

Prob 1. (10) a) $x[m, n] \rightarrow \boxed{\uparrow(2,2)} \xrightarrow{z[m, n]} \boxed{H} \rightarrow y[m, n]$

$$z[m, n] = \begin{bmatrix} 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}, \quad y[m, n] = \begin{bmatrix} 0 & 1/2 & 1 & 1 & 1 \\ 0 & 1/2 & 1 & 1 & 1 \\ 0 & 1/2 & 1 & 1 & 1 \\ 0 & 1/4 & 1/2 & 1/2 & 1/2 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

(10) b) $h[m, n] = f[m] f[n]$, $f[m] = 0.5 \delta[m-1] + \delta[m] + 0.5 \delta[m+1]$

$$F(e^{j\omega}) = \text{DFT}\{f[m]\} = 1 + 0.5e^{-j\omega} + 0.5e^{j\omega} = \underline{\underline{1 + \cos \omega}}$$

$$\therefore H(e^{j\omega}, e^{j\nu}) = \text{DSFT}\{h[m, n]\} = (1 + \cos \omega)(1 + \cos \nu)$$

(10) c) $Y(e^{j\omega}, e^{j\nu}) = X(e^{j2\omega}, e^{j2\nu}) \cdot H(e^{j\omega}, e^{j\nu})$

(10) d) Adv: easy to compute; reduced aliasing compared to pixel replications.
 Disadv: Soften image due to attenuation in pass band;
 allows some aliased frequency spectrum.