# SABARI VEL

sabarivel73.github.io/Portfolio • sabarivel0928@gmail.com • LinkedIn 9566851725 • GitHub • LeetCode • HackerRank

#### **TECHNICAL SKILL**

Programming Languages: C++, Java, Python, PHP

Databases and Query Languages: MySQL, SQL, MongoDB

**Data Analysis and Visualization:** Power BI, Excel **TOOLS and TECHNOLOGIES:** Git, GitHub, Docker

#### **PROJECTS**

#### MCA Portal [Project Link]

Developed the backend of a full-stack MCA Portal web application to centralize workflows such as document submission, OD applications, payments, and internal communication. Optimized MySQL queries for high-performance APIs, implemented secure OTP verification and session locking for user protection, and integrated Razorpay and PHPMailer for seamless payments and email services using PHP and JavaScript.

# **Board Battle: Interactive Chess Game Using WPF** [Project Link]

Developed a fully functional chess game using C# and the .NET Framework with a responsive WPF/XAML-based GUI, incorporating smooth animations, real-time player interactions, and dynamic game logic for accurate rule enforcement.Applied OOP principles to ensure modular, maintainable code.

# Shopify Data Analysis and Reporting in Power BI [Project Link]

Built an interactive Power BI dashboard using raw Excel data from Shopify, performing data cleaning and transformation with Power Query, modeling data and creating calculated measures with DAX to deliver drill-through reports and actionable insights that support data-driven business decisions.

## Digital Data Hub: Digital Information and Services Hub [Project Link]

Developed a data management platform using PHP and JavaScript to collect, store, and display user information
on driving licenses, government policies, and legal guidelines. Optimized MySQL data handling for performance
improvement and implemented OTP verification with session locking to ensure user security and prevent unauthorized access.

## **Tic Tac Toe Game Application** [Project Link]

• Developed an interactive Tic-Tac-Toe game in **C++** using the **SFML Library**, featuring a GUI with visual cues for player turns and win conditions, core game logic for move validation and win detection, and integrated sound effects for actions like marking, winning, or resetting to enhance user engagement.

### **ACHIEVEMENTS**

#### Coding

Solved 200+ problems in Leetcode with handle sabarivel0928

#### **CERTIFICATIONS**

- HackerRank Skill Certification for SQL
- Software Testing NPTEL ☑

#### **EDUCATION**

# **Master of Computer Applications**

Graduating 2026

Graduated 2024

8.6 GPA

PSG College of Arts and Science Bharathiar University, Coimbatore, Tamil Nadu

## **Bachelor of Computer Applications**

PSG College of Arts and Science

8.53 GPA

Bharathiar University, Coimbatore, Tamil Nadu