Video No.: 74

Topic Name: Static and Dynamic Scoping - Solved Question 2

Question 01:

&a=100

&a=200

What will be the output of the following pseudocode when parameters are passed by reference and dynamic scoping is assumed.

```
a) 6, 2
                                      b) 6, 6
                                         4, 2
                                 a = 3; (Step_1)
       a = 3;
                                 void n(x){ // *x = &a(200)}
       void n(x){
                                        *x = *x(=2) * a(=2); // &a(200) = 4
              x = x * a;
              print(x);
                                        print(x); // x = 4 (Step_3)
       void m(y){
                                 void m(y)\{ // y = &a(100)
                                        *a = 1; // local &a(200) contain 1 (Step_1)
              a = 1;
                                        a = y - a; //&a(200) contain
              a = y - a;
                                        // \&a(100) - \&a(200) = 2 (Step_2)
              n(a);
              print(a);
                                        n(&a);
                                        print(*a); // *a = 4 (Step_3)
       }
       void main(){
                                 void main(){
       m(a);
                                 m(&a); // calling the address of a
       }
Step 01:
          Global a
                       Local a
              3
                          1
           &a=100
                       &a=200
Step_02:
          Global a
                       Local a
              3
                          2
           &a=100
                       &a=200
Step_03:
          Global a
                       Local a
              3
                          4
```

Here first this we need to notice is in the question it is said that every thing is called by reference and dynamic scoping is used.

As call by reference so here we aren't using values but the address of the values.

And for dynamic scoping we know variable we always look into the callee function.

Step 01:

In the main() function we call m(a)

Which is nothing but m(&a) a global variable Let Global &a is 100.

Now we jump into m(y) function which is actually m(*y) and &a is the argument means *y contains the address (&a = 100) of value 3(Global Variable)

So
$$*y = 100$$

Now, in 2^{nd} line we declare another local variable *a = 1;

Which means the address of local a (say 200) contain a value 1.

Step 02:

In 3rd line we say,

$$*a = *y - *a;$$

Which means,

value of local a address (200) = value of a address (200) - value of local a address (200)

$$= 3 - 1 = 2$$

So, the value of local a address (200) is 2.

Step 03:

In line 4, we call n(address of local a) function.

So, we jump into void n(x) = n(*x) [*x = address of local a which contain value 2] In 2 line,

$$*_{X} = *_{X} * *_{a}$$
:

Which means,

Value of address local a * Value of address local a * Value of address local a

Local a 4 &a=200

So, basically the value of local a is updated.

And so print value of x is 4.

Then, we return to the function m(y) and print the value of address of local a which is also updated to 4.

So, the answer is 4, 4