

ITEC 3210 C
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Assignment 1

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PART 1: Mini Case

- 1) (i) A “structured design” means designing a network or a system by following a systematic approach. The three essential components of a structured design are Core, Distribution, and Access. It arranges the network components using a hierarchical top-down approach.
(ii) The main benefits of a structured design are:
 - Easy Maintenance, simplifies troubleshooting because changes may be made locally without affecting the system.
 - Organized, due to its systematic and hierarchical approach.
 - Efficient, by breaking down complex systems into modular components.(iii) Structured architecture, ensuring a well-managed and expandable network infrastructure in the context of GSE’s network, making future troubleshooting and scalability easier.
- 2) It is advised to use a client-server architecture for GSE’s network applications. This guarantees centralized control, effective resource use, and simpler network service management.
- 3) (i) Each type of hardware component needed – routers, switches, cables, power back up, and firewalls.
(ii) Purpose:
 - Routers** – To facilitate connection to external networks and inter-departmental communication.
 - Switches** – To connect equipment inside each department so that LAN access and data transfer can be provided.
 - Cables** - To ensure that the devices’ physical connection are secure.
 - Power Backup** – In the event of a power outage, hardware devices will have a backup.
 - Firewall** – To manage network traffic and ensure network security.(iii) Quantities:
1 Router, 4 Switches, different lengths of **Cables** are required for connecting devices inside each department, **Power Backups** depending on the number of devices being used (refer to answer 7), and **1 Firewall**.
- 4) **Access Layer – Local Area Network (LAN):** Relevant. Essential for guaranteeing effective local network access by establishing LAN connectivity for specific devices inside each department of GSE.
Data Centre: Relevant. It is here that servers store and process data, assisting with the processing needs of applications and enhancing network functionality.

Enterprise Edge – WAN Access, Internet Access, e-Commerce Edge: Relevant. Used for establishing a connection between GSE and external networks, supplying WAN access, enabling internet connections, and assisting with e-commerce activities. This is essential for enabling connectivity outside of the local network and enabling interactions between GSE and the larger digital environment.

- 5) (a) The various ethernet kinds that are now in use are defined in Fig. 7-6 on page 193. It lists their names, the fastest data rate that they can support, and the maximum network coverage distance.
- (b) Three technical goals:
1. **Scalability** – It is improved by higher numbers which offer quicker data transfer rates, can accommodate growing network demands, and will support future GSE growth.
 2. **Reliability** – Increased reliability can be achieved by assuring effective data transfer at higher rates. However, infrastructure changes and compatibility may be required.
 3. **Performance** – Greater data transfer rates considerably enhance network performance by enabling faster data transfers and supporting bandwidth-demanding GSE applications.
- 6) (a) Managed network is a network that is monitored and regulated continually to maintain optimal performance, security, and dependability when transferring data between sites, both internally and externally.
- (b) Components of a managed network include **routers and switches** that are essential for managing and directing data traffic, **firewalls** that ensure security by monitoring traffic, **servers and data centers** that provide centralized resources for data processing and storage, and **network monitoring tools**. Additionally, **management software** configures and monitors network devices, **security protocols** use encryption and access control, and **clear documentation** direct network operations.
- (c) Effects of using a managed network:
1. Enables centralized network component monitoring, which improves network performance. (**Performance**)
 2. Adjusting the parts required to support a managed network increases scalability. (**Scalability**)
 3. Improves usability by using the most recent technology and software to guarantee efficient functioning. (**Reliability**)

7) Costs:

Switches = 4 x [HPE Aruba switch](#) 52 ports switch = **\$24,211.96**

Routers = 1 x [Cisco 4331](#) Cisco Integrated Services router = **\$3019.99**

Firewall = 1 x [Cisco 1120](#) Firewall 1120 = **\$3959.99**

Cables = 80 x Cat5e - [StarTech Cat 5e](#) = **\$2960,**

16 x Cat 6 - [Cat 6 Tripp](#) = **\$78,**

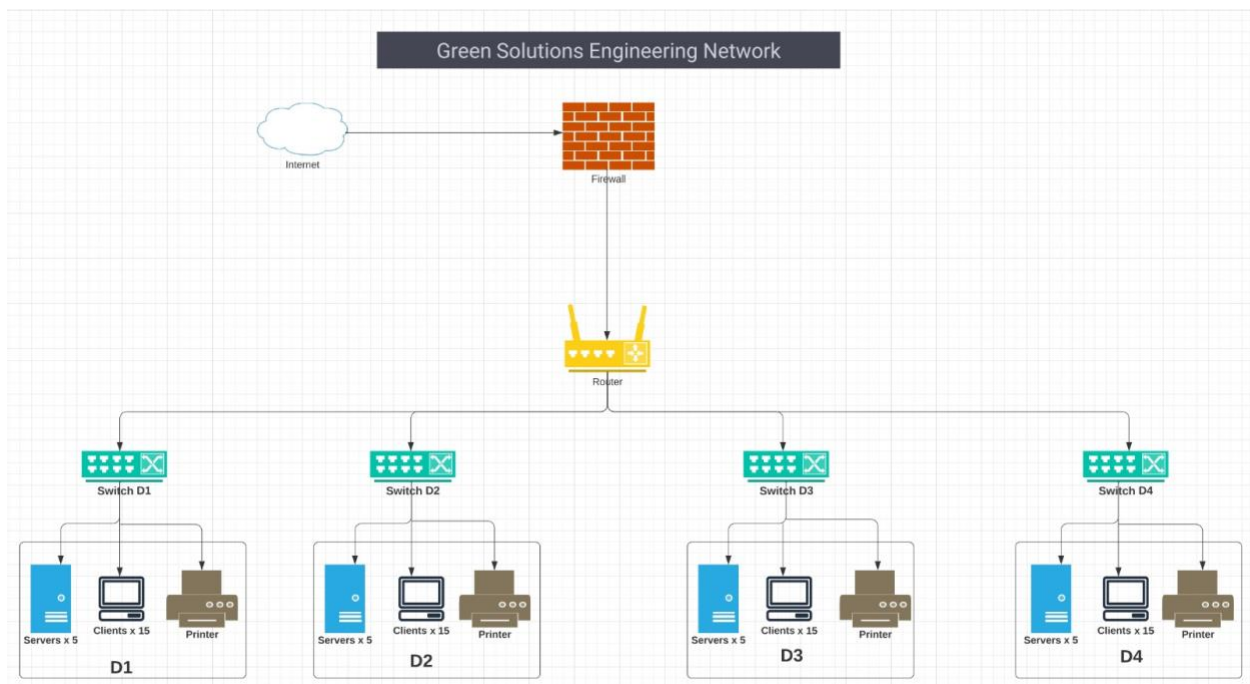
6 x Fiber Optic - [Tripp fiber optic 15M](#) = **\$210**

UPS Battery backups = 84 x [APC UPS](#) = **\$6719,**

4 for switches and 1 for router x [APC High power](#) = **\$1035**

Total Price = \$42,193.94

8) Network Architecture Diagram:



PART 2: Subnetting

- 1) To accommodate 180 subnets, we need to calculate the next power of 2 which will be more or equal to the required subnets.
 $2^x \geq 180$
 $2^7 = 128$, which is less than 180 (required subnets)
 $2^8 = 256$
So, we need to borrow 8 bits to accommodate 180 subnets.
- 2) The subnet mask for the Class B network 180.180.0.0 will have the first 16 bits fixed (due to the Class B address), and we will borrow 8 bits for subnetting since we require 8 bits for subnetting. In binary, the subnet mask will appear as follows:
(Class B mask, 16 bits) 11111111.11111111.11111111.11111111
(8 bits for subnetting) 11111111.11111111.11111111.11110000
Let's now Convert this binary subnet mask to decimal:
255.255.255.240
- 3) We must locate the remaining bits in the subnet mask (32 total bits - 16 bits fixed for the Class B address - 8 bits borrowed for subnetting = 8 bits remaining) to estimate the number of hosts per subnet. The formula $2^n - 2$ can be used to determine the number of hosts, where n is the total number of remaining bits.
 $= 2^8 - 2$
 $= 256 - 2$
 $= 254$
So, each subnet can have 254 hosts.
- 4) The subnetting scheme that borrows 8 bits may accommodate 256 subnets ($2^8 = 256$).
- 5) With 256 subnets, each of which can accommodate 254 hosts, this subnetting solution offers plenty of flexibility for growth. However, fixed 8 bits used for subnetting result in decrease in number of hosts' addresses available per subnet as number of subnets rises.

PART 3: Protocol Efficiency

- 1) VoIP codec used = G.711 (64,000 bps) = $64,000/8 = 8000 * 0.01 \text{ sec} = 80$ (1byte = 8 bits)
RTP headers = 12 bytes $\Rightarrow 12 + 80 = 92$ bytes
UDP headers = 8 bytes $\Rightarrow 8 + 92 = 100$ bytes
IPv4 headers = 20 bytes $\Rightarrow 20 + 100 = 120$ bytes
Ethernet frames = 38 bytes $\Rightarrow 38 + 120 = 158$ bytes

Maximum Efficiency:

$$\begin{aligned} &= \text{Size of Data} / \text{Ethernet Frame Size} * 100 \\ &= 80 / 158 * 100 \\ &= 50.63\% \end{aligned}$$

- 2) Data sent instead every 20 ms instead of 10 ms:
Voice Data = $8000 * 0.02 \text{ sec} = 160$
RTP headers = 12 bytes $\Rightarrow 12 + 160 = 172$ bytes
UDP headers = 8 bytes $\Rightarrow 8 + 172 = 180$ bytes
IPv4 headers = 20 bytes $\Rightarrow 20 + 180 = 200$ bytes
Ethernet frames = 38 bytes $\Rightarrow 38 + 200 = 238$ bytes

$$\begin{aligned} \text{Efficiency} &= 160 / 238 * 100 \\ &= 67.22\% \end{aligned}$$

- 3) With a G.729 Annex A codec:
Overhead remains same = 78 bytes
Voice Data = $8,000 \text{ bps} / 8 \Rightarrow 1000 * 0.01 \text{ s} = 10 \text{ b}$ (voice data per frame)
RTP headers = 12 bytes $\Rightarrow 12 + 10 = 22$ bytes
UDP headers = 8 bytes $\Rightarrow 8 + 22 = 30$ bytes
IPv4 headers = 20 bytes $\Rightarrow 20 + 30 = 50$ bytes
Ethernet frames = 38 bytes $\Rightarrow 38 + 50 = 88$ bytes

$$\begin{aligned} \text{Efficiency} &= 10 / 88 * 100 \\ &= 11.36\% \end{aligned}$$

References

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