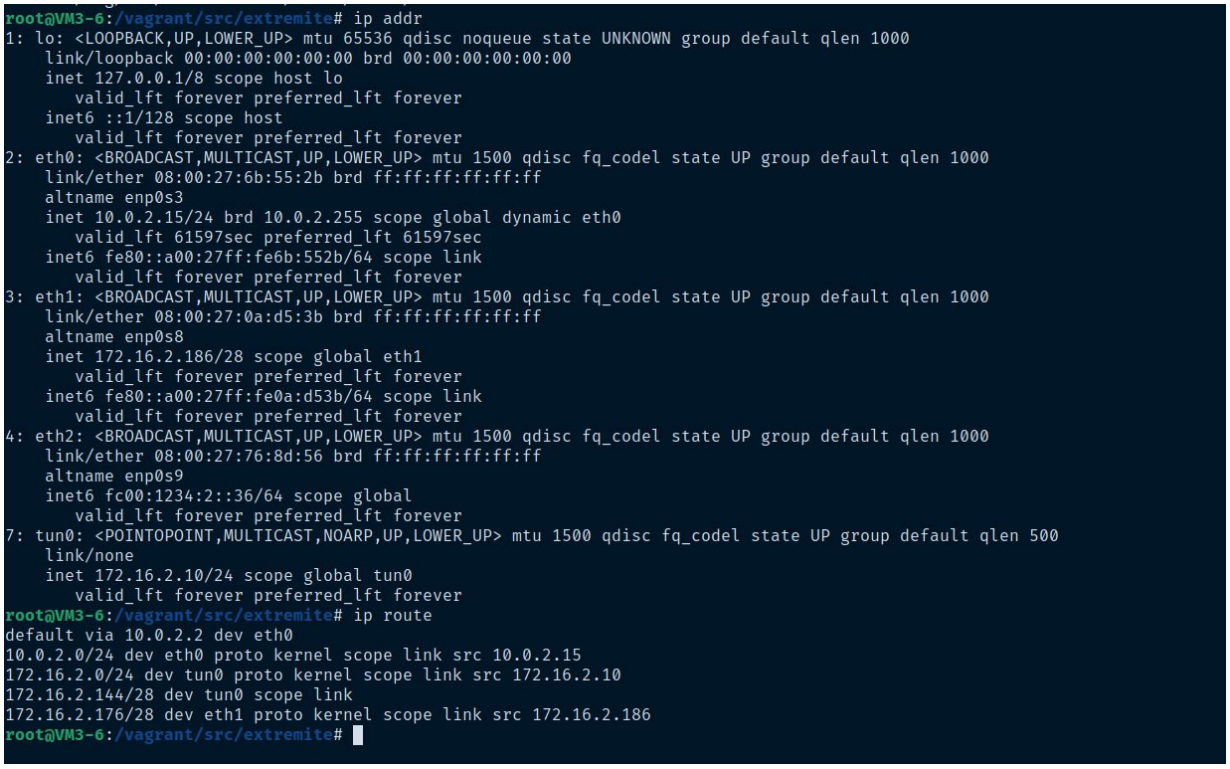

Figure 9: TCP/IPv6 connection established and bidirectional tunnel active (`test_main.py`).

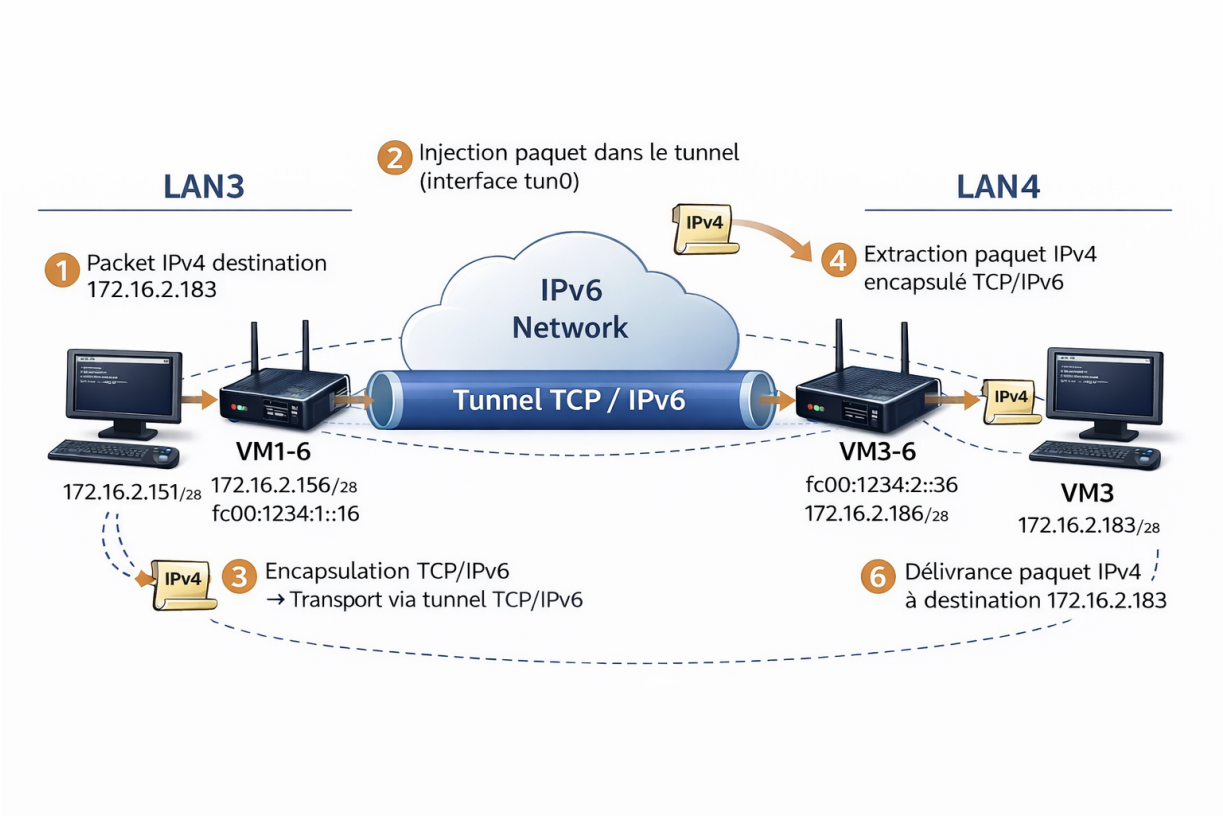

Figure 10: Complete path of an IPv4 packet from VM1 to VM3 via the TCP/IPv6 tunnel.

```
root@VM1-6:/vagrant/src/extremite# ip addr
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
       valid_lft forever preferred_lft forever
    inet6 ::1/128 scope host
       valid_lft forever preferred_lft forever
2: eth0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc fq_codel state UP group default qlen 1000
    link/ether 08:00:27:6b:55:2b brd ff:ff:ff:ff:ff:ff
    altname enp0s3
    inet 10.0.2.15/24 brd 10.0.2.255 scope global dynamic eth0
       valid_lft 61735sec preferred_lft 61735sec
    inet6 fe80::a00:27ff:fe6b:552b/64 scope link
       valid_lft forever preferred_lft forever
3: eth1: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc fq_codel state UP group default qlen 1000
    link/ether 08:00:27:ce:58:67 brd ff:ff:ff:ff:ff:ff
    altname enp0s8
    inet 172.16.2.156/28 scope global eth1
       valid_lft forever preferred_lft forever
    inet6 fe80::a00:27ff:fece:5867/64 scope link
       valid_lft forever preferred_lft forever
4: eth2: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc fq_codel state UP group default qlen 1000
    link/ether 08:00:27:cc:3a:22 brd ff:ff:ff:ff:ff:ff
    altname enp0s9
    inet6 fc00:1234:1::16/64 scope global
       valid_lft forever preferred_lft forever
6: tun0: <POINTOPOINT,MULTICAST,NOARP,UP,LOWER_UP> mtu 1500 qdisc fq_codel state UP group default qlen 500
    link/none
    inet 172.16.2.1/24 scope global tun0
       valid_lft forever preferred_lft forever
root@VM1-6:/vagrant/src/extremite# ip route
default via 10.0.2.2 dev eth0
10.0.2.0/24 dev eth0 proto kernel scope link src 10.0.2.15
172.16.2.0/24 dev tun0 proto kernel scope link src 172.16.2.1
172.16.2.144/28 dev eth1 proto kernel scope link src 172.16.2.156
172.16.2.176/28 dev tun0 scope link
```

Figure 11: VM1-6 `ip addr` and `ip route`.

```
vagrant@VM2-6:~$ ip addr
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
       valid_lft forever preferred_lft forever
    inet6 ::1/128 scope host
       valid_lft forever preferred_lft forever
2: eth0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc fq_codel state UP group default qlen 1000
    link/ether 08:00:27:6b:55:2b brd ff:ff:ff:ff:ff:ff
    altname enp0s3
    inet 10.0.2.15/24 brd 10.0.2.255 scope global dynamic eth0
       valid_lft 61674sec preferred_lft 61674sec
    inet6 fe80::a00:27ff:fe6b:552b/64 scope link
       valid_lft forever preferred_lft forever
3: eth1: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc fq_codel state UP group default qlen 1000
    link/ether 08:00:27:7d:40:9a brd ff:ff:ff:ff:ff:ff
    altname enp0s8
    inet6 fc00:1234:1::26/64 scope global
       valid_lft forever preferred_lft forever
4: eth2: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc fq_codel state UP group default qlen 1000
    link/ether 08:00:27:a7:d0:d4 brd ff:ff:ff:ff:ff:ff
    altname enp0s9
    inet6 fc00:1234:2::26/64 scope global
       valid_lft forever preferred_lft forever
vagrant@VM2-6:~$ ip route
default via 10.0.2.2 dev eth0
10.0.2.0/24 dev eth0 proto kernel scope link src 10.0.2.15
vagrant@VM2-6:~$
```

Figure 12: VM2-6 (IPv4 router) `ip addr` and `ip route`.

```
root@VM1:/vagrant# ip addr
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
       valid_lft forever preferred_lft forever
2: eth0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc fq_codel state UP group default qlen 1000
    link/ether 08:00:27:6b:55:2b brd ff:ff:ff:ff:ff:ff
    altname enp0s3
    inet 10.0.2.15/24 brd 10.0.2.255 scope global dynamic eth0
       valid_lft 61664sec preferred_lft 61664sec
3: eth1: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc fq_codel state UP group default qlen 1000
    link/ether 08:00:27:b1:cc:34 brd ff:ff:ff:ff:ff:ff
    altname enp0s8
    inet 172.16.2.131/28 scope global eth1
       valid_lft forever preferred_lft forever
4: eth2: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc fq_codel state UP group default qlen 1000
    link/ether 08:00:27:b6:57:1b brd ff:ff:ff:ff:ff:ff
    altname enp0s9
    inet 172.16.2.151/28 scope global eth2
       valid_lft forever preferred_lft forever
root@VM1:/vagrant# ip route
default via 10.0.2.2 dev eth0
10.0.2.0/24 dev eth0 proto kernel scope link src 10.0.2.15
172.16.2.128/28 dev eth1 proto kernel scope link src 172.16.2.131
172.16.2.144/28 dev eth2 proto kernel scope link src 172.16.2.151
172.16.2.160/28 via 172.16.2.132 dev eth1
172.16.2.176/28 via 172.16.2.156 dev eth2
root@VM1:/vagrant#
```

Figure 13: VM1 `ip addr` and `ip route`.

```
root@VM3:/vagrant/script/net# python3 -u - <<'PY'
import socket
s=socket.socket(socket.AF_INET, socket.SOCK_STREAM)
s.bind(("0.0.0.0",12345))
s.listen(1)
c,a=s.accept()
print("client:",a, flush=True)
data=c.recv(4096)
print("RECU:", data.decode(errors="replace"), flush=True)
PY
client: ('172.16.2.151', 47320)
RECU: HELLO_TUNNEL

root@VM3:/vagrant/script/net# python3 -u - <<'PY'
import socket
s=socket.socket(socket.AF_INET, socket.SOCK_STREAM)
s.bind(("0.0.0.0",12345))
s.listen(1)
c,a=s.accept()
print("client:",a, flush=True)
data=c.recv(4096)
print("RECU:", data.decode(errors="replace"), flush=True)
PY

client: ('172.16.2.151', 47880)
RECU: HELLO_TUNNEL
```

Figure 14: VM3 `ip addr` and `ip route`.

5.2 Layer 3 (4.2)

From VM1: `ping 172.16.2.183`.[8]

```
root@VM3-6:/vagrant/src/extremite# ping 172.16.2.10
PING 172.16.2.10 (172.16.2.10) 56(84) bytes of data.
64 bytes from 172.16.2.10: icmp_seq=1 ttl=64 time=0.014 ms
64 bytes from 172.16.2.10: icmp_seq=2 ttl=64 time=0.033 ms
64 bytes from 172.16.2.10: icmp_seq=3 ttl=64 time=0.030 ms
64 bytes from 172.16.2.10: icmp_seq=4 ttl=64 time=0.034 ms
^C
--- 172.16.2.10 ping statistics ---
4 packets transmitted, 4 received, 0% packet loss, time 3066ms
rtt min/avg/max/mdev = 0.014/0.027/0.034/0.008 ms
```

Figure 15: Ping VM1 → VM3 (172.16.2.183) and ICMP capture on `tun0` side VM1-6/VM3-6.

5.3 Layer 4 (4.3)

From VM1: create `msg.txt` and send it to VM3 (TCP service).[9]

```
root@VM3:/vagrant/script/net# python3 -u - <<'PY'
import socket
s=socket.socket(socket.AF_INET, socket.SOCK_STREAM)
s.bind(("0.0.0.0",12345))
s.listen(1)
c,a=s.accept()
print("client:",a, flush=True)
data=c.recv(4096)
print("RECU:", data.decode(errors="replace"), flush=True)
PY
client: ('172.16.2.151', 47320)
RECU: HELLO_TUNNEL

root@VM3:/vagrant/script/net# python3 -u - <<'PY'
import socket
s=socket.socket(socket.AF_INET, socket.SOCK_STREAM)
s.bind(("0.0.0.0",12345))
s.listen(1)
c,a=s.accept()
print("client:",a, flush=True)
data=c.recv(4096)
print("RECU:", data.decode(errors="replace"), flush=True)
PY

client: ('172.16.2.151', 47880)
RECU: HELLO_TUNNEL
```

Figure 16: VM1: creation of `msg.txt` and sending to VM3 (TCP client).

[8] Point "4.2".
[9] Point "4.3".

5.4 Layer 4: Bandwidth (4.4)

Iperf3 server on VM3 then client on VM1-6 with multiple buffer sizes: 10, 2K, 128K, 1M.[10]

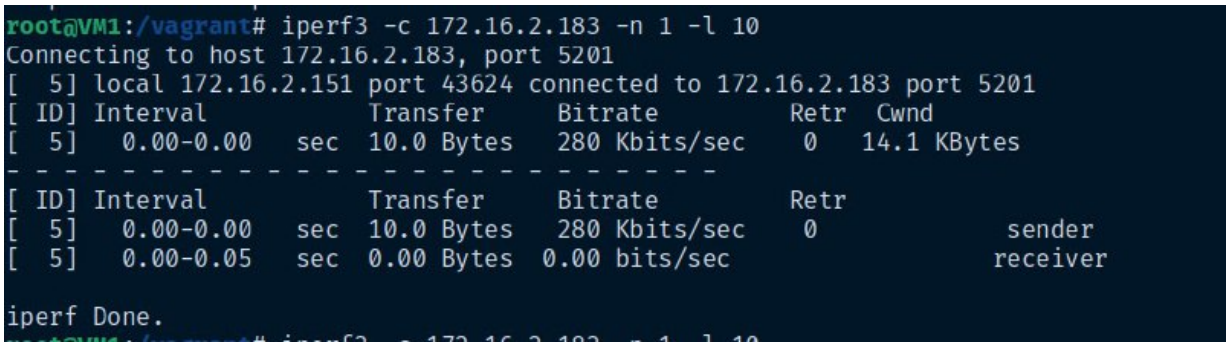

Figure 17: Iperf3 results buffers (10): measured throughput.

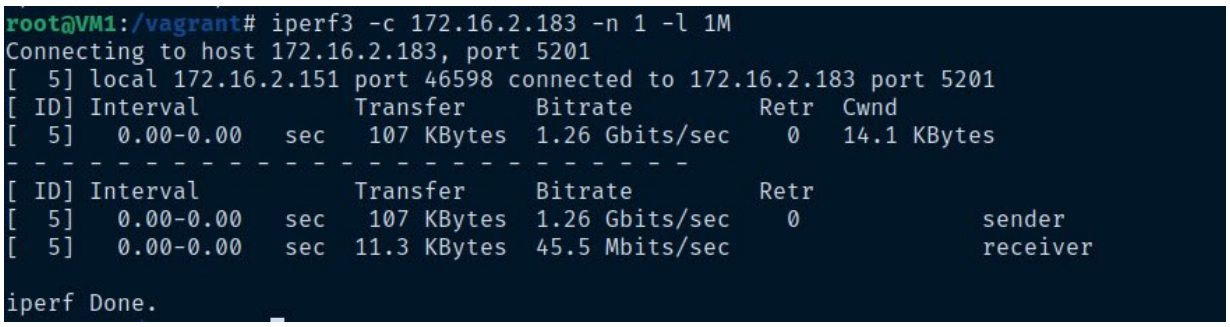

Figure 18: Iperf3 results buffers (1M): measured throughput.

6 Conclusion

The IPv4 tunnel encapsulated within TCP/IPv6 restores connectivity between LAN3 and LAN4 despite the VM2 failure. The required tests (configuration, ping, application TCP, iperf3) are satisfied and the captures confirm the effective circulation of packets via `tun0` and TCP/IPv6 transport.

[10] Point "4.4".