

(Video 10) Fundamental Datatype - Float, Double and Long Double

Outline:

- Float, Double and Long Double, size and difference
- Brief intro to fixed and floating point
- Coding example

Float, Double, Long Double → represents fractional number

3.14, 0.678, -3267.9696,

etc.

Float → 32 bit → 4 byte

Double → 64 bit → 8 byte

Long Double → 96 bit → 12 byte

These size typically depends from system to system.

Float → IEEE 754 Single Precision Floating Point

Double → IEEE 754 Double Precision Floating Point

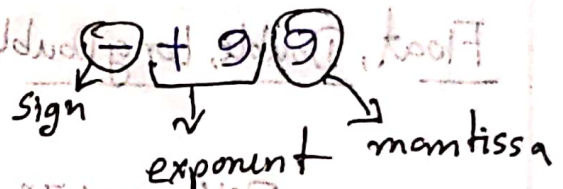
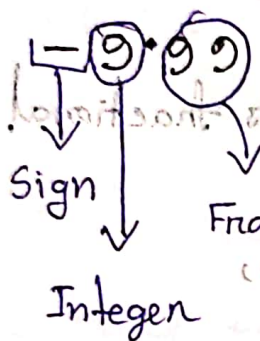
Long Double → Extended Precision Floating Point

2 type representation for floating Fractions.

Fixed Point

Floating Point

[let me are available with 4 places]



Minimum Value = -9.99

Formula: $(0.M) \times \text{Base}^{\text{Expo}}$

Maximum Value = $+9.99$

min value: $-(0.9) \times 10^{+9}$

max value: $+(0.9) \times 10^{+9}$

any number in betn
this range is possible

Huge range
even more

compared to fixed
point.


```
#include <stdio.h>
```

```
int main() {
```

```
float var1 = 3.1415926535897932;
```

```
double var2 = 3.1415926535897932;
```

```
long double var3 = 3.141592653589793213436;
```

```
printf("sizeof(float)"); 4 byte
```

```
printf("sizeof(double)"); 8 byte
```

```
printf("sizeof(long double)"); 12 byte
```

```
printf("%.16f\n", var1);
```

```
printf("%.16lf\n", var2);
```

```
printf("%.21Lf\n", var3);
```

```
}
```

Float → 7 digits

Double → 16 digits

Long Double → 19 digits

1 2 3 4 5 6 7
□ □ □ □ □ □ □

point to store value
count value to

7 digit
precision
print
value

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
int var1 = 4/9;
```

```
printf("u%d\n", var1);
```

~~float~~ var2 = $\frac{4}{9}$ → 2tr integer 2tr 2tr 6tr

```
printf("u%f\n", var2);
```

```
float var3 = 4.00/9.00;
```

```
printf("%.2f\n", var3);
```

```
}
```

F 2 E P e s ,
□ □ □ □ □ □ . □

Print the value of var1

Print the value of var2

Float → 4 digits

Double → 10 digits

Long Double → 19 digits