Sabína Ságová

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Education

Charles University *Sep 2024 – Present*
Master's degree, Artificial Intelligence

- **Coursework (selected 2024/2025):** Artificial Intelligence I & II, Evolutionary Algorithms I & II, Multi-agent Systems, Data Mining, Social Networks and their Analysis, Applications of Neural Networks Theory, Software Engineering for Dependable Systems

Charles University *Sep 2020 – Sep 2024*
Bachelor's degree, Computer Science

- **Bachelor thesis:** Web application for learning SQL. Available at: https://dspace.cuni.cz/handle/20.500.11956/193103. ([Demo Website ↗])
- **Coursework:** Database Systems, Principles of Data Organization, Programming in Java language, Graph Algorithms, Introduction to Cryptography, Digital Image Processing, Introduction to Computer Linguistics

Experience

Python Developer *Jun 2025 – Present*
Valeo

- Testing, automation, data processing and mining
- Orchestration of toolchain (ADAS, front camera)
- Working with analytics, statistics

Service Desk Analyst *May 2025 – Dec 2025*
Deutsche Börse Group

- Created tickets in SAP CRM for Level 1 support
- Provided administrative support for internal teams and projects (Open Day 2025 statistics, Google Agentspace AI Agent)
- Maintained contact information in SAP

IT Trainee *Jun 2023 – May 2024*
Zentiva

- Processed incoming tickets (Incident Management)
- Created and managed master data in IT systems

Technology Internship - Business Analyst *Sep 2023 – Feb 2024*
Accenture

- Was a member of the financial services team
- Translated insurance core system implementation documents (English-Czech)

Projects

Painter ○ ↗

- Developed a painting application with basic functionalities such as drawing points and various shapes, setting colors, adjusting thickness, and saving images. <u>Tools Used:</u> Java

Space Invaders ○ ↗

- Developed a Space Invaders game where the player controls a spaceship to shoot approaching aliens while dodging enemy fire, with two shields that change color upon impact and disappear after multiple hits, while also tracking the player's score. <u>Tools Used:</u> C#, .NET Framework

Skills

Languages Skills: Slovak, Czech, English (C1), German (B1)

Technical Skills: Python, Flask, API, Java, JavaScript, SQL, UML, HTML, CSS, Bootstrap