CMPE 310 Systems Design and Programming

L12: Chapter 11 – BASIC I/O Interface

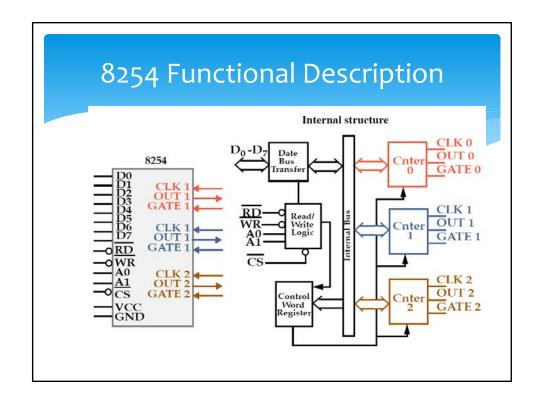


L₁₂ Objectives

- * Describe the function of each pin of the 8254 PIT
 - * Diagram how the 8254 PIT is connected to the x86/88 PC
 - * Program the three counters of the 8254 PIT by use of the chip control word

Programmable Interval Timer: 8254

- Three independent 16-bit programmable counters (timers).
 - * Each capable of counting in binary or BCD with a maximum frequency of 10MHz.
- * Used for controlling real-time events such as real-time clock, events counter, and motor speed and direction control.
- * Usually decoded at port address 40H-43H
- * Main functions:
 - * Generates a basic timer interrupt that occurs at approximately 18.2Hz.
 - * Interrupts the microprocessor at interrupt vector 8 for a clock tick.
 - * Causes DRAM memory system to be refreshed.
 - * Programmed for 15 us on PC to request DMA action
 - * Provides a timing source to the internal speaker and other devices.



8254 Pin Definitions

- * A_1 , A_0 : The address inputs select one of the four internal registers with the 8254
- CLK: The clock input is the timing source for each of the internal counters.
 - * It is often connected to the PCLK signal from the bus controller.
- * CS: Chip Select enables the 8254 for programming, and reading and writing.

0 0

0

1

Counter 0

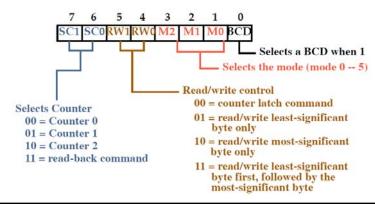
Counter 1 Counter 2

Control Word

- * G: The gate input controls the operation of the counter in some modes.
- * **OUT:** A **counter output** is where the wave-form generated by the timer is available.
- * RD/WR: Read/Write causes data to be read/written from the 8254 and often connects to the IORC/IOWC.

8254 Programming

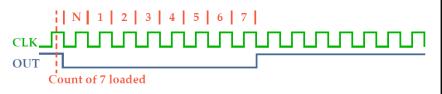
- Each counter is individually programmed by writing a control word, followed by the initial count.
- * The control word allows the programmer to select the counter, mode of operation, binary or BCD count and type of operation (read/write).



8254 Programming

Each counter may be programmed with a count of 1 to FFFFH.

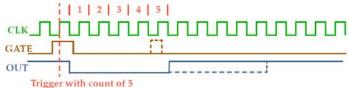
- * Minimum count is 1 all modes except 2 and 3 with minimum count of 2.
- Each counter has a program control word used to select the way the counter operates.
 - * If two bytes are programmed, then the first byte (LSB) stops the count, and the second byte (MSB) starts the counter with the new count.
- * There are 6 modes of operation for each counter:
 - * Mode o: An events counter enabled with G.
 - * The output becomes a logic o when the control word is written and remains there until N plus the number of programmed counts.



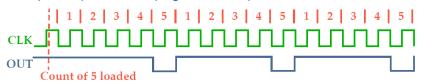
8254 Modes

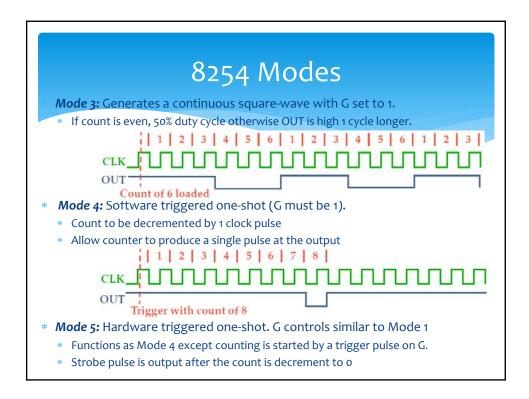
Mode 1: One-shot mode.

- * The G input triggers the counter to output a o pulse for the duration of the count.
- * Counter reloaded if G is pulsed again.



- * Mode 2: Counter generates a series of pulses that are 1 clock pulse wide.
 - * The separation between pulses is determined by the count.
 - * The cycle is repeated until reprogrammed or G pin set to o.





Next Time

* Programmable Communications Interface

STOP

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