

# Numerical Optimization 08: Quasi-Newton methods

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July 14, 2020

# Overview

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# Quasi-Newton's method

Just as the secant method approximates  $f''$  in the univariate case, quasi Newton approximate the inverse Hessian  $((\mathbf{H}^k)^{-1})$  which is needed for each step of update

$$\mathbf{x}^{k+1} \leftarrow \mathbf{x}^k - \alpha^k (\mathbf{H}^k)^{-1} \mathbf{g}^k$$

These methods typically set  $(\mathbf{H}^k)^{-1}$  (let's call it  $\mathbf{Q}$  from now on) to the identity matrix and then apply updates to reflect information learned with each iteration. To simplify the equations for various quasi-Newton methods, we define the following

$$\boldsymbol{\gamma}^{k+1} = \mathbf{g}^{k+1} - \mathbf{g}^k$$

$$\boldsymbol{\delta}^{k+1} = \mathbf{x}^{k+1} - \mathbf{x}^k$$

## A new quadratic model

Instead of computing the exact  $\mathbf{Q}$ , we can update it in a simple manner to account for the curvature measured during the most recent step. Suppose, we have generated  $\mathbf{x}^{k+1}$  and wish to construct a new quadratic model,

$$m^{k+1}(\mathbf{p}) = f(\mathbf{x}^{k+1}) + \mathbf{g}^{k+1} \mathbf{p} + \frac{1}{2} \mathbf{p}^T \mathbf{Q}^{k+1} \mathbf{p}$$

We let the gradient of  $m^{k+1}$  match the gradient of  $f$  for at least two steps  $\mathbf{x}^{k+1}$  and  $\mathbf{x}^k$ .

$$\nabla m^{k+1}(-\alpha^k \mathbf{p}^k) = \mathbf{g}^{k+1} - \alpha^k \mathbf{Q}^{k+1} \mathbf{p}^k = \mathbf{g}^k$$

Since  $\nabla m^{k+1}(0) = \mathbf{g}^{k+1}$ , the second of these condition is satisfied automatically. Rearranging it, we obtain the so called **secant condition**.

$$\mathbf{Q}^{k+1} \alpha^k \mathbf{p}^k = \mathbf{g}^{k+1} - \mathbf{g}^k \quad \rightarrow \quad \mathbf{Q}^{k+1} \boldsymbol{\delta}^k = \boldsymbol{\gamma}^k \quad (1)$$

# A new quadratic model

Given the displacements  $\delta^k$  and the change of gradients  $\gamma^k$ . It requires that the **symmetric positive definite matrix**  $Q^{k+1}$ , it needs that

$$\delta^k \gamma^k > 0$$

At this stage, there still exists an infinite number of solutions of  $Q^{k+1}$ . To determine a unique solution, we impose another condition, which is that  $Q^{k+1}$  is close to the current  $Q^k$

$$\begin{aligned} \min_Q & \|Q - Q^k\| \\ \text{s.t.} \quad & Q = Q^T, \quad B\delta^k = \gamma^k \end{aligned}$$

Different matrix norms can be applied here to give different quasi-Newton methods.

# The Davidon-Fletcher-Powell (DFP) method

Davidon proposed a relation to ensures that  $\mathbf{Q}$  is symmetric.

$$\mathbf{Q}^{k+1} = \mathbf{Q}^k + auu^T + bvv^T$$

According to the [secant condition](#)

$$\mathbf{Q}^k \delta^k + auu^T \delta^k + bvv^T \delta^k = \gamma^k$$

An obvious choice for  $u$  and  $v$  is

$$u = \gamma^k, \quad v = \mathbf{Q}^k \delta^k \quad \rightarrow \quad au^T \delta^k = 1, \quad bv^T \delta^k = -1$$

where

$$a = 1/u^T \delta^k = 1/u^T \delta^k \quad b = -1/v^T \delta^k = 1/u^T \delta^k$$

$$\mathbf{Q}^{k+1} = \mathbf{Q}^k - \frac{\mathbf{Q}^k \gamma^k (\gamma^k)^T \mathbf{Q}^k}{(\gamma^k)^T \mathbf{Q}^k \gamma^k} + \frac{\delta (\delta^k)^T}{(\delta^k)^T \gamma^k}$$



W. C. Davidon, Variable Metric Method for Minimization  
*SIAM Journal on Optimization*. 1. (1991), 1-17.

# The Broyden-Fletcher-Goldfarb-Shanno (BFGS) method

The BFGS algorithm does not approximate  $\mathbf{Q}^k$ , but handles  $\mathbf{H}^k = (\mathbf{Q}^k)^{-1}$

$$\mathbf{H}^{k+1}\gamma^k = \delta^k$$

The minimize condition is,

$$\begin{aligned} \min_{\mathbf{H}} & \|\mathbf{H} - \mathbf{H}^k\| \\ \text{s.t.} \quad & \mathbf{H} = \mathbf{H}^T, \quad \mathbf{H}\gamma^k = \delta^k \end{aligned}$$

$$\mathbf{Q}^{k+1} = \mathbf{Q}^k - \frac{\delta^k(\gamma^k)^T \mathbf{Q}^k + \mathbf{Q}^k \gamma^k (\delta^k)^T}{(\delta^k)^T \gamma^k} + \left(1 + \frac{(\gamma^k)^T \mathbf{Q}^k \gamma^k}{(\delta^k)^T \mathbf{Q}^k}\right) \frac{\delta^k (\delta^k)^T}{(\delta^k)^T \gamma^k}$$

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BFGS does better than DFP with approximate line search.

Give an example where the BFGS update does not exist.

What would you do in this case?



# The Broyden Class

Comparing the two solutions from DFP and BFGS,

$$\left\{ \begin{array}{l} \text{DFP: } \mathbf{Q}^{k+1} = \mathbf{Q}^k - \frac{\mathbf{Q}^k \gamma^k (\gamma^k)^T \mathbf{Q}^k}{(\gamma^k)^T \mathbf{Q}^k \gamma^k} + \frac{\delta (\delta^k)^T}{(\delta^k)^T \gamma^k} \\ \text{BFGS: } \mathbf{Q}^{k+1} = \mathbf{Q}^k - \frac{\delta^k (\gamma^k)^T \mathbf{Q}^k + \mathbf{Q}^k \gamma^k (\delta^k)^T}{(\delta^k)^T \gamma^k} + \left( 1 + \frac{(\gamma^k)^T \mathbf{Q}^k \gamma^k}{(\delta^k)^T \mathbf{Q}^k} \right) \frac{\delta^k (\delta^k)^T}{(\delta^k)^T \gamma^k} \\ \quad = \mathbf{Q}^k - \frac{\mathbf{Q}^k \gamma^k (\gamma^k)^T \mathbf{Q}^k}{(\gamma^k)^T \mathbf{Q}^k \gamma^k} + \frac{\delta (\delta^k)^T}{(\delta^k)^T \gamma^k} + [(\delta^k)^T \mathbf{Q}^k \delta^k] \mathbf{v}^k (\mathbf{v}^k)^T \end{array} \right.$$

where

$$\mathbf{v}^k = \frac{\gamma^k}{(\gamma^k)^T \delta^k} - \frac{\mathbf{Q}^k \delta^k}{(\delta^k)^T \mathbf{Q}^k \delta^k}$$

In fact, there exists a family of solutions

$$\mathbf{Q}^k = (1 - \lambda) \mathbf{Q}_{\text{BFGS}}^k + \lambda \mathbf{Q}_{\text{DFP}}^k$$

Changing  $\lambda$  from 0 to 1 is actually varying the  $u$  and  $v$  in

$$\mathbf{Q}^{k+1} = \mathbf{Q}^k + a u u^T + b v v^T$$

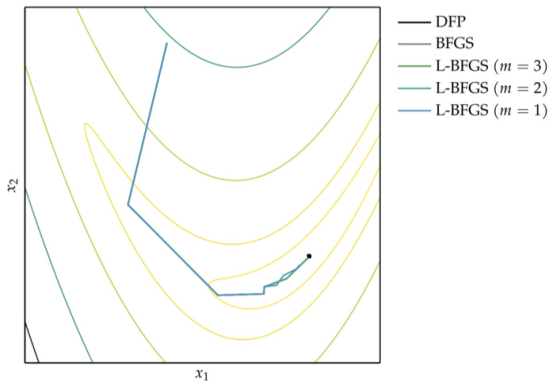
# The Limited-memory BFGS

BFGS still uses an  $n \times n$  dense matrix, which is a problem for storage of the hessian when dealing with very large scale problems. Inspecting the following update, can we do something smart?

$$\mathbf{Q}^{k+1} = \mathbf{Q}^k + a\mathbf{u}\mathbf{u}^T + b\mathbf{v}\mathbf{v}^T$$

In L-BFGS, it stores the last  $m$  values for  $\delta$  and  $\gamma$  rather than the entire inverse of  $H$ .

# Comparison of various quasi-Newton algorithms



# Summary

- Quasi-Newton method attempted to approximate the Hessian from function and gradient evaluations.
- The first step approximation of hessian in the quasi-newton methods is usually an identity matrix
- BFGS performs better than DFP, but it still relies on the storage of big Hessian matrix
- L-BFGS is a more scalable approach for large scale problems.
- All quasi-Newton methods can work with the approximate line search.