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About me

Creating websites became a path for me to realize my creativity already in high school. I was very passionate about the eHogwart browser game I designed. After graduating from high school, I chose to develop my humanistic interests – history, philosophy and psychology, where I could also use my ability to think analytically. For a year now, my goal has been to re-industry and develop in .NET technology. In private, my hobbies are music and sports.

Skills

- C#
- SQL
- PHP
- HTML
- CSS
- JavaScript

Frameworks

- ASP.NET
- Laravel
- Bootstrap
- Vue.js
- React

Languages

- English – B1
- German – B1
- Polish – Native

Sebastian Płoszaj

.NET Developer

Experience

PHP Developer
(2015 – 2018)

- design and development of eHogwart.pl browser game (until 2016), peak period – about 16,000. registered users
- creating components for websites in PHP, MySQL, JavaScript, HTML, CSS

.NET Developer
(2022 – Present)

- *creating web applications based on ASP.NET Core*

Education

University of Economics, Katowice, Poland
Computer Science (2022 – Present)

- speciality: Algorithmics and programming
- the main direction of development is programming in C# and learning about relational databases

University of Silesia, Katowice, Poland
History (2017 – 2020)

- graduated with a bachelor's degree

Projects

SkillStore
E-commerce

ASP.NET, Bootstrap

- Admin Dashboard (Blazor)
- Razor Pages
- Registration & Login (Identity)
- Stripe Payments

eHogwart
Browser Game

PHP, MySQL, JavaScript, HTML, CSS

In the game, the user played the role of one of the Hogwarts students, where he could develop his skills, collect items, compete with other users

More information:
mmorpg.com.pl/games/eHogwart