

Instructions to set up the development environment

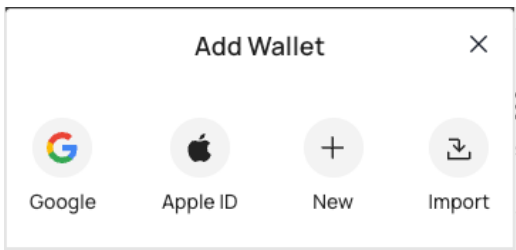
- Create your Endless Wallet
 - Open <https://scan.endless.link/>
 - Click "Connect Wallet" to create a wallet, following the on-screen instructions.



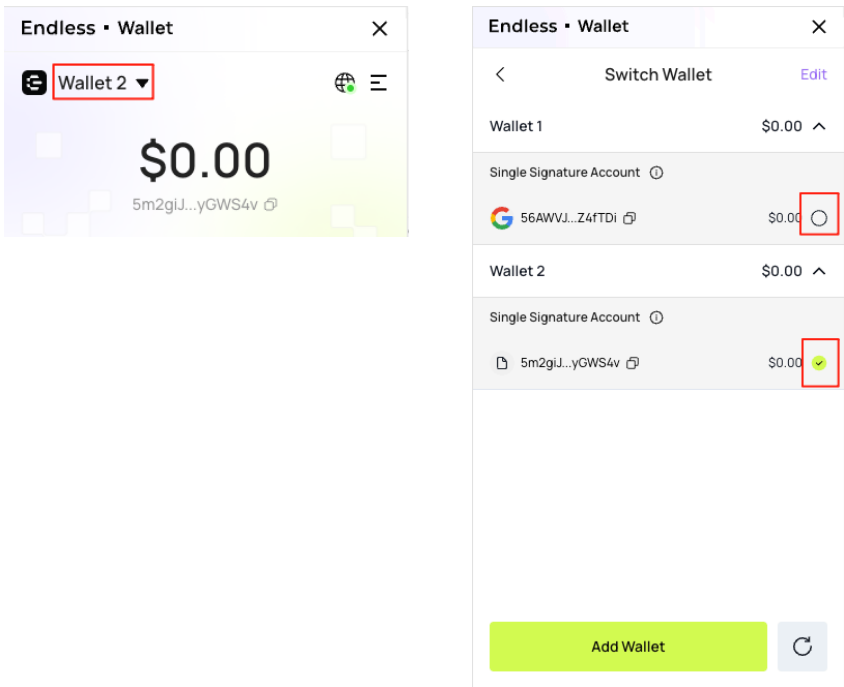
- After the wallet is created, click "Open Wallet".



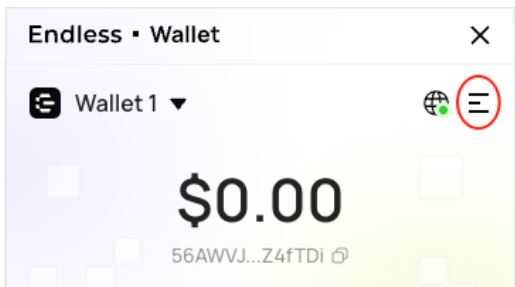
- Click "Wallet 1 ▼" in the top-left corner, select "New Wallet", then choose "New" or "Import" to add a new wallet.
 - If you want to import a wallet into the Luffa App, follow the instructions below to first obtain the account's private key from the app.
 - After creating a new account, Click "Wallet 2 ▼" to switch wallet.



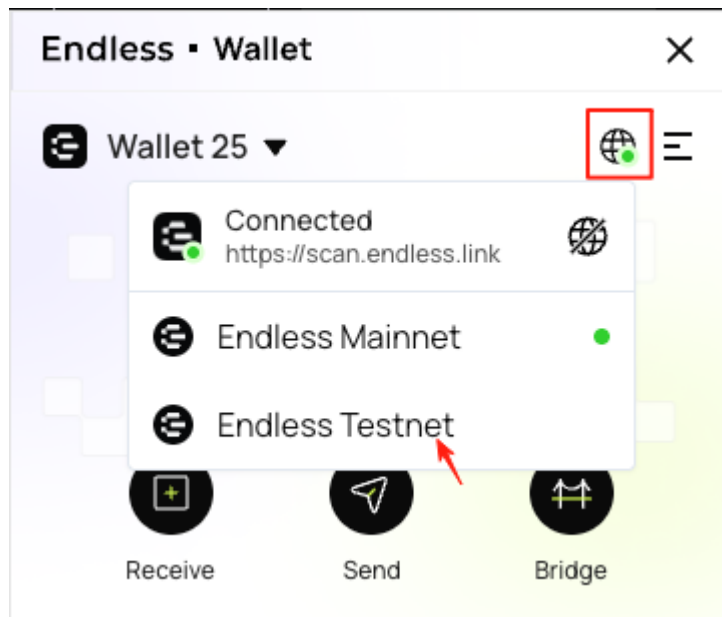
- After creating a new account, Click "Wallet 2 ▼" to switch wallet.



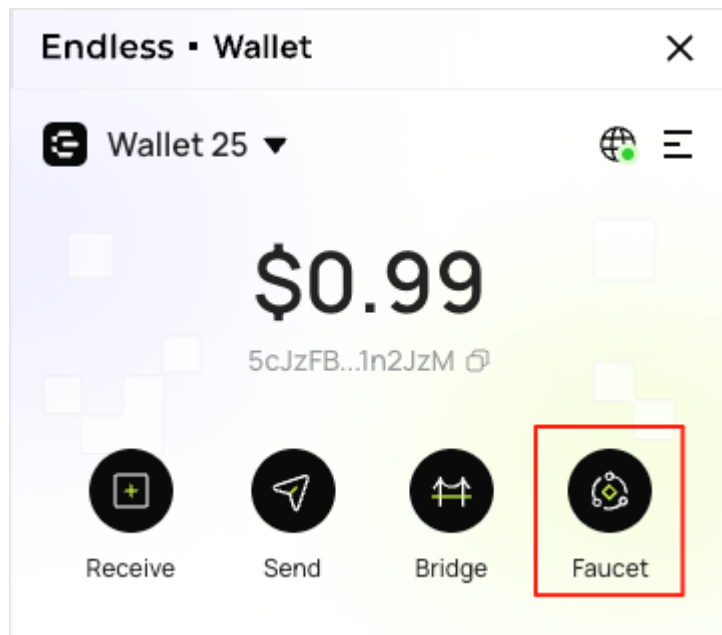
- Click the icon highlighted with a red circle, and choose "Export Private Key" to view your private key.



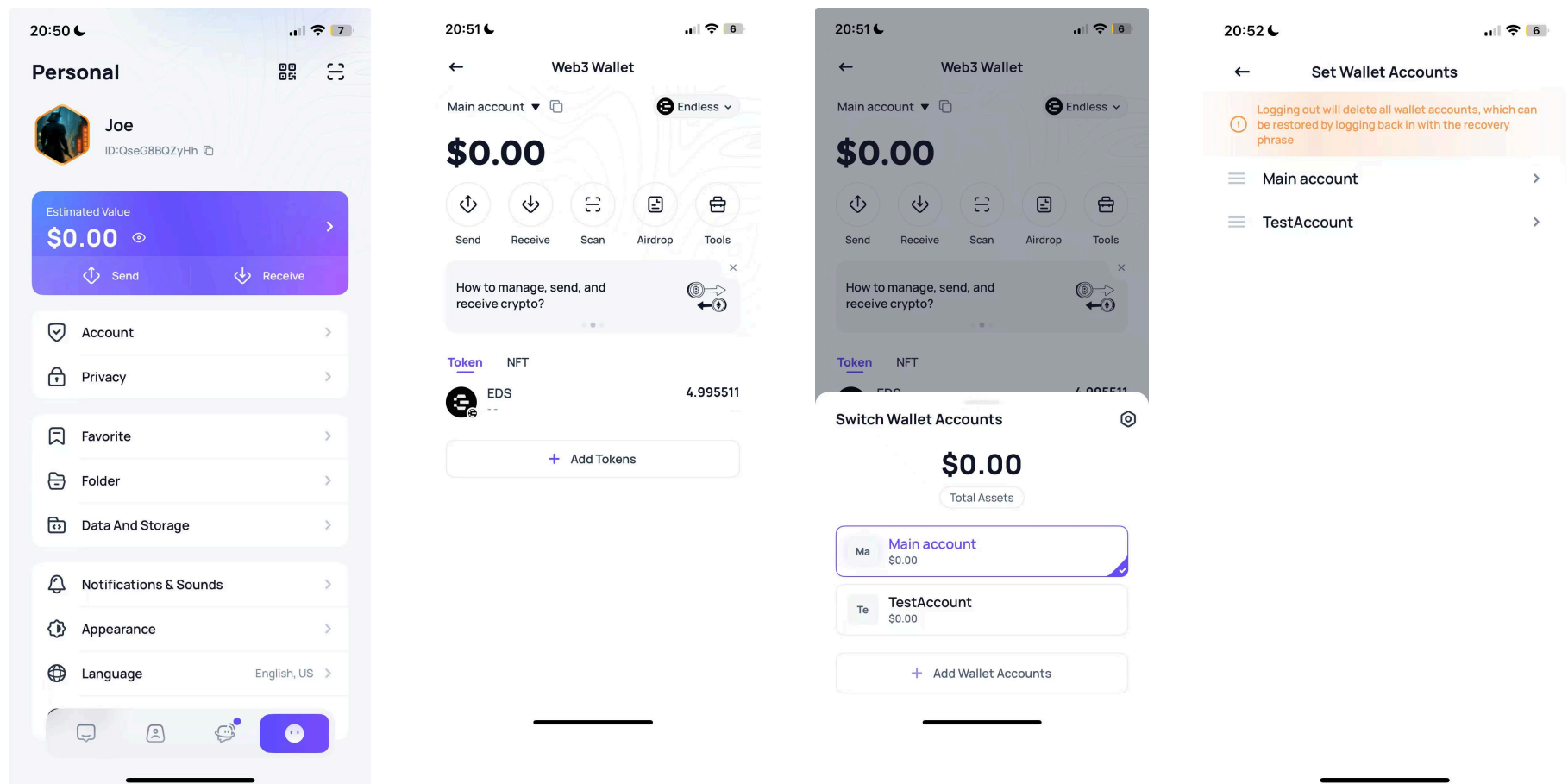
- the icon highlighted with a red circle to switch network.



- Click "Faucet" to receive test token



- Create Endless Wallet on Luffa App
 - Click the colored section below the avatar to enter the wallet.
 - Click "Main Account ▼" in the top-left corner to switch accounts or create a new one.
 - Click the config icon in the top-right corner of the "Switch Wallet Accounts" floating window to view or set the account's private key.



- Endless CLI

Download the latest version from <https://github.com/endless-labs/endless-release/releases>

- Install on Mac

- Move the extracted Endless binary file, ie: `endless` into your preferred folder.
 - Open a terminal and navigate to your preferred folder.
 - Make `endless` an executable by running `chmod +x endless`
 - Verify that this installed version works by running `endless --help`
 - You should see instructions for how to use all CLI commands. These can be helpful in the future when you are trying to understand how to use specific commands.
 - (Optional) It can be helpful to add the Endless CLI to a folder in your PATH, or to add it to your PATH directly. The steps to add a folder to your PATH are shell dependent.
 - You can run `echo $SHELL` to print the default shell for your machine, then google specific steps to add a folder to your PATH for that shell.

- Install on Windows

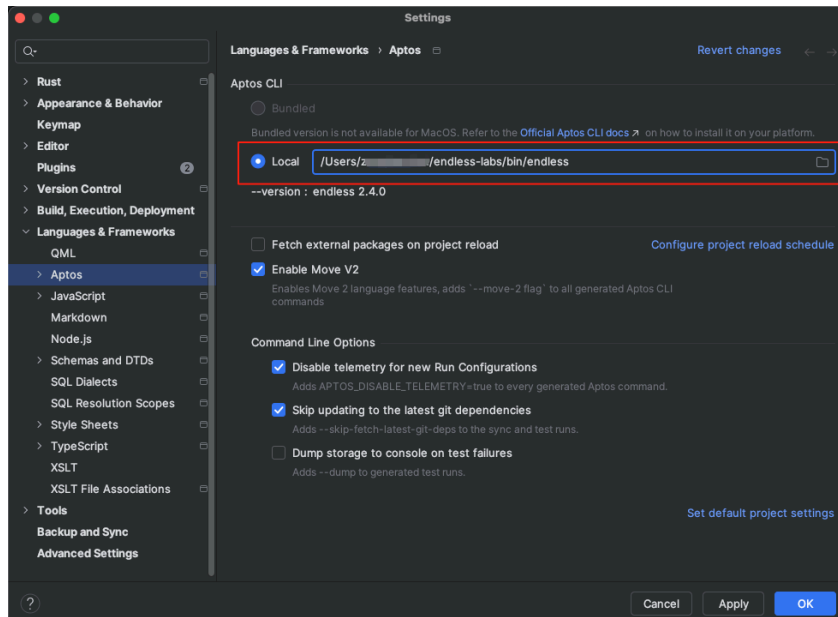
- Unzip the downloaded file.
 - Move the extracted Endless binary file, ie: `endless.exe` into your preferred folder.
 - Right click, then copy the path to the executable.
 - Ex. `C:\Users\<username>\Downloads\endless.exe` .
 - Open PowerShell via the Start Menu.
 - Verify the installation by running the help command.
 - Ex. `C:\Users\<username>\Downloads\endless.exe --help` .

- How to Create a New Project

- Taking macOS as an example below

```
cd /Users/xxx/Documents
mkdir endless_move_demo
cd endless_move_demo
endless move init --name endless_move_demo
```

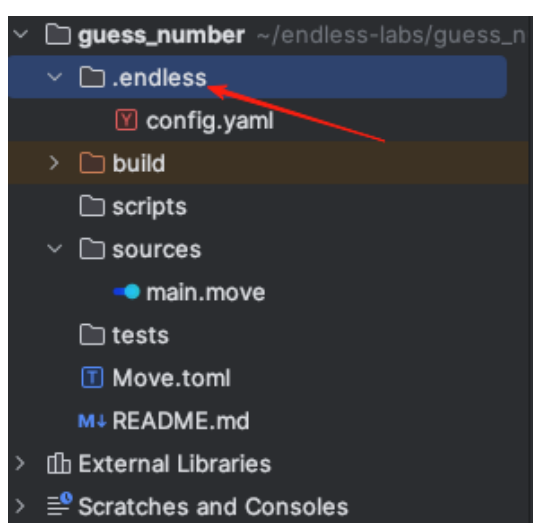
- Use an IDE to open the project (e.g., [RustRover](#))
Locate the red-highlighted section in the image and set the path of your **Endless** binary.



- Setup CLI Initial Configuration
 - Follow the instructions above to obtain the account's private key.
 - It is recommended to use the account created via **"New"** or **"Import"**.

```
cd /Users/xxx/Documents/endless_move_demo
endless init --network testnet --private-key your-private-key --assume-yes
```

- After execution, the structure of the project will be like this.




- Compile the smart contract

```
cd /Users/xxx/Documents/endless_move_demo
endless move compile --named-addresses guess_number=default
```

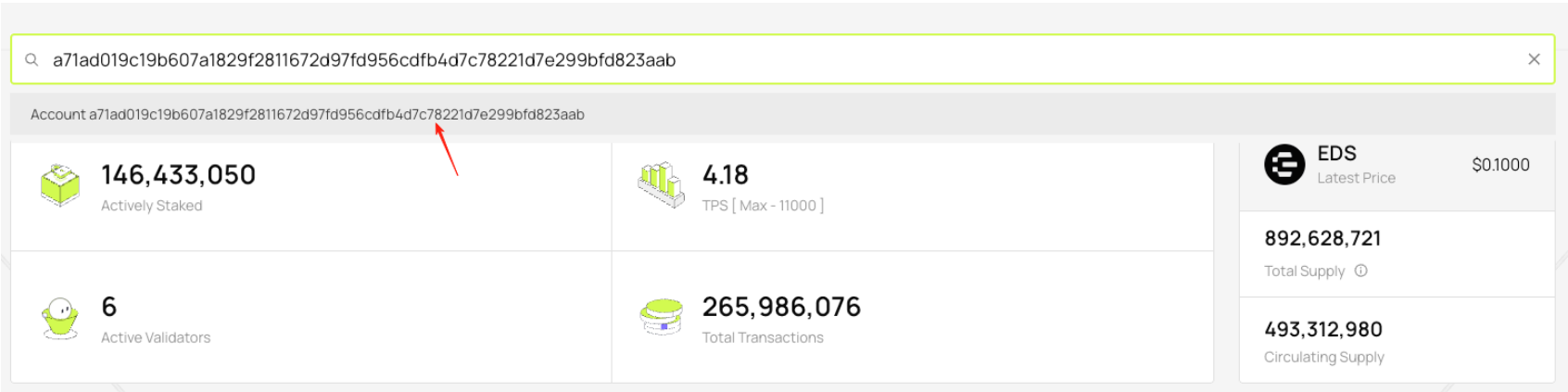
- The following are the compile results.

```
Compiling, may take a little while to download git dependencies...
UPDATING GIT DEPENDENCY https://github.com/endless-labs/endless-move-framework
INCLUDING DEPENDENCY EndlessFramework
```

INCLUDING DEPENDENCY EndlessStdlib
INCLUDING DEPENDENCY MoveStdlib
BUILDING guess_number
[a71ad019c19b607a1829f2811672d97fd956cdfb4d7c78221d7e299bfd823aab::main]


Remember this — it's important. You'll need it later when interacting with the contract in code.

- You can use the bold red text to find the smart contract on the [Endless Explorer](#).



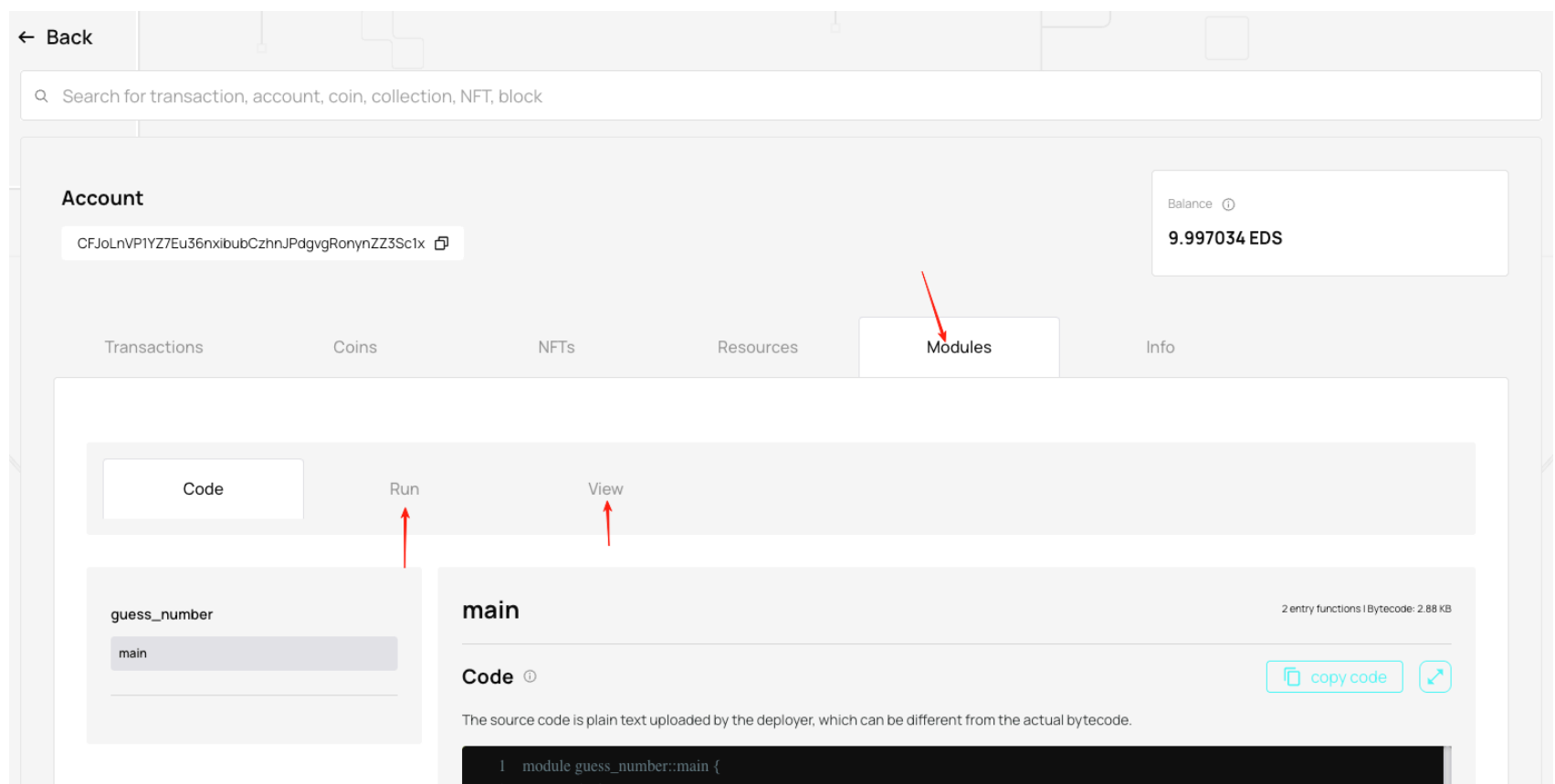
- Publish or Upgrade the smart contract

```
cd /Users/xxx/Documents/endless_move_demo
endless move publish --named-addresses guess_number=default --assume-yes
```

- The following are the publish results.

```
Compiling, may take a little while to download git dependencies...
UPDATING GIT DEPENDENCY https://github.com/endless-labs/endless-move-framework
INCLUDING DEPENDENCY EndlessFramework
INCLUDING DEPENDENCY EndlessStdlib
INCLUDING DEPENDENCY MoveStdlib
BUILDING guess_number
package size 2572 bytes
transaction_hash:AUMNaupuKMBgx4p5vzBM6f6MHmvbekzGfAA3ZvCJ3Ujy
gas_used:2366
gas_unit_price:100
sender:35ef2da3a6d728a58adf0e1232968c90881c1848ef5facb4a6596864d4c5cebc
sequence_number:0
success:true
timestamp_us:1752152013015152
version:264385247
vm_status:Executed successfully
```

- After publishing, you can find the module on a blockchain explorer using the bold red text. You can also click "Run" and "View" to execute the function.



- Execute the function using Endless CLI.

```
cd /Users/xxx/Documents/endless_move_demo
endless move run \
  --function-id a71ad019c19b607a1829f2811672d97fd956cdfb4d7c78221d7e299bfd823aab::main::start_game
\
  --args u64:123 \
  --assume-yes
```