OPERATING SYSTEMS PROGRAM-2

Write a C program to simulate the following CPU scheduling algorithm to find turnaround time and waiting time.

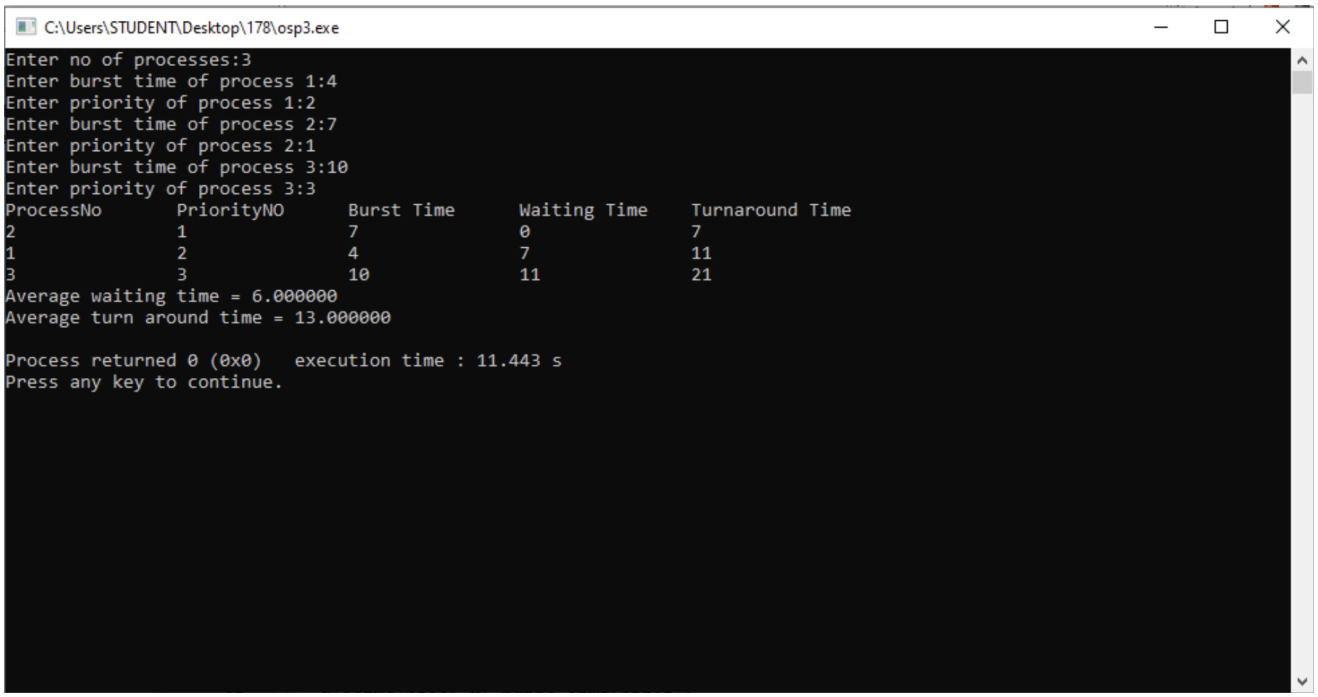
 Priority (pre-emptive & Non-pre-emptive)

Round Robin (Experiment with different quantum sizes for RR algorithm)

- PRIORITY

```
#include<stdio.h>

int waitingtime(int proc[], int n, int burst_time[], int wait_time[]){
    int i;
    wait_time[0]=0;
    for(i=1;i<n;i++){
      wait_time[i]=burst_time[i-1]+wait_time[i-1];
  }
}
int turnaroundtime(int proc[], int n, int burst_time[], int wait_time[], int tat[]) {
  for (int i = 0; i < n; i++) {
    tat[i] = burst_time[i] + wait_time[i];
  }
}

int avgtime(int proc[], int n, int burst_time[],int prior[]) {
  int wait_time[n], tat[n], total_wt = 0, total_tat = 0,temp1,temp2,temp3;

  for(int i=0;i<n;i++){
    for(int j=i+1;j<n;j++){
        if(prior[i]>prior[j]){
            temp1=burst_time[i];
            burst_time[i]=burst_time[j];
            burst_time[j]=temp1;
```

```
            temp2=prior[i];
            prior[i]=prior[j];
            prior[j]=temp2;
            temp3=proc[i];
            proc[i]=proc[j];
            proc[j]=temp3;
        }
      }
    }

    waitingtime(proc, n, burst_time, wait_time);
    turnaroundtime(proc, n, burst_time, wait_time, tat);

    printf("ProcessNo\tPriorityNO\tBurst Time\tWaiting Time\tTurnaround Time\n");

    for (int i = 0; i < n; i++) {
      total_wt = total_wt + wait_time[i];
      total_tat = total_tat + tat[i];
      printf("%d\t\t%d\t\t%d\t\t%d\t\t%d\n", proc[i],prior[i],burst_time[i], wait_time[i], tat[i]);
    }

    printf("Average waiting time = %f\n", (float)total_wt / (float)n);
    printf("Average turn around time = %f\n", (float)total_tat / (float)n);
}

int main() {
    int i,proc[10],n,burst_time[10],prior[10];
    printf("Enter no of processes:");
    scanf("%d",&n);
    for(i=0;i<n;i++){
      printf("Enter burst time of process %d:",i+1);
      scanf("%d",&burst_time[i]);
      printf("Enter priority of process %d:",i+1);
      scanf("%d",&prior[i]);
      proc[i]=i+1;
    }
    avgtime(proc, n, burst_time,prior);

    return 0;
}
```



- ROUND ROBIN

```
#include <stdio.h>

int main() {
  int n, quantum, i, j;
  printf("Enter the number of processes: ");
  scanf("%d", &n);

  int burst_time[n], remaining_time[n], waiting_time[n], turnaround_time[n];

  for (i = 0; i < n; i++) {
    printf("Enter burst time for process %d: ", i + 1);
    scanf("%d", &burst_time[i]);
    remaining_time[i] = burst_time[i];
  }

  printf("Enter time quantum: ");
  scanf("%d", &quantum);

  int time = 0, done = 0;
  while (done != n) {
    for (i = 0; i < n; i++) {
      if (remaining_time[i] > 0) {
```

```
      if (remaining_time[i] > quantum) {
        time += quantum;
        remaining_time[i] -= quantum;
      } else {
        time += remaining_time[i];
        waiting_time[i] = time - burst_time[i];
        remaining_time[i] = 0;
        turnaround_time[i] = time;
        done++;
      }
    }
  }
}

float total_waiting_time = 0, total_turnaround_time = 0;
for (i = 0; i < n; i++) {
  total_waiting_time += waiting_time[i];
  total_turnaround_time += turnaround_time[i];
}

printf("Process ID\tBurst Time\tWaiting Time\tTurnaround Time\n");
for (i = 0; i < n; i++) {
  printf("%d\t\t%d\t\t%d\t\t%d\n", i + 1, burst_time[i], waiting_time[i], turnaround_time[i]);
}

printf("Average waiting time: %f\n", total_waiting_time / n);
printf("Average turnaround time: %f\n", total_turnaround_time / n);
printf("Total Waiting time: %f\n", total_waiting_time);
printf("Total Turnaround time: %f\n", total_turnaround_time);

return 0; }
```