

Now we will try to “put it all together,” i.e., discuss what happens from beginning to end, when an Internet end-system sends a packet to another Internet end-system.

Consider the topology shown above.

A types `http://www.epfl.ch` in her browser

At least 4 packets:

A's DNS request to local DNS server

local DNS server's response to A

A's HTTP GET request to web server

web server's response to A

Suppose Alice (A) types a URL in her web browser.
This results in at least 4 packets (without counting the TCP connection setup)...

A types `http://www.epfl.ch` in her browser

At least 4 packets:

A's DNS request to local DNS server

local DNS server's response to A

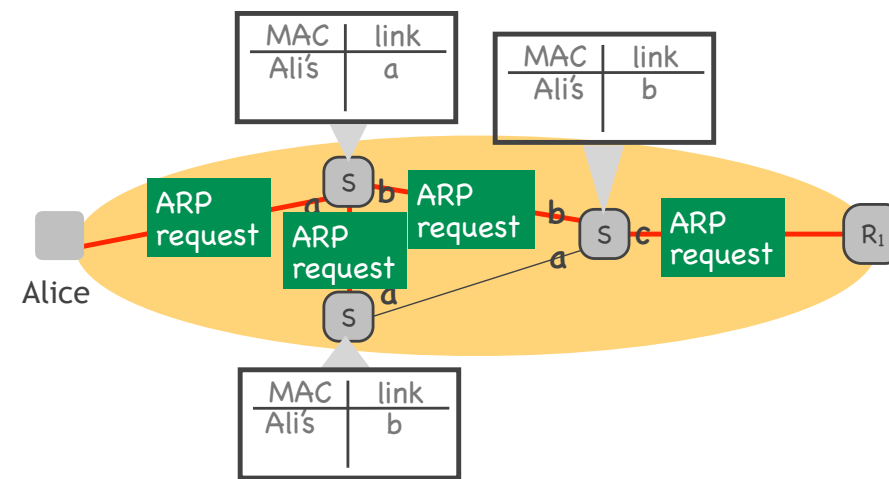
A's HTTP GET request to web server

web server's response to A

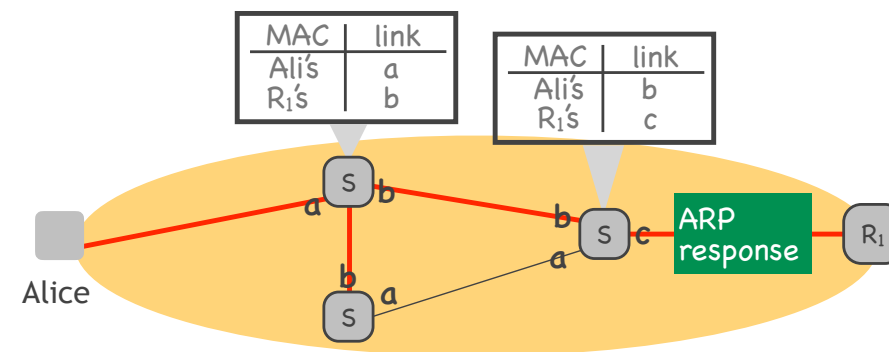
We will focus on one single packet: The DNS request that Alice sends to her local DNS server to obtain the IP address of the EPFL web server.

1. A's DNS client process creates DNS request
2. Passed down to transport, network layer
 - IP src: A's IP address
 - IP dst: local DNS server's IP address
3. A's network layer sends ARP request
 - to resolve DNS server's IP address

src MAC: Alice's
dst MAC: broadcast



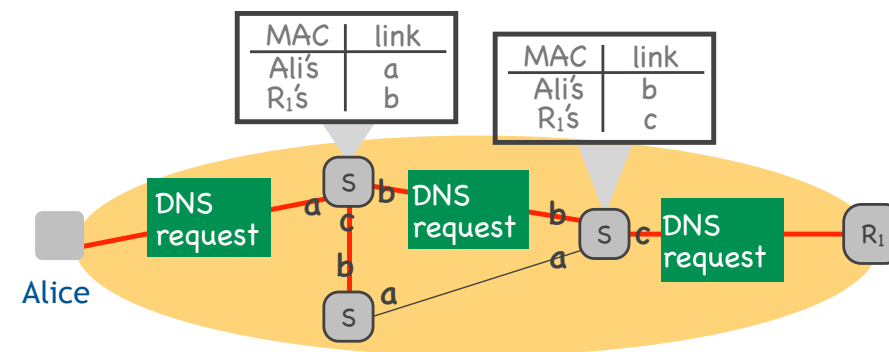
4. R_1 's network layer sends ARP response



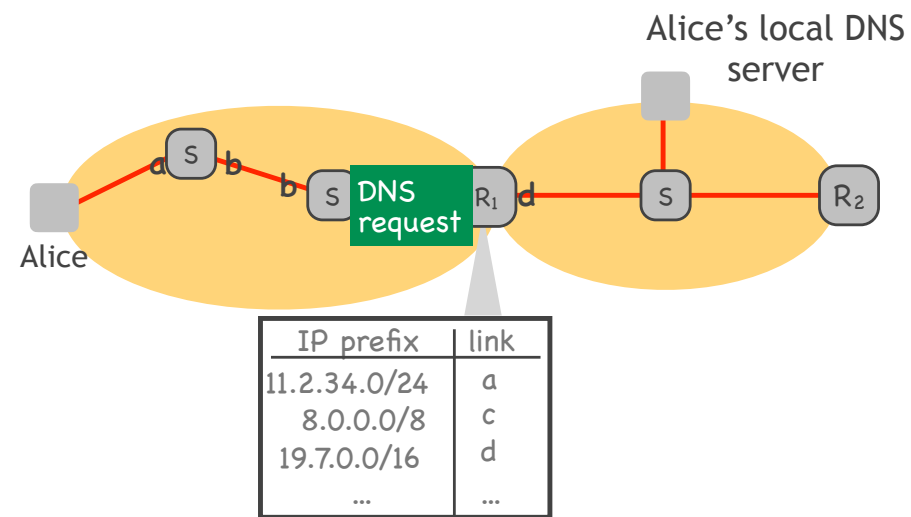
src MAC: R₁'s
dst MAC: Alice's

5. As network layer sends DNS request
 - it now knows what dst MAC address to use

src MAC: Alice's src IP: Alice's
dst MAC: R₁'s dst IP: DNS server's

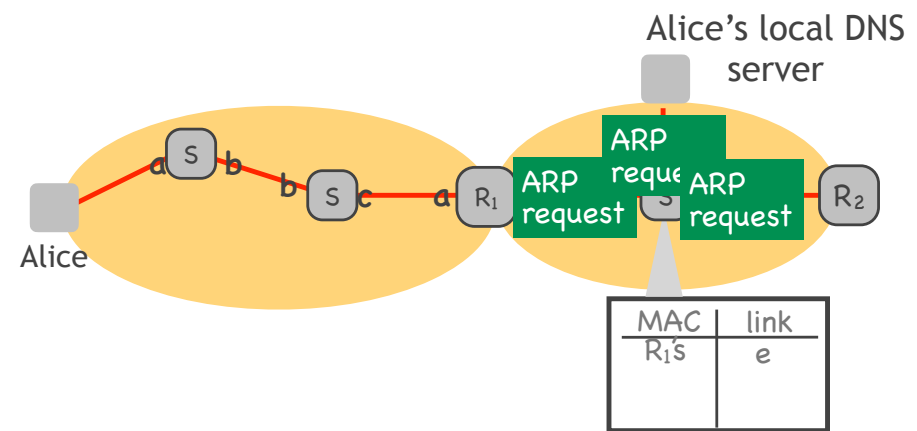


6. R_1 's network layer performs IP forwarding



7. R_1 's network layer sends ARP request
 - to resolve DNS server's IP address

src MAC: R_1 's
dst MAC: broadcast



8. DNS server's network layer sends ARP response

src MAC: DNS server's
dst MAC: R₁'s

