# Rotation Equivariant Convolutional Vision Transformer

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## Introduction

A Vision Transformer architecture is introduced to induce rotational equivariance to a cyclic subgroup  $C_4$  in a transformer architecture. Achieved by combining:

- E(2)-steerable convolutions [6]
- Convolutional Vision Transformers (CvT) [7]

The architecture is trained in a supervised learning fashion on a **highly symmet-rical dataset** of **simulated strong gravitational lensing images** for binary classification.

The model was trained with only **65k parameters** and achieves a test accuracy of over **97.1%**. Notably, the proposed architecture has approximately **one ninth of parameters** compared to CvT, while achieving a comparable test accuracy.

## **Problem Statement**

**Strong gravitational lensing** is a phenomenon where the light of quasar or other distant, luminous object is bent and distorted by the gravity of massive foreground galaxy, which contain **dark matter**.

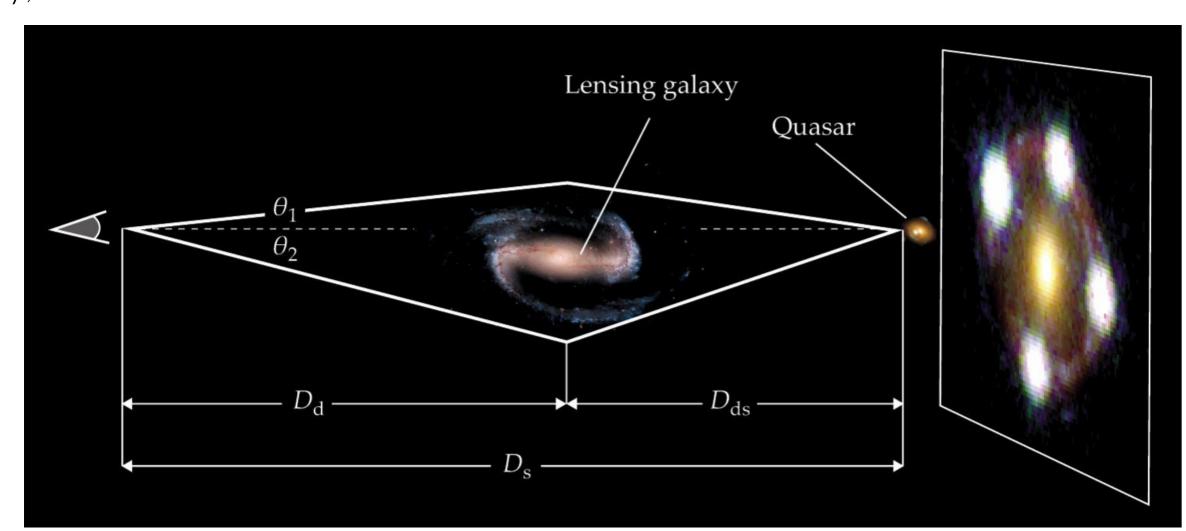


Figure 1. Strong gravitational lensing phenomenon [2]

- Strong gravitational lensing is an effective method for detecting the substructures of dark matter halos
- The substructure provides essential information for the identification of the true nature of dark matter [3]
- Dataset consists of simulated strong lensing images to determine if the image has substructure or not
- Dataset was generated using the package PyAutoLens and consists of 5000 images each of simulated strong lensing images with and without dark matter substructure

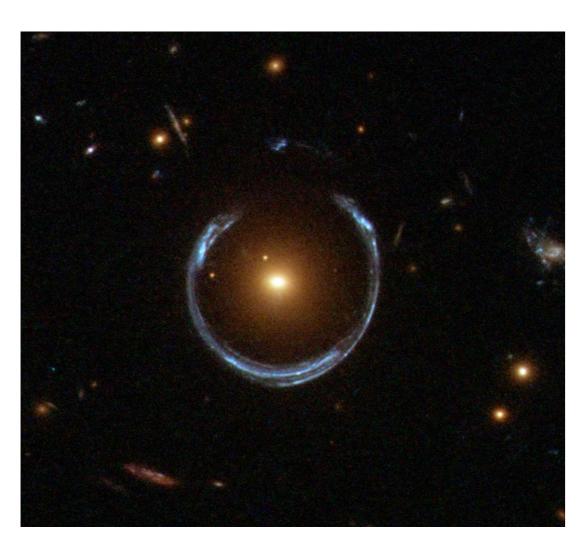


Figure 2. Actual Gravitational Lensing Image [1]

# **Implementation Details**

A single convolution block consisting of modules - E(2)-steerable convolution, batch-normalization and ReLU is added before the single stage of CvT. Details:

- The input and output field types of convolution block are composed of **3 trivial** and **10 regular representations** with rotational action of  $C_4$
- The output of the convolution block is passed through 2 pooling layers namely, anti-aliased channel-wise average pooling and group pooling
- The output is then, fed to the single stage of CvT. The stage consists of Convolutional Token Embedding layer to generate tokens for the Convolutional Transformer Blocks which performs the Multi-Head Self-Attention
- Finally, an MLP layer is used for binary classification

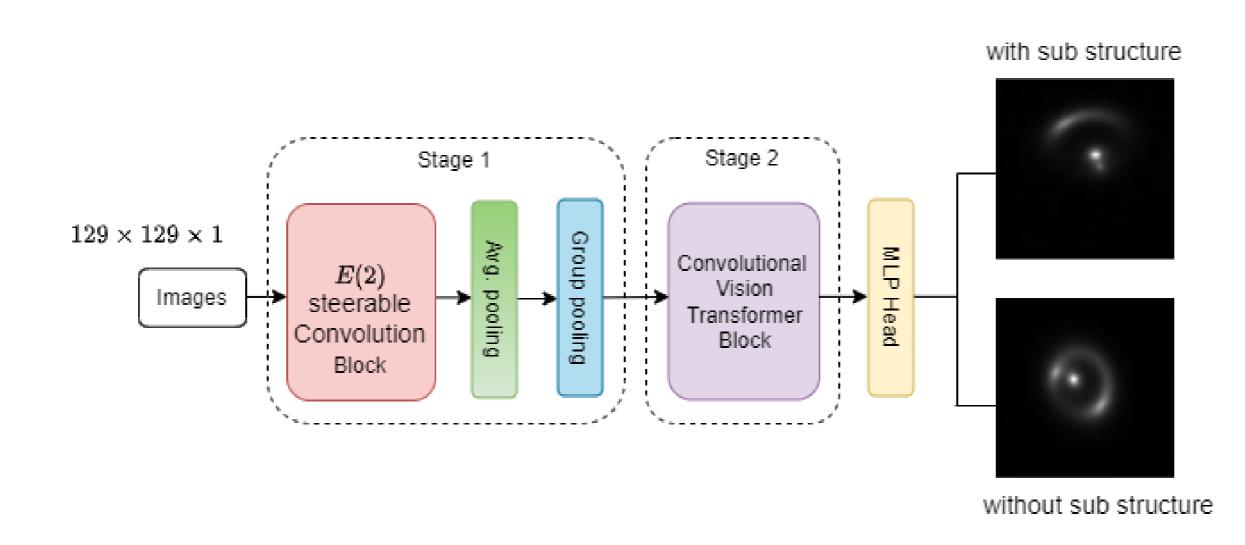


Figure 3. Simple illustration of the proposed model architecture

# Intuition

To strategically place E(2) steerable convolutional layers before Convolutional Vision Transformer block and empirically verify a hypothesis of making Vision Transformers equivariant under rotation. Thus, it would combine the advantages of both the types of networks:

#### **Equivariant Network**

Exploit the known inherent rotational symmetries present in the dataset

#### **Convolutional Vision Transformer Network**

Leverage its following advantages:

- Shift, scale invariance
- Global context
- Train on small dataset

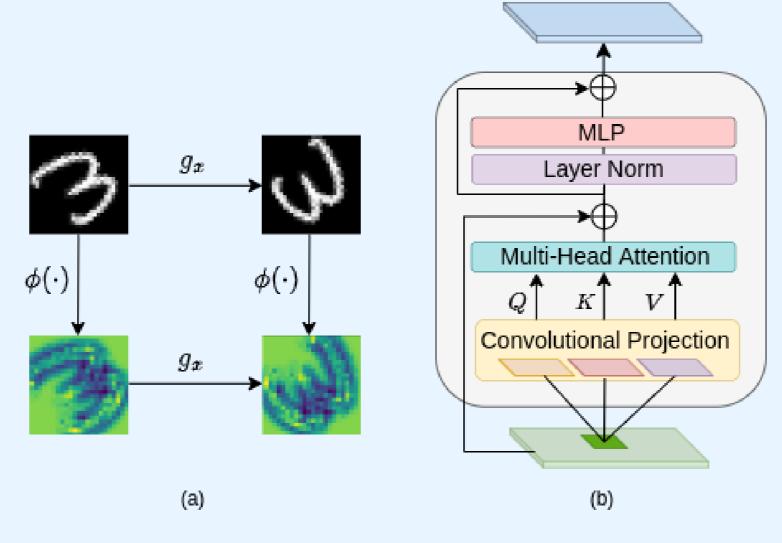


Figure 4. Illustration of (a) Rotation Equivariance [4] and (b) Single CvT block [7]

#### Architecture

	EqCvT	
	Layer Name	Details
Stage 1	Conv. Point Avg. Pool Group Pool	[7 × 7, Stride=1 Field Type=Regular] ×1 Fields=10
Stage 2	Conv. Embed.	$3 \times 3, 32, Stride=2$
	Conv. Proj.	$\lceil 3 \times 3, 32 \rceil$
	MHSA	$  H_1=3, D_1=32   \times 2$
	MLP	$R_1=2$
Head	Linear	64
Params	65k	
Accuracy		97.1%

Figure 5. Architecture of the proposed model

## **Results and Future Work**

The proposed model obtains an accuracy of 97.1% that is 1% less than 2-stage CvT but with a significant reduction of 86% in parameter count. To check for the rotational equivariance, the standard deviation of the output logits were compared for an input with 8 rotations in multiples of  $\pi/4$ . EqCvT had a standard deviation of 0.48 while CvT had 0.96, empirically showing more robustness to rotation.

This work is a part of an **ongoing project with Google Summer of Code (GSoC)** and provides **preliminary result**s for combining equivariant networks with transformers. **Future work** includes:

- Making the model equivariant under all E(2) isometries of the image plane translations, rotations and reflections
- Testing the architecture on different and bigger datasets
- Using other versions of Vision Transformers

## Acknowledgments

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### References

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