# Service layer

## **UserService**

- userFacade :UserFacade
- + Register(email, password) : string
- + Login(email, pass): string
- + Logout(email) : string
- +GetUserBoards(email) : string

# TaskService

- boardFacade : BoardFacade
- + UpdateTaskDueDate(email, boardName, columnOrdinal ,taskId, dueDate) : string
- + UpdateTaskTitle(email, boardName, columnOrdinal ,taskId, title) : string
- + UpdateTaskDescription(email, boardName, columnOrdinal ,taskId, description): string
- + AdvanceTask(email, boardName, columnOrdinal ,taskId) : string
- + InProgressTasks(email) : Response<TaskSL>

## | | |

+ Id : int

+ CreationTime : DateTime

TaskSL

+ DueDate : DateTime

+ Title : string + Description : string

BoardService

# Response

+ ErrorMessage : string

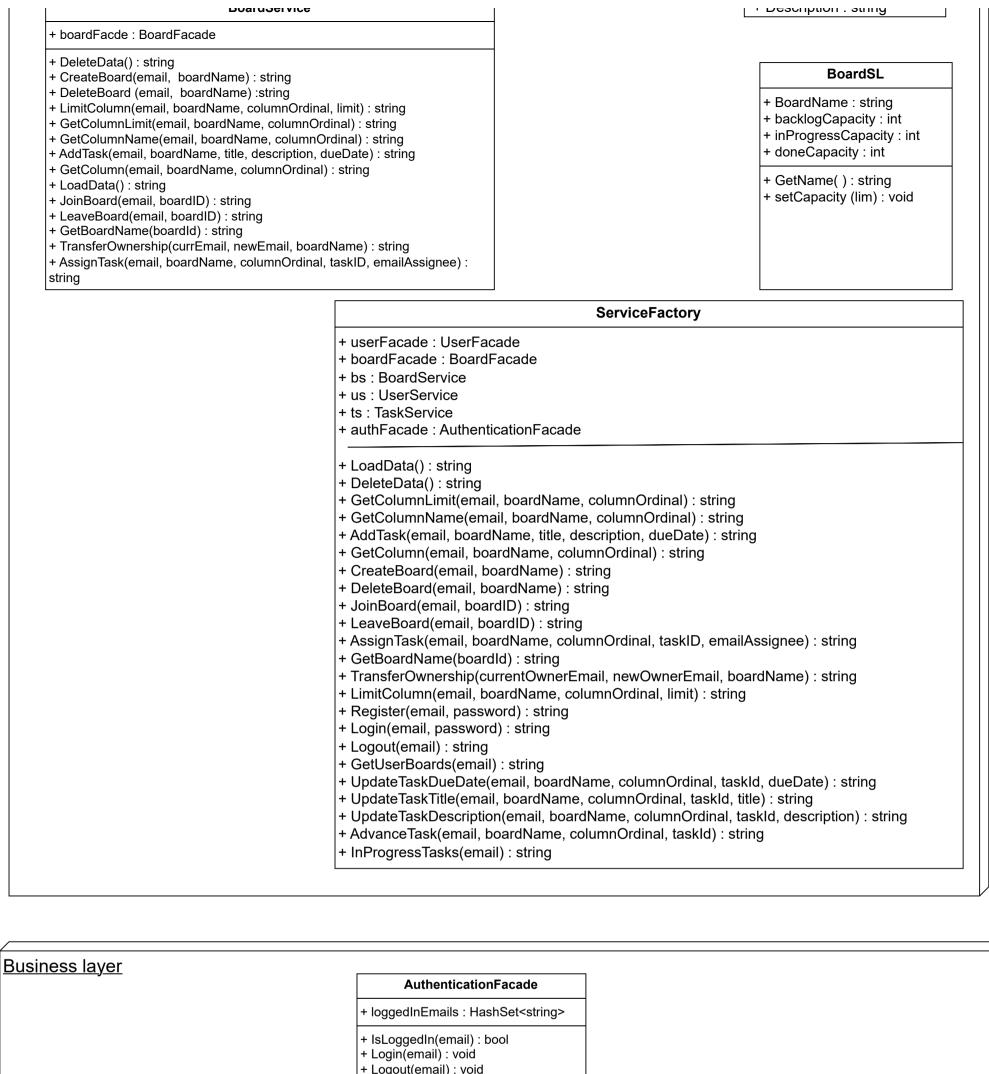
+ ReturnValue : object

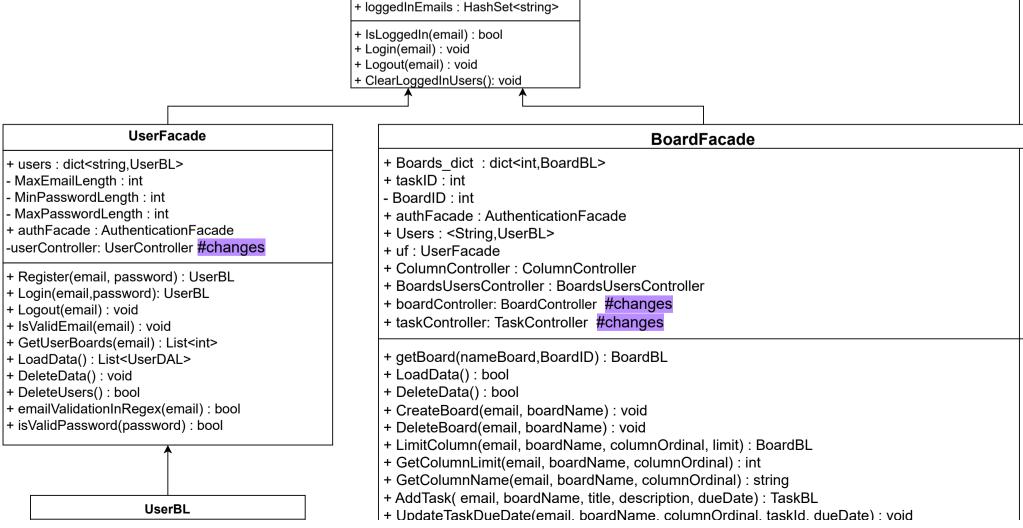
UserSL

+ Email : String

+ LogedIn : bool

+ ToJson(): string





+ UpdateTaskTitle(email, boardName, columnOrdinal, taskId, title): void userDAL : UserDAL #changes + UpdateTaskDescription(email, boardName, columnOrdinal, taskId, description): void - email : String - password : String + AdvanceTask(email, boardName, columnOrdinal, taskId): void - boards : list<BoardBL> + GetColumn(email, BoardID, cloumnOrdinal): TaskBL[] - isLogedIn: bool + InProgressTasks(email) : TaskBL #changes + JoinBoard(email, boardID): void #changes +leaveBoard(email, boardID):void #changes + getBoardName(boardId): string + Isvalidpassword(password): bool + IsValidEmail(email) : bool + Login(pass): void + UserExistOrLoggedIn(email): void + Logout : void + addBoardToList(board): void + isBoardIdExistsOrValid(boardId) void +removeBoardFromList(board): void + isValidInput(email, boardName, title, description): void + getBoardByName(boardName) : BoardBL + TransferOwnership(currEmail, newEmail, boardName): void + isBoardNameExists(boardName) : void + AssignTask(email, boardName, columnOrdinal, Taskld, emailAssignee) : void #changes + isBoardIdExists(boardId) : void **BoardBL** + BoardName: string + backlog : cloumn **TaskBL** + inProgress : column + taskld: int + done : column + title: string + backlogCapacity : int + description: string + inProgressCapacity : int + dueDate: DateTime + doneCapacity: int + currPosition : string + ownerEmail : string + isDone : bool + user: UserBL + creationTime : DateTime + errorMessage : string + boardID : int + BoardID : int + Members : List<UserBL> #changes - errorMessage : string + emailAssigne : string #changes + errorLimit : int + taskDAL: TaskDAL #changes + TaskID : int + errorID: int + ColumnController : ColumnController #changes +UpdateDueDate(dueDate): void + boardDAL : BoardDAL #changes +UpdateTaskTitle(title): void +UpdateTaskDescription(description): void + getName(): String +setPoss(poss): void + isEmailOwner(email) : bool #changes +getId(): int GetColumnLimit(columnOrdinal): int +getErrorMessage(): string GetColumnName( columnOrdinal) : string + getTitle(): string AddTask(title, description, dueDate): TaskBL +getDescription(): string AdvanceTask( task, columnOrdinal): void + getDueDate(): DateTime + getCurrPosition(): string getColumn(columnOrdinal): List<TaskBL> GetErrorMessage( ) : string + getBoardName(): string + isOwner(email) : void #changes + getIsDone(): bool + isAssignUser(email): void +addMem(user) : void <mark>#changes</mark> + getEmailAssignee(): string +addMember(user) : void <mark>#changes</mark> + getcreationTime(): DateTime - isMember(user) : void <mark>#changes</mark> + LeaveBoard: void #changes leaveTasks(user) : void ⊦TransferOwnership(n<del>բw</del>Ęmail) : bool <mark>#changes</mark> Logger + AssignTask: void #changes + message : string UnassignUserTask\$(email): void + severity : string SetColumnLimit(columnOrdinal, limit): void + LogEvent(msg, svt) : void + LogInfo(msg) : void Colmun + LogError(msg) : void - name : string - Limit: int + cloumnName : string + ColumnLimit : string + Tasks : List<TaskBL> + AssignTask(email, columnOrdinal, taskID, emailAssignee): TaskBL + GetColumnLimit(): int + GetTasks() : List<TaskBL> + GetTaskFromCol(taskId) : TaskBL

# Data Accesses Layer

## **TaskDAL**

- +ld: int
- + Title: string
- + Description: string
- + DueDate: DateTime
- + creationTime : DateTime
- + boardName : string +Assignee : string
- + BoardID: int
- + TaskStatus : string
- taskController : TaskController
- + RoardIDColumnName : string

# **BoardDAL**

- + Name: string
- + OwnerEmail: string
- + ID: int
- boardController : BoardController
- boardsUsersController : BoardsUsersController
- backlogColumnsDAL : ColmunsDAL
- inProgressColumnsDAL · ColmunsDAL

T DUALUID CUIUIIIIII VAITIE . SIIIIIY

+IDColumnName : string

+ CreationTimeColumnName : string

+DueDateColumnName: string +TitleColumnName: string

+ DescriptionColumnName : string

+ AssigneeColumnName : string + TaskStatusColumnName : string

InsertTask() : bool
+ UpdateTask() : bool

+ UpdateAssignee(assignee) : bool

+ UpdatePosition(postion) : bool

+ UpdateDueDate(duaDate) : bool

+ UpdateTitle(title): bool

+ UpdateDescription(description) : bool

#### **TaskController**

-connectionString: string tableName : string

- SelectAll

+ title: string

+ description: string

+ dueDate: DateTime

+ isDone : bool

+ creationTime : DateTime + boardName : string

+column : string +Assignee : string - tableName : string

+ Insert(TaskDAL): bool

+ SelectTasksByBoard(boardID) : List<TaskDAL>

+ deleteTasksFromBoard(boardId) : bool

+ HasRecords(): bool

+ DeleteAll: bool

+ UpdateAssignee(newAssignee, id, boardId) : bool

+ UpdateTaskStatus(newStatus,id, boardId) : bool

+ UpdateDueDate(durDate, taskld, boardld) : bool

+ UpdateTitle( newTitle, taskId, boardId) : bool + UpdateDescription(description, taskId, boardId)

:bool

+ HasTasksForBoard(boardId) : bool

## UserDAL

- email : string

- password : string

+ us :UserController

+ get(string): List<BoardDAL>

+ persist (boardDAL):bool

## BoardUserController

\_connectionString : string

- TableName : string

- boardName : string////

+ SelectUsersInBoard(boardID) : List<string>

+ JoinUser(boardID, userEmail, type) : bool

+ LeaveUser(boardID, userEmail) : bool

+ DeleteBoard(BoardID) : bool

+ DeleteAll(): bool

HasRecords(): bool

- เมษาบนายระบบเนเบเรยสน . บบเบเนเรยสน

- doneColumnsDAL : ColmunsDAL

+ IDColumnName : string + NameColumnName : string

+ OwnerEmailColumnName : string

+ InsertBoard(): bool + deleteBoard(): bool

+ JoinUser(userEmail): bool + LeaveUser(userEmail): bool

+ UpdateOwner(newEmail) : bool

+ Presist() : bool

#### **BoardController**

- \_connectionString : string - TableName : string

- boardName : string

+ Insert(BoardDAL): bool+ Delete(int boardId): bool

+ SelectBoardsByUser(string): List<BoardDAL>

+ Presist(BoardDAL) : bool

+ DeleteAll(): bool

+ HasRecords() : bool

+ UpdateOwner(newOwnerEmail, boardId): bool

### ColumnController

- connectionString: string

- TableName : string

+LimitCol:Int

+ Insert(ColumnDAL): bool

+ Delete(string): bool

+ Select(int): List<ColumnsDAL>

+ DeleteColumnsByBoardID(boardID) : bool

+HasRecords(): bool

+ DeleteAll: bool

# UserController

\_connectionString: string

- TableName = "Users"

+ AllUsers(): List<UserDAL>

+ HasRecords(): bool

+ DeleteAll() : bool

+ Persist(user) : bool

# ColumnsDAL

+ columnController: ColumnController

+ boardID : int + ColumnID : int

+ LimitCol : int?

+ BoardIDColumnName : string

+ ColumnIDColumnName : string

+ LimitColumnName : string

+ insert() : bool

+ DeleteColumnsByBoardID(boardID) : bool

