

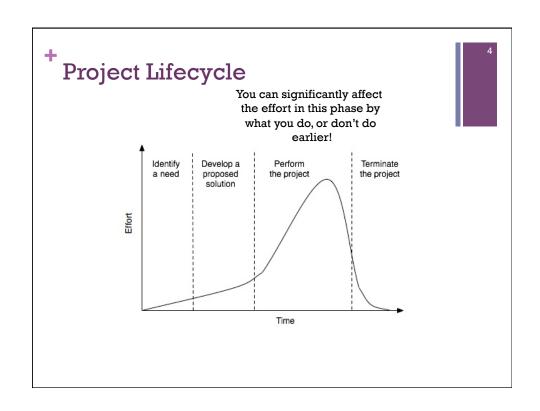
What is Project Management?

- Project management is the planning, scheduling and controlling of activities to meet project objectives
- Project planning is *design* of the *work* needed in the project
- Like our engineering design process, it uses graphic artifacts to organize our thinking
 - Gantt charts, budgets, network diagrams, etc.
- Who needs to do what by when?
- Your attention needs to be on the work, not the product itself

Project Management Process



- 1. Identify needs done jointly with system engineering (operational analysis)
- 2. Propose solution proposals coming Fall2016
- 3. Planning
- 4. Scheduling
- 5. Performing/monitoring
- 6. Terminate the project



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1. Identify Needs (Project Planning version of Requirements)



- Customer/user needs
- Outside projects
 - Request for proposal (RFP)
 - Referrals
 - Unsolicited proposals
- Internal projects
 - New product/service development
 - Facility improvement
 - New design capabilities
 - R&D

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2. Propose solution



- Formal proposal
 - Technical, management, cost
 - Contracts (FP, CPFF, etc.)
- Early stage business case (idea screen, scoping)
- Sell your solution to the identified need
 - System boundary diagram
 - Functional block diagram
 - System requirements specification

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System Requirements Specification



- ■Describes in detail "what" the system must do, but NOT "how" it will be done
- ■Next level of system decomposition below a function block diagram or DFD
 - Each function must have at least one requirement! (or it's not doing anything!)
- ■If you can't verify it, it isn't a requirement!
 - Outline the test or verification method at the same time you write down the requirement.

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3. Project Planning



- All about identifying the specific tasks to be performed, in what sequence, and how long they will take
- Define the objective
- Divide and subdivide the project into activities → Work Breakdown Structure
- Detailed description of activities and deliverables
 → Statement of Work
- Project planning → Network diagram/Gantt chart
- Young engineers (you!) typically struggle with this because they have no frame of reference

Define the Project Objective



- **■**Scope
- ■Schedule
- ■Cost
- Customer Satisfaction (Quality)
- **■**Constraints

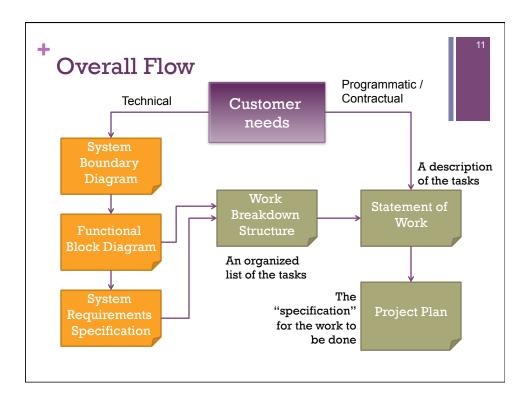


What is the objective for your project?

■ Example (Capstone 2012): Design and build a system in 6 months with a budget of \$500 that will point an antenna at a low earth orbiting satellite with an accuracy of +/- 5 degrees

■ Take 2 minutes and come up with an objective for your project.

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+ Divide and Subdivide the Project

- Create the Work Breakdown Structure (WBS)
 - Hierarchy of activities identified through system functional decomposition and requirements definition
 - Break down each activity into smaller parts until one person/group is responsible for it ==> "work package"
 - There can be multiple activities in each work package
- Thing of the WBS as an outline of the Statement of Work

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Define the Activities

- Use your systems engineering artifacts!
- Break each work package down into the individual tasks that are required for its completion
- Decide what order they need to be completed
- Assign someone to be responsible for each task=> responsibility matrix
- Formalize into a Statement of Work (SOW)

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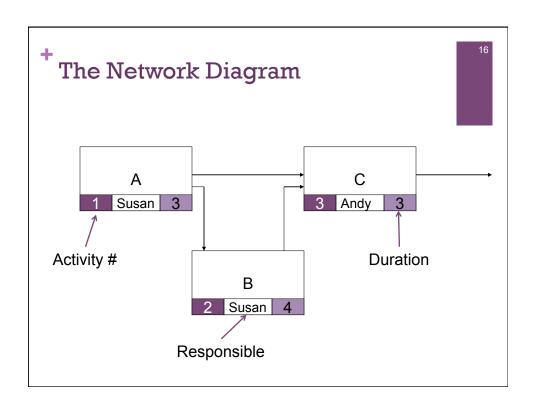
Statement of Work (SOW)



- SOW is the expanded text version of the WBS
- Describe each task and who is responsible for it
- Include deliverables and contractual requirements
- The WBS is the outline
- May include compliance methods
- SOW does NOT include implementation details
- SOW does NOT include system requirements, but should reflect how they will be accomplished
 - For example, if your system must comply with a particular standard, the WBS and SOW must include tasks associated with demonstrating compliance.
- May (should?) include contingencies or risk management activities

* Create a Network Diagram

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- Combine each task in the WBS/SOW into a sequence of activities
 - Series and parallel paths
 - Must reflect the logical progression of tasks
- Will enable you to identify execution risks and opportunities to accelerate the project
- Planning isn't fun...
- ...but it is necessary for a successful project



+ Project Chart



| # | Activity | Predecessor | Duration | Responsible |
|-----|------------------------------|-------------|----------|-------------|
| 1.0 | Design | - | 20 | Steve |
| 2.1 | Prototype component A | 1.0 | 60 | Bill |
| 2.2 | Prototype component B | 1.0 | 20 | Steve |
| 2.3 | Prototype system integration | 2.1, 2.2 | 20 | Bill |
| 3.1 | End user testing | 2.3 | 30 | Mary |
| 3.2 | System administrator testing | 2.3 | 20 | Sue |
| 4.0 | Implementation | 3.1, 3.2 | 40 | Steve |
| 5.0 | Closeout | 4.0 | 30 | Steve |

For classroom use only

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PM Process Summary (so far)



- ■Project Management is about **who** needs to do **what** by **when**
- ■Work breakdown structure organizes activities into packages of activities
 - This will translate into your Statement of Work (SOW)
- ■Next time
 - Network diagram and Gantt chart to show sequence of activities and durations; critical path

