

/FR10/ User Authentication:

- Users must be able to sign up or log in to the application using a valid username and password.

/FR20/ User Registration:

- During registration, users must provide a valid username and password.
- Optionally, users may be prompted to enter an email address for enhanced security measures.

/FR30/ Home Screen:

- Upon successful authentication, users should be directed to a home screen where they can perform the following actions:

/FR31/ Create players

/FR32/ Create teams

/FR33/ Create events

/FR34/ View created players

/FR35/ View created teams

/FR36/ View created events

/FR37/ Access user guidelines ("How to" section)

/FR40/ Player Management:

- Admins must be able to create players by providing first name, last name, and optionally, assign them to a team with a specified player number indicating the playing position.

/FR50/ Player Management:

- Admins should be able to create teams by setting a team name and adding players to the team.
- Coaches should be able to make players substitution.

/FR60/ Event Management:

- Admins must be able to create events by specifying the event name, selecting two opposing teams, and setting the starting date and time for the event.

/FR70/ Game Management:

- During an event, Admins should have the ability to pause/resume the game if game rules are violated.
- Admins should be able to assign points to each team during the event.
- At the end of the game, Admins must be able to announce the winner based on the points accumulated by each team.

/FR80/ Viewing lineups:

- Users must be able to view players lineups in both teams.

