# Baseball pitch trajectory density estimation for predicting future pitcher outcomes

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#### The Problem

#### MLB teams spend A LOT of money on pitchers ...

PLAYER	POS	TEAM SIGNED WITH	AGE AT SIGNING	START	END	YRS	VALUE
Shohei Ohtani	SP	ℯℯ LAD	29	2024	2033	10	\$700,000,000
Yoshinobu Yamamoto	SP	∠AD	25	2024	2035	12	\$325,000,000
Gerrit Cole	SP	⊗ NYY	29	2020	2028	9	\$324,000,000
Stephen Strasburg	SP	<b>W</b> WSH	31	2020	2026	7	\$245,000,000
Jacob deGrom	SP	TEX	34	2023	2027	5	\$185,000,000
Aaron Nola	SP	🤹 PHI	30	2024	2030	7	\$172,000,000
Patrick Corbin	SP	<b>Ø</b> WSH	29	2019	2024	6	\$140,000,000

spotrac.com

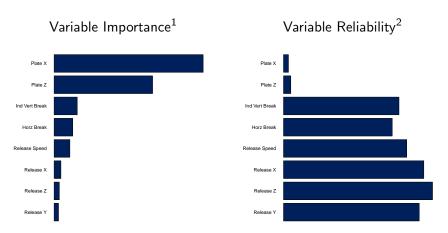
... and they don't always know who the best ones are.

#### Standard of Practice

- ullet Observe  $X\in\mathbb{R}^9$  describing each pitch trajectory
- Observe  $Y \in \mathbb{R}$  describing the run value of the pitch outcome
- Estimate  $f(x) = \mathbb{E}[Y \mid X = x]$ 
  - This is a standard supervised learning problem
- Evaluate the pitcher using  $\frac{1}{n} \sum_{i=1}^{n} \hat{f}(x_i)$ 
  - This turns out to work better than using actual outcomes

Let's call this the **Descriptive** model, e.g. Healey (2019)

#### The Conundrum



<sup>&</sup>lt;sup>1</sup> fractional contribution of each feature's splits to gradient boosting pitch model

 $<sup>^{2}</sup>$  (between-pitcher variance) / (total variance); varies by pitch type (here: RHB FB)  $\,$ 

# Why Supervised Learning Isn't Enough

#### **Supervised Learning**

#### **Our Problem**

Pitch		Outcome	Pitcher	Pitch		Outcome
$x_1$	$\rightarrow$	<i>y</i> <sub>1</sub>	Α	$x_1$	$\rightarrow$	$y_1$
<i>x</i> <sub>2</sub>	$\rightarrow$	<i>y</i> 2	Α	$x_2$	$\rightarrow$	<i>y</i> <sub>2</sub>
<i>X</i> 3	$\rightarrow$	<i>y</i> 3	В	<i>X</i> 3	$\rightarrow$	<i>y</i> 3
X <sub>n</sub>	$\overset{\cdots}{\rightarrow}$	Уn	С	Xn	$\overset{\cdots}{\rightarrow}$	Уn
					$\searrow$	
<i>x</i> *	$\rightarrow$	ŷ	Α			ŷ

### Why Supervised Learning Isn't Enough

#### **Supervised Learning**

#### Outcome $y_1$

$$x_2 \rightarrow y_2$$

$$x_3 \rightarrow y_3$$

Pitch

*X*<sub>1</sub>

Xn

$$\rightarrow$$
  $y_n$ 

#### **Our Solution**

В

$$x_1$$

$$x_2 \rightarrow$$

$$x_3 \rightarrow$$

$$\rightarrow$$

$$\downarrow$$

 $X_n$ 

$$\hat{p}(x) \rightarrow \int \hat{p}(x)\hat{f}(x)$$

Pitch Outcome *y*<sub>1</sub>

*y*<sub>2</sub>

*y*3

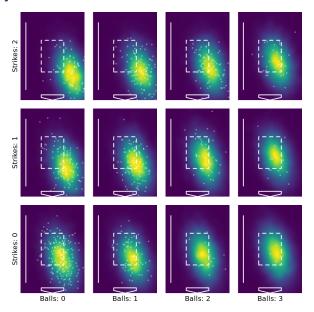
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#### Our Solution

- 1. Estimate the probability distribution over pitch trajectories
  - Depends on pitcher, batter side, count, etc.
  - We use a Bayesian hierachical model to share information
  - Expensive to sample from posterior (81 parameters per pitcher)
  - We find MAP model fit using automatic differentiation
- 2. Fit a model to predict pitch outcome given its trajectory
  - We use gradient boosting, not the focus today
- 3. Integrate the model 2. w.r.t. the distribution 1.

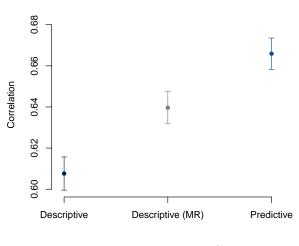
Let's call this the **Predictive** model

## Dylan Cease's Slider vs RHB in All Counts



#### Does It Work?

#### Out-of-Sample Correlation with Descriptive Model



2021-22 Split Halves

#### Next steps

- Better (simpler?) parameterization for distribution model
- Relax Gaussian assumption (unimodal with specific tails)

#### Thank You!

saberpowers.github.io

#### References

Healey G (2019) "A Bayesian method for computing intrinsic pitch values using kernel density and nonparametric regression estimates" Journal of Quantitative Analysis in Sports 15(1) 59-74