
ISCG 6420 Internet & Website Development
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Class:	ISCG- 6420 Internet and Website Development
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Deadline:	5 th June, 2024
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This submission is our own work, except where clearly referenced.

Signature_____ Sachina_____

Date_____05/06/2024_____ -

Wireframes for Booking System.

This wireframe represents the main interface of the booking system. At the top, there is a navigation bar containing a 'Logo' button, four menu items ('Book Pika Lodge', 'Play Game', 'Document A', 'Document B') each with a corresponding icon, and a 'Nav Bar' label on the right. The main content area is titled 'BOOK YOUR LODGE'. It features three input fields: 'Check-in Date', 'Check-out Date', and 'No. of Guests', followed by a 'Search' button. Below these fields are two large square placeholders, each marked with a large 'X'. The left placeholder is labeled 'Booking Instruction' and the right one is labeled 'Lodge Map'.

This wireframe shows a detailed 'Booking Form'. It includes input fields for 'Name', 'No. of Guests', 'Check-in Date', and 'Check-out Date'. Below these is a 'Total Cost' field. There are two buttons: a 'Close' button on the left and a 'Submit Booking Button' on the right.

This wireframe represents a confirmation screen. It contains the text 'Successfully booked!' and a 'Close Button' at the bottom.

Instruction to Book a Lodge



Book Piha Lodge Play Game Documentation Part A Documentation Part B

Book Your Lodge

Check-in Date: Check-out Date: Number of Guests:

Book a Lodge

Instructions for how to use the booking system. This could include:

1. Set the Check-in and Check-out dates.
2. Enter the number of guests.
3. Click the **Search** button to see available lodges.
4. Hover over lodges on the map to see details.
5. Select an available lodge by clicking on it.
6. Fill in your details and submit your booking.

The home screen of the Piha Holiday Lodge looks like this. The instructions to book a lodge are given on the left side, and the right side shows the lodge map, displaying the lodge number, capacity, cost, status and images when hovering.

Book Piha Lodge Play Game Documentation Part A Documentation Part B

Book Your Lodge

Check-in Date: Check-out Date: Number of Guests:

June 2024

Su	Mo	Tu	We	Th	Fr	Sa
26	27	28	29	30	31	1
2	3	4	5	6	7	8
9	10	11	12	13	14	15
16	17	18	19	20	21	22
23	24	25	26	27	28	29
30	1	2	3	4	5	6

[Clear](#) [Today](#)

Fill out the fields with check-in, check-out and number of guests. Note that you cannot choose the check-out date earlier than the check-in date. After filling out these three fields, click the search button to look for the available lodges.

Book Your Lodge

Check-in Date:

Check-out Date:

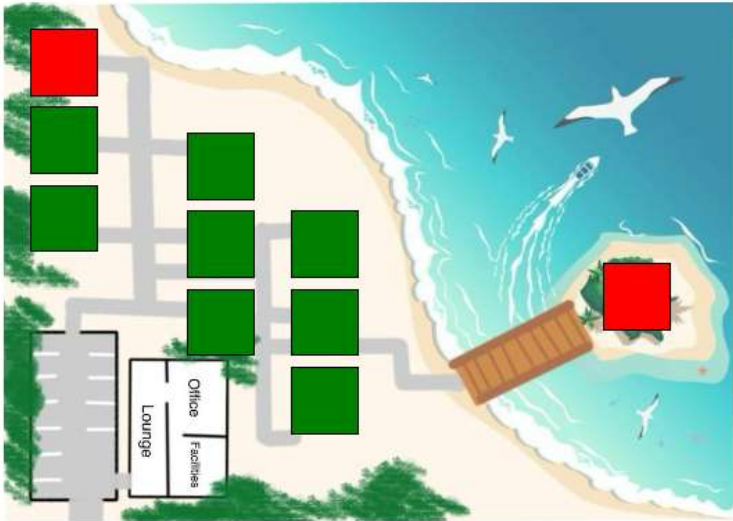
Number of Guests:

06/04/2024

06/12/2024

2

Search



After clicking the search button, the map will show the available number of lodges in green as per the capacity of the guests. The red ones are always reserved or outside of your selected guest limit.

Book Your Lodge

Check-in Date:

Check-out Date:

Number of Guests:

06/04/2024

06/12/2024

2

Search

Lodge Information

Lodge ID: 5

Cost: \$75

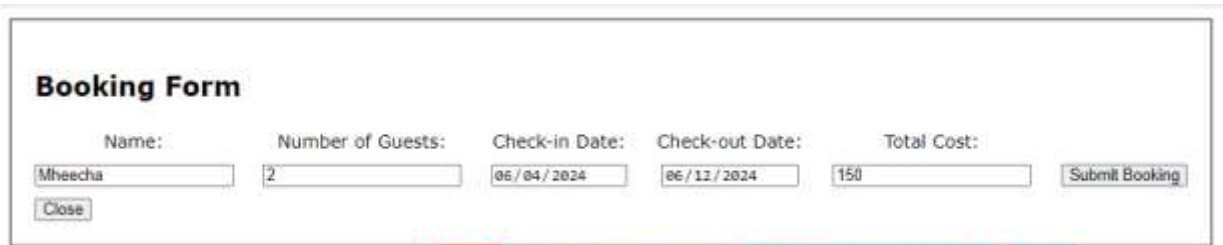
Status: Available

Capacity: 2



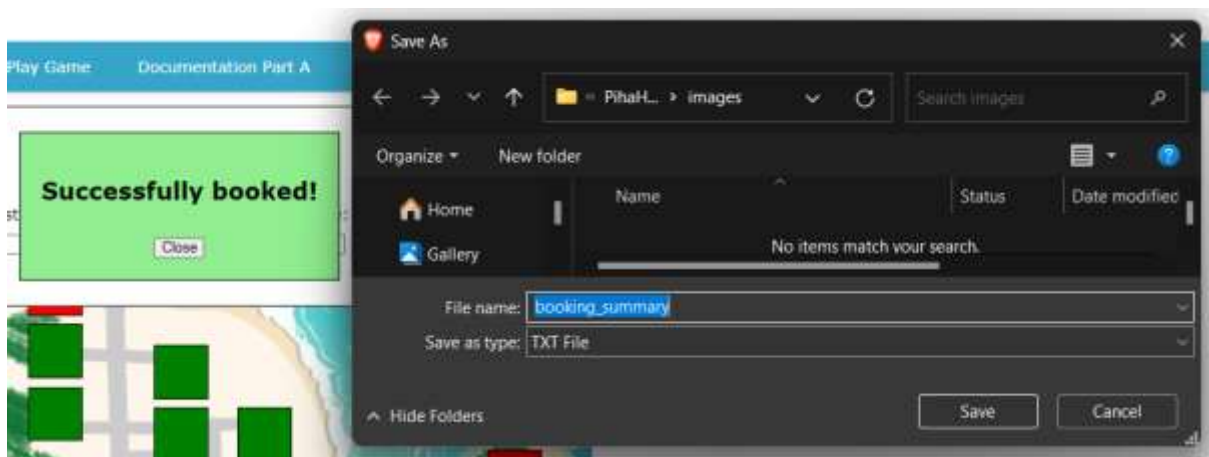


You can hover over the green lodges to see its information.



A screenshot of a web-based booking form titled "Booking Form". The form contains several input fields: "Name:" with the value "Mheecha", "Number of Guests:" with the value "2", "Check-in Date:" with the value "06/04/2024", "Check-out Date:" with the value "06/12/2024", and "Total Cost:" with the value "150". There are two buttons: "Close" and "Submit Booking".

On clicking, a booking form will pop up, write your name, check other details and click submit booking.



A text file will be downloaded to your system as your booking summary.