

(Video 20) C Programming (Important Question Set 3)

Q1. #include <stdio.h>

int main () {

int var = 0x43FF;

printf ("%n", var);

return 0;

}

43ff

0x → Hexadecimal

%n → printf, H.D.

→ 0x or 0X both same

%X → 43FF
%n → 43ff

format specifier for Hex to Decimal

%d starting Hexa to Decimal

43FF → 17407

92. #include <stdio.h> ①

static int i; ②

static int i = 27; ③

static int i; ④

int main() { ⑤

static int i; ⑥

printf("uod n, i"); ⑦

return 0; ⑧

} ⑨

778P ← X0%

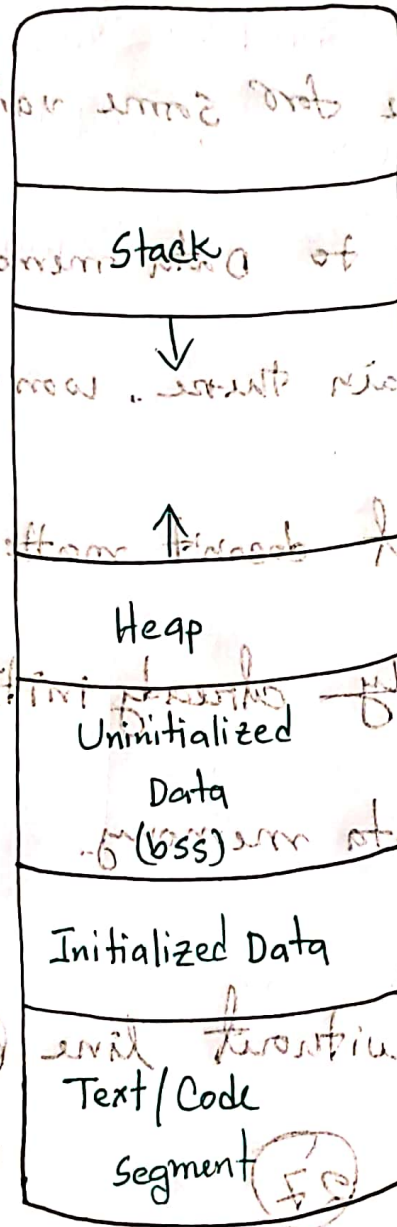
tt8P ← jod%

First look at the memory layout

memory layout to be used

778P ← 778P

Memory layout of C program



Command line Arguments and environment variables.

Two memory segment:

- 1) Text/Code Segment
- 2) Data segment

1) Initialized

- i) Read Only
- ii) Read Write

b) Uninitialized

(bss - Block Started by symbol)

Contain machine code

of compiled program.

Heap

memory

② → Global variable declared but not initialized
so it will go to bss memory.

③ → initialization done for some variable,
so now it moves to data memory

and will remain there. won't change.

④ Again declared but doesn't matter cos
the variable already initialized and

won't move from data memory.

→ so, if we print without line ⑥ it will

Print output

27

27

But if we take line ⑥ the it is in a
loop where the loop variable will get
more value / importance than Global variable

as the global variable is ~~declared~~ initialized = 27
but in loop it is ~~declared~~ without initializing
So, "i" will contain a value of 0.

and so, if we print with line (6)
the output will be "0".

```
#include <stdio.h>
```

```
static int i;
```

```
static int i = 27;
```

```
static int i;
```

```
int main () {
```

```
    printf(" %d ", i);
```

```
    return 0;
```

```
}
```

[loop में ~~static~~ variable
always ~~has~~ priority मिला।]

27

[जब initialized ~~हो~~ ~~जा~~
तो ~~व~~ ~~ही~~ ~~म~~ ~~ला~~।
i = 0 ~~ही~~ ~~म~~ ~~ला~~।]