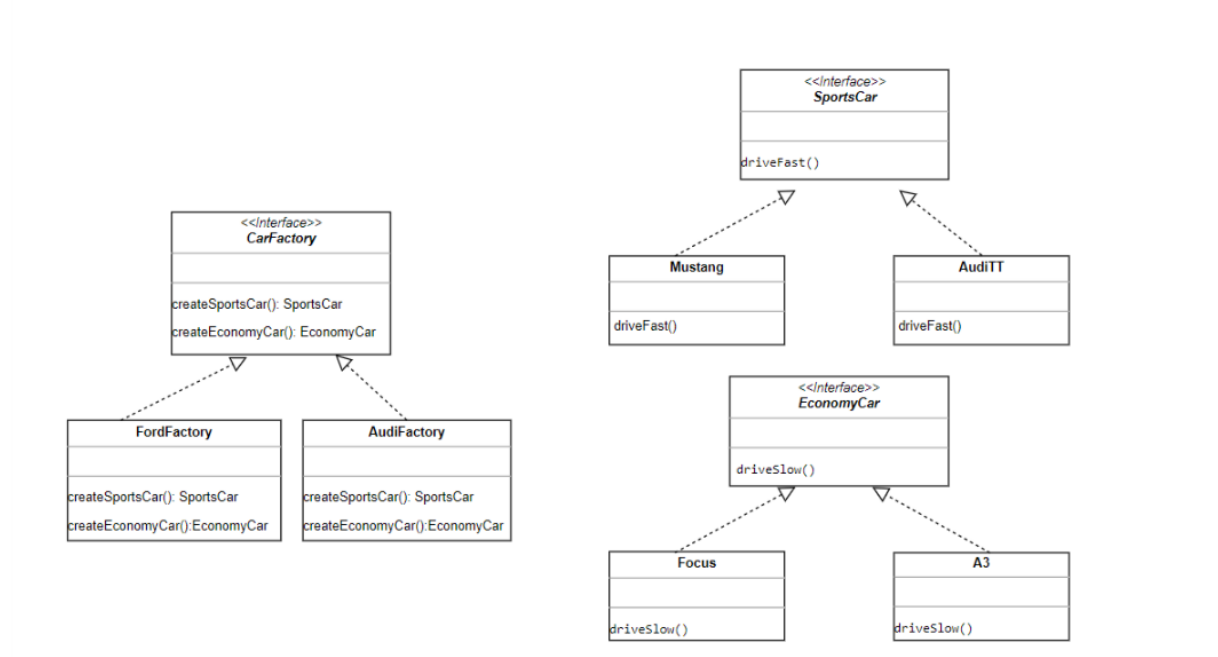


Abstract Car Factory

I want to build cars up to customer's choices. There are two types of cars which are sports car and economy car. Since I have two big companies they create their economy and sports cars. Sports cars have feature that they can drive fast. Economy cars which have low price they drive slow.

Our big companies will create their fast and slow cars via using SportsCar and EconomyCar interfaces. These interfaces produces concrete Mustang, Focus, TT, A3 cars which are belong to Ford and Audi Companies. All concrete car classes overrides driveSlow or driveFast methods from their interface classes.



SAİT BURAK DEĞİRMENCİ