

The First Lesson of Sport Analytics

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Sport Analytics

Play Ball!

1. Scan the QR code
2. Enter your batting average
(from your piece of paper)
3. Click **Simulate!** (ONLY ONCE)
4. How many hits did you get?



Batting average:

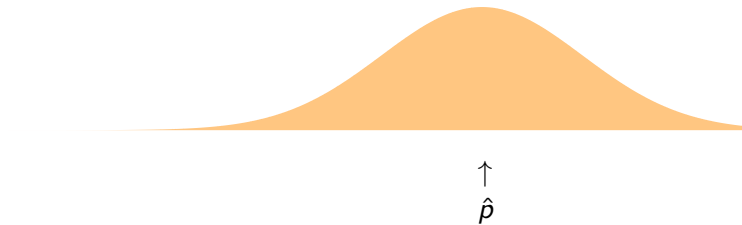
Number of at-bats:

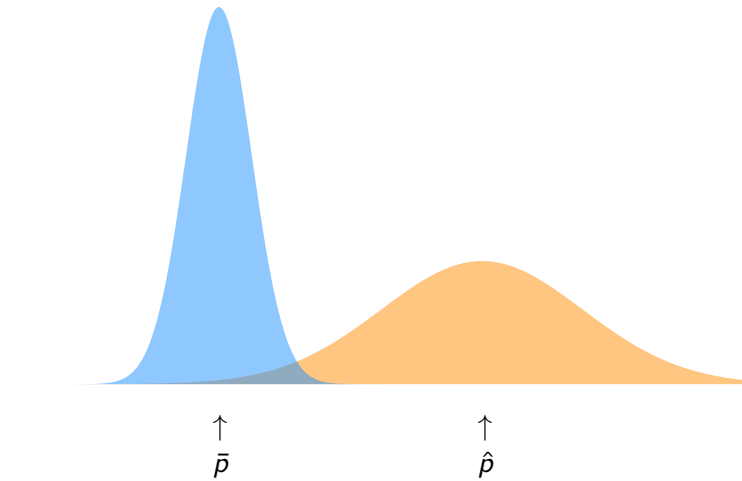
Simulate!

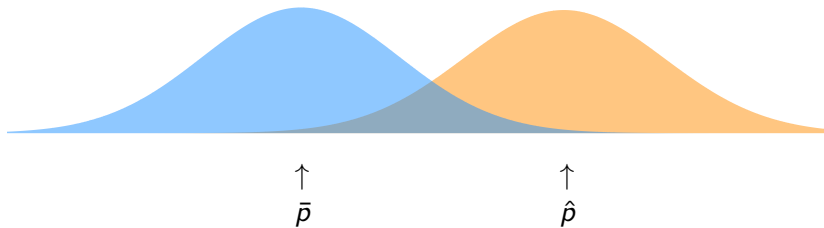
You Be the Scout

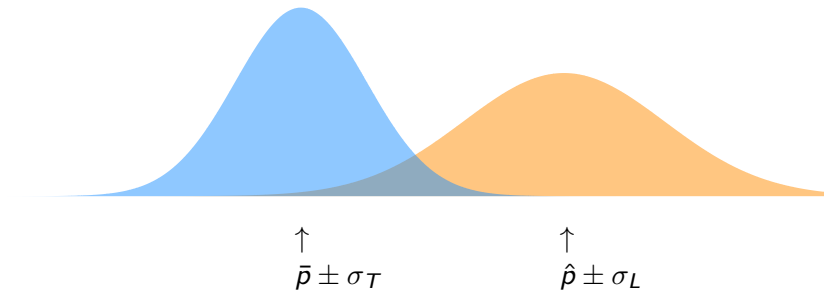


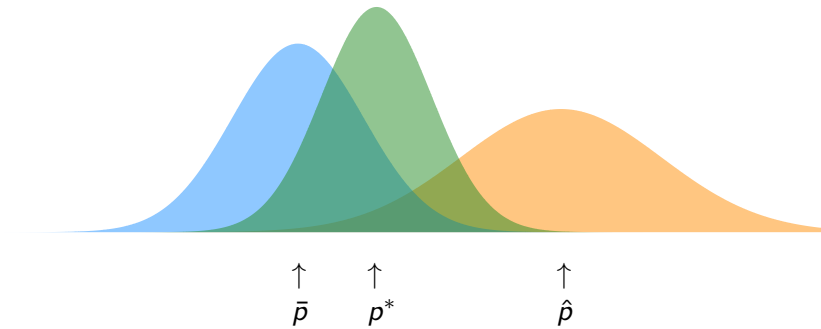
What is your guess of the number on the winner's piece of paper?
The closest guess wins. Format your guess as a number: .XXX











Regression to the Mean

$$p^* = \frac{\bar{p}/\sigma_T^2 + \hat{p}/\sigma_L^2}{1/\sigma_T^2 + 1/\sigma_L^2}$$

In our game: $\bar{p} = .250$, $\sigma_T = .020$ and $\sigma_L = \sqrt{.25 \cdot .75/30}$

$$\begin{array}{ccc} \Downarrow & & \Downarrow \\ 1/\sigma_T^2 = 2500 & 1/\sigma_L^2 = 160 \end{array}$$

$$p^* = \frac{2500 \cdot \bar{p} + 160 \cdot \hat{p}}{2500 + 160} = 94\% \cdot \bar{p} + 6\% \cdot \hat{p}$$

The First Lesson of Sport Analytics

1. Don't be fooled by noise.
2. (Bonus) In sport analytics we are (almost) always wrong.
The objective to be a little less wrong than our competitors.