Operating System

Lab 03 (Fork, getpid, getppid, wait)

Task 01:

Create a child process using the fork system call then print the process id and parent process id of all running processes.

Task 02:

Execute the following loop in your program

```
for (int i = 0; i < 3; i++)
{
      fork();
}
cout << "Hello from the process " << getpid() << endl;
predict the output of the program,</pre>
```

Task 03 Snippets:

```
int rank = 0;
for(int i = 1; i <= 2; ++i)
{
    if (fork() == 0)
        {
        rank = rank + i;
        break;
    }
}</pre>
```

is it same as your predicted output?

Task 03:

Write a program that launches four processes using fork system call

```
Process 0 display the number between 1 and 25
Process 1 displays the numbers between 26 and 50
Process 2 displays the numbers between 51 and 75
Process 3 displays the numbers between 76 and 100
```

Task 04:

Write a program that launches four processes using fork system call, then all the processes counts that how many prime numbers exists between 2 and 100,001.

```
Now process 0 should find the count between --- 2 to 25,001 process 1 should find the count between --- 25,002 to 50,001 process 2 should find the count between --- 50,002 to 75,001 process 3 should find the count between --- 75,002 to 100,001
```

Below there a function is given which finds out whether a number if prime or not

```
bool isPrime(int num)
       if (num == 1)
       {
              return true;
       }
       else
              double result;
              int divisor = num - 1;
              while (num != -1)
                     result = num % divisor;
                     if (result == 0)
                     {
                             num = -1;
                     }
                     else
                             divisor = divisor - 1;
                     }
              }
              if (divisor == 1)
                     return true;
              }
              else
              {
                     return false;
              }
       }
}
```