

LONDON CAPITAL COMPUTER COLLEGE

Advanced Diploma in Computer Science (907) – Visual Basic .Net

Prerequisites: Good computing knowledge	Corequisites: A pass or better in Diploma in		
	System Analysis & Design or equivalence.		
Aim: This course introduces the candidates to the development of Visual Basic applications using the .Net framework. The course provides basic understanding of how to use Visual Studio .Net and write simple programs using VB .Net programming language. Candidates are encouraged to grasp the functionality and syntax of VB .Net and develop desktop and web-based applications.			
Required Materials: Student study materials Supplementary Materials: Recommended			
	textbooks and lecture notes.		
Special Requirements: This is a hands-on course, l			
Requires intensive lab work outside of class time.	practical and of companying to constant		
Intended Learning Outcomes:	Assessment Criteria:		
Compare Visual Basic .Net to other	1.1 Navigate Visual Studio .Net's start page		
high-level languages. Define structured	1.2 Describe how to create a Visual Basic		
programming. Discuss Microsoft .Net.	.Net solution		
programming. Discuss interesert ive:	1.3 Identify how to use the IDE's menus and toolbars		
	1.4 Identify how to manipulate windows in the Visual Studio .Net IDE		
	1.5 Describe how to se the auto hide feature		
	1.6 Describe how to use the visual studio .Net IDE's help features		
	1.7 Describe how to close a Visual Basic		
	Net solution.		
	.ivet solution.		
2. Outline the overview of Visual Studio .Net. Describe the menu bar, toolbar, how to save	2.1 Describe how to set the text in the form's title bar		
and close Visual Studio .Net	2.2 Define how to change the form's background color		
	2.3 Describe how to place a label control on the form		
	2.4 Demonstrate how to display text in a label control		
	2.5 Demonstrate how to place a picturebox control on the form		
	2.6 Identify how to display an image in a picturebox control		
	2.7 Demonstrate how to execute an application.		
3. Discuss how to construct a simple application. Identify how objects are used.	3.1 Analyse how to visually program, using GUI design guidelines		
application. Identify now objects are used.	3.2 Identify how to rename a form and set the form as the startup object		
	3.3 Demonstrate how to add labels,		
	textboxes, and a button to the form 3.4 Describe how to use the textalign and borderstyle properties for labels.		

4. Describe how to add Labels, Textboxes	4.1	Describe how to add an event handler for
and Buttons to a form.	4.1	a button control
	4.2	Identify how to insert code into an event handler
	4.3	Outline how to access a property's value
	4.4	by using Visual Basic .Net code Demonstrate how to use the assignment and multiplication operators.
5. Set options for Visual Studio .Net	5.1	Describe how to create variables
environment. Describe event handler, debugger and syntax errors.	5.2	Outline how to handle the textchanged event
	5.3	Illustrate how to apply basic memory concepts using variables
	5.4	Describe the precedence rules of arithmetic operators
	5.5	Demonstrate set breakpoints to debug applications
6. Define variables, memory concepts and arithmetic operations. Discuss algorithms,	6.1	Demonstrate basic problem-solving techniques
pseudocode, program control structures,	6.2	Describe control structures
assignment operators and formatting text.	6.3	Define and create pseudocode Demonstrate how to use the <i>ifthen</i> and
	0.1	ifthenelse selection statements to
	<i>c</i> 5	choose among alternative actions
	6.5	Identify how to use the assignment operators
	6.5	Identify how to use the debugger's watch window.
7. Illustrate how to use CheckBoxes and message dialogs. Describe logical operators.	7.1	Demonstrate how to use checkboxes to allow users to select options
message danogs. Describe logical operators.	7.2	Demonstrate how to use dialogs to display messages
	7.3	Describe how to use logical operators to form more powerful conditions.
8. Define Do While Loop and Do Until Loop repetition statements.	8.1	Describe how to use the do whileloop and do untilloop repetition statements to execute statements in a program
	8.2	repeatedly Define how to use counter-controlled repetition
	8.3	Demonstrate how to display information in listboxes
	8.4	Demonstrate how to use the doloop while statement
	8.5	Demonstrate how to use the doloop until statement
	8.6 8.7	Describe counter-controlled repetition Analyse how to transfer the focus to a control
	8.8	Demonstrate how to enable and disable buttons.
9. Understand the ForNext statement.	9.1	Demonstrate how to execute statements
Describe the counter-controlled repetition.		repeatedly with the fornext repetition
	9.2	statement Describe how to obtain user input with

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	0.0	the numeric updown control
	9.3	Describe how to display information,
		using a multiline textbox.
10. Describe the multiple-selection	10.1	Describe how to use the select case
statement.		multiple-selection statement
	10.2	Demonstrate how to use the <i>is</i> keyword
	10.3	Analyse how to use case
	10.4	Illustrate how to use the textbox property
	10.5	passwordchar statement
	10.5	Demonstrate how to display a date and time
		time
11. Describe classes, procedures, function	11.1	Demonstrate how to construct
procedures and sub procedures.		applications modularly from pieces
		called procedures
	11.2	Analyse how to work with "built-in"
		procedures Distinguish between function procedures and sub procedures, and
		determine when each should be used;
	11.4	Describe how to create your own
		function procedures and sub procedures
12. Describe how to use dates and timers	12.1	Illustrate how to create and manipulate
controls.	12.2	date variables Define how to execute code at regular
	12.2	intervals using a timer control
	12.3	Analyse how to retrieve date input with a
		datetimepicker control
	12.4	Illustrate how to use group controls using
		a groupbox control.
13. Discuss the scope of a variable. Define	13.1	Demonstrate how to create variables that
passing arguments – pass-by-value versus pass-	13.1	can be used in all the form's procedures
by-reference.	13.2	Describe how to pass arguments by
		reference
	13.3	Define how to eliminate subtle data-type
	12.4	errors by enabling option strict
	13.4	Describe how to change a value from one data type to another, using methods
		of class convert.
14. Define an array. Understand declaring	14.1	Define how to create and initialise
and allocating arrays. Discuss sorting arrays.	14.2	arrays;
Define two-dimensional arrays. Understand RadioButtons.	14.2	Describe how to store information in an
Radiobuttons.	14.4	array; Identify how to refer to individual
	14.4	elements of an array
	14.5	Describe how to sort array
		options in a drop-down list;
	14.5	Determine whether a specific character is
	146	in a string
	14.6	Identify how to remove a character from a string
	14.6	Convert a string to lowercase letters
	14.7	Define the difference between one-
		dimensional and two-dimensional arrays
	14.8	Declare and manipulate two-dimensional
	140	arrays
	14.9	Describe the usefulness of two-

	14.10	dimensional arrays Demonstrate how to use radiobuttons to enable users to select exactly one option out of several
15. Define sequential access files. Understand files and streams and how to write to	15.1	Demonstrate how to create, read from, write to and update files
a file.	15.2	Describe sequential-access file processing
	15.3	Identify how to use streamreader and streamwriter classes to read from, and write to, sequential-access files
	15.4	Describe how to add and configure a monthcalendar control

Recommended Learning Resources: VB .Net

Text Books	 Beginning VB.NET (Programmer to Programmer) by Thearon Willis, Jonathan Crossland and Richard Blair. ISBN-10: 0764556584 VB.NET Language Pocket Reference by Steven Roman, Ron Petrusha and Paul Lomax. ISBN-10: 0596004281
Study Manuals	BCE produced study packs
CD ROM	Power-point slides
Software	VB .Net