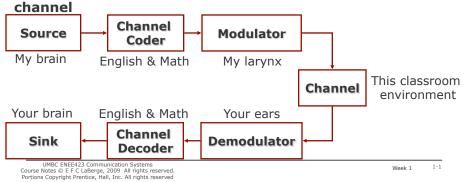
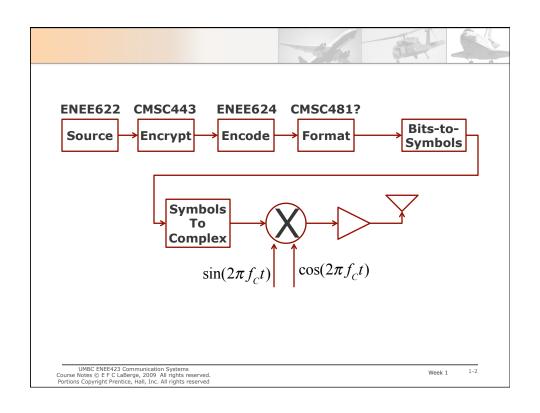
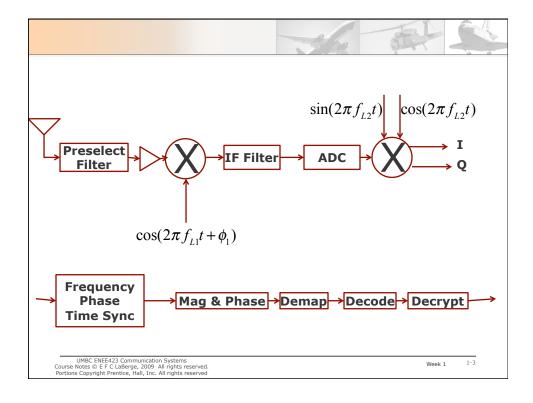
Let's look at the communication process

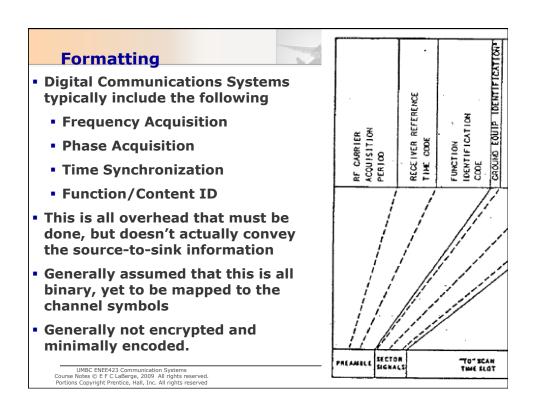
- The purpose of communication is to convey information from one entity to another
- We need to "encode" the information in some agreedupon way
- We need to "modulate" the data to create a physical waveform
- The modulated waveform travels over a physical channel





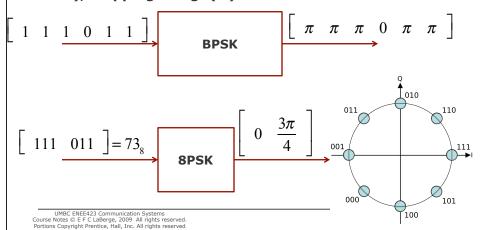
1





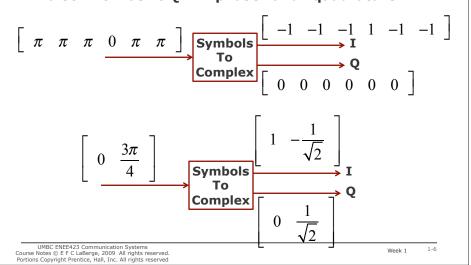
Bits to Symbols

- If modulation is 2-ary (BPSK, BPAM, BPPM) the mapping is one-to-one
- If modulation is M-ary (QPSK, 8PSK, 64PPM, 16QAM, etc), mapping is log2(M) to one





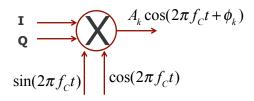
...also know as I&Q "in phase" and "quadrature"



3

The mixing or upconversion

- Impose the modulation on a carrier signal...
- ...resulting in a real signal!!!



$$\begin{split} &A_k \left(\cos(\phi_k) + j \sin(\phi_k) \right) = A_k e^{j\phi_k} \\ &\text{Re} \left[A_k e^{j\phi_k} e^{j2\pi f_C t} \right] = \text{Re} \left[A_k e^{j(2\pi f_C t + \phi_k)} \right] = A_k \cos(2\pi f_C t + \phi_k) \\ &= A_k \left(\cos(2\pi f_C t) \cos(\phi_k) - \sin(2\pi f_C t) \sin(\phi_k) \right) \end{split}$$

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Now through the channel $n(t) \sim N(0,\sigma_N^2)$ Additive White Gaussian Noise $A_k \cos(2\pi f_C t + \phi_k)$ Σ Σ Σ Σ $\Delta(t) \sim p(\alpha,t)$ Random Fading $\mathbf{Multipath}$ $\Gamma A_{k-n} \cos(2\pi f_C (t-\tau) + \phi_{k-n})$ $B(t) \cos(2\pi f_I t + \phi_I(t))$ Week 1 1-8 Portions Copyright Pertices, Fall, Ir. a. If pilks reserved. Portions Copyright Pertices, Fall, Ir. a. If pilks reserved.

