Report for Lab 1

Assignment #1- Debugging "Max Binary Heap"

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Bug#1:
lines 35 and 36 of Heap.java class.
if (valueList.size() \geq (2*index)-1){
       return (2*(index)-1);
Corrected as:
if (valueList.size() > (2*index)+1){
       return (2*(index)+1);
}
Bug#2
line 71 of Heap.java class:
return index/2;
Corrected as:
return (index-1)/2;
Bug#3:
line 89 of Heap.java class.
ValueList.set(index, rightChild);
Corrected as:
ValueList.set(index, leftChild);
Bug#4:
line 97 of Heap.java class.
BubbleDown method for right side was not written.
Corrected as:
Added BubbleDown(rightChildIndex);
```

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Bug#5:
line 115 of Heap.java class.
valueList.set(parent,index);
Corrected as:
valueList.set(index,parent);
Bug#6:
line 149 and 152 of Heap.java class.
if (lastElem < parentOfRemoved){</pre>
       BubbleUp(indexOfRemoveElem);
else if (lastElem > parentOfRemoved){
       BubbleDown(indexOfRemoveElem);
}
Corrected as:
if (lastElem < parentOfRemoved){</pre>
       BubbleDown(indexOfRemoveElem);
else if (lastElem > parentOfRemoved){
       BubbleUp(indexOfRemoveElem);
}
Assignment #2 - Debugging "Genetic algorithm"
Bug#1:
line 13 of Individual.java class.
list.add((int)(Math.random()*8));
Corrected as:
list.add((int)(Math.random()%8));
```

Bug#2:

```
line 19 of Algorithm.java class.
```

for (int
$$i = 7$$
; $i > 0$; $i - 1$) {
for (int $j = 7$; $j > 0$; $j - 1$) {

Corrected as:

```
for (int i = 7; i \ge 0; i--) {
for (int j = 7; j \ge 0; j--) {
```

Bug#3:

line 41 of Algorithm.java class.

if (viewableElem-current==diff) return false;

Corrected as:

if (Math.Abs(viewableElem-current)==diff) return false;

Bug#4

line 27 of Algorithm.java class.

if (checkDiagonals(iv,iv.list.get(i), i)) clashes += 1;

Corrected as:

if (!checkDiagonals(iv,iv.list.get(i), i)) clashes += 1;

Bug#5

line 68 of Algorithm.java class.

halfPop.individuals.add(nextGenIv2);

Corrected as:

newPop.individuals.add(nextGenIv2);