

LONDON CAPITAL COMPUTER COLLEGE

Certificate in Computer Fundamentals (105) – Computer Fundamentals

Prerequisites: Basic computing knowledge	Corequisites: A pass or higher in Certificate in Information Systems or equivalence.	
Aim: The course identifies and describes the most difference between application software and progra software.		
Required Materials: Recommended Learning	Supplementary Materials: Lecture notes and	
Resources.	tutor extra reading recommendations.	
Special Requirements: None		
Intended Learning Outcomes:	Assessment Criteria:	
1. Describe an Information System (IS)	1.1 Define computer technology	
organisation. Analyse the role of information	1.2 Describe IT management roles	
systems organisation. Define IT in an eWorld.	1.3 Analyse competition in an eWorld.	
2. Describe the computer generations. Define mainframe, minicomputer and	2.1 Describe vacuum tubes, transistors, integrated circuits	
microcomputer. Understand how characters are stored in computer memory.	2.2 Describe basic components of computer systems	
stored in computer memory.	2.3 Define bits, bytes and parity bits; ALU and control unit	
	2.4 Describe computer file layout.	
3. Define computer software. Describe the	3.1 Define application software	
different types of software. Understand the	3.2 Define operating system	
different computer filing methods.	3.3 Describe support software	
S	3.4 Describe indexed sequential access	
	3.5 Describe direct file access	
	3.6 Define virtual storage access.	
4. Describe the key elements of telecommunications and networking. Understand	4.1 Demonstrate the importance of Telecommunications	
types of transmission lines, media and speed of transmission. Describe network topology.	4.2 Define networking, analogue and digital signals	
	4.3 Define bandwidth, baud rate, simplex, half-duplex and full-duplex transmission	
	4.4 Define bus, ring, star and mesh topology	
	4.5 Define intranet	
5. Describe the transaction process system.	5.1 Describe batch vs online processing	
Define client/server systems.	5.2 Define client, server and middleware	
	5.3 Define data warehousing and groupware.	
6. Describe the different managerial	6.1 Describe decision support systems	
support systems in use.	6.2 Describe data mining	
-	6.3 Define group support systems	
	6.4 Define expert systems	
	6.5 Define neutral networks.	
7. Describe the different eCommerce	7.1 Define internet applications	
applications available on the market. Understand	7.2 Define electronic transmission	
the internet legal and regulatory environment.	7.3 Describe buyer/server transactions	

		7.4	Define electronic commerce framework
		7.5	Describe business-to-computer (B2C)
		7.6	Describe business-to-business (B2B).
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8.	Describe basic computer components	8.1	Define how the major parts of a
and instruction processing			computer are coordinated
4114	mucuon processing	8.2	Identify memory/address space
		8.3	Define a "word" in computing
		8.4	Define registers
		0.7	Define registers
9.	Discuss computer memory organisation	9.1	Identify computer instruction set
٦٠.	Discuss computer memory organisation		Discuss data movements between
		9.2	
		0.0	memory and registers
		9.3	Discuss the different addressing modes
4.0			
10.	Describe device registers	10.1	Identify input/output interface device
			registers
		10.2	Discuss the process of addressing device
			registers
		10.3	Explain sychnronisation
		10.4	Discuss input/output interrupt signals
		10.5	Define Direct Memory Access (DMA)
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Recommended Learning Resources: Computer Fundamentals

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Text Books	 Discovering Computers: Fundamentals, Fourth Edition by Gary B. Shelly, Thomas J. Cashman and Misty E. Vermaat. ISBN-10: 1423912101 Fundamentals of Computer Organization and Architecture by Mostafa Abd-El-Barr and Hesham El-Rewini. ISBN-10: 0471467413 Computers: Information Technology in Perspective, 11th Edition (Paperback) by Larry Long and Nancy Long. ISBN-10: 0131405721 The Architecture of Computer Hardware and Systems Software: An Information Technology Approach (Hardcover) by Irv Englander. ISBN- 	
	10: 0471073253	
	Computers: Understanding Technology, Introductory [STUDENT EDITION] (Paperback) by Floyd Fuller. ISBN-10: 0763829285	
Study Manuals	BCE produced study packs	
CD ROM	Power-point slides	
Software	None	