MO403/MC900

Implementation of Programming Languages

2nd semester 2020

Grammar and Syntax Diagrams for SL – Simple Language

Tomasz Kowaltowski

Instituto de Computação

UNICAMP

Notation

[...]	optional
... *	repetition possibly zero times
... +	repetition at least once
... | ...	alternative
(...)	grouping
♣	full Simple Language

Predefined identifiers

integer
boolean
true
false
read
write

Reserved words

else
functions
goto
if
labels
return
types
var
vars
void
while

Symbols

(	+
)	-
{	*
}	/
[	,
]	&&
:	||
;	<=
=	<
!	==
!=	>=
	>

Remarks

- Identifiers and reserved words are case insensitive.
- Lexical items are shown for completeness only; they will be implemented separately from the grammar productions.
- Any characters between '//' and end-of-line are considered to be a comment.

Grammar productions

program	⇒	*function*
function	⇒	*function_header* *block*
function_header	⇒	(*identifier* | **void**) *identifier* *formal_parameters*
block	⇒	[*labels*] [♣ *types*] [*variables*] [*functions*] body
labels	⇒	**labels** *identifier_list* ;
♣ *types*	⇒	**types** (*identifier* = *type* ;)$^+$
variables	⇒	**vars** (*identifier_list* : *type*)$^+$;
functions	⇒	**functions** *function*$^+$
body	⇒	{ *statement** }
type	⇒	*identifier* ♣ (`[` *integer* `]`)*
formal_parameters	⇒	`(` *formal_parameter* (, *formal_parameter*)* `)` | `()`
formal_parameter	⇒	*expression_parameter* ♣ | *function_parameter*
expression_parameter	⇒	[**var**] *identifier_list* : *identifier*
♣ *function_parameter*	⇒	*function_header*
statement	⇒	[*identifier* :] *unlabeled_statement*
variable	⇒	*identifier* ♣ (`[` *expression* `]`)*
unlabeled_statement	⇒	*assignment* | *function_call_statement* | *goto* | *return* | *conditional* | *repetitive* | *compound* | *empty_statement*
assignment	⇒	*variable* `=` *expression* ;
function_call_statement	⇒	*function_call* ;
goto	⇒	**goto** *identifier* ;
return	⇒	**return** [*expression*] ;
conditional	⇒	**if** `(` *expression* `)` *compound* [**else** *compound*]
repetitive	⇒	**while** `(` *expression* `)` *compound*
compound	⇒	{ *unlabeled_statement** }

empty_statement ⇒ ;

expression ⇒ *simple_expression* [*relational_operator* *simple_expression*] |
unop_expression [*relational_operator* *simple_expression*]

simple_expression ⇒ *term* (*additive_operator* *term*)*

unop_expression ⇒ *unary_operator* *term* (*additive_operator* *term*)*

relational_operator ⇒ <= | < | == | != | >= | >

additive_operator ⇒ + | - | ||

unary_operator ⇒ + | - | !

term ⇒ *factor* (*multiplicative_operator* *factor*)*

multiplicative_operator ⇒ * | / | &&

factor ⇒ *variable* | *integer* | *function_call* | (*expression*)

function_call ⇒ *identifier* (*expression_list*)

identifier_list ⇒ *identifier* (, *identifier*)*

expression_list ⇒ *expression* (, *expression*)*

empty ⇒

Lexical items:

integer ⇒ *digit*+

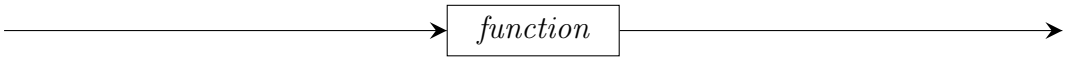
identifier ⇒ *letter* (*letter* | *digit*)*

digit ⇒ 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9

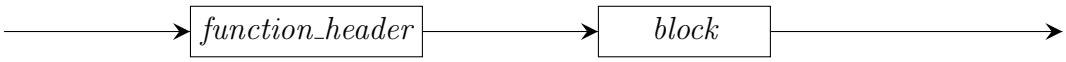
letter ⇒ a | b | c | d | e | f | g | h | i | j | k | l | m |
n | o | p | q | r | s | t | u | v | w | x | y | z

Syntax diagrams

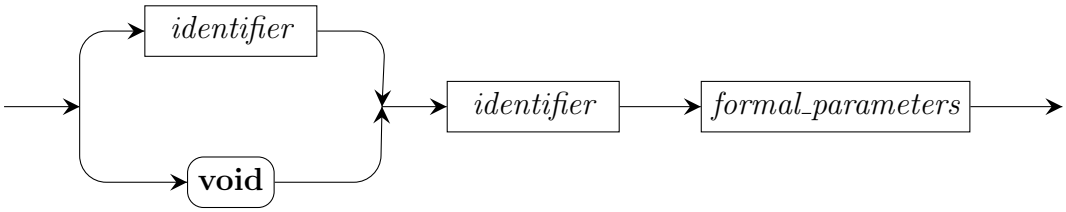
program



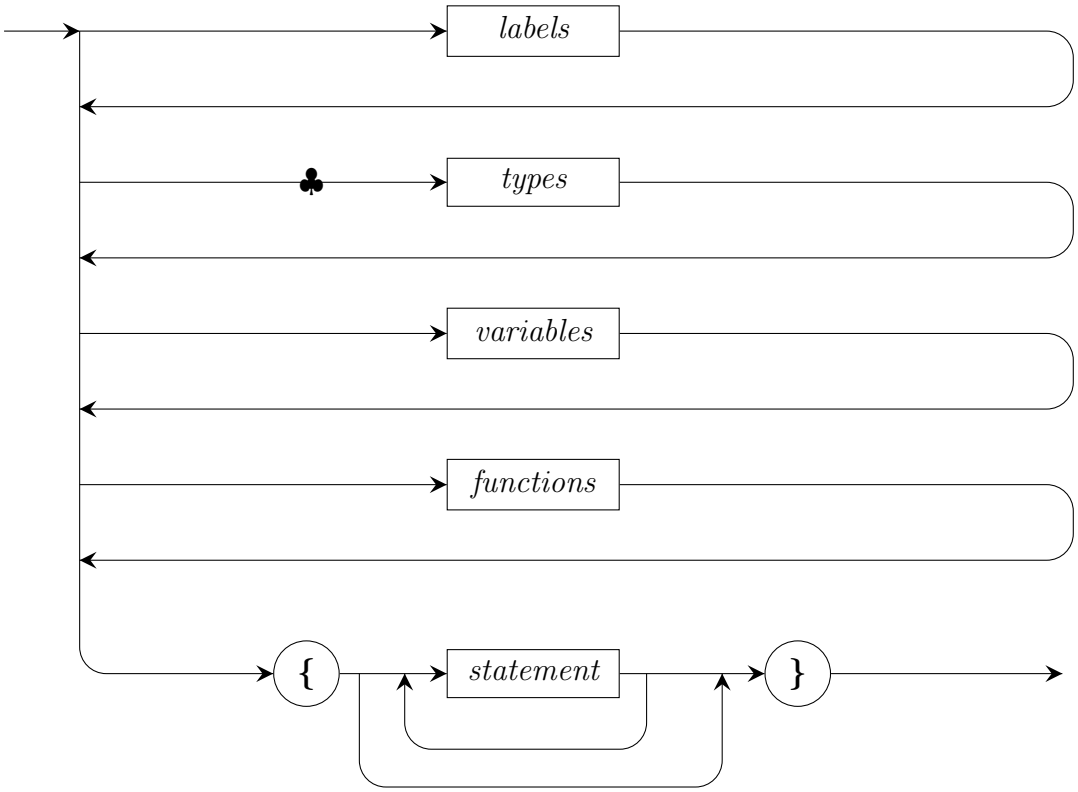
function



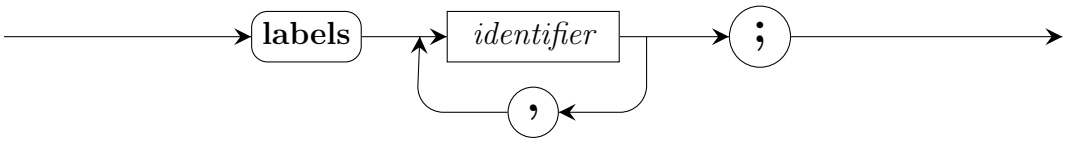
function_header



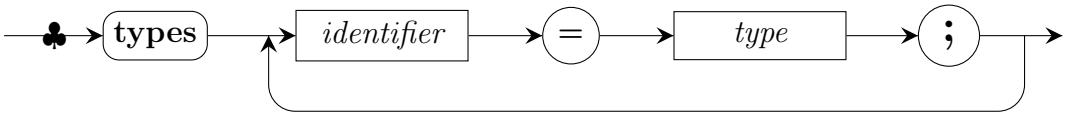
block



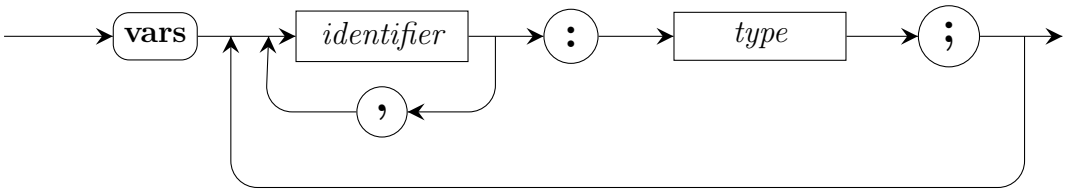
labels



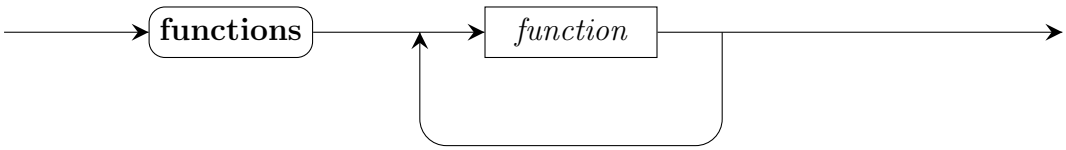
types



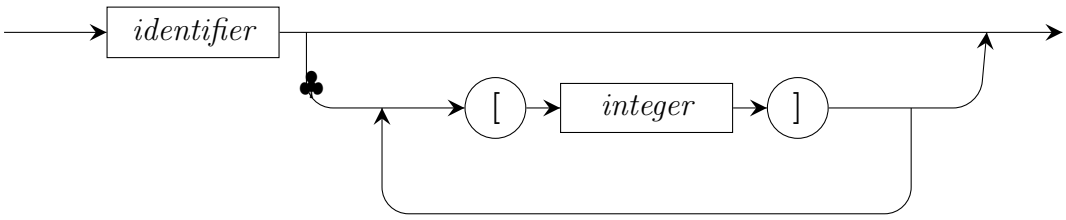
variables



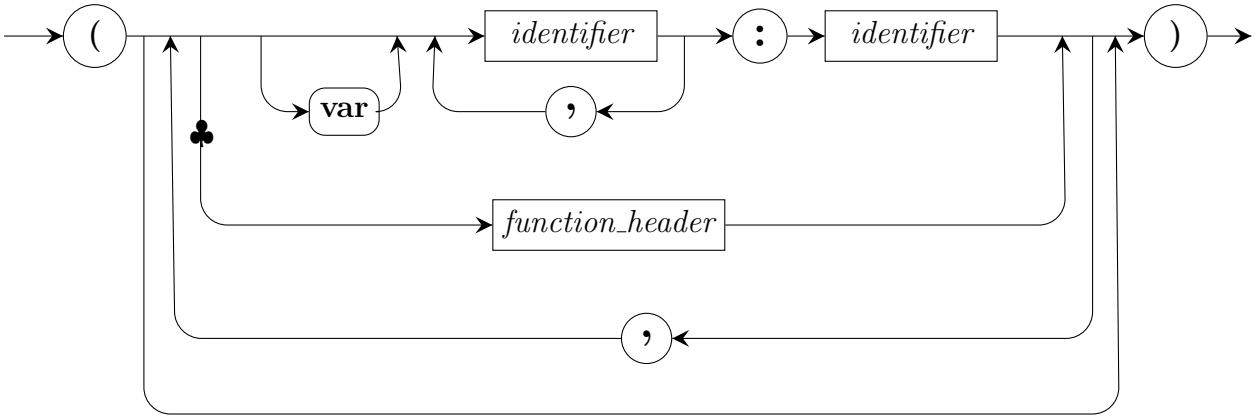
functions



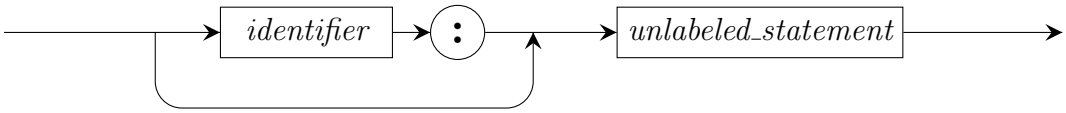
type



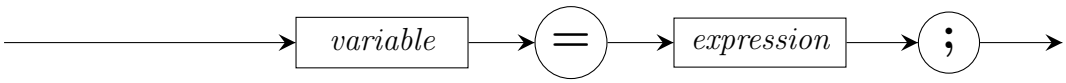
formal_parameters



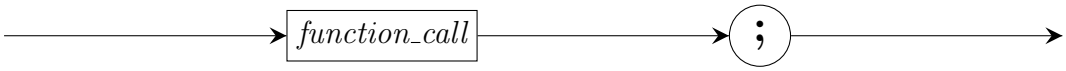
statement



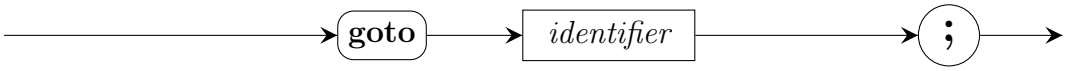
assignment



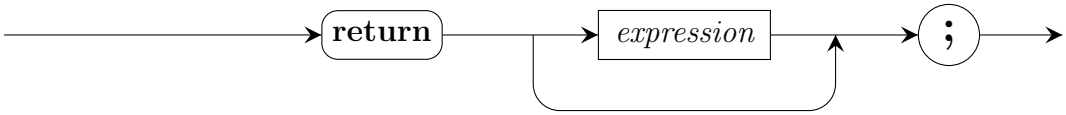
function_call_statement



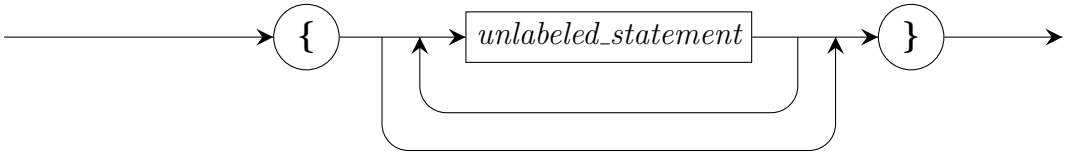
goto



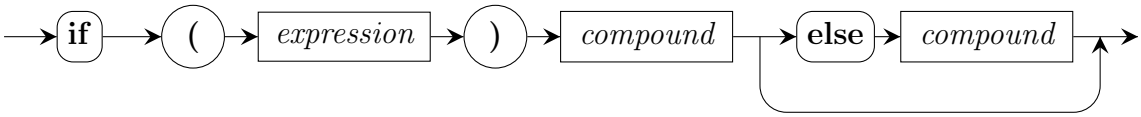
return



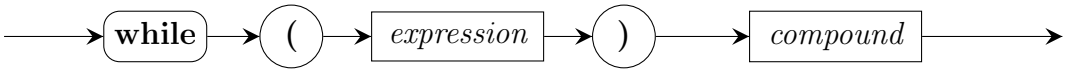
compound



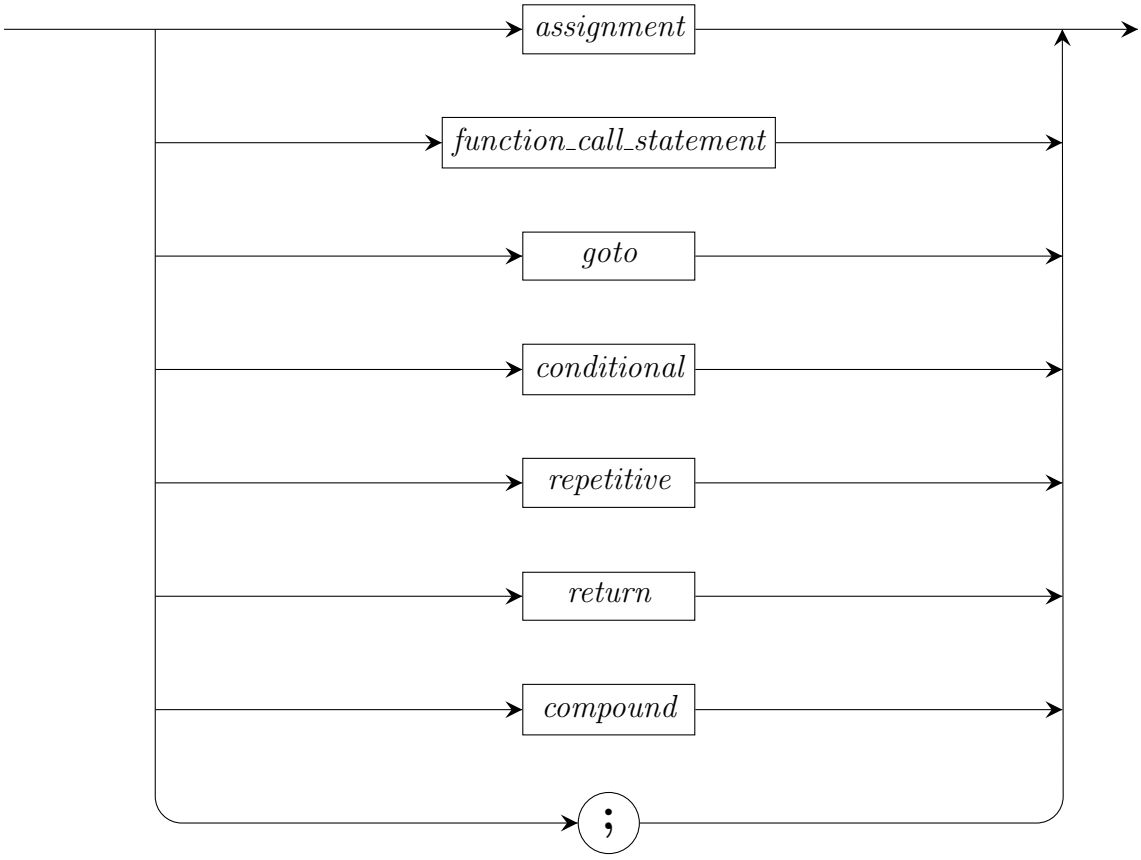
conditional



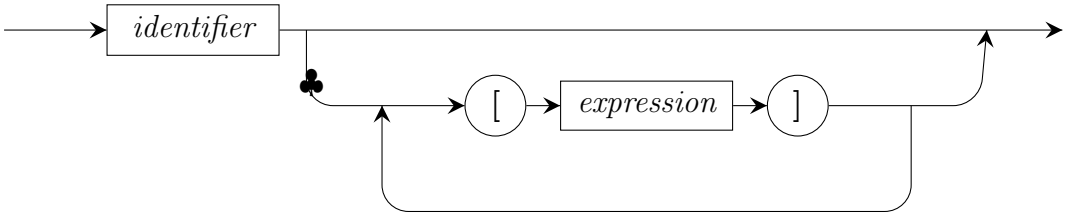
repetitive



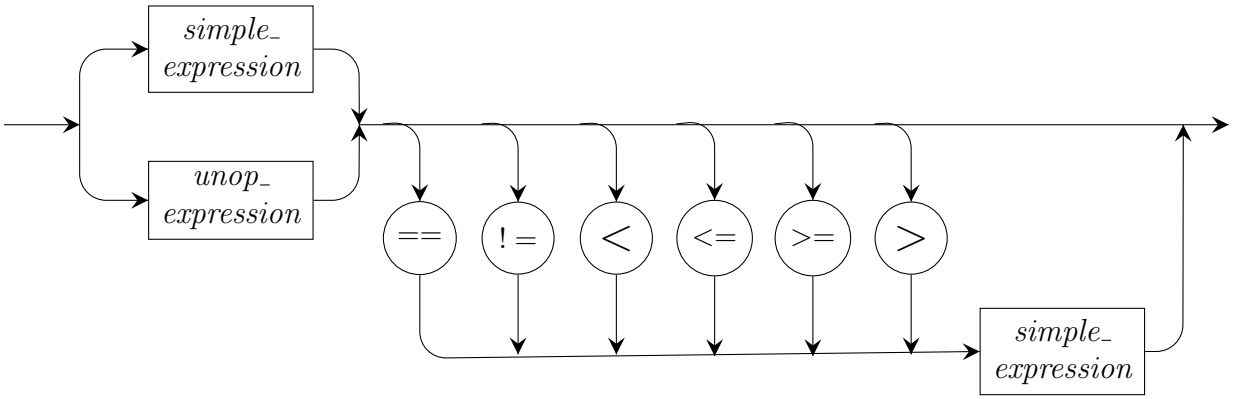
unlabeled_statement



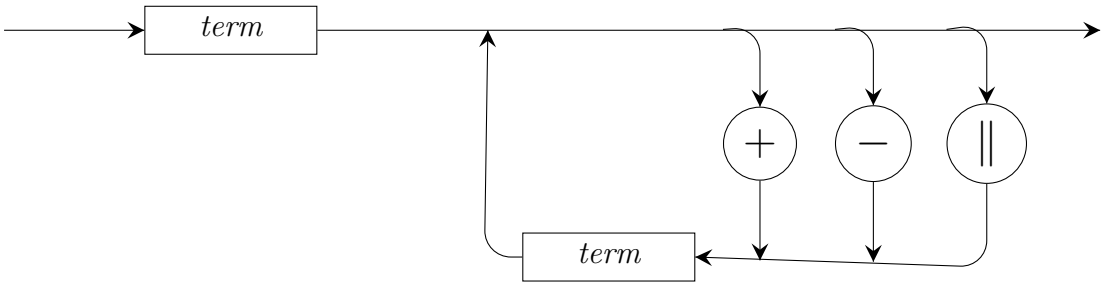
variable



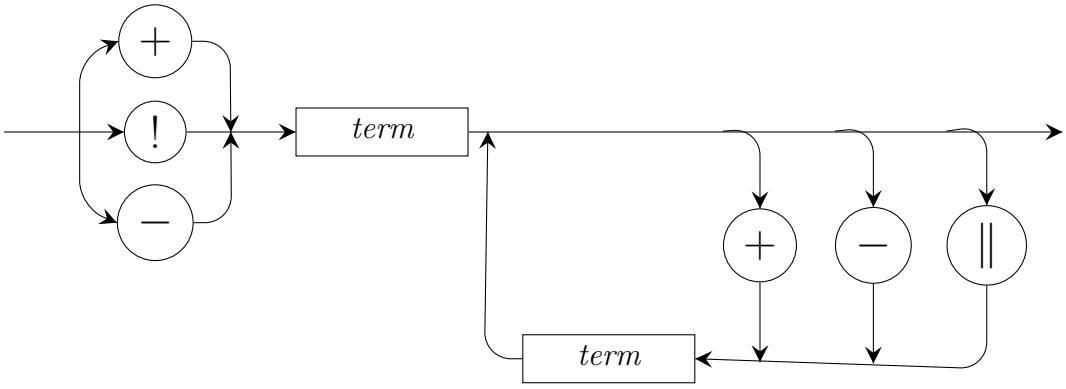
expression



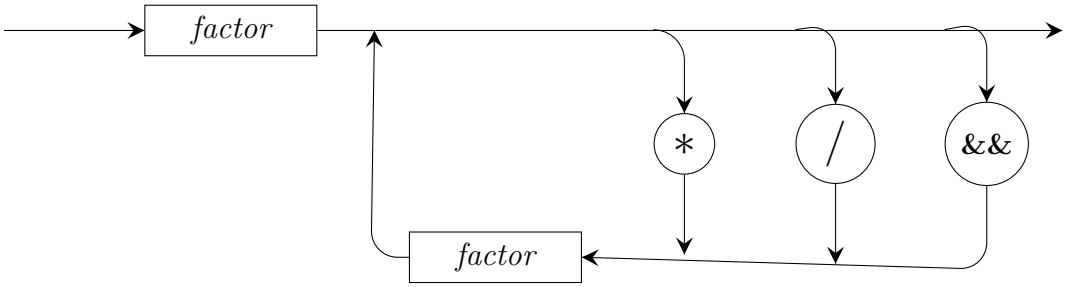
simple_expression



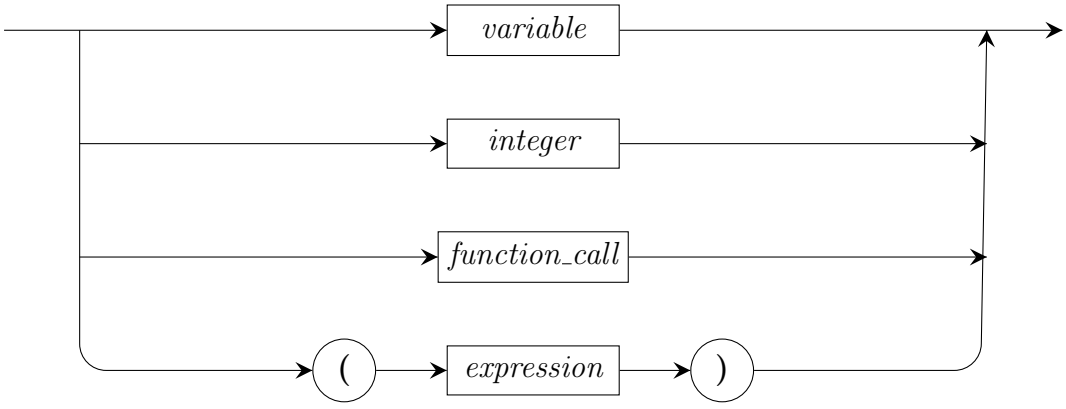
unop_expression



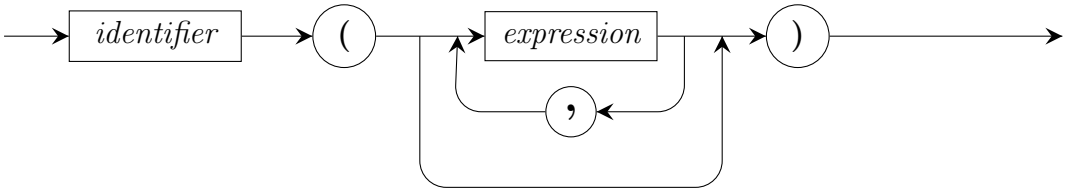
term



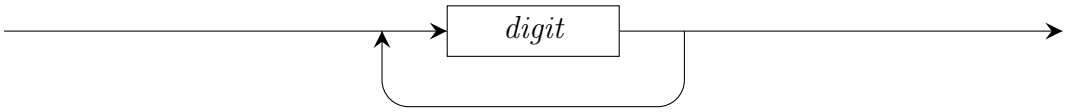
factor



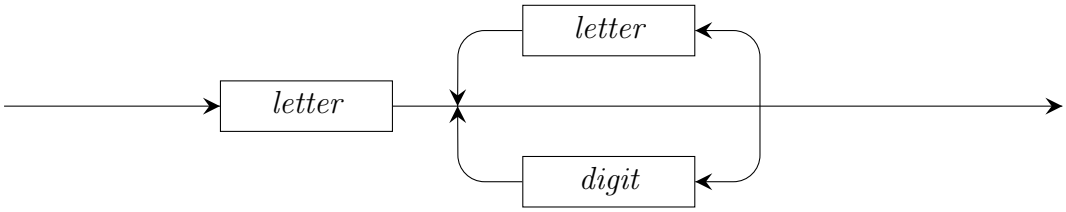
function_call



integer



identifier



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