ASSIGNMENT-1

COURSE CODE: CSA0390

```
1.
A)Traverse
program:
#include <stdio.h>
int main()
{
  int arr[]={10,20,30,40,50};
  int n=sizeof(arr)/sizeof(arr[0]);
  for (int i=0;i<n;i++)
  {
   printf("%d ",arr[i]);
  }
  return 0;
}
Output: 10 20 30 40 50
B) Search:
Program:
#include <stdio.h>
int main()
{
  int arr[] = {10,20,30,40,50};
  int n=sizeof(arr)/sizeof(arr[0]);
  int key=40,found=0;
  for(int i=0;i<n;i++)
```

```
{
    if(arr[i]==key)
    {
      printf("Element %d found at index %d.\n",key, i);
      found=1;
      break;
    }
  }
  if(!found)
  {
    printf("Element %d not found in the array.\n",key);
}
  return 0;
}
Output: Element 40 found at index 3.
C)insert:
Program:
#include <stdio.h>
#define SIZE 10
int main()
{
  int arr[SIZE]={10,20,30,40,50};
  int n=5;
  int pos=3;
  int element=25;
  printf("Original array elements:\n");
  for(int i=0;i<n;i++)
```

```
{
    printf("%d ",arr[i]);
  }
  printf("\n");
  for(int i=n-1;i>=pos;i--)
  {
    arr[i+1]=arr[i];
  }
  arr[pos]=element;
  n++;
  printf("Array elements after insertion:\n");
  for(int i=0;i<n;i++)
  {
    printf("%d ",arr[i]);
  }
  printf("\n");
  return 0;
}
Output: Original array elements:
10 20 30 40 50
Array elements after insertion:
10 20 30 25 40 50
D)delete
program:
#include <stdio.h>
#define SIZE 10
int main()
{
```

```
int arr[SIZE]={10,20,30,40,50};
  int n=5;
  int pos=2;
  printf("Original array elements:\n");
  for (int i=0;i<n;i++)
  {
    printf("%d ",arr[i]);
  }
  printf("\n");
  for (int i=pos;i<n-1;i++)
  {
    arr[i]=arr[i+1];
  }
  n--;
  printf("Array elements after deletion:\n");
  for (int i=0;i<n;i++)
  {
    printf("%d ",arr[i]);
  }
  printf("\n");
  return 0;
Output:
Original array elements:
10 20 30 40 50
Array elements after deletion:
10 20 40 50
```

}

E)update:

```
Program:
#include <stdio.h>
#define SIZE 5
int main()
{
  int arr[SIZE]={10,20,30,40,50};
  int pos=2;
  int new_value=35;
  printf("Original array elements:\n");
  for(int i=0;i< SIZE;i++)
  {
    printf("%d ",arr[i]);
  }
  printf("\n");
  arr[pos]=new_value;
  printf("Array elements after update:\n");
  for(int i=0;i<SIZE;i++)</pre>
  {
    printf("%d ",arr[i]);
  }
  printf("\n");
  return 0;
}
Output:
Original array elements:
10 20 30 40 50
Array elements after update:
10 20 35 40 50
```

2. Writing a recursive function to calculate the factorial of a number.

```
#include <stdio.h>
unsigned long long factorial(int n)
{
  if(n==0||n==1)
  {
    return 1;
  }
  else
  {
    return n*factorial(n-1);
  }
}
int main()
{
  int number;
  printf("Enter a integer: ");
  scanf("%d",&number);
  if (number < 0) {
    printf("Factorial undefined for negative numbers.\n");
  }
  else
  {
    unsigned long long fact=factorial(number);
    printf("Factorial of %d=%llu\n",number,fact);
  }
  return 0;
}
Output:
Enter a integer: 6
Factorial of 6=720
```

3. Write a C Program to find duplicate element in an array

```
#include <stdio.h>
#define SIZE 10
int main()
{
  int arr[SIZE]={2,5,3,7,2,8,3,1,5,6};
  int seen[SIZE]={0};
  int duplicate_found=0;
  printf("Duplicate elements in the array: ");
  for (int i=0;i<SIZE;i++)
  {
    if(seen[arr[i]]==1)
    {
       printf("%d ",arr[i]);
      duplicate_found=1;
    }
    else
    {
       seen[arr[i]]=1;
    }
  }
  if (!duplicate_found)
    printf("No duplicates found.");
  }
  printf("\n");
  return 0;
}
```

4. Write a small C Program to find Max and Min from an array elements

```
#include <stdio.h>
#define SIZE 10
int main()
{
  int arr[SIZE]={2,5,3,7,1,8,6,4,9,10};
  int max=arr[0];
  int min=arr[0];
  for (int i=1;i<SIZE;i++)
  {
    if(arr[i]>max)
    {
      max=arr[i];
    }
    if(arr[i]<min)</pre>
    {
      min=arr[i];
    }
  }
  printf("Maximum element in the array: %d\n",max);
  printf("Minimum element in the array: %d\n",min);
  return 0;
}
```

Output: Maximum element in the array: 10

Minimum element in the array: 1

```
5. Given a number n. the task is to print the Fibonacci series and the sum of the series using
recursion.
input: n=10
output: Fibonacci series
0, 1, 1, 2, 3, 5, 8, 13, 21, 34
Sum: 88
Program:
#include <stdio.h>
unsigned long long fibonacci(int n,unsigned long long*sum)
{
  if (n<=1)
  {
    *sum+=n;
    return n;
  }
  else
  {
    unsigned long long fib_n=fibonacci(n-1,sum)+fibonacci(n-2,sum);
    *sum+=fib_n;
    return fib_n;
  }
}
int main()
{
  int n=10;
  unsigned long long sum=0;
  printf("Fibonacci series:\n");
  for (int i=0;i<n;i++)
  {
```

unsigned long long fib=fibonacci(i,&sum);

```
printf("%llu", fib);
    if (i<n-1)
    {
      printf(", ");
    }
  }
  printf("\n");
  printf("Sum: %llu\n",sum);
  return 0;
}
Output:
Fibonacci series:
0, 1, 1, 2, 3, 5, 8, 13, 21, 34
Sum: 512
6. You are given an array arr in increasing order. Find the element x from arr using binary
search.
Example 1: arr={ 1,5,6,7,9,10},X=6
Output: Element found at location 2
Example 2: arr={ 1,5,6,7,9,10},X=11
Output: Element not found at location 2
#include <stdio.h>
int binarySearch(int arr[],int left,int right,int x)
{
  while(left<=right)
    int mid=left+(right-left)/2;
    if (arr[mid]==x)
    {
```

```
return mid;
    }
    else if(arr[mid]<x)
    {
       left=mid+1;
    }
    else
    {
       right=mid-1;
    }
  }
  return -1;
}
int main()
{
  int arr[]={1,5,6,7,9,10};
  int n=sizeof(arr)/sizeof(arr[0]);
  int x=6;
  int result=binarySearch(arr,0,n-1,x);
  if (result!=-1)
  {
    printf("Element found at location %d\n",result);
  }
  else
  {
    printf("Element not found in the array.\n");
  }
  return 0;
}
```

Output: Element found at location 2

```
#include <stdio.h>
int linearSearch(int arr[],int size,int target)
{
  for(int i=0;i<size;i++)
  {
    if(arr[i]==target)
    {
       return i;
    }
  }
  return -1;
}
int main()
{
  int arr[]={2,4,6,8,10,12,14,16};
  int size=sizeof(arr)/sizeof(arr[0]);
  int target=10;
  int result=linearSearch(arr, size,target);
  if(result!=-1)
  {
    printf("Element found at index: %d\n",result);
  }
  else
  {
    printf("Element not found in the array.\n");
  }
  return 0;
```

```
}
Output: Element found at index:4
8. Write a program for binary search in c programming
#include <stdio.h>
int binarySearch(int arr[],int size,int target)
{
  int left=0;
  int right=size-1;
  while(left<=right)
  {
    int mid=left+(right-left)/2;
    if(arr[mid]==target)
    {
       return mid;
    if(arr[mid]<target)</pre>
       left=mid+1;
    }
     else
    {
       right=mid-1;
    }
  }
  return -1;
}
```

int main()

```
int arr[]={2,4,6,8,10,12,14,16};
int size=sizeof(arr)/sizeof(arr[0]);
int target=10;
int result=binarySearch(arr,size,target);

if (result!=-1)
{
    printf("Element found at index: %d\n",result);
}
else
{
    printf("Element not found in the array.\n");
}
return 0;
}
```

Output: Element found at index:4