

Chap 2.5

Convolution allows us to compute the output of an LTI system with impulse response $h[n]$ for any input

$$y[n] = \sum_{k=-\infty}^{\infty} x[k] h[n-k], \quad -\infty < n < \infty$$

$$y[n] = x[n] * h[n]$$

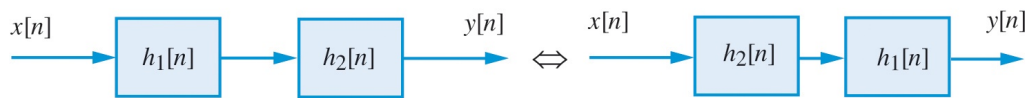
Convolution properties

Identity: $x[n] * \delta[n] = x[n]$

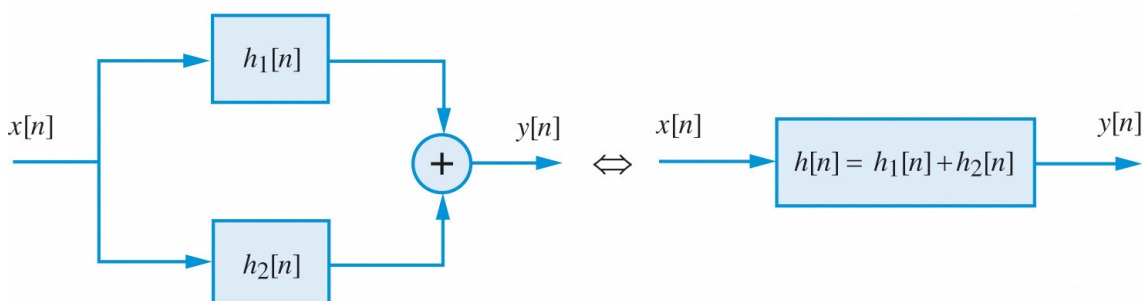
Delay: $x[n] * \delta[n-n_0] = x[n-n_0]$

Commutative: $x[n] * h[n] = h[n] * x[n]$

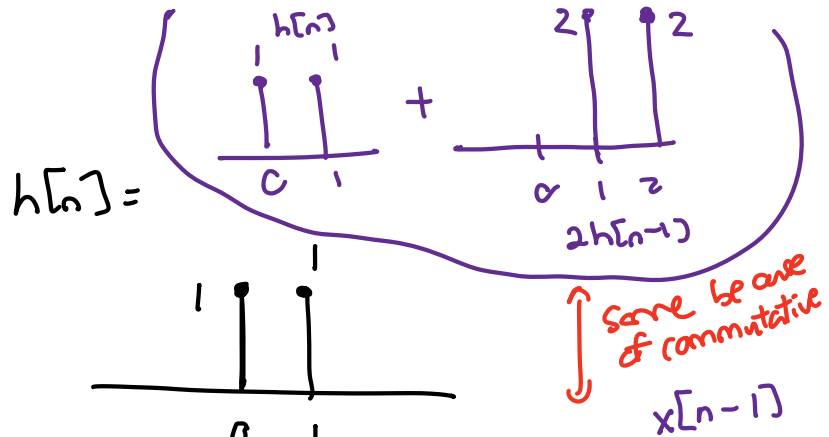
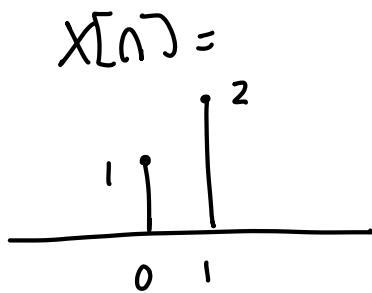
Associative: $(x[n] * h_1[n]) * h_2[n] = x[n] * (h_1[n] * h_2[n])$



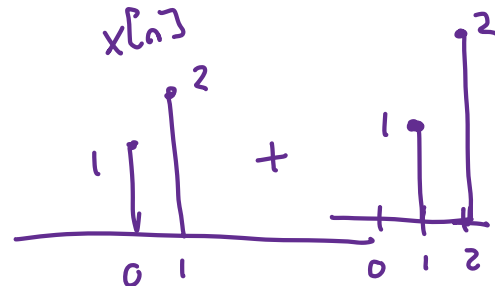
Distributive: $x[n] * (h_1[n] + h_2[n]) = x[n] * h_1[n] + x[n] * h_2[n]$



$E[x]$



$$y[n] = x[n] * h[n]$$
$$= \sum_{k=-\infty}^{\infty} x[k] h[n-k]$$



$$y[0] = x[0] h[0] + x[1] h[-1] = 1$$

$$y[1] = x[0] h[1-0] + x[1] h[1-1] + x[2] h[1-2]$$

$$= (1)(1) + (2)(1) + 0$$

$$= 3$$

$$y[2] = x[0] h[2] + x[1] h[1] + x[2] h[0]$$

$$= 0 + (2)(1) + 0$$

$$= 2$$

$$y[3] = x[0] h[3] + x[1] h[2] + x[2] h[1] + x[3] h[0]$$

$$= 0 + 0 + 0 + 0$$

$$= 0$$

$$y = \{1, 3, 2\}$$

↑ denotes $n=0$

When $x[n]$ and $h[n]$ have a finite # of non-zero values, we can do convolution easily (esp with a computer)

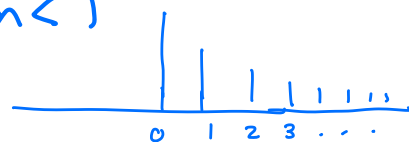
But what if $x[n]$ or $h[n]$ is $\cos(\omega_0 n)$, $\frac{1}{2}^n$, $e^{j\omega_0 n}$?
very hard to compute convolution by hand. We need to go to the frequency domain via the Z -transform

First let's stay in the time-domain a little bit longer to see another perspective. Chap 2.10

We can analyze the time-domain response of an infinite-length $h[n]$:

$$h[n] = b a^n u[n], \quad -1 < a < 1$$

We know this is stable where $-1 < a < 1$



$$y[n] = \sum_{k=-\infty}^{\infty} x[k] h[n-k] = \sum_{k=0}^{\infty} h[k] x[n-k]$$

$$= h[0] x[n] + h[1] x[n-1] + h[2] x[n-2] + \dots$$

$$= b x[n] + b a x[n-1] + b a^2 x[n-2] + b a^3 x[n-3] + \dots$$

$$= b x[n] + a (b x[n-1] + b a x[n-2] + b a^2 x[n-3] + \dots)$$

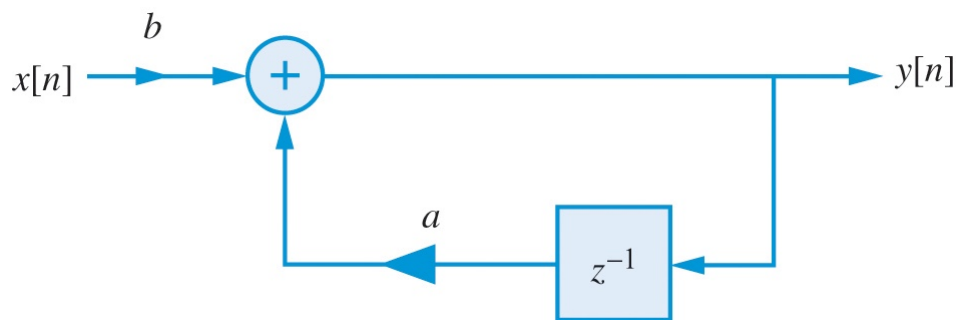
$$= b x[n] + a y[n-1]$$

So $h[n] = ba^n u[n]$, $-1 < a < 1$

corresponds to the system

$$y[n] = a y[n-1] + b x[n], \quad -1 < a < 1$$

Block-diagram representation of IIR system



There are several ways to study the behavior of the system in the time-domain. (Dynamical systems have been studied for centuries!)

$$y[n] = y_{\text{zero-input}}[n] + y_{\text{zero-state}}[n]$$

$y_{\text{zero-input}}[n]$ = output of the system when $x[n] = 0$

$$y[n] = a y[n-1] + b x[n] :$$

$$y[0] = a y[-1] + b x[0]$$

$$y[1] = a y[0] + b x[1]$$

$$= a^2 y[-1] + b a x[0] + b x[1]$$

$$\begin{aligned}
 y[2] &= ay[1] + bx[2] \\
 &= a^3y[-1] + ba^2x[0] + bax[1] + bx[2] \\
 &\vdots
 \end{aligned}$$

So we see

$$y_{\text{zero-input}}[n] = a^{n+1} y[-1], \quad n \geq 0$$

\uparrow
 initial condition


$y_{\text{zero-state}}[n]$ is the response of the system assuming $y[-1] = 0$. we see that

$$\begin{aligned}
 y_{\text{zero-state}}[n] &= ba^n x[0] + ba^{n-1} x[1] + \dots + bx[n] \\
 &= \sum_{k=0}^n h[k] x[n-k]
 \end{aligned}$$

← the convolution output always assume zero initial condition

$$y[n] = y_{\text{zero-input}}[n] + y_{\text{zero-state}}[n]$$

$$= a^{n+1} y[-1] + \sum_{k=0}^n h[k] x[n-k]$$



 in DSP, we can always set the initial condition to zero, so we only study the zero-state response (system is initially at rest)

Another way to study $y[n]$ is

$$y[n] = y_{\text{transient}}[n] + y_{\text{steady-state}}[n]$$

In a stable system, $y_{\text{transient}}[n] \rightarrow 0$ as $n \rightarrow \infty$. Therefore, in DSP, we only care about the steady-state response

The system output we will derive in the frequency domain is the zero-state (system initially at rest), steady-state solution

$$y[n] = -\sum_{k=1}^N a_k y[n-k] + \sum_{k=0}^M b_k x[n-k]$$

are known as linear, constant-coefficient

difference equation.

- N = order of system

- If a_k and b_k are constants, the system is time-invariant

For $N=0$

$$y[n] = \sum_{k=0}^M b_k x[n-k]$$

is a nonrecursive system with finite duration impulse response $h[n] = b_n$ for $0 \leq n \leq M$