## **Exercise – Primitives and simple maths**

## **Objective**

The objective of this exercise is to have some practice with declaring and using basic primitives in Java Programming.

## **Overview**

Create a class with a main method in.

- Create two variables called name and age. Work out what type you need to use for these
- 2. Set the value for name and age to something, you don't have to be honest!
- 3. Print out your name and age using the variables
- 4. Modify your print statements to print out something more informative, such as "My age is... 21". You should use the string concatenation symbol, +
- 5. Reassign your age to be something different and print it out
- 6. Write an expression that calculates the equation of a line and prints out each part to the screen

The equation is: y = m \* x + c

Where m is 1, x is 0.5 and c is 15

You need to calculate the value of y (it not be a whole number, so make sure you get the correct value rather than a rounded one.)

- 7. Create a boolean value for isRaining and give it a value
- 8. Create another boolean, happy and give it a different value to isRaining
- 9. Combine the two booleans using the logical operators (and, or, not) to print out the value when:
  - a. it is raining and we're happy
  - b. it is raining and we're not happy
  - c. it is not raining and we're happy
  - d. it is not raining and we're not happy

Then change the 'and' in the sentences to 'or'. Notice the difference it makes when you use or in a statement.