

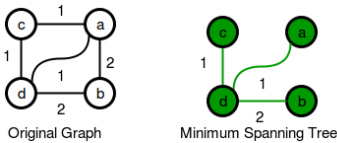
# Minimum MST Graph

Problem	Submissions	Leaderboard	Discussions
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Allison loves graph theory and just started learning about [Minimum Spanning Trees\(MST\)](#). She has three integers, ***n***, ***m***, and ***s***, and uses them to construct a graph with the following properties:

- The graph has ***n*** nodes and ***m*** undirected edges where *each edge has a positive integer length*.
- No edge may directly connect a node to itself, and each pair of nodes can only be directly connected by *at most one edge*.
- The graph is *connected*, meaning each node is reachable from any other node.
- The *value* of the minimum spanning tree is ***s***. Value of the MST is the sum of all the lengths of all edges of which are part of the tree.
- The sum of the lengths of all edges is as small as possible.

For example, let's say ***n* = 4**, ***m* = 5** and ***s* = 4**. We need to construct a graph with **4** nodes and **5** edges. The value of minimum spanning tree must be **4**. The diagram belows shows a way to construct such a graph while keeping the lengths of all edges is as small as possible:



Here the sum of lengths of all edges is **7**.

Given ***n***, ***m***, and ***s*** for ***g*** graphs satisfying the conditions above, find and print the minimum sum of the lengths of all the edges in each graph on a new line.

**Note:** It is guaranteed that, for all given combinations of ***n***, ***m***, and ***s***, we can construct a valid graph.

### Input Format

The first line contains an integer, ***g***, denoting the number of graphs.  
Each of the ***g*** subsequent lines contains three space-separated integers describing the respective values of ***n*** (the number of nodes in the graph), ***m*** (the number of edges in the graph), and ***s*** (the value of the MST graph).

### Constraints

For **20%** of the maximum score:

- $1 \leq g \leq 100$
- $2 \leq n \leq 10$
- $1 \leq m \leq 50$
- $1 \leq s \leq 20$

For **50%** of the maximum score:

- $1 \leq g \leq 100$
- $2 \leq n \leq 50$
- $1 \leq m \leq 2000$
- $1 \leq s \leq 200$

For **70%** of the maximum score:

- $1 \leq g \leq 100$
- $2 \leq n \leq 10^5$
- $1 \leq m \leq 10^{10}$
- $1 \leq s \leq 10^6$

For **100%** of the maximum score:

- $1 \leq g \leq 1000$
- $2 \leq n \leq 10^8$
- $1 \leq m \leq 10^{16}$
- $1 \leq s \leq 10^{10}$

### Output Format

For each graph, print an integer on a new line denoting the minimum sum of the lengths of all edges in a graph satisfying the given conditions.

### Sample Input

```
2
4 5 4
4 3 6
```

## Sample Output

```
7
6
```

## Explanation

- Graph 1:

The answer for this sample is already explained the problem statement.

- Graph 2:

We must construct a graph with  $n = 4$  nodes,  $m = 3$  edges, and an MST value of  $s = 6$ . Recall that a connected graph with  $n$  nodes and  $n - 1$  edges is already a tree, so the MST will contain all  $m = 3$  edges and the total length of all the edges of the graph will be equal to the value of the minimum spanning tree. So the answer is **6**.

f t in

Submissions: 6  
Max Score: 100  
Difficulty: Expert

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Current Buffer (saved locally, editable)  

C

```
1 #include <assert.h>
2 #include <limits.h>
3 #include <math.h>
4 #include <stdbool.h>
5 #include <stddef.h>
6 #include <stdint.h>
7 #include <stdio.h>
8 #include <stdlib.h>
9 #include <string.h>
10
11 char* readline();
12 char** split_string(char*);
13
14
15
16 int main()
17 {
18     char* g_endptr;
19     char* g_str = readline();
20     int g = strtol(g_str, &g_endptr, 10);
21
22     if (g_endptr == g_str || *g_endptr != '\0') { exit(EXIT_FAILURE); }
23
24     for (int g_itr = 0; g_itr < g; g_itr++) {
25         char** nms = split_string(readline());
26
27         char* n_endptr;
28         char* n_str = nms[0];
29         int n = strtol(n_str, &n_endptr, 10);
30
31         if (n_endptr == n_str || *n_endptr != '\0') { exit(EXIT_FAILURE); }
32
33         char* m_endptr;
34         char* m_str = nms[1];
35         int m = strtol(m_str, &m_endptr, 10);
36
37         if (m_endptr == m_str || *m_endptr != '\0') { exit(EXIT_FAILURE); }
38
39         char* s_endptr;
40         char* s_str = nms[2];
41         int s = strtol(s_str, &s_endptr, 10);
42
43         if (s_endptr == s_str || *s_endptr != '\0') { exit(EXIT_FAILURE); }
44
45         // Write Your Code Here
46     }
47
48     return 0;
49 }
50
51 char* readline() {
52     size_t alloc_length = 1024;
53     size_t data_length = 0;
54     char* data = malloc(alloc_length);
55
56     while (true) {
57         char* cursor = data + data_length;
58         char* line = fgets(cursor, alloc_length - data_length, stdin);
59
60         if (!line) { break; }
61
62         data_length += strlen(cursor);
63
64         if (data_length < alloc_length - 1 || data[data_length - 1] != '\n') { break; }
65
66         size_t new_length = alloc_length << 1;
67         data = realloc(data, new_length);
68
69         if (!data) { break; }
70
71         alloc_length = new_length;
72     }
73 }
```

```
74▼ if (data[data_length - 1] == '\n') {
75▼     data[data_length - 1] = '\0';
76     }
77
78     data = realloc(data, data_length);
79
80     return data;
81 }
82
83▼ char** split_string(char* str) {
84     char** splits = NULL;
85     char* token = strtok(str, " ");
86
87     int spaces = 0;
88
89▼     while (token) {
90         splits = realloc(splits, sizeof(char*) * ++spaces);
91▼         if (!splits) {
92             return splits;
93         }
94
95▼         splits[spaces - 1] = token;
96
97         token = strtok(NULL, " ");
98     }
99
100     return splits;
101 }
102
```

Line: 1 Col: 1

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