

Sabína Ságová

📍 Prague ✉️ sagovasabina@gmail.com ☎️ (+420) 773 025 571 in sabinasagova 🌐 sabinasagova

Education

Charles University

Sep 2024 – Present


Master's degree, Artificial Intelligence

- **Coursework (selected 2024/2025):** Artificial Intelligence I & II, Evolutionary Algorithms I & II, Multi-agent Systems, Data Mining, Social Networks and their Analysis, Applications of Neural Networks Theory, Software Engineering for Dependable Systems

Charles University

Sep 2020 – Sep 2024

Bachelor's degree, Computer Science

- **Bachelor thesis:** Web application for learning SQL. Available at: <https://dspace.cuni.cz/handle/20.500.11956/193103>. ([Demo Website](#) )
- **Coursework:** Database Systems, Principles of Data Organization, Programming in Java language, Graph Algorithms, Introduction to Cryptography, Digital Image Processing, Introduction to Computer Linguistics

Experience

Python Developer

Jun 2025 – Present

Valeo

- Testing, automation, data processing and mining
- Orchestration of toolchain (ADAS, front camera)
- Working with analytics, statistics

Service Desk Analyst

May 2025 – Present

Deutsche Börse Group

- Ticket creation in SAP CRM for Level 1 support
- Administrative support for internal teams and projects
- Contact information maintenance in SAP

IT Trainee

Jun 2023 – May 2024

Zentiva

- Processed incoming tickets (Incident Management)
- Created and managed master data in IT systems

Technology Internship - Business Analyst

Sep 2023 – Feb 2024

Accenture

- Was a member of the financial services team
- Translated insurance core system implementation documents (English-Czech)

Projects

Painter



- Developed a painting application with basic functionalities such as drawing points and various shapes, setting colors, adjusting thickness, and saving images. Tools Used: Java.

Space Invaders



- Developed a Space Invaders game where the player controls a spaceship to shoot approaching aliens while dodging enemy fire, with two shields that change color upon impact and disappear after multiple hits, while also tracking the player's score. Tools Used: C#, .NET Framework.

Skills

Languages Skills: Slovak, Czech, English (C1), German (B1)

Technical Skills: Python, Flask, API, Java, JavaScript, SQL, UML, HTML, CSS, Bootstrap