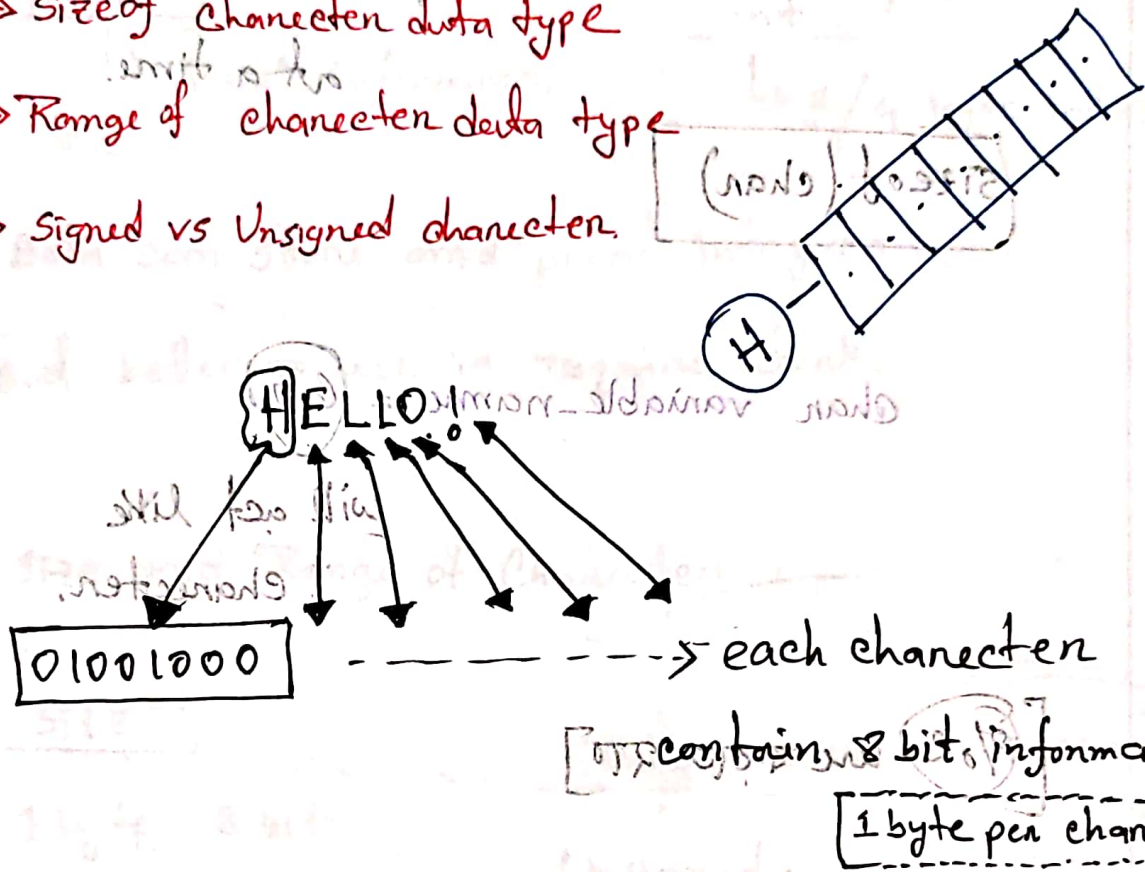


# (Video 9) Fundamental Data Type - Character Data

## Outline:

- Overview character data type
- Size of character data type
- Range of character data type
- Signed vs Unsigned character.



## ASCII \*\*\*

Decimal - (0-32) non-printable control command.

(33-127) printable

(65-90) Capital A-Z 8th bit set to zero

(97-120) small a-z

(48-57) number 0-9

7 bit to represent.

Char variable name = 'N';

can hold only one byte / 8 bit / one character at a time.

sizeof(char)

char variable\_name = 65;

will act like character.

00010010

%c

#include <stdio.h>

int main() {

char var = 65;

printf("%c", var);

return 0;

output -> A

ASCII value

A = 65

Gr2

more than 127?

character

↳ 1 byte information

int

↳ 2/4 byte info

Both can store and print integers

But better to use in require work.

→ Size and Range of Character

Size

1 byte = 8 bit

Range

Unsigned: 0 to 255

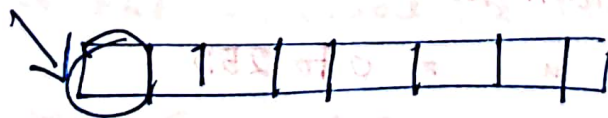
extended  
↑ ASCII

Signed: -128 to 127

↑  
2's complement

$2^8$   
 $2 \times 2 \times 2 \times 2 \times 2 \times 2 \times 2 \times 2$   
 $2^8 = 256$   
 $0-255$

8th bit → most significant bit. msb





→ signed vs Unsigned characters.

$$-128 = \underbrace{-2^7}_{\text{sign bit}} 2^6 2^5 2^4 2^3 2^2 2^1 2^0$$

$$+128 = \underbrace{2^7}_{\text{sign bit}} 2^6 2^5 2^4 2^3 2^2 2^1 2^0$$

Two's Complement study from book

most significant bit is sign bit  
 1 bit = 8 bits

Range extension integers to 2 words.

Summary:

- size of character = 1 byte
- Signed n range = -128 to +127
- Unsigned n = 0 to 255
- -ve value won't by any extn power
- Tradition ASCII needs 7 bit
- Extended n 8 bit.