Hostos Game Design Program S17 Survey

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This form should take less than 5 minutes for most people. Your feedback will go a long way in improving the Game Design Program here at Hostos!

* Required

1. **What is your full name? ***

   _____

2. **What is your Hostos e-mail address? ***

   _____

3. **What is your personal e-mail address?**

   _____

4. **What is the most advanced GD (Game Design) class you've successfully completed? (the highest numbered course you've received a passing grade in) ***
   Mark only one oval.

   ◯　GD101 Intro to Games

   ◯　GD102 Beyond Games

   ◯　GD105 Game Programming I

   ◯　GD201 Digital Games

   ◯　GD205 Game Programming II

   ◯　GD210 Game Studio

5. **What is your favorite course you've completed in the Game Design program and why? ***

   _____
   _____
   _____
   _____
   _____

6. **In your opinion, what are the strongest aspects of the Game Design Program at Hostos?** *

_____

_____

_____

_____

_____

7. **In your opinion, what aspect(s) of the Game Design Program at Hostos need improvement?** *

_____

_____

_____

_____

_____

8. **Of these options, which is your strongest Game Design/Development skill?** *
Mark only one oval.

- ◯ Coding / Programming / Scripting
- ◯ Documentation (Photo/Video/Writing)
- ◯ 2D Art /Animation
- ◯ 3D Art / Animation
- ◯ Game Design & Conceptualization

9. **How effective would you rate your skills with [GAME DESIGN & CONCEPTUALIZATION]?** *
Mark only one oval.

	1	2	3	4	5	
I have no experience.	◯	◯	◯	◯	◯	Professional (You could get a job doing this.)

10. **How effective would you rate your skills with [3D ART & ANIMATION]?** *
Mark only one oval.

	1	2	3	4	5	
I have no experience.	◯	◯	◯	◯	◯	Professional (You could get a job doing this.)

11. **How effective would you rate your skills with [2D ART & ANIMATION]?** *
Mark only one oval.

	1	2	3	4	5	
I have no experience.	◯	◯	◯	◯	◯	Professional (You could get a job doing this.)

12. **How effective would you rate your skills with [CODE]?** *
Mark only one oval.

	1	2	3	4	5	
I have no experience.	◯	◯	◯	◯	◯	Professional (You could get a job doing this.)

13. **Do you have any other feedback regarding the Game Design Program?**

_____

_____

_____

_____

_____

The Future

14. **Which career path would you like to follow?** *

Mark only one oval.

◯ Game Designer

◯ Illustrator/2D Artist/2D Animator/Concept Artist

◯ 3D Artist/Animator

◯ Game Developer/Programmer

◯ Web Developer

◯ Writer

◯ Composer/Sound Artist

◯ I have no idea.

◯ Other: _____

15. **Have you considered getting involved with IGDA?** *

Mark only one oval.

◯ Yes, I'm already a member of IGDA!

◯ No, what is IGDA?

◯ No, I don't have time.

◯ No, I don't have money for the $30 annual dues.

16. **Do you plan on transferring after you graduate with your AAS degree?** *

Mark only one oval.

◯ Yes

◯ No

◯ Maybe

17. **If you plan on transferring, which schools do you plan on applying or transferring to?** *

Check all that apply.

☐ Lehman College (CUNY)

☐ City College (CUNY)

☐ City Tech (CUNY)

☐ Hunter College (CUNY)

☐ Columbia University

☐ Parsons School of Design at The New School

☐ New York University (NYU)

☐ School of Visual Arts (SVA)

☐ Pratt Institute

☐ I don't plan on transferring.

☐ Other: _____

18. **What type of bachelor's degree program are you considering transferring into?** *

Mark only one oval.

◯ Computer Science

◯ Game Design BFA

◯ Digital Art/Media Program (or related)

◯ English / Writing

◯ Audio Production or Related Program

◯ I'm not planning on attending a bachelor's program. (Why not??)

◯ Other: _____

Spring Scramble Game Competition

THE DEADLINE HAS ELAPSED FOR TEAM REGISTRATION. PLEASE SKIP OVER THIS SECTION

All Game Design majors who have completed GD101 are required to submit an entry for the Spring Scramble Game Competition that takes place every Spring. This year's (loose) theme is "RESISTANCE". You should be staying tuned into the Hostos MDP Facebook page (facebook.com/HostosDesign) and hostosdesign.com for official rules and updates.

The 2017 Hostos Spring Scramble Game Competition will have the following deadlines:

02.28.17 Deadline to submit survey/announce team
03.06.17 Random team assignments announced (only for those who have not registered with a team -- tentative)
03.19.17 Pitch videos due for each team
03.22.17 Spring Scramble S17 Finalists announced (tentative)
04.22.17 Hostos S17 Game Competition Finals (attendance required)

Spring Scramble

19. **Do you already have a team for working on the Game Competition? If not, you will be assigned to a randomly allocated team with other Game Design Majors.**

Mark only one oval.

◯ Yes

◯ No

20. **If you have chosen a team, what is the team name?**

_____

21. **If you have chosen a team, what are the names of the team members?**

_____

_____

_____

_____

_____

Misc. Information
You're almost done!

22. **Ideally, in which way(s) would you like to receive updates and information on the Game Design Program?** *

   Check all that apply.

   ☐ Twitter

   ☐ Facebook

   ☐ Personal E-mail

   ☐ Hostos E-mail

   ☐ HostosDesign.com

   ☐ Other: _____

23. **Do you follow the Hostos Media Design Programs Facebook page?**
   facebook.com/HostosDesign/ *

   Mark only one oval.

   ◯ Yes

   ◯ No, I do not.

   ◯ No, I do not have a Facebook account.

   ◯ I didn't know it existed until now, but now I follow/like it.

24. **Do you have anything else to add? If so, what is it?**

   _____

   _____

   _____

   _____

   _____

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