Sachin Chandani

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EDUCATION

IIIT-HYDERABAD

B.TECH. IN ELECTRONICS & COMMUNICATIONS
Grad. 2020 | Hyderabad, India

ACHIEVEMENTS

PROGRAMMING CONTESTS

- 10th place(Global), Amdocs Hackfest 2019 online round.
- One top-10 and two top-25 finishes in Codechef's Monthly Contests (Global)
- 12th place(Global), Annual Programming Competition by IEM.
- 59th place(Global), Annual Programming Competition by IIIT, Allahabad.
- 244th place(Global), Codechef's Snackdown'17.

GOOGLE KICKSTART

- 336th place in 2018 round-F.
- **362nd place** in 2019 round-E.

ACM-ICPC 2018

• Member of team LiteLo which secured 367th position in ACM-ICPC 2019 online round.

PROGRAMMING PROFILES

Codechef:// blue_legend(4-Star)
Codeforces:// Heisenberg(Expert)

SKILLS

- C/C++(STL) Python Bash
- JavaScript Node.js Flask
- HTML5 ¡Query CSS3 Bootstrap
- MySQL NoSQL ReactJS
- MongoDB REST APIs
- Wordpress MATLAB Unity 3D
- Git Linux
- ARM Micro-controllers Digital VLSI

COURSEWORK

Data Structures & Algorithms, Linear Algebra, Discrete Maths, Probability and Random Processes, Operating Systems, Digital Processors, Computer System Architecture, Computer Networks
Game Design & Engineering, Engineering Systems, Digital Signal Processing

EXPERIENCE

GOLDMAN SACHS PVT. LTD. I SUMMER INTERN

May 2019 - July 2019 | Bengaluru, India

- Worked on development of greedy/dynamic/linear programming based solutions to generate funding trade proposals with minimized cost.
- Parallelized the existing processes using threading and divide & conquer, and produced the results 18 times faster than previous methods.
- Developed & deployed an interactive web application to visualize large financial data sets efficiently.
- Technologies used: NoSQL, MySQL, JavaScript, Slang, Linear Optimizations, Distributed Systems.

IIIT-HYDERABAD | WEB ADMINISTRATOR, QUERY FORUM April 2018 - May 2019 | Hyderabad, India

- Implemented features like comment sections, chat boxes and bulletin pages in an interactive web-application.
- Technologies used: Node.js, Wordpress, HTML5, CSS3, Python.

IIIT-HYDERABAD | ALGORITHMIC PROBLEM SETTER, BUZZ CODECRAFT August 2017 – September 2017 | Hyderabad, India

• Successfully **created and tested original algorithmic problems** in the annual programming competition organized by IIIT-Hyderabad.[link]

PROJECTS

WEB READER(ONGOING) | Java, Node.js, NLP, Perl

A foreign language web reader to display Sanskrit in alternate scripts, word stems, morphological and lexical identification, translation, and notes.

CAMSCANNER | Node.js, Python, OpenCV, SQL

CamScanner like automated document detection and cropping over a plane background.

LINUX SHELL | C. Operating Systems

A linux like shell developed purely in C with all command sets and piping features implemented and tested.

TWITTER SENTIMENT ANALYSIS | NLP, Python, JavaScript, HTML

Sentiment analysis of latest tweets to create a heat-map using developer keys and NLP libraries.

HEART RATE MONITORING | MATLAB, Python, Bash

Uses PPG, ECG and Acceleration Signals to monitor heart rate with Signal Decomposition, Spectrum Peak Tracking and Sparse Signal Reconstruction.

SHAPE PLOTTING | C(embedded), Bash, Arduino UNO

Shape Plotting System which can plot 3 dimensional view of any object in x-y-z Cartesian system. The output can be used to for development purpose i.e. input to a 3D printer.

BOMBERMAN GAME | Python, Bash

UNIX terminal game based on original BOMBERMAN, purely developed in python without using any external libraries and having multiple difficulty levels.