

## FORMAT FOR A NEW COURSE

### Section AIV: New Courses

#### AIV.1

CUNYfirst Course ID	
Department(s)	<b>Humanities</b>
Career	<input checked="" type="checkbox"/> Undergraduate <input type="checkbox"/> Graduate
Academic Level	<input checked="" type="checkbox"/> Regular <input type="checkbox"/> Compensatory <input type="checkbox"/> Developmental <input type="checkbox"/> Remedial
Subject Area	<b>Media Design</b>
Course Prefix	<b>GD</b>
Course Number	<b>110</b>
Course Title	<b>Visual Design for Games</b>
Catalogue Description	This course serves as an introduction to visual design concepts and artistic tools utilized by designers in the game industry. Students will employ visual design strategies and methods within the context of games with an emphasis on aesthetics and usability. Design topics include characters, textures, environments and user interfaces.
Pre/ Co Requisites	<b>Prerequisite: DD101 Digital Toolbox</b>
Credits	<b>3.0</b>
Contact Hours	<b>3.0</b>
Liberal Arts	<input type="checkbox"/> Yes <input checked="" type="checkbox"/> No
Course Attribute (e.g. Writing Intensive, Honors, etc)	
Course Applicability	<div style="display: flex; justify-content: space-between;"> <div> <input checked="" type="checkbox"/> Major  <input type="checkbox"/> Gen Ed Required  <div style="margin-left: 20px;"> <input type="checkbox"/> English Composition  <input type="checkbox"/> Mathematics  <input type="checkbox"/> Science </div> </div> <div> <input type="checkbox"/> Gen Ed - Flexible  <div style="margin-left: 20px;"> <input type="checkbox"/> World Cultures  <input type="checkbox"/> US Experience in its Diversity  <input type="checkbox"/> Creative Expression  <input type="checkbox"/> Individual and Society  <input type="checkbox"/> Scientific World </div> </div> <div> <input type="checkbox"/> Gen Ed - College Option  <div style="margin-left: 20px;"> <input type="checkbox"/> College Option Detail </div> </div> </div>
Effective Term	

Rationale: The Game Design program is lacking in necessary coursework in visual design within the context of games. This course, developed from similar offerings in programs at Bloomfield College, NYU and LIU, helps fill that void.

**NOTE:** At least one Title and IRP code of a program to which the new course is applicable, as per SED regulation.