BTS
Training & Consultancy

Augmented Reality Training

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Augmented Reality Training

Course Summary:

Augmented Reality (AR), a related technology, enhances (or) augments reality by providing digital information on top of what the user is seeing. Augmented Reality is the combination of real and virtual objects in present environment. AR is different from Virtual reality. AR is very limited at first. But today, it is used bulkier. Recently, Augmented Reality Training is being accepted by the users and in future, it will become a great tool as it will help user tasks in the real world.

Prerequisites

- You don't need any prior technical knowledge to take this course.
- If you are familiar with markup languages (like HTML, XML etc) and content management systems, you may be more at ease with the key concepts and techniques.

Who Should Attend?

Anyone who is interested to build their career in AR World

Course Outline:

Introduction to Augmented Reality
- Introduction
- Related Technologies
- AR vs. MR & VR
- Steps for AR
- AR Triggers
- Content Placement

AR Basics
- Introduction
- AR SDKs
- Redux

- Technica
- ARToolkit
- ARToolkit Part II
- Vuforia
- AR in Gaming

Augmented Reality for Marketing/Promotion

- Introduction
- Things to Keep in Mind
- Vuforia

AR in the Enterprise

- Introduction
- What AR in the Enterprise Can Do
- Enterprise Considerations
- Microsoft HoloLens and Spatial Mapping
- Building the Visual Studio Project
- Exporting the Spatial Map

Augmented Reality Features

- Introduction
- Other Future AR Technologies
- Virtual Retina Display2m 9s