

## 9.2 App settings

# Contents

- What are settings?
- Setting screens
- Implement settings
- Default settings
- Save and retrieve settings
- Respond to changes in settings
- Summaries for settings
- Settings Activity template

# Settings

# What are app settings?

- Users can set features and behaviors of app

Examples:

- Home location, defaults units of measurement
  - Notification behavior for specific app
- For values that change infrequently and are relevant to most users
- If values change often, use options menu or nav drawer

# Example settings

## Favorite destination

San Francisco

---

CANCEL

OK

## Sleep through meals?

You will not be woken for meals



## Preferred snack

☐ chocolate

☒ ice cream

☐ fruit

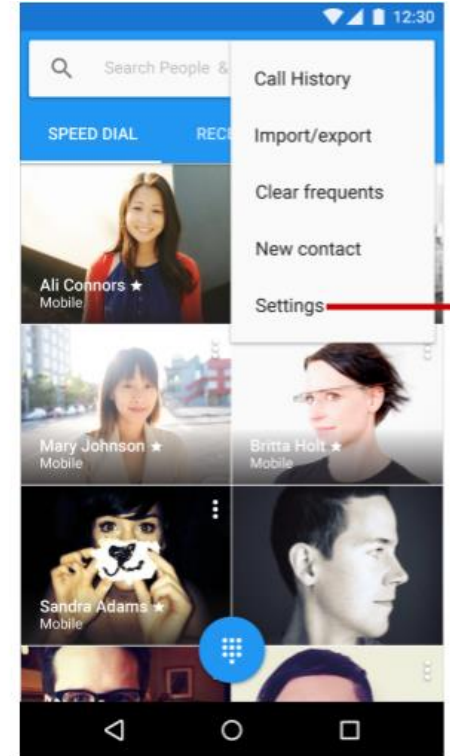
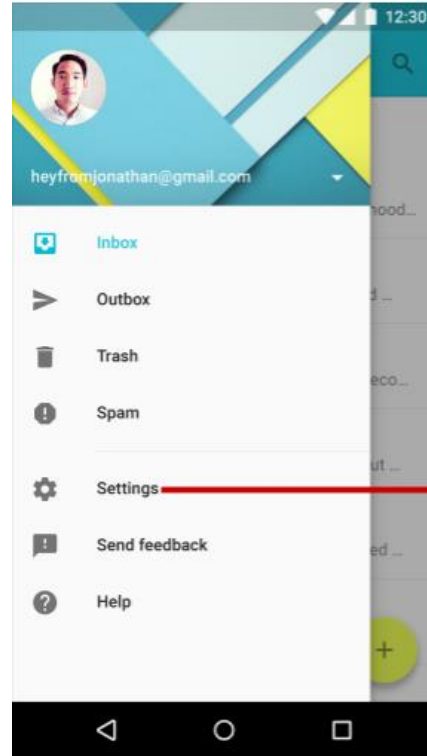
☐ nuts

CANCEL

# Accessing settings

Users access settings through:

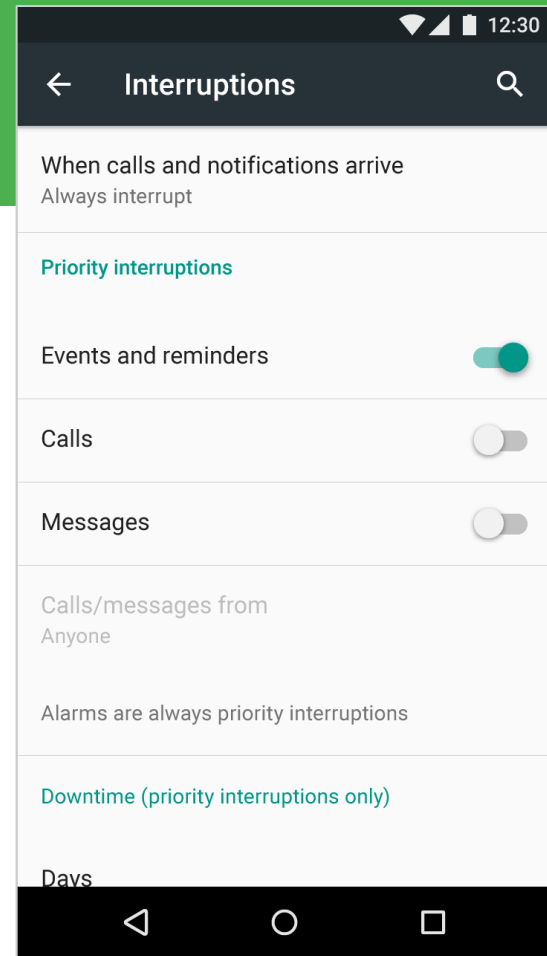
1. Navigation drawer
2. Options menu



# Setting screens

# Organize your settings

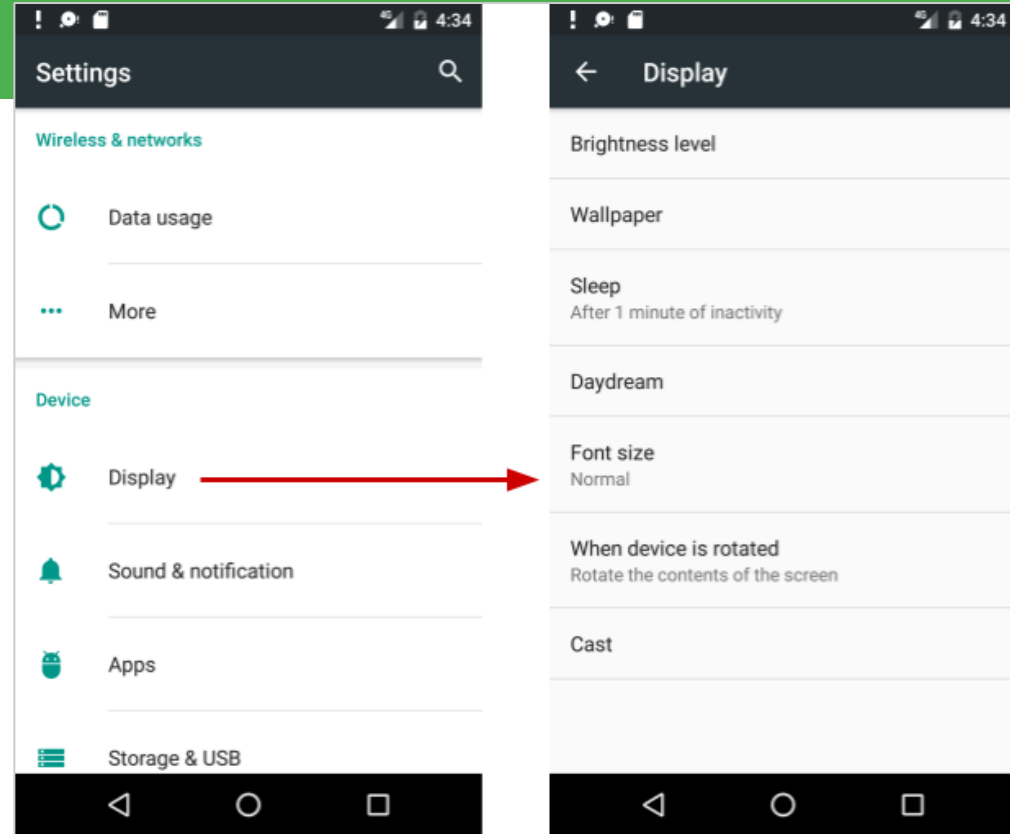
- Predictable, manageable number of options
- 7 or less: arrange according to priority with most important at top
- 7-15 settings: group related settings under section dividers





# 16+ Settings

- Group into screens opened from main Settings screen

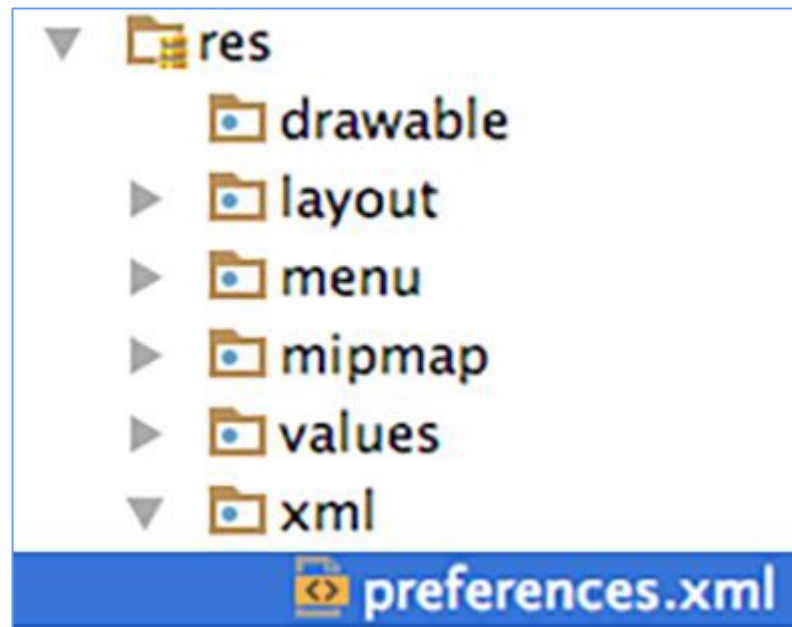


# View versus Preference

- Use Preference objects instead of View objects in your Settings screens
- Design and edit Preference objects in the layout editor just like you do for View objects

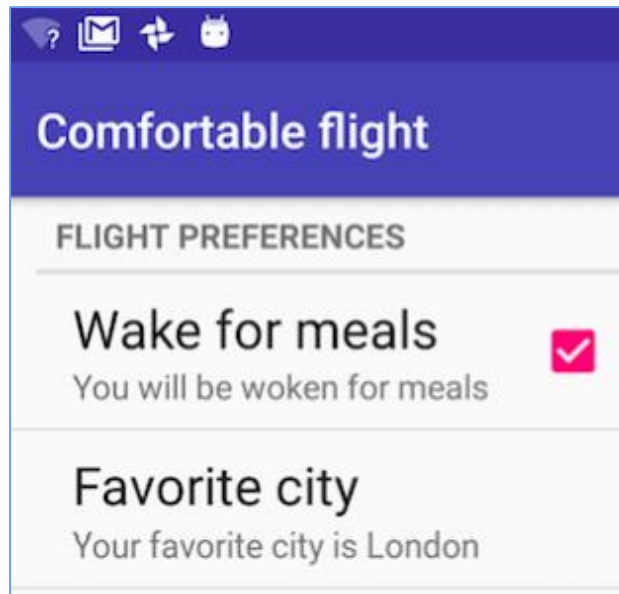
# Define Settings in a Preference Screen

- Define settings in a preferences screen
- It is like a layout
- define in:  
res > xml > preferences.xml



# Preference Screen example

```
<PreferenceScreen>  
  <PreferenceCategory  
    android:title="Flight Preferences">  
    <CheckBoxPreference  
      android:title="Wake for meals"  
      ... />  
    <EditTextPreference  
      android:title="Favorite city"  
      .../>  
  </PreferenceCategory>  
</PreferenceScreen>
```



# Every Preference must have a key

- Every preference must have a key
- Android uses the key to save the setting value

```
<EditTextPreference
```

```
    android:title="Favorite city"
```

```
    android:key="fav_city"
```

```
... />
```

Favorite city

Your favorite city is London

# SwitchPreference

```
<PreferenceScreen
```

```
xmlns:android="http://schemas.android.com/apk/res/android">
```

```
  <SwitchPreference
```

```
    android:defaultValue="true"
```

```
    android:title="@string/pref_title_social"
```

```
    android:key="switch"
```

```
    android:summary="@string/pref_sum_social" />
```

```
</PreferenceScreen>
```

Enable social recommendations

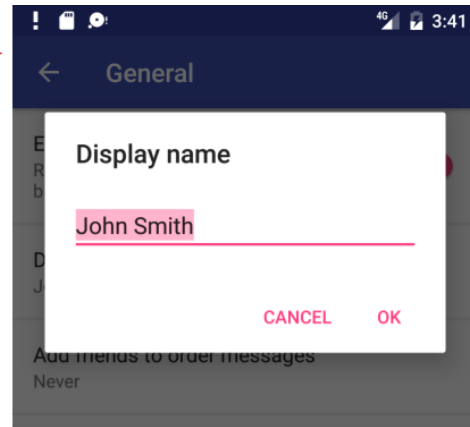
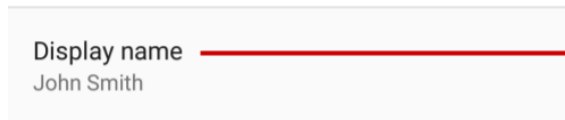
Recommendations for people to contact  
based on your order history



# SwitchPreference attributes

- `android:defaultValue`—true by default
- `android:summary`—text underneath setting, for some settings, should change to reflect value
- `android:title`—title/name
- `android:key`—key for storing value in `SharedPreferences`

# EditTextPreference



```
<EditTextPreference
```

```
    android:capitalize="words"
```

```
    android:inputType="textCapWords"
```

```
    android:key="user_display_name"
```

```
    android:maxLines="1"
```

```
    android:defaultValue="@string/pref_default_display_name"
```

```
    android:title="@string/pref_title_display_name" />
```



# ListPreference

Add friends to order messages

Never

Add friends to order messages

☐ Always

☐ When possible

☒ Never

```
<ListPreference
```

```
    android:defaultValue="-1"
```

```
    android:key="add_friends_key"
```

```
    android:entries="@array/pref_example_list_titles"
```

```
    android:entryValues="@array/pref_example_list_values"
```

```
    android:title="@string/pref_title_add_friends_to_messages" />
```

# ListPreference

- Default value of -1 for no choice
- `android:entries`—Array of labels for radio buttons
- `android:entryValues` —Array of values radio button

# Preference class

- [Preference](#) class provides View for each kind of setting
- associates View with [SharedPreferences](#) interface to store/retrieve the preference data
- Uses key in the Preference to store the setting value

# Preference subclasses

- [CheckBoxPreference](#)—list item that shows a checkbox
- [ListPreference](#)—opens a dialog with a list of radio buttons
- [SwitchPreference](#)—two-state toggleable option
- [EditTextPreference](#)—that opens a dialog with an [EditText](#)
- [RingtonePreference](#)—lets user to choose a ringtone

# Classes for grouping

- PreferenceScreen
  - root of a Preference layout hierarchy
  - at the top of each screen of settings
- PreferenceGroup
  - for a group of settings (Preference objects).
- PreferenceCategory
  - title above a group as a section divider

# Implement settings


# Settings UI uses fragments

- Use an Activity with a Fragment to display the Settings screen
- Use specialized Activity and Fragment subclasses that handle the work of saving settings

# Activities and fragments for settings

- Android 3.0 and newer:
  - [AppCompatActivity](#) with [PreferenceFragmentCompat](#)
  - OR use [Activity](#) with [PreferenceFragment](#)
- Android older than 3.0 (API level 10 and lower):
  - build a special settings activity as an extension of the [PreferenceActivity](#) class (use the template!)

Lesson  
focusses  
on this!





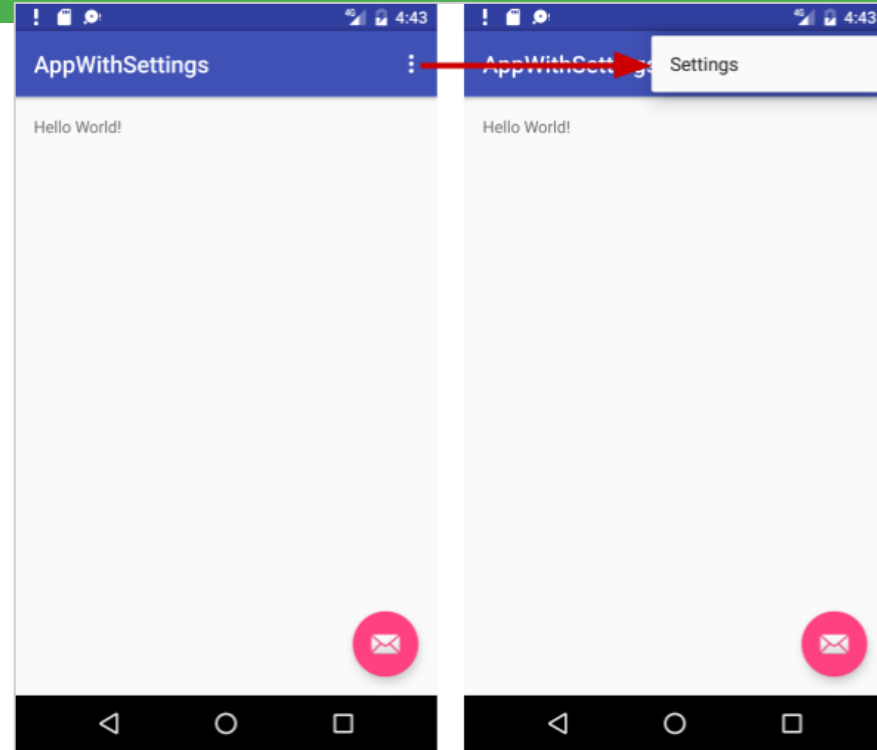
# Steps to implement Settings

For [AppCompatActivity](#) with [PreferenceFragmentCompat](#):

- Create the preferences screen
- Create an Activity for the settings
- Create a Fragment for the settings
- Add the preferenceTheme to the AppTheme
- Add code to invoke Settings UI

# Basic Activity template

- Basic Activity template  
Includes options menu
- **Settings** menu item provided  
for options menu



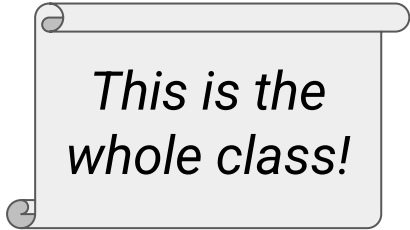
# Create a Settings Activity subclass

- Extends AppCompatActivity
- in onCreate() display the settings Fragment:

```
getSupportFragmentManager()  
    .beginTransaction()  
    .replace(android.R.id.content,  
            new MySettingsFragment())  
    .commit();
```

# Settings Activity example

```
public class MySettingsActivity extends AppCompatActivity {  
  
    @Override  
    protected void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        getSupportFragmentManager().beginTransaction()  
            .replace(android.R.id.content, new MySettingsFragment())  
            .commit();  
    }  
}
```



*This is the  
whole class!*

# Create a Settings Fragment subclass

- Extends PreferenceFragmentCompat
- Implement methods:
  - onCreatePreferences() displays the settings
  - setOnPreferenceChangeListener() handles any changes that need to happen when the user changes a preference (optional)

# PreferenceFragment

```
public class MySettingsFragment  
    extends PreferenceFragmentCompat { ...}
```

- Blank fragments include onCreateView() by default
- Replace onCreateView() with onCreatePreferences() because this fragment displays a preferences screen

# Settings Fragment example

```
public class MySettingsFragment extends PreferenceFragmentCompat {  
    @Override  
    public void onCreatePreferences(Bundle savedInstanceState,  
                                   String rootKey) {  
        setPreferencesFromResource(R.xml.preferences, rootKey);  
    }  
}
```

# Add PreferenceTheme to app's theme

If using PreferenceFragmentCompat, set preferenceTheme in styles.xml:

```
<style name="AppTheme" parent="...">
    ...
    <item name="preferenceTheme">
        @style/PreferenceThemeOverlay
    </item>
    ...
</style>
```



# Invoke Settings UI

Send the Intent to start the Settings Activity:

- From Options menu, update `onOptionsItemSelected()`
- From Navigation drawer, update [`onItemClicked\(\)`](#) on the [`OnItemClickListener`](#) given to [`setOnItemClickListener`](#)

# Default Settings

# Default settings

- Set default to value most users would choose
  - All contacts
- Use less battery power
  - Bluetooth is off until the user turns it on
- Least risk to security and data loss
  - Archive rather than delete messages
- Interrupt only when important
  - When calls and notifications arrive

# Set default values

- Use android:defaultValue in Preference view in xml:

```
<EditTextPreference  
    android:defaultValue="London"  
    ... />
```

- In onCreate() of MainActivity, save default values.

# Save default values in shared preferences

In onCreate() of MainActivity

```
PreferenceManager.setDefaultValues(  
    this, R.xml.preferences, false);
```

- App [context](#), such as this
- Resource ID of XML resource file with settings
- false only calls method the first time the app starts

# Save and retrieve settings

# Saving setting values

- No need to write code to save settings!
- If you use specialized Preference Activity and Fragment, Android automatically saves setting values in shared preferences

# Get settings from shared preferences

- In your code, get settings from default shared preferences
- Use key as specified in preference view in xml

```
SharedPreferences sharedPref =  
    PreferenceManager.getDefaultSharedPreferences(this);  
  
String destinationPref =  
    sharedPref.getString("fav_city", "Jamaica");
```



# Get settings values from shared preferences

- In preference definition in xml:

```
<EditTextPreference  
    android:defaultValue="London"  
    android:key="fav_city" />
```

- In code, get fav\_city setting:

```
String destinationPref =  
    sharedPref.getString("fav_city", "Jamaica");
```

default setting value

***is different than***

default value returned by  
pref.getString() if key is  
not found in shared prefs

# Respond to changes in settings

# Listening to changes

- Display related follow-up settings
- Disable or enable related settings
- Change the summary to reflect current choice
- Act on the setting

For example, if the setting changes the screen background, then change the background

# Listen for changes to settings

- Define `setOnPreferenceChangeListener()`
- in `onCreatePreferences()` in the Settings Fragment

# onCreatePreferences() example

```
@Override
public void onCreatePreferences(Bundle savedInstanceState,
                                String rootKey) {
    setPreferencesFromResource(R.xml.preferences, rootKey);
    ListPreference colorPref =
        (ListPreference) findPreference("color_pref");
    colorPref.setOnPreferenceChangeListener(
        // see next slide
        // ...);
}
```

# onPreferenceChangeListener() example

Example: change background color when setting changes

```
colorPref.setOnPreferenceChangeListener(  
    new Preference.OnPreferenceChangeListener(){  
        @Override  
        public boolean onPreferenceChange(  
            Preference preference, Object newValue){  
            setMyBackgroundColor(newValue);  
            return true;  
        }  
    });
```

# Summaries for settings

# Summaries for true/false values

Set attributes to define conditional summaries for preferences that have true/false values

Wake for meals

You will be woken for meals



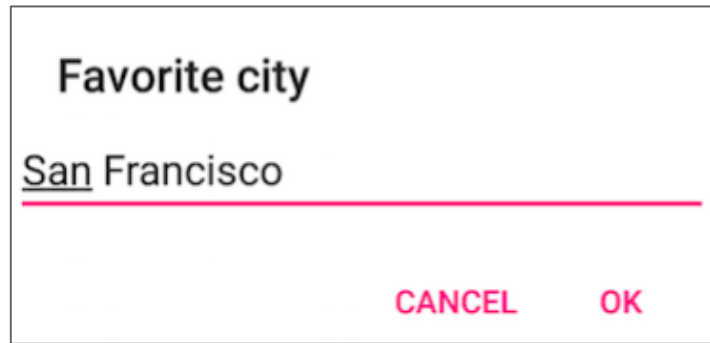
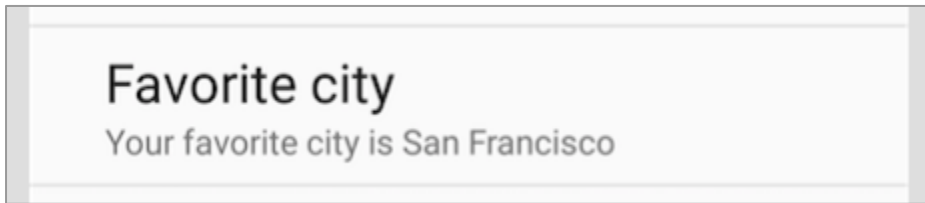
CheckBoxPreference	
defaultValue	false
key	wake_key
title	Wake for meals
summary	Do you want to be left alone at
dependency	
icon	
summaryOn	You will be woken for meals
summaryOff	You will not be woken for meals



# Summaries for other settings

For settings that have values other than true/false, update the summary when the setting value changes

- Set the summary in `onPreferenceChangeListener()`



# Set summary example

```
EditTextPreference cityPref = (EditTextPreference)
                                findPreference("fav_city");
cityPref.setOnPreferenceChangeListener(
    new Preference.OnPreferenceChangeListener(){
        @Override
        public boolean onPreferenceChange(Preference pref, Object value){
            String city = value.toString();
            pref.setSummary("Your favorite city is " + city);
            return true;
        }
    });
```

Favorite city

Your favorite city is San Francisco

# Activity Template

# More complex?

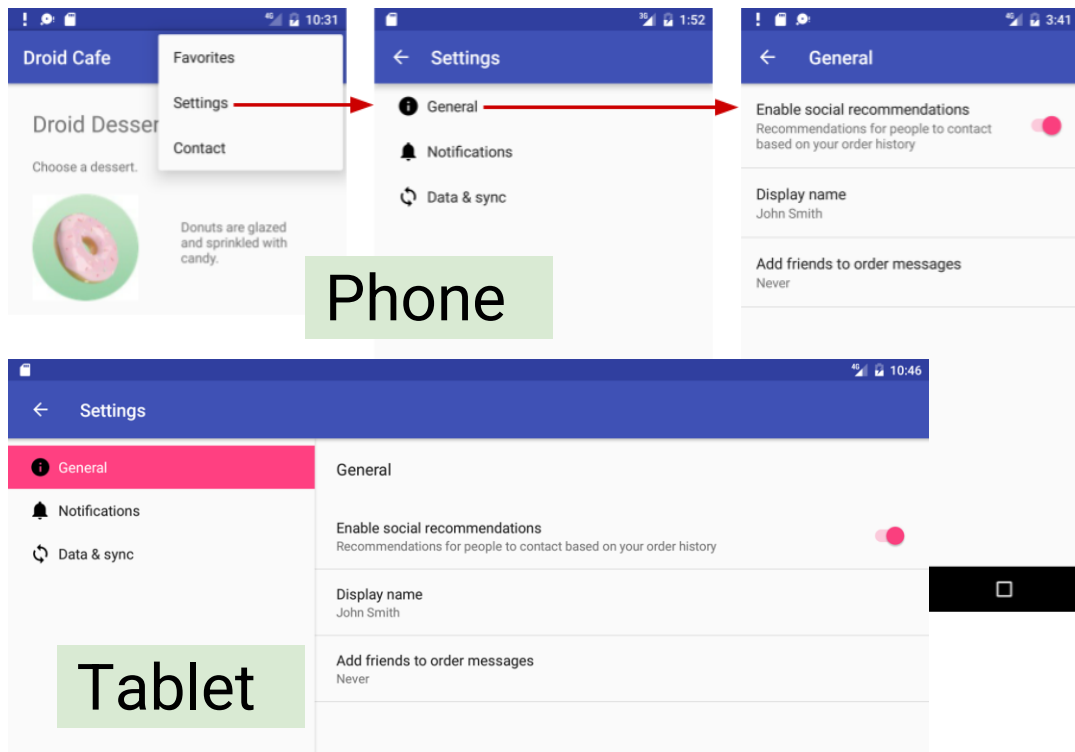
For anything more complex

?

use the Settings Activity template!

# Settings Activity template

- Complex Settings
- Backwards compatibility
- Customize pre-populated settings
- Adaptive layout for phones and tablets



**Learn more**

# Learn more

- [Android Studio User Guide](#)
- [Settings](#) (coding)
- [Preference](#) class
- [PreferenceFragment](#)
- [Fragment](#)
- [SharedPreferences](#)
- [Saving Key-Value Sets](#)
- [Settings](#) (design)

# What's Next?

- Concept Chapter: [9.2 App settings](#)
- Practical: [9.2 App settings](#)