Manual Name: Sachin Ambalkar (A20343863)

CPU Benchmarking:

Instruction to run code:

- 1. Code for CPU benchmarking is implemented in C language.
- 2. Name of file is "cpuBenchMarking.c".
- 3. Instruction to compile file: gcc –pthread –o result cpuBenchMarking.c
- Instruction to run code after successful compilation:
 /result
- 5. Following screen appears after successfully executing code:

```
wbuntu@ip-172-31-28-228: ~/code/CPU
ubuntu@ip-172-31-28-228: ~/code/CPU$ ./disk
Perform CPU Benchmarking on
1. 1 Thread
2. 2 Thread
3. 4 Thread : 1

Total number of operations to be performed are 10000000000.000000

Thread 0 ⇒ FLOPS: 12.218100, IOPS: 12.265588

Floating point operations per second (FLOPS) required are : 12.218100
Number of FLOPS performed per sec : 81845786.169699
Number of Giga FLOPS performed per sec : 0.0818457862

Integer operations per second (IOPS) required are : 12.265588

Number of IOPS performed per sec : 81528908.357268

Number of Giga IOPS performed per sec : 0.0815289084ubuntu@ip-172-31-28-228:~/code/CPU$
```

6. If user selects option 3 to run code for 4 thread as

```
② □ ubuntu@ip-172-31-28-228: ~/code/CPU

2. 2 Thread
3. 4 Thread : 3

Total number of operations to be performed are 10000000000.000000

Thread 0 => FLOPS: 49.042309, IOPS: 49.094142

Thread 1 => FLOPS: 49.053192, IOPS: 49.092064

Thread 2 => FLOPS: 49.047174, IOPS: 49.100404

Thread 3 => FLOPS: 49.041120, IOPS: 49.103424

Floating point operations per second (FLOPS) required are : 49.045949

Number of FLOPS performed per sec : 20389043.855534

Number of Giga FLOPS performed per sec : 0.0203890439

Integer operations per second (IOPS) required are : 49.097508 :

Number of IOPS performed per sec : 20367632.300527

Number of Giga IOPS performed per sec : 0.0203676323ubuntu@ip-172-31-28-228:~/code/CPU$
```

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DISK Benchmarking:

Instruction to run Disk Benchmarking:

- 1. Compile all following files:
 - a. DiskBenchmarkingMain.java
 - b. DiskThread.java
 - c. TimeRequired.java
- Instruction to compile all above java files: javac *.java
- 3. Main() method is present in DiskBenchmarkingMain.java file. So run DiskBenchmarking file to run code. Instruction to run: java DiskBenchmarking
- 4. Following screen will appear after successfully running the code:

```
Deform diskBenchmarking operation using number thread:

1. 1 Thread
2. 2 Threads:

1. Thread selected are 1
Total size of data: 10000000Bytes sequential Read Operation =>

1. 1-BYTE block => Latency: 9.405 msec , Throughput => 106.3264221158958 mb/second

2. 1-KBYTE block => Latency: 0.002156 msec , Throughput => 463.8218923933209 mb/second

3. 1-MBYTE block => Latency: 0.002555 msec , Throughput => 391.38943248532286 mb/second

Random Read Operation =>

1. 1-BYTE block => Latency: 489.098877 msec , Throughput => 2.044576356694436 mb/second

2. 1-KBYTE block => Latency: 0.83744 msec , Throughput => 1194.1153993121895 mb/second

3. 1-MBYTE block => Latency: 7.184032 msec , Throughput => 139.1975982289611 mb/second

Sequential Write Operation =>

1. 1-BYTE block => Latency: 0.81246 msec , Throughput => 39.5851351167334 mb/second

2. 1-KBYTE block => Latency: 1.041997 msec , Throughput => 39.5851351167334 mb/second

3. 1-MBYTE block => Latency: 1.041997 msec , Throughput => 1.030878547366607 mb/second

3. 1-MBYTE block => Latency: 970.046377 msec , Throughput => 1.030878547366607 mb/second

1. 1-BYTE block => Latency: 1.412767 msec , Throughput => 707.8308029561846 mb/second

1. 1-MBYTE block => Latency: 0.826075 msec , Throughput => 1.030878547366607 mb/second

1. 1-MBYTE block => Latency: 0.826075 msec , Throughput => 707.8308029561846 mb/second

1. 1-MBYTE block => Latency: 0.826075 msec , Throughput => 707.8308029561846 mb/second

1. 1-MBYTE block => Latency: 0.826075 msec , Throughput => 1.030878547366007 mb/second

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```

- 5. User can perform disk operation on 1 Thread or 2 Thread.
- 6. "config.properties" files contains field named "totalFileSizeInBytes". This is total size of file in bytes. Write operation will create file of this size.

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Network Benchmarking:

- 1. Compile all following files:
 - a. Main.java
 - b. TCPClient.java
 - c. TCPServer.java
 - d. UDPClient.java
 - e. UDPServer.java
 - f. TimeRequired.java
- 2. Instruction to compile all files: javac *.java
- 3. Main() method is present in Main.java file.
 Run this file by following instruction:
 java Main
- 4. All the configuration details are present in "config.property" file.
- 5. Following fields present in this file:
 - a. ServerPort
 - b. ServerPortUDP
 - c. ServerIP
 - d. Datasize
 - e. Iteration
- 6. TCP server will start on port number mentioned for "ServerPort" field.

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- 7. Both TCP and UDP server should start at same IP addres but at different ports.
- 8. IP address of server should be mentioned at "ServerIP" field.
- 9. Size of packet to be transform over the network should be mentioned at "Datasize" field.
- 10. "Iteration" fields indicated that DataSize packets will transform over network for "Iteration" times.
- 11. So total data transfer over the network will be totalSize = dataSize * iteration
- 12. After running the code successfully user will see following screen: