Hw3/ Ciel p/ 98101052

Ī	255	0	255	0	255	0	255	0
1		and the second second	and the same of th	Street Street Street Street	0			
1	255	۵	255	0	255	0	255	٥
1	٥	255	6	255	6	520	0	522
	255	0	255	0	255	0	255	0
	0	255	0	255	0	255	0	215
	255	0	255	0	255	0	255	0
			0	255	0	255	6	255

_								-	_
2	55	Ó	2	55	0	255	0	255	g
	J	141.6	1	13.3	141.6	113.3	141.9	113.3	255
1	255	113:	3	141.6	113.3	141.6	13:3	141.6	O
	0	141.	6	113-3	141.6	113.3	141.6	113.3	255
1	255	113.	3	141.6	113 -3	141.6	113.3	141.6	0
-	U	114	1.6	113.3	141.6	113.3	1411.6	113-3	255
	255	11	3.3	141-	113.3	141.6	113.3	141.6	0
-	0	12	55	U	255	0	255	G	255

فَوْرُ لِقَدَارُ أَعِمَالُ فَأَمْرُ (=

ما بران مور ما smooth لون ما blur ما المان مور المان مو

Input:

output dimension: 32x32x3 n parameters: 0

(onv3-10(1,1):

: J = 134 x39 x3 [see, 9-1) Paddly=1, Stride=1 ! (3x3)x2 io 10

output dimension: 32 X32 X10

n parameters: 3x3 x 3 x 10 + 10 = 280

Kernel channell filters bias/filter

Relu :

ontput dimension: 32x32x10

n parameters: 0

Pool-2:

: posto paddig=0, stride=2 (2x2)(a) 1 max-pooling

output dimension: 16 x 16 x 10

1 parameters: 0

(Conv 3-20 (3,2):

20x20xlosses, p. paddig=2 , stride=3 ! (3x3)xlo Jio 20

output dimension: 6x6 x 20

M parameters: 3x3 x 10 x 20 + 20 = 1820

Kernl Channel filters bias/filter

Relu:

output dinension. 6x6x20

n paramentes: 0

Pool-2:

output dimensia: 3 x 3x 20

nparameters. 0

Flatter:

output dimension: 1x 180

n parameters: 0

Fc -10:

output dimension: 1x1.

n parametons: lox (180+1) = 1810

neurons weights bias

layer	output dimensia	n parameters
Input	32 X 32 X 3	0
Car 13 - 10	32 X 32 X 6	280
Relu	32 x 32 x 10	0
Pool-2	16×16×10	٥
conv3-2. (3,2)	6x6x2a	1820
Relin	6x6x20	0
6001-5	3 x 3 x 20	٥
Flatta	1 X 180	0
Fc-lo	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	1810

 $L = \frac{1}{2} (y - \hat{y})^{2} = \frac{1}{2} (y - w_{1}v_{1} - w_{2}v_{2} - \alpha)^{2} = 0$ $\frac{\partial L}{\partial w_{1}} = (y - w_{1}v_{1} - w_{2}v_{2} - \alpha) \times -v_{1}$ $\frac{\partial L}{\partial w_{2}} = (y - w_{1}v_{1} - w_{2}v_{2} - \alpha) \times -v_{2}$

DL =- (y-w,v, -wzvz-a)

$$\frac{\partial L}{\partial z_{1}} = 0, \quad \frac{\partial L}{\partial z_{2}} = 0, \quad \frac{\partial L}{\partial z_{3}} = 0,$$

12 - 12 | max (w(21); u(22).) 81

 $\frac{\partial L}{\partial z_{2}} = u(z_{2}-z_{1}) \max(u(z_{1}), u(z_{1})) \delta_{1} + u(z_{2}-z_{3}) \max(u(z_{2}), u(z_{3})) \delta_{2}$

 $\frac{\delta L}{\partial z_3} = u(z_3 - z_2) \max(u(z_2), u(z_3)) \delta_2$

-1 Step function(2) (N(2))/John

$$\frac{\partial L}{\partial k_1} = \frac{\partial L}{\partial z_1} \cdot \frac{\partial z_1}{\partial k_1} + \frac{\partial L}{\partial z_2} \cdot \frac{\partial z_2}{\partial k_1} + \frac{\partial L}{\partial z_3} \cdot \frac{\partial z_3}{\partial k_1} =$$

$$\frac{\partial L}{\partial b} = \frac{\partial L}{\partial z_1} \frac{\partial z_1}{\partial b} + \frac{\partial L}{\partial b} \frac{\partial z_2}{\partial z_1} + \frac{\partial L}{\partial b} \frac{\partial z_3}{\partial b} =$$

$$\frac{\partial L}{\partial k_{j}} = \sum_{i=1}^{m} \frac{\partial L}{\partial z_{i}} \frac{\partial z_{i}}{\partial k_{j}} = \sum_{i=1}^{m} x_{i} x_{i} (i+j-1)$$

$$\frac{\partial L}{\partial b} = \sum_{i=1}^{m} \alpha_i$$

(4)

n+3 x65 = 205 -> n=10

: . 21 = 10 x (0 x 10) x10 = 5 96

Loxlo x lo x 96 + 96 = 96096

Kernel channel filters bing/filter

(66 x66) x (10x10 x10) x 96 = 418.176x16