Sachet Dawadi

647-606-6105 | Toronto, ON | Computer Science Co-Op

✉ sdawadi@ryerson.ca · in [SachetDawadi](#) · ⊙ [sachet0](#) · ⊕ [sachet.xyz](#)

About

Interested in programming, software development, and web development. Strive to improve myself all the time and am enthusiastic to learn something new and master skills.

Skills

Languages: Python · HTML/CSS · C · Java · JavaScript · MySQL

Tools/Technologies: Git · Bash · GNU/Linux · Figma · Heroku · Microsoft Office

---

Education

Ryerson University   350 Victoria St, Toronto, ON

Bachelor of Science in Computer Science   *Sept. 2019 – Present [Expected 2024]*

- Dean's List (2020)
- Relevant Courses: Data Structures, Computer Organization, Web Development, C and UNIX/Linux, Operating Systems (in progress), Software Engineering (in progress)

Experience

Harbourfront Centre   235 Queens Quay W, Toronto, ON

Ambassador (Volunteer)   *Jul. 2018 – Dec. 2018*

- Greet and welcome visitors presence in Harbourfront center as well as interacting and informing various people about the events going on
- Involved in helping kids in arts and crafts to encourage creativity
- Worked with other volunteers as a team to accomplish various tasks

---

Projects

Personal Website ⊕ | *HTML, CSS, JavaScript, jQuery*   Feb. 2021

- Interactive personal website written in HTML,CSS and JavaScript with jQuery and 98.css.

TSX Discord Bot (Deprecated) ⊙ | *Python - beautifulsoup, discord.py*   Jun. 2020

- Learned to scrape websites as well as parse data to be displayed on discord server by using discord.py.
- Fetched appropriate image of stock charts by using simple API to generate image and sending it to the server along with the scraped stock price among other information about the stock.

PizzaTime ⊙ | *HTML/CSS, JavaScript, PHP, MySQL, Github*   Dec. 2020

- Worked with a team to come up with idea to create a Pizza store front webpage for a web development project that encompasses the languages and technologies learned during the CPS530 course.
- Used HTML/CSS + Bootstrap, JavaScript for the front-end, PHP on the back-end with MySQL database and used Github to collaborate with the team.

Snake Game ⊙ | *Python - Pygame*   Dec. 2020

- Classic snake game written in Python's Pygame library. It is still in progress.